Paul Buser Fall 2016

buser.paul@gmail.com http://buser.website

Education

Oberlin College Oberlin, OH BA, Computer Science; GPA 3.59 2011-2015

Selected Courses:

- Algorithms
- Complexity and Computability
- Game Design
- Human-Computer Interaction

Work Experience

iD Tech Camps Waltham, MA

Instructor Summer 2014

- Taught children 7-9 years old basics of programming in Scratch
- Made age-appropriate programming challenges
- Organized after-camp activities for overnight campers

Apperian, Inc. Boston, MA Summer 2013 Operations Intern

- Wrote Python webapp to track downtime of virtual machines
- Coauthored script to automate installation of Apperian's flagship product, EASE

Projects

Rotato Oberlin, OH Fall 2014

Lead Programmer

- Led team of four in creating rotation-based puzzle game
- Created systems for serializing levels, managing audio, and adding new blocks
- Implemented level editor

Geoffrey Blodgett Architecture Series

Oberlin, OH

Web Developer

Summer 2013

- Ported aging HTML1 code to natively-compiled app using NW.js
- Designed interface for elderly users without internet access

Skills

- Programming Languages: Python, Java, C#, C, Bash, Javascript
- Programming Tools: Bash, Git, Vim
- Media Tools: Unity, Ableton Live, Reaper
- Spanish Language: Limited Working Proficiency