## **ALPIDE**

Threshold Scans and Noise Occupancy

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## Generate digital Pulse in a number of pixels

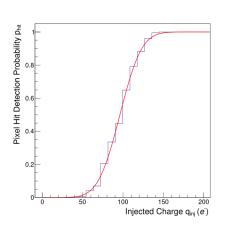
- $\rightarrow$  Then read out hits and repeat
  - Up to 32 Pixels per Region simultaneously
  - Use only a fraction of the Chip (~1-5%)

#### Parameters used:

- PIXPERREGION 1 Corresponds to  $32\cdot 164=5248$  (1% of the chip)
- NMASKSTAGES 164

50 Injections per charge point, then plot hit probability. (S-Curve scan)

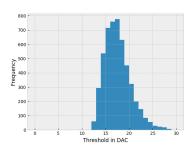
### Example:



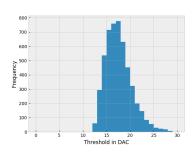
$$p_{\mathsf{Hit}}(q_{\mathsf{inj}}) = \frac{1}{2} \left( 1 + \mathsf{Erf}\left[ \frac{q_{\mathsf{inj}} - \mu}{\sqrt{2}\sigma} \right] \right)$$

#### - Extract mean

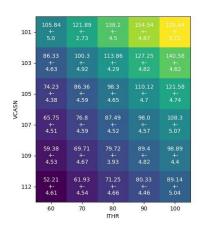
#### Distribution of Thresholds:



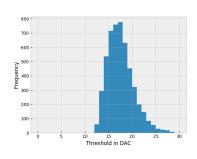
#### Distribution of Thresholds:



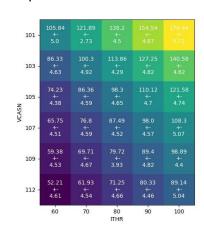
- Extract mean
- Repeat with different settings and compare the runs



## Distribution of Thresholds:



- Extract mean
- Repeat with different settings and compare the runs



For cosmic muons at 50 GeV: Energy Deposit ~0.0286 MeV 7900 e-h-pairs

## Noiseoccupancy Scan

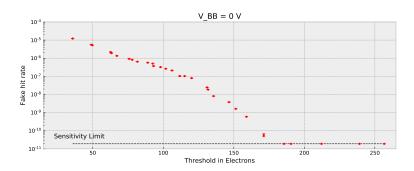
Gives a selectable number of random triggers and returns the number of hits.

• If Threshold is low enough for electronic noise to produce a hit, measurements taken will be affected by a fake hit rate.

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