

CSE564: Visualization

Mini Project #1

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Link to Youtube Video: <https://youtu.be/J2BHoFvJCpk>

Dataset Selection

I like video games so I decided to work with something related to them. After going through some of the popular sources like the UCI ML repository, Data.gov, etc I decided to work with the [VideoGame Sales and Ranking Dataset](#).

Data Preprocessing

The dataset has 16,719 entries each having 16 features. The data was cleaned based as follows -

1. The entries were not all complete i.e. a large number of entries had at least one unknown NaN column. I used Python pandas to drop the incomplete entries, i.e. entries with at least one NaN column.
2. Some of the categorical features like 'Publishers' and 'Developers' had a huge domain visualizing which in the form of a bar chart would look extremely clumsy. I computed the most frequently occurring top 24 values and changed the other values to 'Others'. This enables us to get a clean bar chart with 25 unique values.
3. Some of the values of the categorical features were too long hence they were shortened manually.
4. The feature 'Name' is unique for each of the entries so I did not use it for visualization.
5. The feature 'User_Score' had string entries that were actually floats so the column was converted to numerical data by casting the values to floating-point numbers.
6. The list of numerical and categorical data was obtained.
 - Numerical Features: 'Year_of_Release', 'NA_Sales', 'EU_Sales', 'JP_Sales', 'Other_Sales', 'Global_Sales', 'Critic_Score', 'Critic_Count', 'User_Score', 'User_Count'
 - Categorical Features: 'Rating', 'Platform', 'Publisher', 'Genre', 'Developer'

After these steps, the final clean dataset had 6825 entries and 15 features.

Data Visualization

index.html is the main file to be opened to view the webpage after creating a server

style.css contains the style information for the webpage, mostly the navigation bar
plot_bar.js contains the function to plot bar charts
plot_histogram.js contains the function to plot histograms
start_script.js contains scripts and functions to be executed when web page is viewed
reduced_data.csv contains the dataset after preprocessing
d3-tip-master is the folder for compatible tooltip for D3 version4

1. Navigation Bar

The navigation bar style was adapted from a [W3School Template](#).

It has 2 dropdown options namely Numerical Features and Categorical Features from which we can select any one to view their corresponding graph plot.



Fig.1. Starting page

The navigation menu is populated using the `populateNavigationBar()` function in `start_script.js`. It dynamically adds the menu items and specifies the function to be called when the item is clicked along with the necessary parameters.

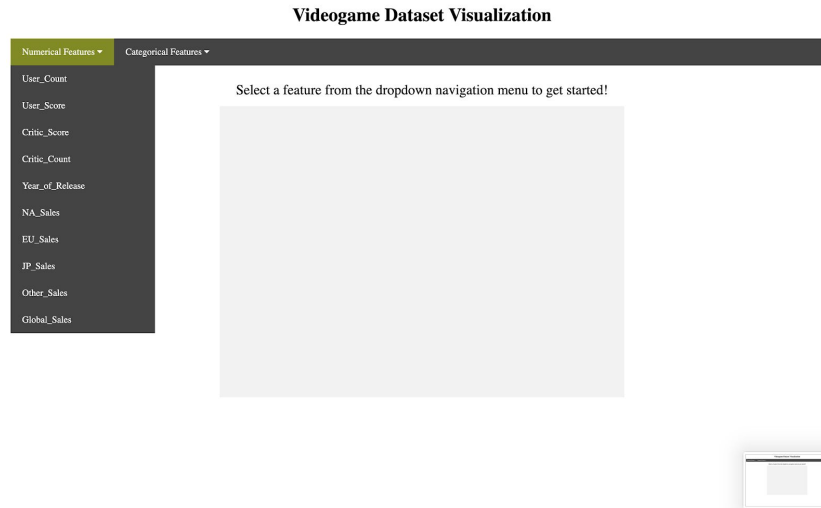


Fig.2. Hovering over the menu reveal drop-down menu.

If a Categorical Feature, say, 'Genre' is selected then it will show the barplot for the selected feature and if a Numerical Feature is selected, for example, 'User_Score', then the histogram for the selected feature will be shown.

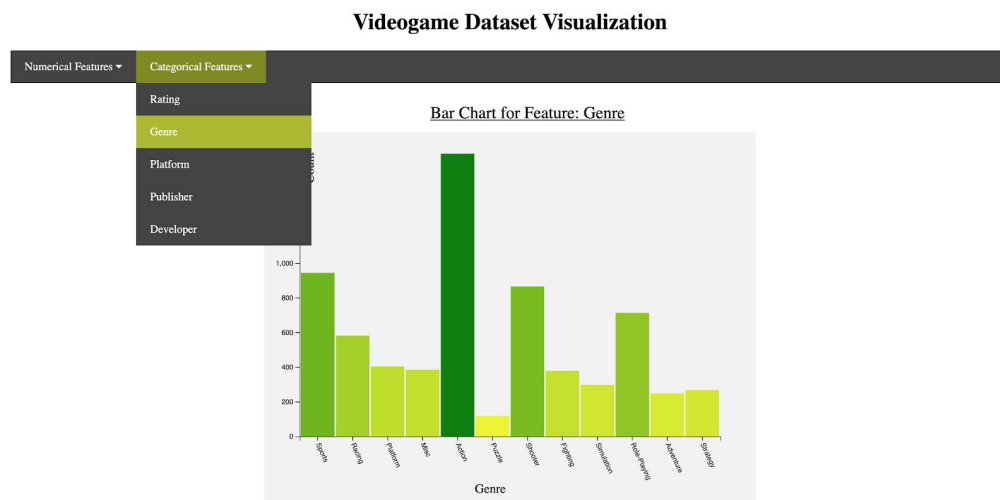


Fig.3. Selecting Genre gives the bar graph for Genre

Videogame Dataset Visualization

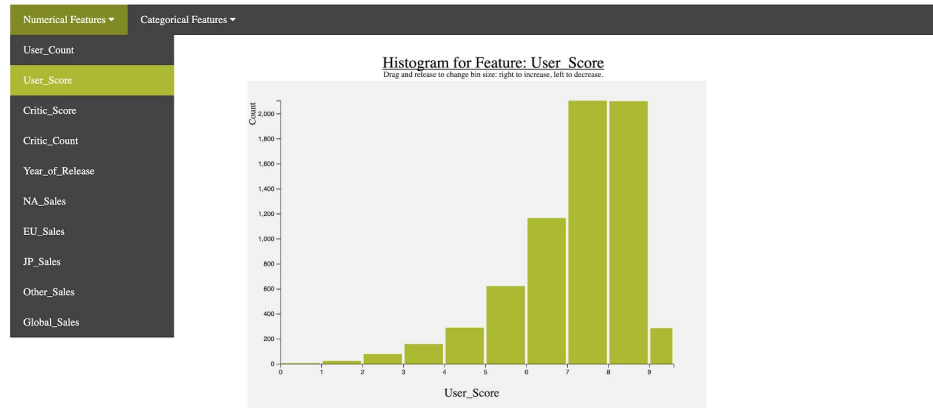


Fig.4. Selecting User_Score gives the histogram for User_score

2. Starting Scripts

Scripts written in start_script.js are executed when the webpage is loaded. The populateNavigationBar() as shown in Script.1. is called to populate the dropdown menu in the navigation bar which is called from index.html. The populateNavigationBar() function also creates a gray svg object with a prompt written in the heading area as shown in Fig.2. (Script.2.).

```

46 function populateNavigationBar() {
47   const margin = {top: 100, right: 50, bottom: 100, left: 50};
48   var width = 600;
49   var height = 400;
50
51   var categorical = ['Rating', 'Genre', 'Platform', 'Publisher', 'Developer'];
52   var numerical = ['User_Count', 'User_Score', 'Critic_Score', 'Critic_Count', 'Year_of_Release', 'NA_Sales', 'EU_Sales', 'JP_Sales', 'Other_Sales', 'Global_Sales'];
53
54   d3.select("#nav")
55     .select("#cat")
56     .select("#cat_content")
57     .selectAll("g")
58     .data(categorical)
59     .enter()
60     .append("g")
61     .attr("xlink:href", "#")
62     .attr("id", function(d) { return d });
63   // the function for onclick should look like plotBar(column_wise_data, <feature_name>, <feature_name>)
64   .attr("onclick", function(d) { return "plotBar(column_wise_data, " + d + ", \"\" + d + "\""; });
65   .text(function(d) { return d });
66
67   var num_bins = 10; // number of bins, default = 10
68   d3.select("#num")
69     .select("#num_content")
70     .selectAll("g")
71     .data(numerical)
72     .enter()
73     .append("g")
74     .attr("xlink:href", "#")
75     .attr("onclick", function(d) { return "plotHist(column_wise_data, " + d + ", \"\" + d + "\" + num_bins + "; });
76   .text(function(d) { return d });
77
78

```

Script.1. start_script.js - code to dynamically populate the menu

```

79 // create a empty svg item with start instructions
80 console.log("lets begin!");
81 d3.select("#graph_plot").select("svg").remove();
82 var svg = d3.select("#graph_plot")
83   .append("svg")
84   .attr("width", width + margin.right + margin.left)
85   .attr("height", height + margin.top + margin.bottom);
86
87 svg.append("rect")
88   .attr("id", "display")
89   .attr("width", width + margin.right + margin.left)
90   .attr("height", height + margin.top)
91   .attr("x", margin.right + 20)
92   .attr("fill", "#f2f2f2");
93
94 svg.append("text")
95   .attr("transform", "translate(50,0)")
96   .attr("x", width/2)
97   .attr("y", margin.top/2) // x, y coordinate
98   .attr("text-anchor", "middle")
99   .attr("font-size", "24px")
100   .text("Select a feature from the dropdown navigation menu to get started!");
101 d3.select("#graph_plot").attr("align", "center");
102

```

Script.2. start_script.js - code to add gray rectangle and prompt

In the `start_script.js` the data is loaded from the “*reduced_data.csv*” file and stores as a dictionary where the keys are the feature names and the values are arrays of all values of the corresponding feature. This is done so that the graph plot functions can be reused with proper parameters. The code is shown below.

```
1 // load data and store it in a dictionary
2 var column_wise_data = {}; // {'<feature_name1>': Array(6825), '<feature_name2>': Array(6825)...}
3 column_wise_data.Rating = [];
4 column_wise_data.Publisher = [];
5 column_wise_data.Developer = [];
6 column_wise_data.Platform = [];
7 column_wise_data.Genre = [];
8
9 column_wise_data.User_Score = [];
10 column_wise_data.Year_of_Release = [];
11 column_wise_data.NA_Sales = [];
12 column_wise_data.EU_Sales = [];
13 column_wise_data.JP_Sales = [];
14 column_wise_data.Other_Sales = [];
15 column_wise_data.Global_Sales = [];
16 column_wise_data.Critic_Score = [];
17 column_wise_data.Critic_Count = [];
18 column_wise_data.User_Count = [];
19
20 d3.csv("reduced_data.csv", function(error, data){
21     // throw error
22     if (error) {
23         throw error;
24     }
25     data.forEach(function(d, i) {
26         // console.log("1", column_wise_data);
27     });
28 });
```

Script.3. `Start_script.js` - code to load csv and store data

3. Visualizing Numerical Data - Drawing Histograms

The javascript code is written in `plot_histogram.js`. The `plotHist(data, column_name, num_bins)` function is used to draw the histogram for the selected feature.

Parameters

- *data* is the array of values of the selected feature
- *column_name* is the name of the selected feature
- *num_bins* is the number of bins in the histogram; default value is 10

Logic

- Remove svg object if it exists.
- Add a new svg object and create a grey rectangle and add a heading along with instructions.
- Define x-scale and draw and name x-axis.
- Set up `histogram()` with proper parameters and use it on the data parameter to get binned data (stored in bins).
- Define y-scale and draw and name y-axis.
- Using the d3 version4 compatible tooltip script, define the `tool_tip` function and call it on svg.
- Get the list of mid-values of each bin and store it.
- Draw rectangles giving them a class name of bar using the binned data to create the histogram.
- In the case of a mouseover event on a rectangle define a function to color it red, increase its height and width and show the number of entries in that bin along with the bin's middle value.

Videogame Dataset Visualization

Numerical Features ▾ Categorical Features ▾

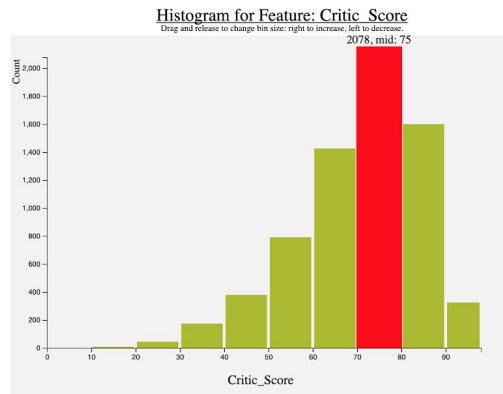


Fig.5. Hovering over a bar shows the count and mid-value of the bin.

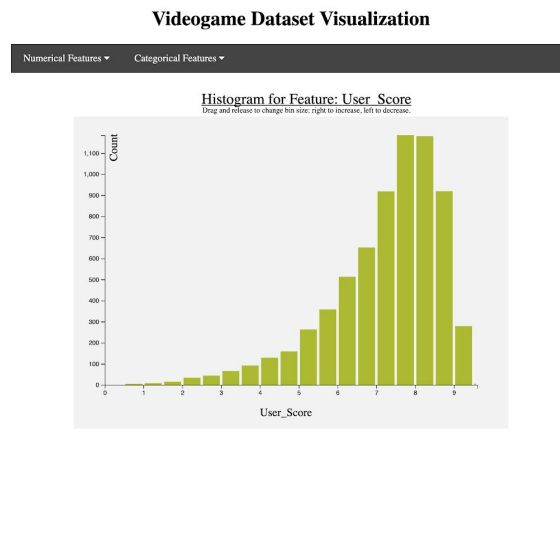
- In the case of a mouseout event on a rectangle define a function to revert back to original parameters.
- Center align the svg.
- Define a function for the mousedown event for the grey rectangle which changes bin size based on mouse drag i.e. if the mouse is clicked and dragged to the left, bin size should increase and if dragged to the right then bin size should decrease.

```

113 // increase and decrease bin size based in mousedrag left and right
114 // logic - on mousedown define mouseover action, on mouseup make mousedown and mouseover do nothing
115 // define what to do during mousedown event
116 ▾ d3.select("#display").on("mousedown", function() {
117   // get the current x coordinate of mouse
118   var x_coordinate = d3.mouse(this)[0];
119   // define what to do in case of mousemove and mouseup events when mousedown has happened
120 ▾ d3.select(this)
121   .on("mousemove", updateNumBins)
122   .on("mouseup", function() {
123     console.log("Bin size changed, plotting with new num_bins", num_bins);
124     plotHist(data, column_name, num_bins);
125     // set action for mousemove and mouseup as null
126     // so that till mousedown happens bin size will not change
127     d3.select(this).on("mousemove", null).on("mouseup", null);
128   });
129
130   function updateNumBins() {
131     // +5 and -5 is done so that the increase and decrease appears gradual
132     // mousemove left -> bin size decreases -> number of bins increases
133     if(d3.mouse(this)[0] + 5 < x_coordinate && num_bins < 100){
134 ▾       num_bins += 1;
135       console.log("Decrease in binsize, increase in number ->" + num_bins);
136       x_coordinate = d3.mouse(this)[0];
137     }
138     // mousemove right -> bin size increases -> number of bins decreases
139     else if(d3.mouse(this)[0] - 5 > x_coordinate && num_bins > 2){
140 ▾       num_bins -= 1;
141       console.log("Increase in binsize, decrease in number ->" + num_bins);
142       x_coordinate = d3.mouse(this)[0];
143     }
144   }
145 }
146 });
147

```

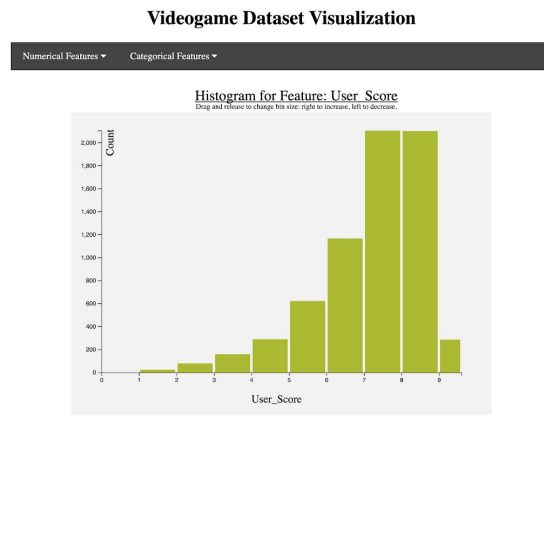
Script.3. Plot_histogram.js - code to update bin size and bin number



```

let's begin!
start_script.js:88
plotHist User_Score
plot_histogram.js:2
Decrease in binsize, increase in number ->11
plot_histogram.js:136
Decrease in binsize, increase in number ->12
plot_histogram.js:136
Decrease in binsize, increase in number ->13
plot_histogram.js:136
Decrease in binsize, increase in number ->14
plot_histogram.js:136
Decrease in binsize, increase in number ->15
plot_histogram.js:136
Decrease in binsize, increase in number ->16
plot_histogram.js:136
Decrease in binsize, increase in number ->17
plot_histogram.js:136
Decrease in binsize, increase in number ->18
plot_histogram.js:136
Decrease in binsize, increase in number ->19
plot_histogram.js:136
Decrease in binsize, increase in number ->20
plot_histogram.js:136
Decrease in binsize, increase in number ->21
plot_histogram.js:136
Bin size changed, plotting with new num_bins 21
plot_histogram.js:123
plotHist User_Score
plot_histogram.js:2
  
```

Fig.6. Bin size is decreased, the number of bins increases.



```

let's begin!
start_script.js:88
plotHist User_Score
plot_histogram.js:2
Decrease in binsize, increase in number ->11
plot_histogram.js:136
Decrease in binsize, increase in number ->12
plot_histogram.js:136
Decrease in binsize, increase in number ->13
plot_histogram.js:136
Decrease in binsize, increase in number ->14
plot_histogram.js:136
Decrease in binsize, increase in number ->15
plot_histogram.js:136
Decrease in binsize, increase in number ->16
plot_histogram.js:136
Decrease in binsize, increase in number ->17
plot_histogram.js:136
Decrease in binsize, increase in number ->18
plot_histogram.js:136
Decrease in binsize, increase in number ->19
plot_histogram.js:136
Decrease in binsize, increase in number ->20
plot_histogram.js:136
Decrease in binsize, increase in number ->21
plot_histogram.js:136
Bin size changed, plotting with new num_bins 21
plot_histogram.js:123
plotHist User_Score
plot_histogram.js:2
Increase in binsize, decrease in number ->20
plot_histogram.js:142
Increase in binsize, decrease in number ->19
plot_histogram.js:142
Increase in binsize, decrease in number ->18
plot_histogram.js:142
Increase in binsize, decrease in number ->17
plot_histogram.js:142
Increase in binsize, decrease in number ->16
plot_histogram.js:142
Increase in binsize, decrease in number ->15
plot_histogram.js:142
Increase in binsize, decrease in number ->14
plot_histogram.js:142
Increase in binsize, decrease in number ->13
plot_histogram.js:142
Increase in binsize, decrease in number ->12
plot_histogram.js:142
Increase in binsize, decrease in number ->11
plot_histogram.js:142
Increase in binsize, decrease in number ->10
plot_histogram.js:142
Increase in binsize, decrease in number ->9
plot_histogram.js:142
Increase in binsize, decrease in number ->8
plot_histogram.js:142
Bin size changed, plotting with new num_bins 8
plot_histogram.js:123
plotHist User_Score
plot_histogram.js:2
  
```

Fig.7. Bin size is increased, the number of bins decreases.

4. Visualizing Categorical Data - Drawing Bar Graphs

The javascript code is written in *plot_bar.js*. The `plotBar(column, column_name)` function is used to draw the histogram for the selected feature.

Parameters

- *column* is the array of values of the selected feature
- *column_name* is the name of the selected feature

Logic

- Remove svg object if it exists.
- Add a new svg object and create a grey rectangle and add a heading.
- Now since it is categorical data it needs to be processed to be plotted. Count the number of occurrences of each of the unique values of the feature and store it in the form of an

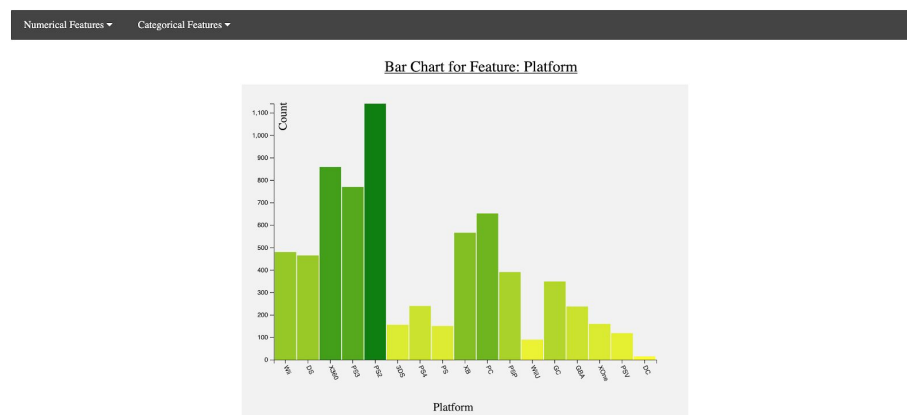
array of dictionaries. Each element in the array will have a “key” which stores the unique feature value and a “value” which stores the number of occurrence of the feature value. The code is shown below -

```
29 // get the count of the unique feature values in form of a dictionary
30 // data = [{key:<unique_feature_value1>, value: <number_of_occurrences_of>unique_feature_value1}, ...]
31 var data = d3.nest() // make it nested datastructure; array of dictionaries
32   .key(function(d){ return d;}) // set grouping value
33   .rollup(function(d){ return d3.sum(d, function(g) {return 1;});})
34   // basically a group by function where we sum the occurrences of a unique entry
35   .entries(column);
36 // console.log(data);
```

Script.3. plot_bar.js - code to group data by unique feature values and count their occurrences.

- From the above array, we obtain an array of just the “key” values (x_labels) and another array of just the ”value” values (counts).
- Define x-scale and y-scale and draw and name the x-axes.
- Using the d3 version4 compatible tooltip script, define the tool_tip function and call it on svg.
- For better aesthetics define a color scale that ranges from yellow to green to with a domain of (0, max_value). Using this color the rectangles in the bar chart, the higher ones will be greener while the smaller ones will be more yellow.

Videogame Dataset Visualization



Videogame Dataset Visualization

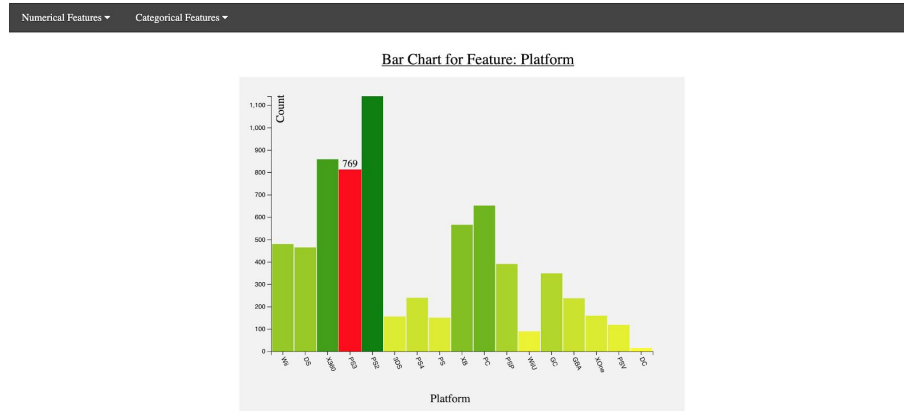


Fig.9. Hovering over a rectangle shows the count of the feature value in the dataset.

- In the case of a mouseout event on a rectangle define a function to revert back to original parameters.
- Center align the svg.

Note: I am using D3 version 4 and since tooltip for D3 did not have compatibility with version 4, I downloaded this compatible [tooltip](#) and used that.

References

Dataset: <https://www.kaggle.com/gregorut/videogamesales>

Navigation Bar: https://www.w3schools.com/howto/howto_css_dropdown.asp

Tooltip: <https://github.com/VACLab/d3-tip>

Other:

<https://www.w3schools.com/>

<https://d3js.org/>

<https://medium.com/swlh/data-visualization-with-d3-js-bar-chart-4948d9e85000>

<https://www.d3indepth.com/scales/>

<https://bl.ocks.org/d3noob/8952219>

<https://www.d3-graph-gallery.com/histogram>

http://learnjsdata.com/group_data.html