Surendra Singh

Bachelor of Design
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Education

Degree	Institute/Board	CGPA/Percent	Year
Bachelor of Design	Indian Institute of Technology Guwahati	5.56	2016- 20
Senior Secondary	Polkaji Shikshan Sansthan, CBSE board	74.6%	2015-16
Secondary	Kendriya Vidyalaya Sikar, CBSE board	9.2	2013-14

Projects

- **CDR analysis software**   *Ongoing*
  Asst. Prof. Sharmistha Banerjee, Department of Design, IIT Guwahati
  An easy to use cell records analysis software for police to find patterns in phone activities.

- **Saathi - Counseling club website**   *Ongoing*
  Designing website for Saathi Club keeping in mind the users' goals and expectations.

- **Digitalising land data and its uses**   *6th Semester*
  Asst. Prof. Sharmistha Banerjee, Department of Design, IIT Guwahati
  Image processing patwari's data to plot on satellite maps to be used by multiple government bodies.

- **Deer in the jungle - Game**   *5rd Semester*
  An educational game for android about life and living from a deer's point of view.

- **Pragati - VR teaching app**   *4th Semester*
  Prof. Keyur Sorathia, Department of Design, IIT Guwahati
  Recreating interactions and graphics of a VR App aimed at community health workers.

- **Websites**
  Designing and developing websites of 'NSS, IIT Guwahati' and 'Mechanical Workshop'.

- **Games**
  Created a map for a combat game, and an endless runner game with Unreal Engine.

Skills

- **Design:** UX Research, Problem Solving, Empathy, Wireframing
- **Interpersonal:** Pro-Active, Communication, Teamwork
- **Software:** Adobe (Xd, Ps, Lr, Pr), MS office (W, P, X)
- **Web Development:** HTML, CSS, PHP, MySQL
- **3D and Game:** Unreal Engine 4, Blender
- **Miscellaneous:** Computer Networking

Also

- **Mentorship Program:** Mentoring design freshers in their academics and personal problems.
- **Organized Workshop:** Introductory session on game design and development.
- **Public Relations:** Helped in organizing a workshop by IEEE-Sb.
- **Hobbies:** Swimming, Counter-Strike, hosting game nights.