Pablo Cantón
UX/UI Designer

+34 676 32 80 05

pablocg1995@gmail.com

www.linkedin/p-canton

www.PC-folio.github.io

- Experience

Philips
Feb 2020 - Aug 2020, Amsterdam.

Internship designing a tool to track the team mood, and generate a visual interface to interact with the outcome. Some of the tools I used: ReactNative, Framer X and Invision.

Slush
Dec 2019, Helsinki.

Volunteer assisting to the organization and helping the guests during the event.

Everis
Sep 2170 - Aug 2018, Madrid.

Internship developing and designing a web app application for the client, Grupo IFA, and migrating all data to a new database. Some of the tools I used: Oracle, SQL, JavaScript, CSS and HTML.

- Achievements

Hackathon Ucode By Adidas
Mar 2018.

1st place collaboration with Adidas.

Hackathon Game of Cloud
Nov 2017.

1st place collaboration with IBM & Capgemini.

Hackathon FS Code - Weekend
May 2017.

2ndt place collaboration with IBM & Capgemin.

- Skills

Hard Skills

Invision / FlowMap / Miro / Figma / Framer X / Balsamiq / WebFlow / JavaScript / HTML / CSS / React / npm / Material UI / Android Studio / React Native / Python / C / Java / R / Oracle SQL / SQL / FireBase / Bash / Matlab.

Soft Skills

Creativity / User-centered Design / Attention to detail / Critical Thinking / User Experience / Problem solving / Adaptability / Teamwork

- Education

EIT Digital Master's
Sep 2018 - Aug 2020.

University of Twentre - Intelligent Systems

Aalto University - HCI & Design

Computer Engineering
Sep 2013 - Jun 2018.

Polythechnic University of Madrid

- Languages

Spanish - NS 100%

English - C1 85%

My Interests

Projects collaborations 2019-20

VINCIT

VREDESTEIN

Trimble

elias

posti

Tekla Structures