```java
package AST;

import iValue.IValue;

public class ASTGT implements ASTNode {

    ASTNode exp1;
    ASTNode exp2;

    public ASTGT(ASTNode exp1, ASTNode exp2) {
        this.exp1 = exp1;
        this.exp2 = exp2;
    }
    @Override
    public IValue eval(Environment e) {
        IValue v1 = exp1.eval(e);
        if(v1 instanceof VInt) {
            int left = ((VInt) v1).getVal();
            IValue v2 = exp2.eval(e);
            if(v2 instanceof VInt) {
                int right = ((VInt) v2).getVal();
                return new VBool(left > right);
            }else {
                throw new Error("Right operator must be an Integer");
            }
        }else {
            throw new Error("Left operator must be an Integer");
        }
    }

}
```