## Real-Time Programming

Lecture 10

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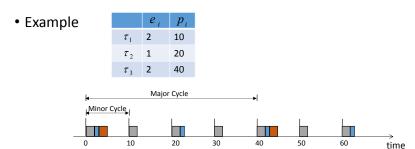
#### Periodic Task Scheduling; Timeline Algorithm (Cyclic Executive)

- Is used widely
- Simple and easy
- Algorithm: A global loop in equal iterates in equal time slots and in each time slot one or more tasks are executed

#### Periodic Task Scheduling

- A set of periodic tasks
- Independent (No resource sharing)
- No precedence constraints
- A periodic task is repeated in specific rate
  - Sensor acquisition
  - Monitoring
  - Control loops

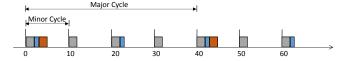
#### Timeline Algorithm (Cyclic Executive)



Major Cycle = Least Common Multiply (LCM) of task periods

## Timeline Algorithm (Cyclic Executive); Schedulability Test

 A task set could be schedulable if: For each minor cycle the summation of execution times of tasks executing during that cycle <= length of Minor Cycle



#### Fixed-Priority Scheduling Algorithms

- A fixed priority is assigned to each task offline
- The tasks are scheduled according to their fixed priorities
- Static (priority is fixed) online scheduling

#### Timeline Algorithm (Cyclic Executive)

- + Simple.
  - A main program within each interval equal to the minor cycle will execute the appropriate tasks. This is repeated at each interval equal to the major cycle.
- + Sequential
  - No context switch
  - No need to protect shared data, resources, etc.
- - Not flexible; if the period or execution time of a task changes the whole schedule might need to be changed
  - If the periods are not multiple of each other the time table could be too big, e.g., major cycle for tasks with periods 7, 11, 27 is 7\*11\*27 = 2079
- - If a task is malfunctioning it will affect other tasks

#### Rate Monotonic Scheduling Algorithm (RMS)

- The rule for assigning priorities to the periodic tasks: Assign priorities to tasks according to their arrival rate; the shorter the period of a task is the higher its priority will be.
  - E.g., the task with the shortest period gets the highest priority and the task with the longest period will get the lowest priority.
- Online static (fixed priority) scheduling algorithm
- Among fixed-priority preemptive algorithms RMS is optimal

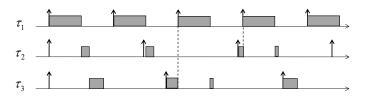
## Rate Monotonic Scheduling Algorithm (RMS)

- Task Model
  - Independent tasks
  - Preemptive
  - Tasks are specified as follows:

$$\tau_i(e_i, p_i)$$

### Rate Monotonic Scheduling Algorithm (RMS);

• Example



$$\rho_1 = 1, \ \rho_2 = 2, \ \rho_3 = 3$$

#### **RMS**

• Processor Utilization Factor, U:

$$U = \sum_{i=1}^{n} \frac{e_i}{p_i}$$

• Example

	$e_i$	$p_{i}$
$\tau_1$	4	10
$\tau_2$	6	20
$\tau_3$	9	40

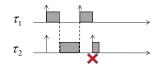
$$U = \frac{4}{10} + \frac{6}{20} + \frac{9}{40} = 92.5\%$$

#### RMS; Schedulability Test

- U < 1 does not necessarily mean the task set is schedulable
- Example

	$e_i$	$p_{i}$
$\tau_1$	2	5
$\tau_2$	4	7

$$U = \frac{2}{5} + \frac{4}{7} \approx 97.14\%$$



#### RMS; Schedulability Test

• Assuming n is the number of tasks of a periodic task set, the task set is schedulable if:

$$U \leq n \times (2^{1/n} - 1)$$

• The upper bound is only dependent on the number of tasks

## RMS; Schedulability Test

• Example of upper ( $U_{\mathrm{lub}}$ ) bounds for RMS

1 0.828 0.780
0.020
0.780
0.780
0.757
0.743
0.735
0.729
≈0.693

#### RMS; Schedulability Test

- The test is sufficient but not necessary. Let  $U_{\text{lub}} = n \times (2^{1/n} 1)$ :
  - If  $U \le U_{\text{hub}}$  the task set is schedulable
  - If U > 1 the task set is not schedulable
  - If  $U_{\text{lub}} \le U \le 1$  no conclusion!

#### RMS; Schedulability Test

- Shortest repeating cycle = Least Common Multiple (LCM) of periods
- We can test the schedule in LCM
  - Too difficult when the number of tasks is high
- It's enough if we only test the Critical Instant
  - Critical Instant of a task: The instant of a task where the task has worst response time
  - Critical Instant of a task set: The instant where all tasks arrive at the same time. The worst case scenario happens in the critical instant, i.e., all tasks have their worst response time [M. Joseph and P. Pandya, 1986]

#### RMS; Response Time

- Calculating Maximum Response Times
- Let denote response time of task  $\tau_i$  with  $R_i$  and denote the set of tasks having priority higher than  $\tau_i$  with  $H_i$

$$R_i = e_i + \sum_{\tau_j \in H_i} \left\lceil \frac{R_i}{p_j} \right\rceil e_j$$

## RMS; Response Time Analysis

Example

	$e_i$	$p_{i}$
$\tau_1$	1	3
$ au_2$	1	4
$\tau_3$	2	6
$ au_4$	1	20

$$R^{(1)}{}_{1} = R^{(0)}{}_{1} = e_{1} = 1$$

#### RMS; Exact Schedulability Test

- Response Time Analysis: For each task  $\tau_i$ 
  - 1)  $R^{(0)}_{i} = e_{i} + \sum_{\tau_{j} \in H_{i}} e_{j}$

• 2) 
$$R^{(k+1)}_{i} = e_i + \sum_{\tau_j \in H_i} \left[ \frac{R^k_{i}}{p_j} \right] e_j$$

- Using numerical calculations we continue the equation in step 2 until it either reaches a fix value (does not increase anymore) or it exceeds the deadline  $(d_i)$
- If the final response time exceeds the deadline the task is unschedulable
- If the response time reaches a fix value before it exceeds the deadline the task is schedulable. This value is the maximum response time of the task.

#### RMS; Response Time Analysis

• Calculate R<sub>2</sub>

• Step 0: 
$$R^{(0)}_2 = e_2 + e_1 = 1 + 1 = 2$$

• Step 1: 
$$R^{(1)}_2 = e_2 + \left\lceil \frac{R^{(0)}_2}{p_1} \right\rceil e_1 = 1 + \left\lceil \frac{2}{3} \right\rceil 1 = 2$$

•  $R^{(1)}_2 = R^{(0)}_2 = 2 \le d_2 = 4 \implies \tau_2$  is schedulable

	$e_{i}$	$p_{i}$
$ au_1$	1	3
$\tau_2$	1	4
$\tau_3$	2	6
$ au_4$	1	20

# RMS;

## Response Time Analysis

- Calculate R<sub>3</sub>
  - Step 0:  $R^{(0)}_3 = e_3 + e_2 + e_1 = 2 + 1 + 1 = 4$

• Step 1: 
$$R^{(1)}_3 = e_3 + \left[\frac{R^{(0)}_3}{p_1}\right]e_1 + \left[\frac{R^{(0)}_3}{p_2}\right]e_2 = 2 + \left[\frac{4}{3}\right]1 + \left[\frac{4}{4}\right]1 = 5$$

• Step 2: 
$$R^{(2)}_3 = e_3 + \left\lceil \frac{R^{(1)}_3}{p_1} \right\rceil e_1 + \left\lceil \frac{R^{(1)}_3}{p_2} \right\rceil e_2 = 2 + \left\lceil \frac{5}{3} \right\rceil 1 + \left\lceil \frac{5}{4} \right\rceil 1 = 6$$

• Step 3: 
$$R^{(3)}_3 = e_3 + \left\lceil \frac{R^{(2)}_3}{p_1} \right\rceil e_1 + \left\lceil \frac{R^{(2)}_3}{p_2} \right\rceil e_2 = 2 + \left\lceil \frac{6}{3} \right\rceil 1 + \left\lceil \frac{6}{4} \right\rceil 1 = 6$$

	$e_i$	p
$\tau_1$	1	3
$\tau_2$	1	4
$\tau_3$	2	6
$ au_4$	1	20

#### RMS; Response Time Analysis

- $R^{(3)}_3 = R^{(2)}_3 = 6 \le d_3 = 6 \implies \tau_3$  is schedulable
- Exercise: Calculate R<sub>4</sub>

	$e_i$	$p_{i}$
$\tau_1$	1	3
$ au_2$	1	4
$\tau_3$	2	6
τ.	1	20

#### Earliest Deadline First(EDF)

- At arrival times of tasks sort the ready queue according their deadlines; earliest deadline first
- Online dynamic scheduling algorithm
- EDF is optimal

#### Earliest Deadline First(EDF)

- Task Model
  - Independent tasks
  - Preemptive
  - Tasks are specified as follows:

$$\tau_i(e_i,d_i)$$

#### EDF;

## Schedulability Test

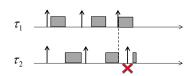
• Assuming n is the number of tasks of a periodic task set, the task set is schedulable if and only if:

$$U \le 1$$
 where  $U = \sum_{i=1}^{n} \frac{e_i}{p_i}$ 

• The condition is sufficient and necessary

#### Jitter

• In practice it can happen that a task does not arrives precisely at it beginning of its period



#### **Jitter**

- Let
  - $delay_{max}$  = maximum delay of task  $\tau_i$  from its period start
  - $delay_{\min}$  = minimum delay of task  $\tau_i$  from its period start

$$jitter_i = delay_{max} - delay_{min}$$

#### Jitter

• Example

