

```

/* program readersandwriters */
int  readcount, writecount;
semaphore x = 1, y = 1, z = 1, wsem = 1, rsem = 1;
void reader()
{
    while (true) {
        semWait (z);
        semWait (rsem);
        semWait (x);
        readcount++;
        if (readcount == 1) semWait (wsem);
        semSignal (x);
        semSignal (rsem);
        semSignal (z);
        READUNIT();
        semWait (x);
        readcount--;
        if (readcount == 0) semSignal (wsem);
        semSignal (x);
    }
}
void writer ()
{
    while (true) {
        semWait (y);
        writecount++;
        if (writecount == 1) semWait (rsem);
        semSignal (y);
        semWait (wsem);
        WRITEUNIT();
        semSignal (wsem);
        semWait (y);
        writecount--;
        if (writecount == 0) semSignal (rsem);
        semSignal (y);
    }
}
void main()
{
    readcount = writecount = 0;
    parbegin (reader, writer);
}

```

Figure 5.26 A Solution to the Readers/Writers Problem Using Semaphores: Writers Have Priority