## **Graded Homework**

CSC 152 - Cryptography

Due: This work should be completed before you take your module quiz.

Graded programming work has technical and non-collaboration requirements. Read "Program requirements" at the course webpage (http://krovetz.net/152) before doing this assignment.

If anything in this assignment does not make sense, please ask for help.

## **Programming:**

**A)** Write a C function perm152 with the following header.

```
void perm152(unsigned char *in, unsigned char *out) // each an array of 64 bytes
```

This function reads 64 bytes from in and writes 64 bytes to out as specified by the following pseudocode.

```
update(w,x,y,z):
    w = w + x; z = z^ w; z = rotl(z, 16);
    y = y + z; x = x ^ y; x = rotl(x, 12);
    w = w + x; z = z ^ w; z = rotl(z, 8);
    y = y + z; x = x ^ y; x = rotl(x, 7);
perm152(unsigned char in[64], unsigned char out[64]):
    let a be an array of 16 uint32_t variables
    copy 64 bytes from in to a
    10 times do:
        update(a[0], a[4], a[8], a[12])
        update(a[1], a[5], a[9], a[13])
        update(a[2], a[6], a[10], a[14])
        update(a[3], a[7], a[11], a[15])
        update(a[0], a[5], a[10], a[15])
        update(a[1], a[6], a[11], a[12])
        update(a[2], a[7], a[8], a[13])
        update(a[3], a[4], a[9], a[14])
    copy 64 bytes from a to out
```

We will define all uint32\_t memory reads and writes to be little-endian, but since this is how our computers do things natively, you do not have to write any extra code to achieve it.

Submit one file with only one non-static function perm152 via Fileinbox in a file named hw2\_perm152.c. (Your file may have as many static functions as you want.) The best way to test your function is via crowdsourcing. People should start a thread on Piazza asking and posting inputs, outputs and maybe intermediate values. Once a lot of people agree on the results of some well-chosen inputs, the implementation is probably correct.

**B)** Write a C function perm152inverse with the following header.

```
void perm152inverse(unsigned char *in, unsigned char *out) // each an array of 64 bytes
```

This function reads 64 bytes from in and writes 64 bytes to out and should be the inverse function of perm152. In other words, if a, b, and c are all 64-byte buffers, then perm152(a,b) followed by perm152inverse(b,c) should always result in buffers a and c having identical contents.

Submit one file with exactly one non-static function perm152inverse via Fileinbox in a file named hw2\_perm152inverse.c. (Your file may have as many static functions as you want.)