

```
1 package AST;
2
3 import iValue.IValue;
4
5
6
7 public class ASTNew implements ASTNode {
8
9     private ASTNode value;
10
11     public ASTNew(ASTNode value) {
12         this.value = value;
13     }
14
15     @Override
16     public IValue eval(Environment e) {
17         IValue v1 = value.eval(e);
18         return new VCell(v1);
19     }
20
21 }
22
```