Peter Mayor

Software Engineer

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EDUCATION

Software Engineering
Kenzie Academy

10/2018 – Present

Full Stack Web Development
Udacity

10/2016 – 06/2017

BS Mechanical Engineering
Georgia Institute of Technology

08/2006 – 08/2011

WORK EXPERIENCE

Software Engineering Teaching Assistant
Kenzie Academy

01/2019 – Present

Achievements/Tasks

- Mentored students and graded students' code.

Apple Technical Support iOS Advisor
Kelly Services

12/2018 – Present

Achievements/Tasks

- Remotely resolved technical problems for customers using iOS devices, Apple apps, and Apple services.

Quality Engineer
Nyloncraft

09/2015 – 11/2016

Plastic Injection Molding - Automotive

Achievements/Tasks

- Created a vibration welding inspection standard for the 2016 Toyota Tacoma tonneau cover.

Assistant Manager of Quality Control
Universal Bearings

10/2011 – 09/2015

Bearing Manufacturer - Automotive

Achievements/Tasks

- Handled projects relating to APQP, PPAP, and customer concerns while managing the training and workload for two quality engineers.

SKILLS

`HTML` `CSS` `JavaScript` `Python` `SQL` `PostgreSQL` `MongoDB` `jQuery` `Bootstrap` `SASS` `Flask` `Node.js` `Express.js` `React.js` `Knockout.js` `AWS S3` `AWS EC2` `Git`

PROJECTS

Seenit
- Full stack forum built with Python, Jinja, and Google Cloud Datastore.
- seenit-159500.appspot.com/

Dinzlers
- Full stack restaurant menu app built with Flask and SQLAlchemy.

Seattle Slew
- Front end web app built with Knockout.js which connects to multiple APIs.
- p-mayor.github.io/FreshMap/

Connect Four
- Front end recreation of connect four built with JavaScript.
- petem14.gitlab.io/con-four/

Basic Kombat
- Front end Kombat game built with JavaScript.
- petem14.gitlab.io/combat-game/

Jeopardy
- Front end jeopardy game that pulls clues from an API built with JavaScript.
- petem14.gitlab.io/jeopardy-final/

INTERESTS

`Chess` `Soccer` `Computer Games` `Music` `Piano` `Guitar` `Drums` `Songwriting` `Esports` `Machine Learning`