DENON AVR control protocol

Application model : AVR-2310/AVC-2310

Revision 6.5.0

Application terminal: RS-232C

Connector specification

. RS-232C

Connector type: DB-9pin female type, slave straight connection (DCE type)

(1pin : GND , 2pin : TxD , 3pin : RxD , 5pin : Common(GND) , 4,6,7,8,9pin : NC)

Communication format:

Synchronous system	: Tone step synchronization
Communication system	: A half duplex
Communication speed	: 9600bps
Character length	: 8 bits
Parity control	: None
Start bit	: 1 bit
Stop bit	: 1 bit
Communication procedure	: Non procedural
Communication data length	: 135 bytes (maximum)

Version	Date	Contents	Page
6.5.0		Original	

Protocol specification

The following three data forms are defined.

      COMMAND :   The message sent to a system(AVR) from a controller(Touch Panel etc.)

                      A command to a system is given from a controller.

      EVENT   :   The message sent to a controller (Touch Panel etc.) from a system (AVR)

                      The result is sent, when a system is operated directly and a state changes.

                      *The form of **EVENT** presupposes that it is the same as that of **COMMAND**.

                      Refer to the following table for the contents of **COMMAND and **EVENT**.

      RESPONSE :   The message sent to a controller (Touch Panel etc.) from a system (AVR)

                      if the 'request command' (**COMMAND**+**?** +CR (0x0D)) has came from a controller.

                      The **RESPONSE** should be sent <u>within 200ms</u> of receiving the **COMMAND**.

                      *The form of **RESPONSE** presupposes that it is the same as that of **EVENT**.

Basic specification: The command by ASCII CODE, parameter expression

      *ASCII CODE which can be used is from 0x20 to 0x7F: the alphabet and the number of 0-9, and space (0x20), some signs,

                          AND carriage return (0x0D) --- It is used only as a pause sign.

Command structure: COMMAND + PARAMETER + CR (0x0D)

      COMMAND: ASCII CODE of 2 characters

                    Ex.   SI : Select Input source

                           MS :   surround Mode Setting

                         MV :   Master Volume setting

                         PW :   system Power setting

      PARAMETER : ASCII CODE (up to 25 characters)

                    Ex.   DVD : function name

                         SUPER STADIUM : surround mode name

                *Special Parameter--- ? : for request command

The example of a command   * \<CR> is the meaning of 0x0D.

     SIDVD\<CR> : Select Input source DVD

     MSSTEREO\<CR> : surround Mode Set to STEREO

     MVUP\<CR> : Master Volume UP

     PWON\<CR> : system Power ON

     PWSTANDBY\<CR> : system Power STANDBY

     SI?\<CR> : Request command for now playing input source >> Return *RESPONSE* 'SI***\<CR>'

Others

A) *COMMAND* is receivable also during transmission of *EVENT*.

B) Since CHANNEL VOLUME changes simultaneously when the SURROUND MODE changes, the value of the channel volume of all channels returns as *EVENT*.

C) CHANNEL VOLUME returns the data of ALL channels by the present SURROUND MODE also including an intact channel. In this case, the data of an intact channel is set to "50".

D) Since SURROUND MODE changes simultaneously when the INPUT source changes, the SURROUND MODE (and also the value of the channel volume of all channels , It described in B)) returns as *EVENT*.

E) When SURROUND MODE is the same in between INPUT source change before and after, *EVENT* of SURROUND MODE and CHANNEL VOLUME does NOT return.

F) Although *EVENT* of SURROUND MODE returns when the present SURROUND MODE is set up again, CHANNEL VOLUME does NOT return.

G) When SURROUND MODE is changed, before returning SURROUND MODE after change as *EVENT*, the present SURROUND MODE is returned.

H) The *RESPONSE* should be sent as opposed to the request command by all the commands with which an *EVENT* exists , not need to the another request commands(ex. SV command).

I) The *PARAMETER* (with *COMMAND* and *RESPONSE*, *EVENT*) of minimum level of MASTER VOLUME defines "99".

J) If the MASTER VOLUME & CHANNEL VOLUME set with 0.5dB step, the *PARAMETER* (with *COMMAND* and *RESPONSE*, *EVENT*) defines three ASCII characters as bellows.

    Ex.   MASTER VOLUME = +1.0dB :   MV81\<CR\>
                       +0.5dB :   MV805\<CR\>
                         0dB :   MV80\<CR\>
                     -0.5dB :   MV795\<CR\>
                     -1.0dB :   MV79\<CR\>
                        | |
                   -79.5dB :   MV005\<CR\>
                   -80.0dB :   MV00\<CR\>
                   -80.5dB :   MV995\<CR\>
                       --- :   MV99\<CR\>

    * At the **.0dB step, only uses two ASCII characters as *PARAMETER*, same as usual.

K) <u>1 seconds later, please transmit the next *COMMAND* after transmitting a power on *COMMAND* PWON .</u>

COMMAND and PARAMETER list

COMMAND	PARAMETER	function	example
PW	ON	POWER ON/STANDBY change	PWON<CR>
	STANDBY		PWSTANDBY<CR>
	?	Return PW Status	PW?<CR>
MV	UP	MASTER VOLUME UP/DOWN , direct change to **dB	MVUP<CR>
	DOWN		MVDOWN<CR>
	**	**:00 to 99 by ASCII , 80=0dB, 99=---(MIN) -80.5=995	MV80<CR>
	?	Return MV Status	MV?<CR>
CV	FL UP	CHANNEL VOLUME UP/DOWN , direct change to **dB	CVFL UP<CR>
	FL DOWN	---FRONT Lch	CVFL DOWN<CR>
	FL **	**:38 to 62 by ASCII , 50=0dB	CVFL 50<CR>
	FR UP		CVFR UP<CR>
	FR DOWN	---FRONT Rch	CVFR DOWN<CR>
	FR **	**:38 to 62 by ASCII , 50=0dB	CVFR 50<CR>
	C UP		CVC UP<CR>
	C DOWN	---CENTERch	CVC DOWN<CR>
	C **	**:38 to 62 by ASCII , 50=0dB	CVC 50<CR>
	SW UP		CVSW UP<CR>
	SW DOWN	---SUBWOOFERch	CVSW DOWN<CR>
	SW **	**:00,38 to 62 by ASCII , 50=0dB,00=OFF	CVSW 50<CR>
	SL UP		CVSL UP<CR>
	SL DOWN	---SURROUND Lch	CVSL DOWN<CR>
	SL **	**:38 to 62 by ASCII , 50=0dB	CVSL 50<CR>
	SR UP		CVSR UP<CR>
	SR DOWN	---SURROUND Rch	CVSR DOWN<CR>
	SR **	**:38 to 62 by ASCII , 50=0dB	CVSR 50<CR>
	SBL UP	---SURROUND BACK Lch (SBch 2SP)	CVSBL UP<CR>
	SBL DOWN		CVSBL DOWN<CR>
	SBL **	**:38 to 62 by ASCII , 50=0dB	CVSBL 50<CR>
	SBR UP	---SURROUND BACK Rch (SBch 2SP)	CVSBR UP<CR>
	SBR DOWN		CVSBR DOWN<CR>
	SBR **	**:38 to 62 by ASCII , 50=0dB	CVSBR 50<CR>

MV, CV **COMMAND** : "*" parameter uses two or three ASCII characters. (see page4 J) section)

COMMAND	PARAMETER	function	example
CV	SB UP	---SURROUND BACK ch (SBch 1SP)	CVSB UP<CR>
	SB DOWN		CVSB DOWN<CR>
	SB **	**:00 to 99 by ASCII , 50=0dB	CVSB 50<CR>
	FHL UP	---FRONT HEIGHT Lch	CVFHL UP<CR>
	FHL DOWN		CVFHL DOWN<CR>
	FHL **	**:00 to 99 by ASCII , 50=0dB	CVFHL 50
	FHR UP	---FRONT HEIGHT Rch	CVFHR UP<CR>
	FHR DOWN		CVFHR DOWN<CR>
	FHR **	**:00 to 99 by ASCII , 50=0dB	CVFHR 50
	?	Return CV Status	CV?<CR>
MU	ON	OUTPUT MUTE ON/OFF change	MUON<CR>
	OFF		MUOFF<CR>
	?	Return MU Status	MU?<CR>
SI	PHONO	Select INPUT source	SIPHONO<CR>
	CD		SICD<CR>
	TUNER		SITUNER<CR>
	DVD		SIDVD<CR>
	HDP		SIHDP<CR>
	TV		SITV<CR>
	SAT/CBL		SISAT/CBL <CR>
	VCR		SIVCR<CR>
	DVR		SIDVR<CR>
	V.AUX		SIV.AUX<CR>
	SIRIUS	(North America model Only)	SISIRIUS<CR>
	IPOD		SIIPOD<CR>
	?	Return SI Status	SI?<CR>
ZM	ON	MAIN ZONE ON/OFF change	ZMON<CR>
	OFF		ZMOFF<CR>
	?	Return ZM Status	ZM?<CR>

CV **COMMAND** : "*" parameter uses two ASCII characters. (see page4 J) section)

COMMAND	PARAMETER	function	example
SD	AUTO	set AUTO mode (Priority:HDMI>>DIGITAL>>ANALOG)	SDAUTO<CR>
	HDMI	set force HDMI INPUT mode	SDHDMI<CR>
	DIGITAL	set force DIGITAL INPUT (Optical,Coaxial)mode	SDDIGITAL<CR>
	ANALOG	set force ANALOG INPUT mode	SDANALOG<CR>
	EXT.IN	---Set EXT.IN mode	SDEXT.IN<CR>
	?	Return SD Status	SD?<CR>
DC	AUTO	set DIGITAL INPUT AUTO mode	DCAUTO<CR>
	PCM	set DIGITAL INPUT force PCM mode	DCPCM<CR>
	DTS	set DIGITAL INPUT force DTS mode	DCDTS<CR>
	?	Return DC Status	DC?
SV	DVD	VIDEO SELECT mode set , and select source	SVDVD<CR>
	HDP		SVHDP<CR>
	TV		SVTV<CR>
	SAT/CBL		SVSAT/CBL<CR>
	VCR		SVVCR<CR>
	DVR		SVDVR<CR>
	V.AUX		SVV.AUX<CR>
	SOURCE	VIDEO SELECT mode cancel	SVSOURCE<CR>
	?	Return SV Status	SV?<CR>
SLP	OFF	MAIN ZONE SLEEP TIMER setting	SLPOFF<CR>
	120		SLP120<CR>
	90		SLP90<CR>
	60		SLP60<CR>
	30		SLP30<CR>
	?	Return SLP Status	SLP?<CR>

COMMAND	PARAMETER	function	example
MS	DIRECT	Select SURROUND mode	MSDIRECT<CR>
	PURE DIRECT		MSPURE DIRECT<CR>
	STEREO		MSSTEREO<CR>
	STANDARD		MSSTANDARD<CR>
	DOLBY DIGITAL		MSDOLBY DIGITAL<CR>
	DTS SUROUND		MSDTS SURROUND<CR>
	7CH STEREO		MS7CH STEREO<CR>
	ROCK ARENA		MSROCK ARENA<CR>
	JAZZ CLUB		MSJAZZ CLUB<CR>
	MONO MOVIE		MSMONO MOVIE<CR>
	MATRIX		MSMATRIX<CR>
	VIDEO GAME		MSVIDEO GAME<CR>
	VIRTUAL		MSVIRTUAL<CR>
	?	Return MS Status	MS?<CR>
	QUICK1	QUICK SELECT 1-5 MODE SELECT	MSQUICK1<CR>
	QUICK2		MSQUICK2<CR>
	QUICK3		MSQUICK3<CR>
	QUICK4		MSQUICK4<CR>
	QUICK5		MSQUICK5<CR>
	QUICK1 MEMORY	QUICK SELECT1-5 MODE MEMORY	MSQUICK1 MEMORY<CR>
	QUICK2 MEMORY		MSQUICK2 MEMORY<CR>
	QUICK3 MEMORY		MSQUICK3 MEMORY<CR>
	QUCIK4 MEMORY		MSQUICK4 MEMORY<CR>
	QUICK5 MEMORY		MSQUICK5 MEMORY<CR>
	QUICK ?	Return MSQUICK Status	MSQUICK ?<CR>

COMMAND	PARAMETER	function	example
VS	ASPNRM	Set Normal mode	VSASPNRM<CR>
	ASPFUL	Set FULL mode	VSASPFUL<CR>
	ASP ?	Return VSASPECT Status	VSASP ?<CR>
	SC48P	Set Resolution to 480p/576p	VSSC48P<CR>
	SC10I	Set Resolution to 1080i	VSSC10I<CR>
	SC72P	Set Resolution to 720p	VSSC72P<CR>
	SC10P	Set Resolution to 1080p	VSSC10P<CR>
	SC10P24	Set Resolution to 1080p:24Hz	VSSC10P24<CR>
	SCAUTO	Set Resolution to AUTO	VSSCAUTO<CR>
	SC ?	Return VSSC Status	VSSC ?<CR>
	SCH48P	Set Resolution to 480p/576p (HDMI)	VSSCH48P<CR>
	SCH10I	Set Resolution to 1080i(HDMI)	VSSCH10I<CR>
	SCH72P	Set Resolution to 720p(HDMI)	VSSCH72P<CR>
	SCH10P	Set Resolution to 1080p(HDMI)	VSSCH10P<CR>
	SCH10P24	Set Resolution to 1080p:24Hz(HDMI)	VSSCH10P24<CR>
	SCHAUTO	Set Resolution to AUTO(HDMI)	VSSCHAUTO<CR>
	SCH ?	Return VSSCH Status(HDMI)	VSSCH ?<CR>
	AUDIO AMP	Set HDMI AUDIO Output to AMP	VSAUDIO AMP<CR>
	AUDIO TV	Set HDMI AUDIO Output to TV	VSAUDIO TV<CR>
	AUDIO ?	Return VSAUDIO Status	VSAUDIO ?<CR>

COMMAND	PARAMETER	function	example
PS	TONE CTRL ON	PARAMETER setting	PSTONE CTRL ON\<CR>
	TONE CTRL OFF	TONE CONTROL ON/OFF	PSTONE CTRL OFF\<CR>
	TONE CTRL ?	Return PSTONE CONTROL Status	PSTONE CTRL ?\<CR>
	SB:MTRX ON	SURROUND BACK SP MODE set	PSSB:MTRX ON\<CR>
	SB:PL2X CINEMA		PSSB:PL2X CINEMA\<CR>
	SB:PL2X MUSIC		PSSB:PL2X MUSIC\<CR>
	SB:ON		PSSB:ON\<CR>
	SB:OFF		PSSB:OFF\<CR>
	SB: ?	Return PSSB: Status	PSSB: ?\<CR>
	CINEMA EQ.ON	CINEMA EQ. ON/OFF	PSCINEMA EQ.ON\<CR>
	CINEMA EQ.OFF		PSCINEMA EQ.OFF\<CR>
	CINEMA EQ. ?	Return PSCINEMA EQ.Status	PSCINEMA EQ. ?\<CR>
	MODE:MUSIC	CINEMA / MUSIC / GAME / PL mode change	PSMODE:MUSIC\<CR>
	MODE:CINEMA	(This parameter can change DOLBY PL2,PL2x,NEO:6 mode.)	PSMODE:CINEMA\<CR>
	MODE:GAME	---SB=ON PL2x mode / SB=OFF PL2 mode	PSMODE:GAME\<CR>
	MODE:PRO LOGIC	--- GAME can change DOLBY PL2 & PL2x mode	PSMODE:PRO LOGIC\<CR>
		--- PRO LOGIC can change ONLY DOLBY PL2 mode	
	MODE: ?	Return PSMODE: Status	PSMODE: ?\<CR>
	FH:ON	FRONT HEIGHT Output ON/OFF	PSFH:ON\<CR>
	FH:OFF		PSFH:OFF\<CR>
	FH: ?	Return PSFH: Status	PSFH: ?\<CR>
	MULTEQ:AUDYSSEY	MultEQ mode direct change	PSMULTEQ:AUDYSSEY\<CR>
	MULTEQ:BYP.LR		PSMULTEQ:BYP.LR\<CR>
	MULTEQ:FLAT		PSMULTEQ:FLAT\<CR>
	MULTEQ:MANUAL		PSMULTEQ:MANUAL\<CR>
	MULTEQ:OFF		PSMULTEQ:OFF\<CR>
	MULTEQ ?	Return PSMULTEQ: Status	PSMULTEQ: ?\<CR>

COMMAND	PARAMETER	function	example
PS	DYNEQ ON	Dynamic EQ = ON	PSDYNEQ ON<CR>
	DYNEQ OFF	Dynamic EQ = OFF	PSDYNEQ OFF<CR>
	REFLEV 0	Reference Level Offset=0dB	PSREFLEV 0<CR>
	REFLEV 5	Reference Level Offset=5dB	PSREFLEV 5<CR>
	REFLEV 10	Reference Level Offset=10dB	PSREFLEV 10<CR>
	REFLEV 15	Reference Level Offset=15dB	PSREFLEV 15<CR>
	REFREV ?	Return PSREFLEV Status	PSREFLEV ?<CR>
	DYNEQ ?	Return PSDYNEQ Status	PSDYNEQ ?<CR>
	DYNVOL ON	Dynamic VOLUME = ON	PSDYNVOL ON<CR>
	DYNVOL OFF	Dynamic VOLUME = OFF	PSDYNVOL OFF<CR>
	DYNVOL ?	Return PSDYNVOL Status	PSDYNVOL ?<CR>
	DYNSET NGT	Dynamic Vol Setting = Midnight	PSDYNSET NGT<CR>
	DYNSET EVE	Dynamic Vol Setting = Evening	PSDYNSET EVE<CR>
	DYNSET DAY	Dynamic Vol Setting = Day	PSDYNSET DAY<CR>
	DYNSET ?	Dynamic Vol Setting: Status	PSDYNSET ?<CR>
	BAS UP	BASS UP/DOWN , direct change to **dB	PSBAS UP<CR>
	BAS DOWN	**:00 to 99 by ASCII , 50=0dB	PSBAS DOWN<CR>
	BAS **	---AVR-2310 can be operated from -6 to +6(44 to 56)	PSBAS 50<CR>
	BAS ?	Return PSBAS Status	PSBAS ?<CR>
	TRE UP	TREBLE UP/DOWN , direct change to **dB	PSTRE UP<CR>
	TRE DOWN	**:00 to 99 by ASCII , 50=0dB	PSTRE DOWN<CR>
	TRE **	---AVR-2310 can be operated from -6 to +6(44 to 56)	PSTRE 50<CR>
	TRE ?	Return PSTRE Status	PSTRE ?<CR>
	DRC AUTO	DRC direct change	PSDRC AUTO<CR>
	DRC LOW		PSDRC LOW<CR>
	DRC MID		PSDRC MID<CR>
	DRC HI		PSDRC HI<CR>
	DRC OFF		PSDRC OFF<CR>
	DRC ?	Return PSDRC Status	PSDRC ?<CR>

PS COMMAND : "*" parameter uses two ASCII characters. (see page4 J) section)

COMMAND	PARAMETER	function	example
PS	DCO OFF	D.COMP direct change	PSDCO OFF<CR>
	DCO LOW		PSDCO LOW<CR>
	DCO MID		PSDCO MID<CR>
	DCO HIGH		PSDCO HIGH<CR>
	DCO ?	Return PSDCO Status	PSDCO ?<CR>
	LFE UP	LFE UP/DOWN , direct change to **dB	PSLFE UP<CR>
	LFE DOWN	**:00 to 99 by ASCII , 00=0dB, 10=-10dB	PSLFE DOWN<CR>
	LFE **	---AVR-2310 can be operated from 0 to -10	PSLFE 10<CR>
	LFE ?	Return PSLFE Status	PSLFE ? <CR>
	EFF UP	EFFECT LEVEL direct change to **dB	PSEFF UP<CR>
	EFF DOWN	**:00 to 99 by ASCII , 00=0dB, 10=10dB	PSEFF DOWN<CR>
	EFF **	---AVR-2310 can be operated from 1 to 15	PSEFF **<CR>
	EFF ?	Return PSEFF Status	PSEFF ?<CR>
	DEL UP	DELAY UP/DOWN , direct change to ***dB	PSDEL UP<CR>
	DEL DOWN	***:000 to 999 by ASCII , 000=0ms, 300=300ms	PSDEL DOWN<CR>
	DEL ***	---AVR-2310 can be operated from 0 to 300 0-60ms:3ms/Step Over 60ms:10ms/Step	PSDEL ***<CR>
	DEL ?	Return PSDEL Status	PSDEL ?<CR>
	AFD ON	AFDM ON/OFF	PSAFD ON<CR>
	AFD OFF		PSAFD OFF<CR>
	AFD ?	Return PSAFD Status	PSAFD ?<CR>
	PAN ON	PANORAMA ON/OFF	PSPAN ON<CR>
	PAN OFF		PSPAN OFF<CR>
	PAN ?	Return PSPAN Status	PSPAN ?<CR>
	DIM UP	DIMENSION UP/DOWN , direct change to **dB	PSDIM UP<CR>
	DIM DOWN	**:00 to 99 by ASCII , 00=0,	PSDIM DOWN<CR>
	DIM **	---AVR-2310 can be operated from 0 to 6	PSDIM **<CR>
	DIM ?	Return PSDIM Status	PSDIM ?<CR>
	CEN UP	CENTER WIDTH UP/DOWN , direct change to **dB	PSCEN UP<CR>
	CEN DOWN	**:00 to 99 by ASCII , 00=0	PSCEN DOWN<CR>
	CEN **	---AVR-2310 can be operated from 0 to 7	PSCEN 07<CR>
	CEN ?	Return PSCEN Status	PSCEN ?<CR>

PS **COMMAND** : "*" parameter uses two or three ASCII characters. (see page4 J) section)

COMMAND	PARAMETER	function	
PS	CEI UP	CENTER IMAGE UP/DOWN , direct change to **dB	PSCEI UP<CR>
	CEI DOWN	**:00 to 99 by ASCII , 00=0.0	PSCEI DOWN<CR>
	CEI **	---AVR-2310 can be operated from 0.0 to 1.0	PSCEI 10<CR>
	CEI?	Return PSCEI Status	OSCEI ?<CR>
	ATT ON	SW ATT ON/OFF	PSATT ON<CR>
	ATT OFF		PSATT OFF<CR>
	ATT ?	Return PSATT Status	PSATT ?<CR>
	SWR ON	SW ON/OFF	PSSWR ON<CR>
	SWR OFF		PSSWR OFF<CR>
	SWR ?	Return PSSWR Status	PSSWR ?<CR>
	RSZ S	ROOM SIZE direct change	PSRSZ S<CR>
	RSZ MS		PSRSZ MS<CR>
	RSZ M		PSRSZ M<CR>
	RSZ ML		PSRSZ ML<CR>
	RSZ L		PSRSZ L<CR>
	RSZ ?	Return PSRSZ Status	PSRSZ ?<CR>
	DELAY UP	AUDIO DELAY UP/DOWN , direct change to ***dB	PSDELAY UP<CR>
	DELAY DOWN	***:000 to 999 by ASCII , 000=0ms, 200=200ms	PSDELAY DOWN<CR>
	DELAY ***	---AVR-2310 can be operated from 0 to 200	PSDELAY 200<CR>
	RSTR OFF	AUDIO RESTORER direct change	PSRSTR OFF<CR>
	RSTR MODE1		PSRSTR MODE1<CR>
	RSTR MODE2		PSRSTR MODE2<CR>
	RSTR MODE3		PSRSTR MODE3<CR>
	RSTR ?	Return PSRSTR Status	PSRSTR ?<CR>
	FRONT SPA	FRONT SPEAKER direct change	PSFRONT SPA<CR>
	FRONT SPB		PSFRONT SPB<CR>
	FRONT A+B		PSFRONT A+B<CR>
	FRONT?	Return PSFRONT Status	PSFRONT?<CR>

PS *COMMAND* : "*" parameter uses two or three ASCII characters. (see page4 J) section)

COMMAND	PARAMETER	function	example
PV	CN UP	CONTRAST UP/DOWN , direct change to **dB	PVCN UP<CR>
	CN DOWN	**:44 to 56 by ASCII , 50=0	PVCN DOWN<CR>
	CN **	---AVR-2310 can be operated from -6 to +6(44 to 56)	PVCN 50<CR>
	CN ?	Return PSCN Status	PVCN ?<CR>
	BR UP	BRIGHTNESS UP/DOWN , direct change to **dB	PVBR UP<CR>
	BR DOWN	**:00 to 12 by ASCII , 00=0	PVBR DOWN<CR>
	BR **	---AVR-2310 can be operated from 0 to 12	PVBR 12<CR>
	BR ?	Return PSBR Status	PVBR ?<CR>
	CM UP	CHROMA LEVEL UP/DOWN , direct change to **dB	PVCM UP<CR>
	CM DOWN	**:44 to 56 by ASCII , 50=0	PVCM DOWN<CR>
	CM **	---AVR-2310 can be operated from -6 to +6(44 to 56)	PVCM 50<CR>
	CM ?	Return PSCN Status	PVCM ?<CR>
	HUE UP	HUE UP/DOWN , direct change to **dB	PVHUE UP<CR>
	HUE DOWN	**:44 to 56 by ASCII , 50=0	PVHUE DOWN<CR>
	HUE **	---AVR-2310 can be operated from -6 to +6(44 to 56)	PVHUE 50<CR>
	HUE ?	Return PSCN Status	PVHUE ?<CR>
	DNR OFF	DNR direct change	PVDNR OFF<CR>
	DNR LOW		PVDNR LOW<CR>
	DNR MID		PVDNR MID<CR>
	DNR HI		PVHUE HI<CR>
	DNR ?	Return PVDNR Status	PVDNR ?<CR>
	ENH UP	ENHANCER UP/DOWN, direct change to **dB	PVENH UP<CR>
	ENH DOWN	**:00 to 12 by ASCII, 00=0	PVENH DOWN<CR>
	ENH **	---AVR-2310 can be operated from 0 to 12	PVENH 12<CR>
	ENH ?	Return PVENH Status	PVENH ?<CR>

PV **COMMAND** : "*" parameter uses two ASCII characters. (see page4 J) section)

COMMAND	PARAMETER	function	example
Z2	PHONO | IPOD	ZONE2 mode set , and select source ---The name of PARAMETER is the same as that of the time of SI COMMAND. AVR-2310 can't received Z2TV and Z2HDP	Z2PHONO<CR> | Z1IPOD<CR>
	SOURCE	ZONE2 mode cancel	Z2SOURCE<CR>
	QUICK1	Z2 QUICK SELECT 1-5 MODE SELECT	Z2QUICK1<CR>
	QUICK2		Z2QUICK2<CR>
	QUICK3		Z2QUICK3<CR>
	QUICK4		Z2QUICK4<CR>
	QUICK5		Z2QUICK5<CR>
	QUICK1 MEMORY	Z2 QUICK SELECT 1-5 MODE MEMORY	Z2QUICK1 MEMORY<CR>
	QUICK2 MEMORY		Z2QUICK2 MEMORY<CR>
	QUICK3 MEMORY		Z2QUICK3 MEMORY<CR>
	QUCIK4 MEMORY		Z2QUICK4 MEMORY<CR>
	QUICK5 MEMORY		Z2QUICK5 MEMORY<CR>
	QUICK ?	Return Z2QUICK Status	Z2QUICK ?<CR>
	UP	ZONE2 VOLUME UP/DOWN , direct change to **dB	Z2UP<CR>
	DOWN		Z2DOWN<CR>
	**	**:00 to 99 by ASCII , 80=0dB, 99=---(MIN) 00=-80dB	Z280<CR>
	ON	ZONE2 ON/OFF change	Z2ON<CR>
	OFF		Z2OFF<CR>
	?	Return Z2 Status	Z2?<CR>
Z2MU	ON	ZONE2 OUTPUT MUTE ON/OFF change	Z2MUON<CR>
	OFF		Z2MUOFF<CR>
	?	Return Z2MU Status	Z2MU?<CR>
Z2CV	FL UP	ZONE2 CHANNEL VOLUME UP/DOWN , direct change to **dB	Z2CVFL UP<CR>
	FL DOWN	---FRONT Lch	Z2CVFL DOWN<CR>
	FL **	**:38 to 62 by ASCII , 50=0dB	Z2CVFL 50<CR>
	FR UP	ZONE2 CHANNEL VOLUME UP/DOWN , direct change to **dB	Z2CVFR UP<CR>
	FR DOWN	---FRONT Rch	Z2CVFR DOWN<CR>
	FR **	**:38 to 62 by ASCII , 50=0dB	Z2CVFR 50<CR>
	?	Return Z2CV Status	Z2CV?<CR>

  Z2 **COMMAND** : "*" parameter uses two ASCII characters. (see page4 J) section)

ANALOG TUNER Control   AVR Model Only

COMMAND	PARAMETER	function	example
TF	ANUP	TUNER Frequency UP/DOWN	TFANUP<CR>
	ANDOWN		TFANDOWN<CR>
	AN****** (6 digits)	--- ****.** kHz at AM band (>050000 is AM.) ****.** MHz at FM band (<050000 is FM.)	TFAN105000<CR> (1050.00kHz at AM)
	AN?	Return TF Status	TFAN?<CR>
TP	ANUP	TUNER PRESET CH UP/DOWN , direct change to No.**	TPANUP<CR>
	ANDOWN		TPANDOWN<CR>
	AN**(PRESET No.)		TPANA1<CR> (PRESET No."A1")
	AN?	Return TP Status	TPAN?<CR>
	ANMEM	TUNER PRESET MEMORY	TPANMEM<CR>
TM	ANAM	TUNER BAND , MODE Select ---Band set to AM	TMANAM<CR>
	ANFM	---Band set to FM	TMANFM<CR>
	AN?	Return TM Status	TMAN?<CR>
	ANAUTO	---Tuning mode set to AUTO mode	TMANAUTO<CR>
	ANMANUAL	---Tuning mode set to MANUAL mode	TMANMANUAL<CR>

TF, TP, TM **COMMAND** : '*' parameters can NOT operate when INPUT source isn't TUNER.

SIRIUS Control(North America model only)

COMMAND	PARAMETER	function	example
TF	STUP	SIRIUS Channel UP/DOWN	TFSTUP<CR>
	STDOWN		TFSTDOWN<CR>
	ST*** (3 digits)	--- ***:ST CH No.	TFST001<CR> (ST001 CH at SIRIUS TUNER)
	STPL**** (4 digits)	--- ***:Parental Lock Code Number	TFSTPL1234<CR> (Parental Lock code "1234"
	ST?	Return TFST Status	TFST?<CR>
TP	STUP	SIRIUS PRESET CH UP/DOWN , direct change to No.**	TPSTUP<CR>
	STDOWN		TPSTDOWN<CR>
	ST**(PRESET No.)		TPSTA1<CR> (PRESET No."A1")
	ST?	Return TPST Status	TPST?<CR>
	STMEM	SIRIUS PRESET MEMORY	TPSTMEM<CR>
ST	?	Return ST Status - CHANNEL NAME, ARTIST, COMPOSER,TITLE, SIGNAL LEVEL	ST?<CR>

iPod dock Extended Control

iPod Dock which AVR-2310/AVC-2310 can connect with is ASD-1R/11R and ASD-3N/3W.

COMMAND	PARAMETER	function	example
IP	90	"Cursor Up" Control	IP90<CR>
	91	"Cursor Down" Control	IP91<CR>
	92	"Cursor Left" Control	IP92<CR>
	93	"Cursor Right" Control	IP93<CR>
	94	"Enter (Play/Pause)" Control	IP94<CR>
	9A	"Play/Pause" Control	IP9A<CR>
	9C	"Stop" Control	IP9C<CR>
	9D	"Skip Plus" Control	IP9D<CR>
	9E	"Skip Minus" Control	IP9E<CR>
	9F	"Manual Search Plus" Control 1	IP9F<CR>
	9G	"Manual Search Minus" Control 1	IP9G<CR>
	9H	"Repeat One" Control	IP9H<CR>
	9I	"Repeat All" Control	IP9I<CR>
	9J	"Repeat Off" Control	IP9J<CR>
	9K	"Shuffle Songs" Control (1)	IP9K<CR>
	9L	"Shuffle Album" Control (1)	IP9L<CR>
	9M	"Shuffle Off" Control	IP9M<CR>
	9N	"MENU" Control	IP9N<CR>
	9P	Switch the "Browse Mode" Control (1)	IP9P<CR>
	9Q	Switch the "Remote Mode" Control (1)	IP9Q<CR>
	9V	"Shuffle On" Control (3)	IP9V<CR>
	9W	Toggle Switch "Browse Mode/Remote Mode Control (3)	IP9W<CR>
	9X	"Page Up" Control	IP9X<CR>
	9Y	"Page Down" Control	IP9Y<CR>
IPA		Return Onscreen Display Information List	IPA<CR>
			(Return IPA0-IPA9 Refer to Page 32)
IPE		Request Onscreen Display Information List(iPod) (UTF-8 CODE Character)	IPE<CR> (Return IPE0-IPE9. Refer to Page 35

1:ASD-1R/11R Only

2:ASD-3N/3W Only

Cursor/Enter/Menu(Setup)

COMMAND	PARAMETER	function	example
MN	CUP	"Cursor Up" Control	MNCUP<CR>
	CDN	"Cursor Down" Control	MNCDN<CR>
	CLT	"Cursor Left" Control	MNCLT<CR>
	CRT	"Cursor Right" Control	MNCRT<CR>
	ENT	"Enter" Control	MNENT<CR>
	RTN	"RETURN" Control	MNRTN<CR>
	MEN ON	"GUI Menu ON" Control	MNMEN ON<CR>
	MEN OFF	"GUI Menu OFF" Control	MNMEN OFF<CR>
	SRC ON	"GUI Source Select Menu ON" Control	MNSRC ON<CR>
	SRC OFF	"GUI Source Select Menu OFF" Control	MNSRC OFF<CR>

Remote Lock/Panel Lock

COMMAND	PARAMETER	function	example
SY	REMOTE LOCK ON	REMOTE CONTROL LOCK ON/OFF	SYREMOTE LOCK ON<CR>
	REMOTE LOCK OFF		SYREMOTE LOCK OFF<CR>
	PANEL LOCK ON	PANEL BUTTON(Except MASTER VOL.)CONTROL LOCK ON	SYPANEL LOCK ON<CR>
	PANEL+V LOCK ON	PANEL BUTTON & MASTER VOL. CONTROL LOCK ON	SYPANEL+V LOCK ON<CR>
	PANEL LOCK OFF	PANEL BUTTUM & MASTER VOL. CONTROL LOCK OFF	SYPANEL LOCK OFF<CR>

EVENT(or RESPONSE) and PARAMETER list

EVENT	*PARAMETER*	function	example
PW	ON	POWER ON/STANDBY change	PWON\<CR>
	STANDBY		PWSTANDBY\<CR>
MV	**	MASTER VOLUME change , **:00 to 99 by ASCII 　　　　98 = +18dB(MAX) 　　　　80 = 0dB 　　　　00 = -80dB 　　　　99 = ---(MIN) 　　　　995= -80.5dB	MV80\<CR>
CV	FL **	CHANNEL VOLUME change , **:00,38 to 62 by ASCII	CVFL 50\<CR>
	FR **	62 = +12dB(MAX)	CVFR 50\<CR>
	C **	50 = 0dB	CVC 50\<CR>
	SW **	38 = -12dB(MIN)	CVSW 50\<CR>
	SL **	00 = OFF (define ONLY SWch in DIRECT mode.)	CVSL 50\<CR>
	SR **		CVSR 50\<CR>
	SBL **	(at SBch 2SP)	CVSBL 50\<CR>
	SBR **	(at SBch 2SP)	CVSBR 50\<CR>
	SB **	(at SBch 1SP)	CVSB 50\<CR>
	FHL **	FRONT HEIGHT Lch	CVFHL 50\<CR>
	FHR **	FRONT HEIGHT Rch	CVFHR 50\<CR>
MU	ON	OUTPUT MUTE ON/OFF change	MUON\<CR>
	OFF		MUOFF\<CR>
SI	PHONO	INPUT source change	SIPHONO\<CR>
	CD		SICD\<CR>
	TUNER		SITUNER\<CR>
	DVD		SIDVD\<CR>
	HDP		SIHDP\<CR>
	TV		SITV\<CR>
	SAT/CBL		SISAT/CBL\<CR>
	VCR		SIVCR\<CR>
	DVR		SIDVR\<CR>
	V.AUX		SIV.AUX\<CR>

RES. : NOT returns '' parameters as *RESPONSE*.

The *PARAMETER* of MV, CV *EVENT* : Uses two or three ASCII characters. (see page4 J) section)

EVENT	PARAMETER	function	example
SI	SIRIUS	(North America model Only)	SISIRIUS\<CR>
	IPOD		SIIPOD\<CR>
ZM	ON	MAIN ZONE ON/OFF change	ZMON\<CR>
	OFF		ZMOFF\<CR>
SD	AUTO	INPUT mode change	SDAUTO\<CR>
	HDMI		SDHDMI\<CR>
	DIGITAL		SDDIGITAL\<CR>
	ANALOG		SDANALOG\<CR>
	EXT.IN	---Set EXT.IN mode	SDEXT.IN\<CR>
DC	AUTO	DIGITAL INPUT mode change	DCAUTO\<CR>
	PCM		DCPCM\<CR>
	DTS		DCDTS\<CR>
SV	DVD	VIDEO SELECT mode source change	SVDVD\<CR>
	HDP		SVHDP\<CR>
	TV		SVTV\<CR>
	SAT/CBL		SVSAT/CBL\<CR>
	VCR		SVVCR\<CR>
	DVR		SVDVR\<CR>
	V.AUX		SVV.AUX\<CR>
	SOURCE		SVSOURCE\<CR>
SLP	OFF	MAIN ZONE SLEEP TIMER setting change	SLPOFF\<CR>
	120		SLP120\<CR>
	90		SLP90\<CR>
	60		SLP60\<CR>
	30		SLP30\<CR>

EVENT	PARAMETER	function	example
MS	DIRECT	SURROUND mode change	MSDIRECT<CR>
	PURE DIRECT		MSPURE DIRECT<CR>
	STEREO		MSSTEREO<CR>
	MULTI CH IN		MSMULTI CH IN<CR>
	M CH IN+DOLBY EX		MSM CH IN+DOLBY EX<CR>
	M CH IN+PL2X C		MSM CH IN+PL2X C<CR>
	M CH IN+PL2X M		MSM CH IN+PL2X M<CR>
	M CH IN+PL2Z H		MSM CH IN+PL2Z H<CR>
	MULTI CH DIRECT		MSMULTI CH DIRECT<CR>
	M CH DRCT+DOLBY EX		MSM CH DRCT+DOLBY EX <CR>
	M CH DRCT+PL2X C		MSM CH DRCT+PL2X C <CR>
	M CH DRCT+PL2X M		MSM CH DRCT+PL2X M <CR>
	M CH DRCT+PL2Z H		MSM CH DRCT+PL2Z H <CR>
	MULTI CH PURE D		MSMULTI CH PURE D<CR>
	M CH PURE D+DOLBY EX		MSM CH PURE D+DOLBY EX<CR>
	M CH PURE D+PL2X C		MSM CH PURE D+PL2X C <CR>
	M CH PURE D+PL2X M		MSM CH PURE D+PL2X M <CR>
	M CH PURE D+PL2Z H		MSM CH PURE D+PL2Z H<CR>
	MULTI CH IN 7.1		MSMULTI CH IN 7.1<CR>
	M DIRECT 7.1		MSM DIRECT 7.1<CR>
	M CH PURE D 7.1		MSM CH PURE D 7.1<CR>
	DOLBY PRO LOGIC		MSDOLBY PRO LOGIC<CR>
	DOLBY PL2 C		MSDOLBY PL2 C<CR>
	DOLBY PL2 M		MSDOLBY PL2 M<CR>
	DOLBY PL2 G		MSDOLBY PL2 G<CR>
	DOLBY PL2X C		MSDOLBY PL2X C<CR>
	DOLBY PL2X M		MSDOLBY PL2X M<CR>
	DOLBY PL2X G		MSDOLBY PL2X G<CR>
	DOLBY PL2Z H		MSDOLBY PL2Z H<CR>
	DOLBY DIGITAL		MSDOLBY DIGITAL<CR>
	DOLBY D EX		MSDOLBY D EX<CR>
	DOLBY D+PL2X C		MSDOLBY D+PL2X C<CR>
	DOLBY D+PL2X M		MSDOLBY D+PL2X M<CR>
	DOLBY D+PL2Z H		MSDOLBY D+PL2Z H<CR>

EVENT	PARAMETER	function	example
MS	DTS NEO:6 C		MSDTS NEO:6 C<CR>
	DTS NEO:6 M		MSDTS NEO:6 M<CR>
	DTS SURROUND		MSDTS SURROUND<CR>
	DTS ES DSCRT6.1		MSDTS ES DSCRT6.1<CR>
	DTS ES MTRX6.1		MSDTS ES MTRX6.1<CR>
	DTS+NEO:6		MSDTS+NEO:6<CR>
	DTS+PL2X C		MSDTS+PL2X C<CR>
	DTS+PL2X M		MSDTS+PL2X M<CR>
	DTS+PL2Z H		MSDTS+PL2Z H<CR>
	DTS96/24		MSDTS96/24<CR>
	DTS96 ES MTRX		MSDTS96 ES MTRX<CR>
	5CH STEREO		MS5CH STEREO<CR>
	7CH STEREO		MS7CH STEREO<CR>
	ROCK ARENA		MSROCK ARENA<CR>
	JAZZ CLUB		MSJAZZ CLUB<CR>
	MONO MOVIE		MSMONO MOVIE<CR>
	MATRIX		MSMATRIX<CR>
	VIDEO GAME		MSVIDEO GAME<CR>
	VIRTUAL		MSVIRTUAL<CR>
	DOLBY D+		MSDOLBY D+<CR>
	DOLBY D+ +EX		MSDOLBY D+ +EX<CR>
	DOLBY D+ +PL2X C		MSDOLBY D+ +PL2X C<CR>
	DOLBY D+ +PL2X M		MSDOLBY D+ +PL2X M<CR>
	DOLBY D+ +PL2Z H		MSDOLBY D+ +PL2Z H<CR>
	DOLBY HD	DOLBY TRUEHD	MSDOLBY HD<CR>
	DOLBY HD+EX		MSDOLBY HD+EX<CR>
	DOLBY HD+PL2X C		MSDOLBY HD+PL2X C<CR>
	DOLBY HD+PL2X M		MSDOLBY HD+PL2X M<CR>
	DOLBY HD+PL2Z H		MSDOLBY HD+PL2Z H<CR>

EVENT	PARAMETER	function	example
MS	DTS HD		MSDTS HD<CR>
	DTS HD MSTR		MSDTS HD MSTR<CR>
	DTS EXPRESS		MSDTS EXPRESS<CR>
	DTS HD+NEO:6		MSDTS HD+NEO:6<CR>
	DTS HD+PL2X C		MSDTS HD+PL2X C<CR>
	DTS HD+PL2X M		MSDTS HD+PL2X M<CR>
	DTS HD+PL2Z H		MSDTS HD+PL2Z H<CR>
	DTS ES 8CH DSCRT		MSDTS ES 8CH DSCRT<CR>
	EXT.IN		MSEXT.IN<CR>
	PURE DIRECT EXT		MSPURE DIRECT EXT<CR>
	QUICK1	QUICK SELECT mode change	MSQUICK1<CR>
	QUICK2		MSQUICK2<CR>
	QUICK3		MSQUICK3<CR>
	QUICK4		MSQUICK4<CR>
	QUICK5		MSQUICK5<CR>
	QUICK0	---QUICK SELECT 1(or 2, 3, 4, 5) Change QUICK OFF	MSQUICK0<CR>

EVENT	PARAMETER	function	example
VS	ASPNRM	ASPECT setting change	VSASPNRM<CR>
	ASPFUL		VSASPFUL<CR>
	SC48P	Resolution setting change	VSSC48P<CR>
	SC10I		VSSC10I<CR>
	SC72P		VSSC72P<CR>
	SC10P		VSSC10P<CR>
	SC10P24		VSSC10P24<CR>
	SCHAUTO	Resolution(HDMI) setting change	VSSCHAUTO<CR>
	SCH48P		VSSCH48P<CR>
	SCH10I		VSSCH10I<CR>
	SCH72P		VSSCH72P<CR>
	SCH10P		VSSCH10P<CR>
	SCH10P24		VSSCH10P24<CR>
	SCHAUTO		VSSCHAUTO<CR>
	AUDIO AMP	HDMI AUDIO Output setting change	VSAUDIO AMP<CR>
	AUDIO TV		VSAUDIO TV<CR>

EVENT	PARAMETER	function	example
PS	TONE CTRL ON	TONE CTRL ON/OFF change	PSTONE CTRL ON<CR>
	TONE CTRL OFF		PSTONE CTRL OFF<CR>
	SB:MTRX ON	SURROUND BACK MODE change	PSSB:MTRX ON<CR>
	SB:PL2X C		PSSB:PL2X C<CR>
	SB:PL2X M		PSSB:PL2X M<CR>
	SB:ON		PSSB:ON<CR>
	SB:OFF		PSSB:OFF<CR>
	SB:ESDSCRT		PSSB:ESDSCRT<CR>
	SB:ESMTRX		PSSB:ESMTRX<CR>
	SB:DSCRT ON		PSSB:DSCRT ON<CR>
	CINEMA EQ.ON	CINEMA EQ. ON/OFF Change	PSCINEMA EQ.ON<CR>
	CINEMA EQ.OFF		PSCINEMA EQ.OFF<CR>
	MODE:MUSIC	CINEMA / MUSIC / GAME / PL / HEIGHT mode change	PSMODE:MUSIC<CR>
	MODE:CINEMA		PSMODE:CINEMA<CR>
	MODE:GAME		PSMODE:GAME<CR>
	MODE:PRO LOGIC		PSMODE:PRO LOGIC<CR>
	MODE:HEIGHT		PSMODE:HEIGHT<CR>
	FH:ON	FRONT HEIGHT Output Change	PSFH:ON<CR>
	FH:OFF		PSFH:OFF<CR>
	MULTEQ:AUDYSSEY	MultEQ mode direct change	PSMULTEQ:AUDYSSEY<CR>
	MULTEQ:BYP.LR		PSMULTEQ:BYP.LR<CR>
	MULTEQ:FLAT		PSMULTEQ:FLAT<CR>
	MULTEQ:MANUAL		PSMULTEQ:MANUAL<CR>
	MULTEQ:OFF		PSMULTEQ:OFF<CR>
	DYNEQ ON	Dynamic EQ direct change	PSDYNEQ ON<CR>
	DYNEQ OFF		PSDYNEQ OFF<CR>
	REFLEV 0	Reference Level Offset direct change	PSREFLEV 0<CR>
	REFLEV 5		PSREFLEV 5<CR>
	REFLEV 10		PSREFLEV 10<CR>
	REFLEV 15		PSREFLEV 15<CR>
	DYNVOL ON	Dynamic VOLUME direct change	PSDYNVOL ON<CR>
	DYNVOL OFF		PSDYNVOL OFF<CR>
	DYNSET NGT	DYNAMIC VOLUME SETTING direct change	PSDYNSET NGT<CR>
	DYNSET EVE		PSDYNSET EVE<CR>
	DYNSET DAY		PSDYNSET DAY<CR>

EVENT	PARAMETER	function	example
PS	BAS **	BASS change	PSBAS 50<CR>
	TRE **	TREBLE change	PSTRE 50<CR>
	DRC AUTO	DRC change	PSDRC AUTO<CR>
	DRC LOW		PSDRC LOW<CR>
	DRC MID		PSDRC MID<CR>
	DRC HI		PSDRC HI<CR>
	DRC OFF		PSDRC OFF<CR>
	DCO OFF	D.COMP change	PSDCO OFF<CR>
	DCO LOW		PSDCO LOW<CR>
	DCO MID		PSDCO MID<CR>
	DCO HIGH		PSDCO HIGH<CR>
	LFE **	LFE change	PSLFE 10<CR>
	EFF **	EFFECT LEVEL change	PSEFF **<CR>
	DEL ***	DELAY change	PSDEL ***<CR>
	AFD ON	AFDM change	PSAFD ON<CR>
	AFD OFF		PSAFD OFF<CR>
	PAN ON	PANORAMA change	PSPAN ON<CR>
	PAN OFF		PSPAN OFF<CR>
	DIM **	DIMMENSION change	PSDIM **<CR>
	CEN **	CENTER WIDTH change	PSCEN 07<CR>
	CEI **	CENTER IMAGE change	PSCEI 10<CR>
	ATT ON	SW ATT change	PSATT ON<CR>
	ATT OFF		PSATT OFF<CR>
	SWR ON	SW ON/OFF change	PSSWR ON<CR>
	SWR OFF		PSSWR OFF<CR>
	RSZ S	ROOM SIZE change	PSRSZ S<CR>
	RSZ MS		PSRSZ MS<CR>
	RSZ M		PSRSZ M<CR>
	RSZ ML		PSRSZ ML<CR>
	RSZ L		PSRSZ L<CR>

EVENT	*PARAMETER*	function	example
PS	DELAY ***	AUDIO DELAY change, ***:000 to 999 by ASCII ---AVR-2310 200=200ms MAX 100=100ms, 000=0ms	PSDELAY 200\<CR>
	RSTR OFF	AUDIO RESTORER change	PSRSTR OFF\<CR>
	RSTR MODE1		PSRSTR MODE1\<CR>
	RSTR MODE2		PSRSTR MODE2\<CR>
	RSTR MODE3		PSRSTR MODE3\<CR>
	FRONT SPA	FRONT SPEAKER change	PSFRONT SPA\<CR>
	FRONT SPB		PSFRONT SPB\<CR>
	FRONT A+B		PSFRONT A+B\<CR>
PV	CN **	CONTRAST change	PVCN 50\<CR>
	BR **	BRIGHTNESS Change	PVBR 12\<CR>
	CM **	CROMA LEVEL change	PVCM 50\<CR>
	HUE **	Hue Change	PVHUE 50\<CR>
	DNR OFF	DNR change	PVDNR OFF\<CR>
	DNR LOW		PVDNR LOW\<CR>
	DNR MID		PVDNR MID\<CR>
	DNR HI		PVHUE HI\<CR>
	ENH **	ENHANCER change	PVENH 12\<CR>

EVENT	*PARAMETER*	function	example
Z2	PHONO | IPOD	ZONE2 source change ---The name of PARAMETER is the same as that of the time of SI COMMAND.	Z2PHONO<CR> | Z2IPOD<CR>
	SOURCE	ZONE2 mode cancel	Z2SOURCE<CR>
	QUICK1	ZONE2 QUICK SELECT mode change	Z2QUICK1<CR>
	QUICK2		Z2QUICK2<CR>
	QUICK3		Z2QUICK3<CR>
	QUICK4		Z2QUICK4<CR>
	QUICK5		Z2QUICK5<CR>
	QUICK0	---Z2 QUICK 1(or 2, 3, 4, 5) Change Z2 QUICK OFF	Z2QUICK0<CR>
	**	ZONE2 VOLUME change , **:00 to 99 by ASCII 98 = +18dB(MAX) 80 = 0dB 10 = -70dB 0=-80dB 99 = ---(MIN)	Z280<CR>
	ON	ZONE2 ON/OFF change	Z2ON<CR>
	OFF		Z2OFF<CR>
Z2MU	ON	ZONE2 OUTPUT MUTE ON/OFF change	Z2MUON<CR>
	OFF		Z2MUOFF<CR>
Z2CV	FL **	**:38 to 62 by ASCII , 50=0dB	Z2CVFL 50<CR>
	FR **	**:38 to 62 by ASCII , 50=0dB	Z2CVFR 50<CR>

The *PARAMETER* of Z2 *EVENT* : Uses two ASCII characters. (see page4 J) section)

ANALOG TUNER Control

EVENT	*PARAMETER*	function	example
TF	AN****** (6 digits)	TUNER Frequency change --- ****.** kHz at AM band ****.** MHz at FM band	TFAN105000<CR> (1050.00kHz at AM)
TP	AN**(PRESET No.)	TUNER PRESET change to No.**	TPANA1<CR> (PRESET No."A1")
TM		TUNER BAND , MODE change	
	ANAM	---Band set to AM	TMANAM<CR>
	ANFM	---Band set to FM	TMANFM<CR>
	ANAUTO	---Tuning mode set to AUTO mode	TMANAUTO<CR>
	ANMANUAL	---Tuning mode set to MANUAL mode	TMANMANUAL<CR>

SIRIUS Control North America Model Only

EVENT	PARAMETER	function	example
TF	ST*** (3 digits)	--- ***:ST CH No.	TFST001<CR> (ST001 CH at SIRIUS TUNER)
	STPL ON	Parental Lock Status "ON"	TFSTPL ON<CR>
	STPL OFF	Parental Lock Status "OFF"	TFSTPL OFF<CR>
	STUL OK	Unlocking is successful	TFSTUL OK<CR>
	STUL NG	Unlocking is failed	TFSTUL NG<CR>
	STCH SUB	Subscribed channel	TFSTCH SUB<CR>
	STCH UNS	Unsubscribed channel	TFSTCH UNS<CR>
	STMP VAL	Valid Channel	TFSTMP VAL<CR>
	STMP INV	Invalid Channel	TFSTMP INV<CR>
TP	ST** (PRESET No.)	SIRIUS PRESET change to No.**	TPSTA1<CR> (PRESET No."A1")
ST	CH NAME ******************** (20 digits)	SIRIUS CH NAME change	STCH NAME LONG CHANNNEL NAM<CR>
	ARTIST **************** (36 digits)	SIRIUS ARTIST NAME change	STARTIST High and mighty color <CR>
	TITLE **************** (36 digits)	SIRIUS TITLE NAME change	STTITLE Memory Crysis <CR>
	COMPOSER **************** (36 digits)	SIRIUS COMPOSER NAME change	STCOMPOSER High and mighty color <CR>
	ID ************ (12 digits)	SIRIUS ID(SR000 Selected)	STID 123456789012<CR>
	SIGNAL EXCELLENT	SIRIUS ANTENNA SIGNAL STATUS change	STSIGNAL EXCELLENT<CR>
	SIGNAL GOOD		STSIGNAL GOOD<CR>
	SIGNAL WEAK		STSIGNAL WEAK<CR>
	SIGNAL NOSIGNAL		STSIGNAL NOSIGNAL<CR>

iPod Extended Control

EVENT	PARAMETER	function	
IPA		Onscreen Display Information is Answered By the IPA Command.	
	0	Display Line1 Information	IPA0***************_???<CR>
	1	Display Line3 Information	IPA1 *************_???<CR>
	2	Display Line4 Information	IPA2 *************_???<CR>
	3	Display Line5 Information	IPA3 *************_???<CR>
	4	Display Line6 Information	IPA4 *************_???<CR>
	5	Display Line7 Information	IPA5 *************_???<CR>
	6	Display Line8 Information	IPA6 *************_???<CR>
	7	Display Line9 Information ---ASD-3N/3W Connect Display Information is blank	IPA7 *************_???<CR>
	8	Display Line10 Information	IPA8#*************_???<CR>
	9	Display Line11 Information	IPA9***************_???<CR> *:Character Length MAX96 _:Null ?:Exclusion(The character after Null should be disregarded) :Cursor Information Data(1Byte) Bit1:Playable Music=1 Bit2:Display Only=1 Bit3:Don't Care Bit4:CURSOR SELECT=1 Bit5-8:Don't Care # iPod dock Information Data(1Byte) Bit1 Unknown=1 Bit2:ASD-1R=1 Bit3:ASD-3N/3W=1 Bit4-8:Don't Care

EVENT	*PARAMETER*	function	

IPA			`<example1-for ASD-1R>`
			`IPA0Artist?????????????????<CR>`
			`IPA1  Ana Caram_????????????<CR>`
			`IPA2  Badi Assad_???????????<CR>`
			`IPA3  Christy Baron_????????<CR>`
			`IPA4  Marta Gomez_??????????<CR>`
			`IPA5  Rebecca Pidgeon_??????<CR>`
			`IPA6  Sara K_??????????????<CR>`
			`IPA7  Valerie Joyce_????????<CR>`
			`IPA8# SFL Songs  RPT All_???<CR>`
			`IPA9  [   2/   6]_?????????<CR>`
			
			`<example2-for ASD-1R>`
			`IPA0Now Playing  iPod_???????<CR>`
			`IPA1  A HARD DAY'S NIGHT._??<CR>`
			`IPA2  /The Beatles_?????????<CR>`
			`IPA3 _?????????????????????<CR>`
			`IPA4  A HARD DAY'S NIGHT_???<CR>`
			`IPA5   00:04_?????????????<CR>`
			`IPA6 _?????????????????????<CR>`
			`IPA7 _?????????????????????<CR>`
			`IPA8# SFL Songs  RPT All_???<CR>`
			`IPA9_??????????????????????<CR>`

EVENT	*PARAMETER*	function	

IPA			`<example1-for ASD-3N/W>`
			`IPA0Artist?????????????????<CR>`
			`IPA1  Ana Caram_????????????<CR>`
			`IPA2  Badi Assad_???????????<CR>`
			`IPA3  Christy Baron_????????<CR>`
			`IPA4  Marta Gomez_??????????<CR>`
			`IPA5  Rebecca Pidgeon_??????<CR>`
			`IPA6  Sara K_??????????????<CR>`
			`IPA7 _???????????????????<CR>`
			`IPE8# SFL On    RPT All_???<CR>`
			`IPA9  [   2/   6]_?????????<CR>`
			
			`<example2-for ASD-3N/W>`
			`IPA0Now Playing  iPod_???????<CR>`
			`IPA1   A HARD DAY'S NIGHT._??<CR>`
			`IPA2   /The Beatles_?????????<CR>`
			`IPA3 _???????????????????????<CR>`
			`IPA4   A HARD DAY'S NIGHT_???<CR>`
			`IPA5    00:04_?????????????<CR>`
			`IPA6 _???????????????????????<CR>`
			`IPA7 _???????????????????????<CR>`
			`IPE8# SFL On    RPT All_???<CR>`
			`IPA9_????????????????????????<CR>`

EVENT	PARAMETER	function	
IPE		Onscreen Display Information(iPOD) is Answered By the IPA Command.	
	0	Display Line1 Information	IPE0*************_???<CR>
	1	Display Line3 Information	IPE1 *************_???<CR>
	2	Display Line4 Information	IPE2 *************_???<CR>
	3	Display Line5 Information	IPE3 *************_???<CR>
	4	Display Line6 Information	IPE4 *************_???<CR>
	5	Display Line7 Information	IPE5 *************_???<CR>
	6	Display Line8 Information	IPE6 *************_???<CR>
	7	Display Line9 Information ---ASD-3N/3W Connect Display Information is blank	IPE7 *************_???<CR>
	8	Display Line10 Information	IPE8#*************_???<CR>
	9	Display Line11 Information	IPE9*************_???<CR> *:UTF-8 CODE Character(MAX95byte) _:Null ?:Exclusion(The character after Null should be disregarded) :Cursor Information Data(1Byte) Bit1:Playable Music=1 Bit2:Display Only=1 Bit3:Don't Care Bit4:CURSOR SELECT=1 Bit5-8:Don't Care # iPod dock Information Data(1Byte) Bit1 Unknown=1 Bit2:ASD-1R=1 Bit3:ASD-3N/3W=1 Bit4-8:Don't Care *************_?????:96byte Fixed

EVENT	PARAMETER	function	

IPE			`<example1-for ASD-1R>`
			`IPE0Artist?????????????????<CR>`
			`IPE1  Ana Caram_????????????<CR>`
			`IPE2  Badi Assad_???????????<CR>`
			`IPE3  Christy Baron_????????<CR>`
			`IPE4  Marta Gomez_??????????<CR>`
			`IPE5  Rebecca Pidgeon_??????<CR>`
			`IPE6  Sara K_??????????????<CR>`
			`IPE7  Valerie Joyce_????????<CR>`
			`IPE8# SFL Songs  RPT All_???<CR>`
			`IPE9  [   2/   6]_?????????<CR>`
			
			`<example2-for ASD-1R>`
			`IPE0Now Playing  iPod_???????<CR>`
			`IPE1  A HARD DAY'S NIGHT._??<CR>`
			`IPE2  /The Beatles_?????????<CR>`
			`IPE3 _?????????????????????<CR>`
			`IPE4  A HARD DAY'S NIGHT_???<CR>`
			`IPE5   00:04_?????????????<CR>`
			`IPE6 _?????????????????????<CR>`
			`IPE7 _?????????????????????<CR>`
			`IPE8# SFL Songs  RPT All_???<CR>`
			`IPE9_?????????????????????<CR>`

EVENT	*PARAMETER*	function	

IPE			`<example1-for ASD-3N/R>`
			`IPE0Artist??????????????????<CR>`
			`IPE1  Ana Caram_????????????<CR>`
			`IPE2  Badi Assad_???????????<CR>`
			`IPE3  Christy Baron_????????<CR>`
			`IPE4  Marta Gomez_??????????<CR>`
			`IPE5  Rebecca Pidgeon_??????<CR>`
			`IPE6  Sara K_??????????????<CR>`
			`IPE7 _???????????????????<CR>`
			`IPE8# SFL On     RPT All_???<CR>`
			`IPE9  [   2/   6]_?????????<CR>`
			
			`<example2-for ASD-3N/R>`
			`IPE0Now Playing  iPod_???????<CR>`
			`IPE1  A HARD DAY'S NIGHT._??<CR>`
			`IPE2  /The Beatles_?????????<CR>`
			`IPE3 _???????????????????????<CR>`
			`IPE4  A HARD DAY'S NIGHT_???<CR>`
			`IPE5    00:04_??????????????<CR>`
			`IPE6 _????????????????????<CR>`
			`IPE7 _????????????????????<CR>`
			`IPE8# SFL On     RPT All_???<CR>`
			`IPE9_?????????????????????<CR>`

37/38

Remote Lock/Panel Lock

EVENT	PARAMETER	function	example
SY	REMOTE LOCK ON	REMOTE CONTROL LOCK ON/OFF	SYREMOTE LOCK ON<CR>
	REMOTE LOCK OFF		SYREMOTE LOCK OFF<CR>
	PANEL LOCK ON	PANEL BUTTON(Except MASTER VOL.)CONTROL LOCK ON	SYPANEL LOCK ON<CR>
	PANEL+V LOCK ON	PANEL BUTTON & MASTER VOL. CONTROL LOCK ON	SYPANEL+V LOCK ON<CR>
	PANEL LOCK OFF	PANEL BUTTUM & MASTER VOL. CONTROL LOCK OFF	SYPANEL LOCK OFF<CR>