

Weekly Activity and Progress Report – CS 442 Group 6 for Week 13

Group Members: Prince Sonani, Seann Tyler Del Mundo, Raymond Lo

Weekly In-Person Review Meeting

- When: 9:30 AM, 11/22/2024
- Where: UIC Library
- Missing (why) : none
- Late (why) : none

Recent Progress

- Prince: Added points to the backend and showed it to the frontend
- Raymond: Worked on shopUI
- Seann: Implemented unit tests for the GameBoard class

Current Action Items (Work In Progress)

- Prince:
 - Work on adding the win/lose screens when one player is left alive.
 - Add power ups array to the backend
- Raymond: Check purchasing on shopUI
- Seann: Finish implementing all needed JUnit tests for the GameBoard Class. Illustrate the sprites/icons for the Game's front end.