Weekly Activity and Progress Report – CS 442 Group 6 for Week 9/13

Group Members: Prince Sonani, Seann Tyler Del Mundo, Raymond Lo, Christian Coirin

Weekly In-Person Review Meeting

- When: 9/13/2024, 9:30 AM
- Where: UIC Library
- Missing (why) : Christian (Sick)
- Late (why) : None

Recent Progress

- Prince: Discussed why he wanted to do Battleship Boss Battle as the coding project. Discussed what roles to take on when doing the project. Will handle Front End Coding. Discussed what to expect on our potential project decisions.
- Raymond: Discussed preferred project of SQUEEZE! and why he liked it. Stated preference for Back End coding.
- Christian: Not Present
- Seann: Discussed why Battleship Legends was a preferred project. Suggested Jira or Kanban Boards for scrum software. Discussed potential implications when tackling Battleship Battle Royale as a project. Stated preference for Back End coding.

Current Action Items (Work In Progress)

- Prince: Get started on dev environments, set up Kanban Board, help work on First Scenario.
- Raymond: Help with first scenario document. Help code Front End or Back End once roles are finalized.
- Christian: Figure whether to code Front End or Back End. Work on First Scenario document.
- Seann: Begin planning and coding the data structure for the game. Start First Scenario document.