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Effective Kotlin

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목차

Chapter 1: Safety
Item 1: Limit Mutability
Item 2: Minimize the scope of variables
Item 3: Eliminate platform types as soon as possible
Item 4: Do not expose inferred types
Item 5: Specify your expectations on arguments and state
Item 6: Prefer standard errors to custom ones
Item 7: Prefer null or Failure result when the lack of result is possible
Item 8: Handle nulls properly
Item 9: Close resources with use
Item 10: Write unit tests
