

Weekly Activity and Progress Report – CS 442 Group 6 for Week 4

Group Members: Prince Sonani, Seann Tyler Del Mundo, Raymond Lo, Christian Coirin

Weekly In-Person Review Meeting

- When: 9/20/2024, 9:30
- Where: UIC Library
- Missing (why) : Christian (No communication), Raymond (Overslept)
- Late (why) : None

Recent Progress

- Prince: Started front end development, Setted up Springboot for front end and back end connection, worked on developing the UI for menu, and gameboard.
- Raymond: Set up Kanban board, researched on springboot and server-client communication.
- Christian: N/A.
- Seann: Got started on the Data Structure for the game: GameBoard.java class file with constructor, and methods for adding ships to the board and checking the bounds of the board.

Current Action Items (Work In Progress)

- Prince: Create front-end UI for gameplay (display boards, moving through players, showing each player tag, etc.)
- Raymond: Work on creating server with RESTful api
- Christian: N/A at the moment.
- Seann: Work on connecting GameBoard class to a client implementation, help with server-client connection and implementation.