2009 ELITE Receivers RS-232C Command list

For models SC-27 SC-25 VSX-23TXH VSX-21TXH

Copyright © 2008 Pioneer Corporation All right reserved. This document may not be copied or distributed in any fashion without the express written permission of Pioneer Corporation 1-1 SHINOGURA SAIWAIKU KAWASAKI-SHI KANAGAWA 212-0031, JAPAN.

Notice

Notice1

This equipment save the power consumption (less than 1W) during the standby mode. To achieve this, main CPU doesn't operate during standby mode. For this reason, this equipment can not receive the 1st command from rs-232c port. But main CPU will be waked up by this 1st command.

This equipment is using 1st command "<CR>" as only a trigger to wake up the main CPU and can not decode 1st command.

Please send command as bellow.

Please make sure to have at least 100msec. Interval between the 1st command and the second command.



Notice2

It may happen to take time for the set product to respond to the command from your remote controlling system.

Notice3

After set to PANEL LOCK or REMOTE LOCK mode, "PANEL LOCK" or "REMOTE LOCK" message appear on FL display when a front panel key or remote control button pushed.



Physical Connection

Connector

RS232C DB9 Male, Crossover Cable

Pin	AV Receiver
1	*1
2	RXD
3	TXD
4	*1
5	GND
6	*1
7	RTS (BUSY)
8	NC
9	NC

*1 Pin 1&4&6 are shorted each other.

Communication

Communication Speed: 9600bps Character length: 8bits Parity:None Start bit:1bits Stop bit:1bit

Proneer AV Receiver Control Commands List

About Automatic Feedback

When the customer changes the status using key on the front panel or the remote controller of AV receiver, AV receiver send new status automatically.

(For ex.) The user changes function on the front panel.
Response from AV receiver : FN**<CR+LF>

Other Automatic Feedback status table.

AV Receiver status	Response
POWER	PWR* <cr+lf></cr+lf>
VOLUME	VOL** <cr+lf></cr+lf>
MUTE	MUT* <cr+lf></cr+lf>
INPUT SOURCE	FN** <cr+lf></cr+lf>
LISTENING MODE SET	SR**** <cr+lf></cr+lf>
LISTENING MODE	LM*** <cr+lf></cr+lf>
SPEAKERS	SPK* <cr+lf></cr+lf>
HDMI OUTPUT SELECT	HO* <cr+lf></cr+lf>
SBch PROCESSING	EX* <cr+lf></cr+lf>
MCACC MEMORY	MC* <cr+lf></cr+lf>
PHASE CONTROL	IS* <cr+lf></cr+lf>
TONE	TO* <cr+lf></cr+lf>
BASS	BA** <cr+lf></cr+lf>
TREBLE	TR** <cr+lf></cr+lf>
HDMI AUDIO	HA* <cr+lf></cr+lf>
TUNER PRESET	PR*** <cr+lf></cr+lf>
TUNER FREQUENCY	FR***** <cr+lf></cr+lf>
XM CHANNEL	XM*** <cr+lf></cr+lf>
SIRIUS CHANNEL	SIR*** <cr+lf></cr+lf>
ZONE 2 POWER	APR* <cr+lf></cr+lf>
ZONE 3 POWER	BPR* <cr+lf></cr+lf>
ZONE 2 VOLUME	ZV** <cr+lf></cr+lf>
ZONE 3 VOLUME	YV** <cr+lf></cr+lf>
ZONE 2 MUTE	Z2MUT* <cr+lf></cr+lf>
ZONE 3 MUTE	Z3MUT* <cr+lf></cr+lf>
ZONE 2 INPUT	Z2F** <cr+lf></cr+lf>
ZONE 3 INPUT	Z3F** <cr+lf></cr+lf>
PQLS	PQ* <cr+lf></cr+lf>

POWER

Command	Function	Response	Parameter	Example
PO <cr></cr>	POWER ON	PWR* <cr+lf></cr+lf>	0: ON	
PF <cr></cr>	POWER OFF		1: OFF	
?P <cr></cr>	Request POWER status.		1	Command:?P <cr> Response:PWR0<cr+lf> (now POWER ON)</cr+lf></cr>

SC-27 /CUXJCA	SC-25 /CUXJCA	VSX- 23TXH /CUXJCA	VSX- 21TXH /CUXJCA
0	0	0	0
0	0	0	0
0	0	0	0

VOLUME

Command	Function	Response	Parameter	Example
VU <cr></cr>	VOLUME UP	VOL*** <cr+lf></cr+lf>	***: 000 to 185 by ASCII code.	
VD <cr></cr>	VOLUME DOWN		(1step = 0.5dB)	
***VL <cr></cr>	VOLUME SET		185 : +12.0dB 184 : +11.5dB 161 : 0.0dB 001 : -80.0dB 000 :dB (MIN)	061VL <cr> (set to -50.0dB.)</cr>
?V <cr></cr>	Request VOLUME LEVEL.			Command:?V <cr> Response:VOL160<cr+lf> (VOLUME is set to 0.0dB)</cr+lf></cr>

	SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH	
Ī	0	0	0	0	
	0	0	0	0	
	0	0	0	0	
	0	0	0	0	

MUTE

Command	Function	Response	Parameter	Example
MO <cr></cr>	MUTE ON	MUT* <cr+lf></cr+lf>	0: ON	
	MUTE OFF		1: OFF	
?M <cr></cr>	Request MUTE ststus.			Command:?M <cr> Response:MUT1<cr+lf> (MUTE OFF)</cr+lf></cr>

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0

INPUT

Command	Function	Response	Parameter	Example
FN <cr></cr>	INPUT CHANGE	FN <cr+lf></cr+lf>	04: DVD	15FN <cr></cr>
			25: BD	(set to DVR.)
			05: TV/SAT	
			15: DVR	
			10: VIDEO 1	
			14: VIDEO 2	
			19: HDMI 1	
			20: HDMI 2	
			21: HDMI 3	
			22: HDMI 4	
			26: HOME MEDIA GALLERY	
			17: iPod/USB	
			18: XM RADIO	
			27: SIRIUS	
			01: CD	
			03: CD-R/TAPE	
			02: TUNER	

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	×	o□front
0	0	0	0
0	0	0	0
0	0	0	0
⊙∏Front	o□Front	o□Front	×
0	0	×	×
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

1		29: AUX		×	×	×	×
		00: PHONO		0	0	×	×
		12: MULTI CH IN		0	0	0	0
		31: HDMI (cyclic)		0	0	0	0
FU <cr></cr>	INPUT CHANGE (cyclic)			0	0	0	0
?F <cr></cr>	Request INPUT source		Command:?F <cr> Response:FN05<cr+lf> (TV/SAT is selected.)</cr+lf></cr>	0	0	0	0

LISTENING MODE

Command	Function	Response	Parameter	Example
	LISTENING MODE SET	SR****CR+LF>	0001: STEREO (cyclic)	0102SR <cr></cr>
			0009: STEREO (direct set)	(set to SCI-FI mode.
			0151: Auto Level Control (A.L.C.)	
			0003: Front Stage Surround Advance Focus	0008SR <cr></cr>
			0004: Front Stage Surround Advance Wide	(set to PURE DIRECT
			0010: STANDARD	mode.)
			0011: (2ch source)	mode.)
			0013: PRO LOGIC2 MOVIE	
			0018: PRO LOGIC2x MOVIE	
			0014: PRO LOGIC2 MUSIC	
			0019: PRO LOGIC2x MUSIC	
			0015: PRO LOGIC2 GAME	
			0020: PRO LOGIC2x GAME	
			0012: PRO LOGIC	
			0016: Neo:6 CINEMA	
			0017: Neo:6 MUSIC	
			0029: NEURAL THX	
			0028: XM HD SURROUND	
		1	0021: (Multi ch source)	
			0022: (Multi ch source) + DOLBY EX	
		1	0023: (Multi ch source) + PRO LOGIC2x MOVIE	
		1	0024: (Multi ch source) + PRO LOGIC2x MUSIC	
			0025: DTS-ES Neo:6	
		1	0026: DTS-ES matrix	
			0027: DTS-ES discrete	
		1	0030: DTS-ES 8ch discrete	
		1	0100: ADVANCED SURROUND (cyclic)	
		1	0100: ADVANCED SURROUND (CYCIIC) 0101: ACTION	
			0103: DRAMA	
		1	0102: SCI-FI	
			0105: MONO FILM	
			0104: ENTERTAINMENT SHOW	
			0106: EXPANDED THEATER	
			0116: TV SURROUND	
			0118: ADVANCED GAME	
		1	0117: SPORTS	
		1	0107: CLASSICAL	
			0110: ROCK/POP	
			0109: UNPLUGGED	
			0112: EXTENDED STEREO	
			0113: PHONES SURROUND	
			0050: THX (cyclic)	
			0051: PROLOGIC + THX CINEMA	
			0052: PL2 MOVIE + THX CINEMA	
			0053: Neo:6 CINEMA + THX CINEMA	
			0054: PL2x MOVIE + THX CINEMA	
		1	0055: THX SELECT2 GAMES	
			0068: THX CINEMA (for 2ch)	
			0069: THX CINEMA (107 2ch)	
			0070: THX GAMES (for 2ch) 0071: PL2 MUSIC + THX MUSIC	
		1	0071: PL2 MUSIC + THX MUSIC	
		1		
		1	0073: Neo:6 MUSIC + THX MUSIC	
			0074: PL2 GAME + THX GAMES	
			0075: PL2x GAME + THX GAMES	
		1	0076: THX ULTRA2 GAMES	
		1	0077: PROLOGIC + THX MUSIC	
			0078: PROLOGIC + THX GAMES	
			0056: THX CINEMA (for multi ch)	
			0057: THX SURROUND EX	
			0058: PL2x MOVIE + THX CINEMA	
		1	0059: ES Neo:6 + THX CINEMA	
		1	0060: ES MATRIX + THX CINEMA	
			0061: ES DISCRETE + THX CINEMA	
			0067: ES 8ch DISCRETE + THX CINEMA	
			0062: THX SELECT2 CINEMA	
		1	0063: THX SELECT2 MUSIC	
		1	0064: THX SELECT2 GAMES	
		1	0065: THX ULTRA2 CINEMA	
			0066: THX ULTRA2 MUSIC	
			0079: THX ULTRA2 GAMES	
			0080: THX MUSIC (for multi ch)	
		1	0081: THX GAMES (for multi ch)	
		1	0082: PLIIX MUSIC + THX MUSIC	
		1		
		1	0083: EX + THX GAMES	
		1	0084: Neo:6 + THX MUSIC	
			0085: Neo:6 + THX GAMES	
			0086: ES MATRIX + THX MUSIC	
			0087: ES MATRIX + THX GAMES	

SC-27	SC-25	VOA	VOA
/CUXJCA	/CUXJCA	23TXH	21TXH
0	0	0	0
o ×	0 X	×	0 X
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
×	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	×	×	×
×	×	×	×
×	×	×	×
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
×	0	0	0
×	0	0	0
×	0	0	0
0	×	×	×
0	×	×	×
0	×	×	×
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

			0090: ES 8CH DISCRETE + THX MUSIC 0091: ES 8CH DISCRETE + THX GAMES		0	0	0
			0005: AUTO SURR/STREAM DIRECT (cyclic)		0	0	0
			0006: AUTO SURROUND		0	0	0
			0152: OPTIMUM SURROUND		0	0	×
			0151: Auto Level Control (A.L.C.)		0	0	0
			0007: DIRECT		0	0	0
			0008: PURE DIRECT		0	0	0
?S <cr></cr>	Request LISTENING MODE setting.			Command:?S <cr> Response:SR0013<cr+lf> (PRO LOGIC2 MOVIE is selected.)</cr+lf></cr>	0	0	0
?L <cr></cr>	*	LM*** <cr+lf></cr+lf>	000: PRO LOGICII MOVIE	Command:?L <cr></cr>	0	0	0
	PLAYING LISTENING MODE		001: PRO LOGIC I MUSIC 002: PRO LOGIC	Response:LM017 <cr+lf></cr+lf>	0	0	0
	information. (for display)		003: Neo:6 CINEMA	(now DOLBY DIGITAL EX mode.)	0	0	0
	(IOI display)		004: Neo:6 MUSIC	mode.	0	0	0
			005: PRO LOGICII GAME	Command:?L <cr></cr>	0	0	0
			008: 96kHz PRO LOGIC	Response:LM032 <cr+lf></cr+lf>	0	0	0
			009: 96kHz PRO LOGICII MOVIE	(now ACTION mode)	0	0	0
			010: 96kHz PRO LOGICII MUSIC 011: 96kHz PRO LOGICII GAME		0	0	0
			016: DOLBY DIGITAL		0	0	0
			017: DOLBY DIGITAL EX		0	0	0
			019: DTS		0	0	0
			027: MPEG-2 AAC		0	0	0
			028: MPEG-2 AAC EX 030: DTS 96/24		0	0	0
			030: DIS 96/24 031: PCM		0	0	0
1			032: ACTION		0	0	0
			033: SCIFI		0	0	0
1			034: DRAMA		0	0	0
			035: ENTERTAINMENT SHOW 036: MONO FILM		0	0	0
			043: EXPANDED THEATER		0	0	0
			050: PRO LOGICIIx MOVIE		0	0	0
			051: PRO LOGIC II x MUSIC		0	0	0
			052: Neo:6 96K CINEMA		0	0	0
			053: Neo:6 96K MUSIC 056: PRO LOGIC II x GAME		0	0	0
			057: 96kHz PRO LOGIC II x MOVIE		0	0	0
			058: 96kHz PRO LOGIC II x MUSIC		0	0	0
			059: 96kHz PRO LOGIC II x GAME		0	0	0
			080: THX CINEMA 081: THX SURROUND EX		0	0	0
			082: THX ULTRA2 CINEMA		0	0 ×	0 ×
			085: DTS + Neo:6 + THX CINEMA		0	0	0
			087: PRO LOGIC II x MOVIE + THX CINEMA		0	0	0
			090: THX MUSIC		0	0	0
			091: THX GAMES 092: THX SELECT2 MUSIC		o ×	0	0
			093: THX SELECT2 MOSIC		×	0	0
			094: THX ULTRA2 MUSIC		0	×	×
			096: CLASSICAL		0	0	0
			098: UNPLUGGED		0	0	0
			099: ROCK/POP 107: EXTENDED STEREO		0	0	0
			122: NEURAL THX		0	0	0
			123: XM HD SURROUND		0	0	0
			124: SACD DIRECT		0	0	0
			125: PCM DIRECT 126: ANALOG DIRECT		0	0	0
			128: STEREO		0	0	0
			130: 96KHz STEREO		0	0	0
			134: 192kHz STEREO		0	0	×
1			135: FRONT STAGE SURROUND ADVANCE FOCUS 136: FRONT STAGE SURROUND ADVANCE WIDE		0	0	0
1			136: FRONT STAGE SURROUND ADVANCE WIDE 137: AUTO LEVEL CONTROL		0	0	0
1			154: DOLBY DIGITAL + PRO LOGIC II x MOVIE		0	0	0
1			155: DOLBY DIGITAL + PRO LOGIC II x MUSIC		0	0	0
			156: DTS + PROLIGICII x MOVIE		0	0	0
			157: DTS + PROLIGIC II x MUSIC 158: MPEG-2 AAC + PROLIGIC II x MOVIE		0	0	0
			159: MPEG-2 AAC + PROLIGICII x MUSIC		0	0	0
			166: DTS Express		0	0	0
			167: DTS-HD HIGH RESOLUTION		0	0	0
			168: DTS-HD MASTER AUDIO 169: DOLBY DIGITAL PLUS		0	0	0
			170: DOLBY DIGITAL PLUS EX		0	0	0
			171: DOLBY D PLUS +PL II x MOVIE		0	0	0
1			172: DOLBY D PLUS +PLIIx MUSIC		0	0	0
1			173: DOLBY D PLUS +PLII x MOVIE +THX CINEMA		0	0	0
1			174: DOLBY TrueHD 175: DOLBY TrueHD EX		0	0	0
1			176: DOLBY TrueHD +PLII x MOVIE		0	0	0
1			177: DOLBY TrueHD +PLIIx MUSIC		0	0	0
1			178: DOLBY TrueHD +PLII x MOVIE +THX CINEMA		0	0	0
1			179: DTS-(HD)ES 8ch Discrete		0	0	0
1			181: TV SURROUND 182: SPORTS		0	0	0
1			183: ADVANVED GAME		0	0	0
1			185: PHONES SURROUND		0	0	0
			213: MULTI CH IN		0	0	0
1	1		214: PRO LOGIC II x GAME + THX GAMES	ı	0	0	0

215: THX ULTRA2 GAMES 216: PRO LOGIC ${
m II}$ GAME + THX GAMES 219: HDMI THROUGH 220: PRO LOGIC + THX CINEMA 221: PRO LOGIC II MOVIE + THX CINEMA 222: Neo:6 CINEMA + THX CINEMA 224: THX SELECT2 GAMES (for 2ch) 225: PRO LOGIC II MUSIC + THX MUSIC 226: PRO LOGIC $\mathrm{II} \times \mathrm{MUSIC} + \mathrm{THX} \mathrm{MUSIC}$ 227: Neo:6 MUSIC + THX MUSIC 228: PRO LOGIC + THX MUSIC 229: PRO LOGIC + THX GAMES 230: DOLBY D + PL II x MOVIE + THX CINEMA 231: DTS + PIIx MOVIE + THX CINEMA 232: DTS-ES MATRIX6.1 + THX CINEMA 233: DTS-ES DISCRETE6.1 + THX CINEMA 234: MPEG-2 AAC + PL II x MOVIE + THX CINEMA 235: WMA 9 Pro + PL \mathbf{II} x MOVIE + THX CINEMA 236: THX SELECT2 CINEMA 237: THX SELECT2 GAMES 238: PCM + PL II x MOVIE + THX CINEMA 239: DTS-(HD)ES 8ch Discrete +THX CINEMA 240: DTS-(HD)ES Discrete +THX CINEMA 241: DTS-(HD)ES Matrix +THX CINEMA 242: PCM + PL II x MUSIC + THX MUSIC 243: PCM + DOLBY EX + THX GAMES 244: DOLBY D + PL II x MUSIC + THX MUSIC 245: DOLBY DIGITAL EX + THX GAMES 246: DTS + PL II x MUSTC + THX MUSTC 248: DTS-(HD)ES Matrix 249: DTS-(HD)ES Discrete 280: SACD + PRO LOGIC 281: SACD + PRO LOGIC II MOVIE 282: SACD + PRO LOGICII MUSIC 283: SACD + PRO LOGIC Π GAME 284: SACD + PRO LOGIC II x MOVIE (for 2ch) 285: SACD + PRO LOGIC Π x MUSIC (for 2ch) 286: SACD + PRO LOGIC II x GAME 287: SACD + PRO LOGIC $II \times$ MOVIE (for multi ch) 288: SACD + PRO LOGIC $II \times MUSIC$ (for multi ch) 322: DTS 96/24 STEREO 324: DTS + Neo:6 330: PCM +EX 333: PCM + PRO LOGICIIx MOVIE (for multi ch) 334: PCM + PRO LOGIC $II \times MUSIC$ (for multi ch) 340: SACD 342: SACD STEREO 344: SACD +EX 371: DTS 96/24 + Neo:6 372: DTS 96/24 ES MATRIX 380: WMA 9 PRO 382: WMA 9 PRO + EX 384: WMA 9 Pro + PRO LOGICⅡx MOVIE 385: WMA 9 Pro + PRO LOGIC II x MUSIC 390: DTS + Neo:6 + THX MUSIC 391: DTS + Neo:6 + THX GAMES 392: DTS-ES MATRIX6.1 + THX MUSIC 393: DTS-ES MATRIX6.1 + THX GAMES 394: DTS-ES DISCRETE6.1 + THX MUSIC 395: DTS-ES DISCRETE6.1 + THX GAMES 396: DTS-(HD)ES 8ch Discrete +THX MUSIC 397: DTS-(HD)ES 8ch Discrete +THX GAMES 398: DTS-(HD)ES Discrete +THX MUSIC 399: DTS-(HD)ES Discrete +THX GAMES 400: DTS-(HD)ES Matrix +THX MUSIC 401: DTS-(HD)ES Matrix +THX GAMES 402: MPEG-2 AAC + PL II x MUSIC + THX MUSIC 403: MPEG-2 AAC + DOLBY EX + THX GAMES 404: WMA 9 Pro + PL $\mathrm{II}\,\mathrm{x}$ MUSIC + THX MUSIC 405: WMA 9 Pro + DOLBY EX + THX GAMES 408: DOLBY D PLUS +PL $\mathrm{II}\,\mathrm{x}$ MUSIC +THX MUSIC 409: DOLBY D PLUS + DOLBY EX + THX GAMES 410: DOLBY True HD + PL II x MUSIC +THX MUSIC 411: DOLBY True HD + DOLBY EX + THX GAMES

	×	×	×
0	0	0	0
0		0	0
	0		
0	0	0	0
0	0	0	0
0	0	0	0
×	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
		0	0
0	0		
×	0	0	0
×	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0			~
	0	0	
0	0	0	0
0	0	0	0
0	0	0	0
0	0 0	0 0	0 0 0
0	0	0	0
0	0 0	0 0	0 0 0
0 0	0 0	0 0	0 0 0
0 0 0 0 0	0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0 0
0 0 0 0 0 0	0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0	0 0 0 0 0	0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0	0 0 0 0 0 0	0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0	0 0 0 0 0	0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0 0 0 0 0	0 0 0 0 0 0	0 0 0 0 0 0	
0 0 0 0 0 0	0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0	
	0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0
			0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0
			0 0 0 0 0 0 0 0 0
	0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0			
0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0			

0 × ×

TONE CONTROL

Command	Function	Response	Parameter	Example
TO <cr></cr>	TONE ON/BYPASS	TO* <cr+lf></cr+lf>	0: BYPASS	
?TO <cr></cr>	Request TONE status			Command:?TO <cr> Response:TOO<cr+lf> (now TONE BYPASS.)</cr+lf></cr>
BI <cr></cr>	BASS INCREMENT	BA** <cr+lf></cr+lf>		
BD <cr></cr>	BASS DECREMENT		**: 00 to 12 by ASCII code. (1step=1dB)	
?BA <cr></cr>	Request BASS status			Command:?BA <cr> Response:BA02<cr+lf> (BASS is set to +4dB.)</cr+lf></cr>
TI <cr></cr>	TREBLE INCREMENT	TR** <cr+lf></cr+lf>	1	
TD <cr></cr>	TREBLE DECREMENT			
?TR <cr></cr>	Request TREBLE status			Command:?TR <cr> Response:TR10<cr+lf> (TREBLE is set to - 4dB.)</cr+lf></cr>

		VSA-	VSA-
SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

DSP FUNCTION

Command	Function	Response	Parameter	Example
MC <cr></cr>	MCACC MEMORY SET	MC <cr+lf></cr+lf>		
?MC <cr></cr>	Request MCACC MEMORY status		0: MCACC MEMORY (cyclic) 1: MEMORY 1 2: MEMORY 2 3: MEMORY 3 4: MEMORY 4 5: MEMORY 5 6: MEMORY 6	Command: ?MC <cr> Response:MC3<cr+lf> (now MEMORY 3 is selected.)</cr+lf></cr>
EX <cr></cr>	SBch PROCESSING SET	EX <cr+lf></cr+lf>		
?EX <cr></cr>	Request SBch PROCESSING status		0: OFF 1: ON 2: AUTO	Command:?EX <cr> Response:EX2<cr+lf> (now AUTO is selected.)</cr+lf></cr>
IS <cr></cr>	PHASE CONTROL	IS <cr+lf></cr+lf>		
?IS <cr></cr>	Request PHASE CONTROL status		0: PHASE CONTROL OFF 1: PHASE CONTROL ON 2: FULL BAND PHASE CONTROL ON	Command:?IS <cr> Response:IS1<cr+lf> (now PHASE CONTROL ON is selected.)</cr+lf></cr>

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

AMP FUNCTION

Command	Function	Response	Parameter	Example
SPK <cr></cr>	SPEAKERS	SPK <cr+lf></cr+lf>		
?SPK <cr></cr>	Request SPEAKERS statu	s	0: SPEAKER OFF 1: SPEAKER A ON 2: SPEAKER B ON 3: SPEAKER A+B ON	Command:?SPK <vr> Response:SPK1<cr+lf> (now SPEAKER A ON.)</cr+lf></vr>
HO <cr></cr>	HDMI OUTPUT SELECT	HO <cr+lf></cr+lf>		
?HO <cr></cr>	Request HDMI OUTPUT status		0: HDMI OUT ALL 1: HDMI OUT 1 2: HDMI OUT 2	Command:?HO <cr> Response:HOO<cr+lf> (now HDMI OUT ALL is selected.)</cr+lf></cr>
HA <cr></cr>	HDMI AUDIO	HA <cr+lf></cr+lf>		
?HA <cr></cr>	Request HDMI AUDIO status		0: AMP 1: THROUGH	Command:?HA <cr> Response:HAO<cr+lf> (now AMP is selected.)</cr+lf></cr>
PQ <cr></cr>	PQLS	PQ <cr+lf></cr+lf>		
?PQ <cr></cr>	Request PQLS setting status		0: OFF 1: AUTO	Command:?PQ <cr> Response:PQ0<cr+lf> (now PQLS setting OFF is selected.)</cr+lf></cr>

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	×
0	0	0	×
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

KEY LOCK

Command	Function	Response	Parameter	Example
PKL <cr></cr>	PANEL KEY LOCK	PKL <cr+lf></cr+lf>		*PKL <cr></cr>
?PKL <cr></cr>	Request PANEL KEY LOCK status		1: PANEL KEY LOCK ON 2: PANEL KEY & VOLUME LOCK ON	Command:?PKL <cr> Response:PKL1<cr+lf> (now PANEL KEY LOCK ON.)</cr+lf></cr>
RML <cr></cr>	REMOTE LOCK	RML <cr+lf></cr+lf>		*RML <cr></cr>
?RML <cr></cr>	Request REMOTE LOCK status		1: REMOTE LOCK ON	Command:?RML <cr> Response:PKL1<cr+lf> (now REMOTE LOCK ON.)</cr+lf></cr>

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

CURSOR OPERATION

Command	Function	Response	Parameter	Example
STS <cr></cr>	STATUS DISPLAY	R <cr+lf></cr+lf>		
CUP <cr></cr>	AMP CURSOR UP	R <cr+lf></cr+lf>		
CDN <cr></cr>	AMP CURSOR DOWN	R <cr+lf></cr+lf>		
CRI <cr></cr>	AMP CURSOR RIGHT	R <cr+lf></cr+lf>		
CLE <cr></cr>	AMP CURSOR LEFT	R <cr+lf></cr+lf>		
CEN <cr></cr>	AMP CURSOR ENTER	R <cr+lf></cr+lf>		
CRT <cr></cr>	AMP RETURN	R <cr+lf></cr+lf>		
APA <cr></cr>	AUDIO PARAMETER	R <cr+lf></cr+lf>		
VPA <cr></cr>	VIDEO PARAMETER	R <cr+lf></cr+lf>		
KOF <cr></cr>	KEY OFF (for iPod, NETWORK)	R <cr+lf></cr+lf>	When this equipment continue command mode after sending the operation command, it needs to send "KOF" command.	

		V-2/2	V-2/4
SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

About "KOF<CR>" command : ZONE POWER

Command	Function	Response		Parameter	Example
APO <cr></cr>	ZONE 2 POWER ON	APR* <cr+lf></cr+lf>	0:	ON	
APF <cr></cr>	ZONE 2 POWER OFF		1:	OFF	
?AP <cr></cr>	Request ZONE 2 POWER status				Command:?AP <cr> Response:APR0<cr+lf> (ZONE 2 POWER ON)</cr+lf></cr>
BPO <cr></cr>	ZONE 3 POWER ON	BPR* <cr+lf></cr+lf>			
BPF <cr></cr>	ZONE 3 POWER OFF			İ	
?BP <cr></cr>	Request ZONE 3 POWER status				Command:?BP <cr> Response:BPR1<cr+lf> (ZONE 3 POWER OFF)</cr+lf></cr>

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	×
0	0	0	×
0	0	0	×

ZONE INPUT

Command	Function	Response	Parameter	Example
ZS <cr></cr>	ZONE 2 INPUT CHANGE	Z2F <cr+lf></cr+lf>	04: DVD	02ZS <cr></cr>

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0

			05: TV/SAT	(change to TUNER INPUT.)	0	0	0	0
			15: DVR		0	0	0	0
			10: VIDEO 1		0	0	0	0
			14: VIDEO 2		0	0	×	o∏front
			26: HOME MEDIA GALLERY		0	0	×	×
			17: iPod/USB		0	0	0	0
			18: XM RADIO		0	0	0	0
			27: SIRIUS		0	0	0	0
			01: CD		0	0	0	0
			03: CD-R/TAPE		0	0	0	0
			02: TUNER		0	0	0	0
			29: AUX		×	×	×	×
?ZS <cr></cr>	Request ZONE 2 INPUT			Command:?ZS <cr></cr>				
				Response: Z2F04 <cr+lf></cr+lf>	0	0	0	0
				(DVD is selected.)				
ZT <cr></cr>	ZONE 3 INPUT CHANGE	Z3F <cr+lf></cr+lf>	04: DVD	03TS <cr></cr>	0	0	0	×
			05: TV/SAT	(change to CD-R	0	0	0	×
			15: DVR		0	0	0	×
			10: VIDEO 1		0	0	0	×
			14: VIDEO 2		0	0	×	×
			26: HOME MEDIA GALLERY		0	0	×	×
			17: iPod/USB		0	0	×	×
			18: XM RADIO		0	0	×	×
			27: SIRIUS		0	0	×	×
			01: CD		0	0	0	×
			03: CD-R/TAPE		0	0	0	×
			02: TUNER		0	0	0	×
			29: AUX		×	×	×	×
?ZT <cr></cr>	Request ZONE 3 INPUT			Command:?ZT <cr> Response:Z2F01<cr+lf> (CD is selected.)</cr+lf></cr>	0	0	0	×

ZONE VOLUME

Command	Function	Response	Parameter	Example
ZU <cr></cr>	ZONE 2 VOLUME UP	ZV** <cr+lf></cr+lf>		
ZD <cr></cr>	ZONE 2 VOLUME DOWN		**: 00 to 81 by ASCII code.	
**ZV <cr></cr>	ZONE 2 VOLUME SET		(1step=1dB)	14ZV <cr> (set ZONE 2 VOLUME to - 67.0dB)</cr>
?ZV <cr></cr>	Request ZONE 2 VOLUME LEVEL.		81: 0.0dB 01: -80.0dB 00:dB(MIN)	Command:?ZV <cr> Response:ZV14<cr+lf> (ZONE 2 VOLUME is set to -67.0dB)</cr+lf></cr>
YU <cr></cr>	ZONE 3 VOLUME UP	YV** <cr+lf></cr+lf>		
YD <cr></cr>	ZONE 3 VOLUME DOWN			
**YV <cr></cr>	ZONE 3 VOLUME SET			25YV <cr> (set ZONE 3 VOLUME - 56.0dB)</cr>
?YV <cr></cr>	Request ZONE 3 VOLUME LEVEL.			Command:?YV <cr> Response:YV25<cr+lf> (ZONE 3 VOLUME is set to -56.0dB)</cr+lf></cr>

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	×
0	0	0	×
0	0	0	×
0	0	0	×

ZONE MUTE

Command	Function	Response	Parameter	Example
Z2MO <cr></cr>	ZONE 2 MUTE ON	Z2MUT* <cr+lf></cr+lf>	0: ON	
Z2MF <cr></cr>	ZONE 2 MUTE OFF		1: OFF	
?Z2M <cr></cr>	Request ZONE 2 MUTE			Command:?Z2M <cr></cr>
	status			Response:Z2MUT1 <cr+lf> (now ZONE 2 MUTE OFF)</cr+lf>
Z3MO <cr></cr>	ZONE 3 MUTE ON	Z3MUT* <cr+lf></cr+lf>		
Z3MF <cr></cr>	ZONE 3 MUTE OFF			
?Z3M <cr></cr>	Request ZONE 2 MUTE status		I	Command:?Z3M <cr> Response:Z3MUT0<cr+lf> (now ZONE 3 MUTE ON)</cr+lf></cr>

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	×
0	0	0	×
0	0	0	×

TUNER

Command	Function	Response		Parameter	Example
TFI <cr></cr>	TUNER FREQ INCREMENT	FR*****CR+LF>			_
TFD <cr></cr>	TUNER FREQ DECREMENT				
?FR <cr></cr>	Request TUNER FREQUENCY		A: F:	AM FM FM FREQUENCY: 0 to 9 by ASCII code A00530=AM 530kHz A01700=AM 1700kHz F08750=FM 87.50MHz F10800=FM 108.00MHz	Command:?FR <cr> Response:FRF08800<cr+l f=""> (now FM 88.00MHz)</cr+l></cr>
TB <cr></cr>	TUNER BAND				
*TP <cr></cr>	TUNER PRESET	PR*** <cr+lf></cr+lf>	*:	0 to 9 by ASCII code.	8TP <cr> (set to preset number 8.)</cr>
TC <cr></cr>	TUNER CLASS change		A01:	CLASS "A", NUMBER 1	
TPI <cr></cr>	TUNER PRESET INCREMENT				
TPD <cr></cr>	TUNER PRESET DECREMENT		G09:	CLASS "G", NUMBER 9	
?PR <cr></cr>	Request TUNER PRESET No			(CLASS = A to G, NUMBER = 01 to 09	Command:?PR <cr> Response:PRB04<cr+lf> (now tuner preset No. is B4)</cr+lf></cr>

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

Command	Function	Response	Parameter	Example
MX00		XM*** <cr+lf></cr+lf>	***: Channel number by ASCII code.	
01XM	1 (number key)	(↑when change ch	annel)	
02XM	2 (number key)			
03XM	3 (number key)			
04XM	4 (number key)			
05XM	5 (number key)			
06XM	6 (number key)			
07XM	7 (number key)			
MX80	8 (number key)			
09XM	9 (number key)			
10XM	CH + / Cursol DOWN↓			
11XM	CH - / Cursol UP↑			
12XM	PRESET ST + (→)			
13XM	PRESET ST - (←)			
14XM	DISPLAY			
15XM	PRESET			
16XM	CLASS			
17XM	DIRECT ACCESS (CH)			
18XM	MEMORY (EDIT)			
19XM	MENU			
21XM	ENTER			
22XM	RETURN			
23XM	CATEGORY			
?XM <cr></cr>	Request XM channel No.			Command:?XM <cr> Response:XM025<cr+lf> (now channel 25 is selected.)</cr+lf></cr>

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

Sirius Operation (USA model only)

_	ation (USA model o			
Command	Function	Response	Parameter	Example
00SI	0 (number key)	SIR*** <cr+lf></cr+lf>	***: Channel number by ASCII code.	
01SI	1 (number key)	(↑when change ch	nannel)	
02SI	2 (number key)			
03SI	3 (number key)			
04SI	4 (number key)			
05SI	5 (number key)			
06SI	6 (number key)			
07SI	7 (number key)			
08SI	8 (number key)			
09SI	9 (number key)			
10SI	CH + / Cursol DOWN↓			
11SI	CH - / Cursol UP↑			
12SI	PRESET ST + (→)			
13SI	PRESET ST - (←)			
14SI	DISPLAY			
15SI	PRESET			
16SI	CLASS			
17SI	DIRECT ACCESS (CH)			
18SI	MEMORY (EDIT)			
19SI	MENU			
21SI	ENTER			
22SI	RETURN			
23SI	CATEGORY			
?SIR <cr></cr>	Request SIRIUS channel No.			Command:?SIR <cr> Response:SIR019<cr+lf> (now channel 19 is selected.)</cr+lf></cr>

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

iPod Operation

Command	Function	Response	Parameter	Example
OOIP	PLAY	R <cr+lf></cr+lf>		
)1IP	PAUSE			
)2IP	STOP*		<pre>%note:</pre>	
3IP	PREVIOUS (< <)		Almost iPod cannot correspond stop function,	
4IP	NEXT (> >)		in this case, no response.	
)5IP	REV (< <)			05IP <cr> (start REV) KOF<cr> (stop REV)</cr></cr>
6IP	FWD (> >)			06IP <cr> (start FWD) KOF<cr> (stop FWD)</cr></cr>
7IP	REPEAT			
8IP	SHUFFLE			
9IP	DISPLAY			
OIP	iPod CONTROL			
3IP	Cursor UP			
4IP	Cursor DOWN			
5IP	Cursor RIGHT			
6IP	Cursor LEFT			
7IP	ENTER			
8IP	RETURN			
.9IP	TOP MENU			

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0
0	0	0	0

Hom<u>e Media Gallery Operation</u>

Command	Function	Response	Parameter	Example
00NW	0 (number key)	R <cr+lf></cr+lf>		
01NW	1 (number key)			
02NW	2 (number key)			
03NW	3 (number key)			
04NW	4 (number key)			
05NW	5 (number key)			
06NW	6 (number key)			

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	×	×
0	0	×	×
0	0	×	×
0	0	×	×
0	0	×	×
0	0	×	×
0	0	×	×

07NW	7 (number key)
08NW	8 (number key)
09NW	9 (number key)
10NW	PLAY
11NW	PAUSE
12NW	PREVIOUS (< <)
13NW	NEXT (> >)
18NW	DISPLAY
20NW	STOP
26NW	UP
27NW	DOWN
28NW	RIGHT
29NW	LEFT
30NW	ENTER
31NW	RETURN
32NW	PROGRAM
33NW	CLEAR
34NW	REPEAT
35NW	RANDOM
36NW	MENU
37NW	EDIT
38NW	CLASS

Error message

Error Mess	Error Name	Meaning	Example
E04 <cr+lf></cr+lf>	COMMAND ERROR		Command:ABCD <cr> Response:E04<cr+lf> (unknown "ABCD" Command.)</cr+lf></cr>
E06 <cr+lf></cr+lf>	PARAMETER ERROR		Command:99FN <cr> Response:E06<cr+lf> (unknown "99" Parameter.)</cr+lf></cr>
B00 <cr+lf></cr+lf>	BUSY	Now AV Receiver is Busy. Please wait few seconds.	

SC-27 /CUXJCA	SC-25 /CUXJCA	23TXH	21TXH
0	0	0	0
0	0	0	0
0	0	0	0