Peter Mayor

Software Engineer

petem14@protonmail.com

petermayor.net

Indianapolis, United States

EDUCATION

Software Engineering

Kenzie Academy

10/2018 - Present

Full Stack Web Development Udacity

10/2016 - 06/2017

BS Mechanical Engineering

Georgia Institute of Technology

08/2006 - 08/2011

WORK EXPERIENCE

Software Engineering Teaching Assistant Kenzie Academy

01/2019 - Present

Achievements/Tasks

• Mentored students and graded students' code.

Apple Technical Support iOS Advisor Kelly Services

12/2018 - Present

Achievements/Tasks

 Remotely resolved technical problems for customers using iOS devices, Apple apps, and Apple services.

Quality Engineer

Nyloncraft

09/2015 - 11/2016

Plastic Injection Molding - Automotive

Achievements/Tasks

 Created a vibration welding inspection standard for the 2016 Toyota Tacoma tonneau cover.

Assistant Manager of Quality Control Universal Bearings

10/2011 - 09/2015

Bearing Manufacturer - Automotive

Achievements/Tasks

 Handled projects relating to APQP, PPAP, and customer concerns while managing the training and workload for two quality engineers.

SKILLS



PROJECTS

Snap N Seek

- Full stack geolocation based scavenger hunt app built with React-Redux.
- snapnseek.herokuapp.com

Kwitter

- Front end twitter clone built with React-Redux.
- se4-kwitter-team1.herokuapp.com

Seenit

- Full stack forum built with Python, Jinja, and Google Cloud Datastore.
- seenit-159500.appspot.com/

Dinzlers

• Full stack restaurant menu app built with Flask and SQLAlchemy.

Seattle Slew

- Front end web app built with Knockout.js which connects to multiple
- p-mayor.github.io/FreshMap/

Connect Four

- Front end recreation of connect four built with JavaScript.
- petem14.gitlab.io/con-four/

Basic Kombat

- Front end Kombat game built with JavaScript.
- petem14.gitlab.io/combat-game/

Jeopardy

- Front end jeopardy game that pulls clues from an API built with JavaScript.
- petem14.gitlab.io/jeopardy-final/