Terminal interface draft:

1

0				ASCII (7 bit)			
				7.00 (1.0)			
n on (F=1)	/ off (F=0) cu	rsor blink					
1	0	0	0	0	0	0	F
ve (F=0) / r	estore (F=1) c	ursor pos					
1	0	0	0	0	0	1	F
ve to direc	tion DD: 00=u	up, 01=down,	10=forward	, 11=backwar	d		
	0	0	0	0	1	D	D
- F=0: C	(A=0) / line (A: lear it enitrely lear it from cu	=1) and move cu	ırsor to its be	eginning	•		_
ear screen (- F=0: C	(A=0) / line (A: lear it enitrely	=1) and move cu	ırsor to its be	eginning	0	A	F
ear screen (- F=0: C - F=1: C	(A=0) / line (A: lear it enitrely lear it from cu	=1) and move cu irsor onwards	irsor to its be without mo	eginning ving cursor			
ear screen (- F=0: C - F=1: C	(A=0) / line (A: lear it enitrely lear it from cu	=1) and move cu irsor onwards	irsor to its be without mo	eginning ving cursor			
ear screen (- F=0: C - F=1: C 1	(A=0) / line (Aalear it enitrely lear it from cu 0	=1) and move cu irsor onwards 0	orsor to its be without mov	eginning ving cursor 1	0	Α	F
ear screen (- F=0: C - F=1: C 1 IUSED	(A=0) / line (Aalear it enitrely lear it from cu 0	=1) and move cu irsor onwards 0	orsor to its be without mov	eginning ving cursor 1	0	Α	F
ear screen (- F=0: C - F=1: C 1 IUSED 1 t current lin	(A=0) / line (Aalear it enitrely lear it from cutons of the color of t	=1) and move cuarsor onwards 0	orsor to its best without move of the second	eginning ving cursor 1	0	A X	F
ear screen (- F=0: C - F=1: C 1 IUSED 1 t current lin	(A=0) / line (A=0) / line (A=0) lear it enitrely lear it from cu	=1) and move cuarsor onwards 0	orsor to its best without move of the second	eginning ving cursor 1	0	A X	F

Column (6 bit)