Title



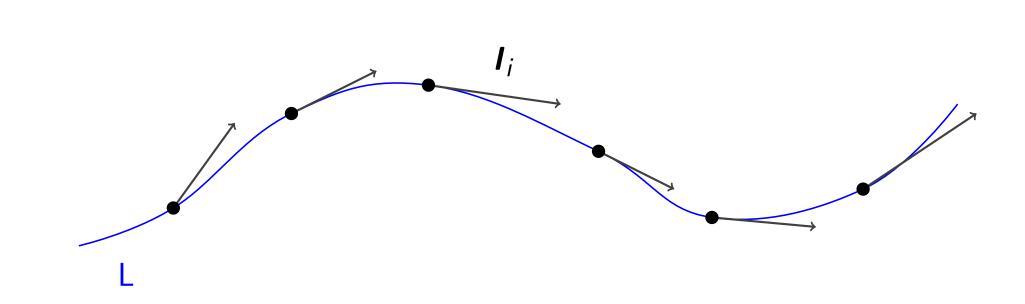


Motivation

State here the background and motivation for the project.

► This is how to create bullet point items.

Line Element Simulation



Die Dynamik eines Linienelements wird beschrieben durch

$$rac{doldsymbol{I}}{dt}=
ablaoldsymbol{u}oldsymbol{I}=oldsymbol{S}oldsymbol{I}+oldsymbol{\Omega}oldsymbol{I}$$

Die Streckungsraten ζ , ξ sind definiert als

$$\zeta \equiv rac{d \ln(I)}{dt} = S_{ij} \widehat{I_i} \widehat{I_j}, \qquad \xi \equiv rac{d \ln(A)}{dt} = -S_{ij} \widehat{n}_i \widehat{n}_j, \; \boldsymbol{A} = \boldsymbol{I_1} \times \boldsymbol{I_2}$$

 $\int_{0}^{\infty} dt$ $\int_{0}^{\infty} dt$ $\int_{0}^{\infty} dt$ Die zeitliche Entwicklung der

Die zeitliche Entwicklung der Linienelemente:

$$oldsymbol{I}(t) = oldsymbol{B}(t) oldsymbol{I}(0)$$
,

$$rac{d}{dt}m{B}=m{V}m{B}(t).$$

Results

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- ...

References

- [1] G. Kutyniok, V. Mehrmann, and P. Petersen. Regularization and numerical solution of the inverse scattering problem using shearlet frames. J. Inverse III-Posed Probl., 25:287–309, 2017.
- [2] ...