# Proneer seeing and hearing like never before

VSX-01TX

**RS-232C Protocol** 

June 2008

Version 0.01.00

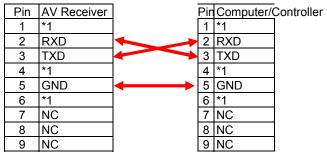
For Custom Installation

## **Physical Cable Connection**

### Connector

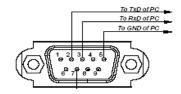
RS232C DB9 Male

## Pioneer A/V Receivers use a "crossover" (aka/"null modem" or "twisted pair") cable.



\*PinS 1, 4, & 6 are shorted to each other.

## **RECEIVER PINOUTS**



#### Communication

Communication Speed: 9600bps

Protocol Type: 8data bits,1stop bit,no parity

#### Notice1

To meet stringent power conservation measures Pioneer A/V receivers consume less than 1 Watt when in the "Standby" or "Off" mode.

To achieve this the main CPU doesn't operate in Standby/Off.

For this reason the receiver may not understand the first command send to it's the RS-232C port but the main CPU will "wake up" with the first command.

In other words, the receiver is using the first command as a trigger to wake up the main CPU and may not respond correctly to it.

For the proper execution of the first command please send the command twice.

Also, please make sure to have at least a 100msec. interval between the first and second command.

#### Example1

#### Notice2

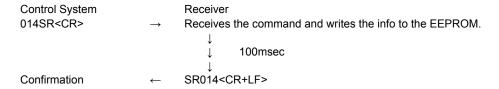
It takes a brief amount of time for the receiver to respond to a command like "Surround Mode" from your control system.

When the receiver receives a command it writes that information to the EEPROM.

Accordingly, you have to keep at least 100msec. before you do a "TIMEOUT" after sending the command to the receiver.

#### Example2

SR: The receiver's response to the command for PRO LOGIC II MUSIC.



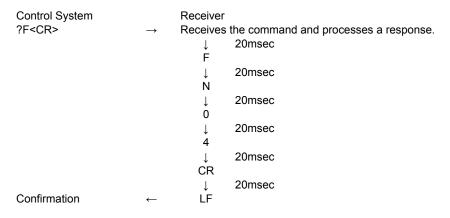
#### Notice3

The interval between each response sent from the receiver is 20msec.

Therefore you have to wait at least 20msec. before a "TIMEOUT".

#### Example3

?F: Responding to a request for the current function (input).



### VSX-01TX RS-232C Commands List

#### Automatic Feedback

When the input or function status is changed using buttons on the front panel or the remote control of the receiver, the receiver will send it's new status automatically. (VOLXX,PWRX,MUTX,FNXX,SRXXXX,LMXXX)

(For example) The user changes a function on the front panel. Receiver sends: FNXX<CR+LF>

#### All commands and requests must be followed by a Carriage Return <CR>

X:Argument:ASC code

These commands can be operated only in STEREO MODE..

| Statu | s Req | luest | Com | mand |
|-------|-------|-------|-----|------|
|       | Com   | mand  |     | Comn |

| Command       | Command Name                       | Argument | operation                         | Answer                       |
|---------------|------------------------------------|----------|-----------------------------------|------------------------------|
| ?V <cr></cr>  | VOLUME LEVEL STATUS REQUEST        |          | Return the VOLUME LEVEL           | VOLXX <cr+lf> *1</cr+lf>     |
| ?P <cr></cr>  | POWER STATUS REQUEST               |          | Return the POWER status           | PWRX <cr+lf> *2</cr+lf>      |
| ?M <cr></cr>  | MUTE STATUS REQUEST                |          | Return the MUTE status            | MUTX <cr+lf> *2</cr+lf>      |
| ?F <cr></cr>  | FUNCTION MODE REQUEST              |          | Return the FUNCTION MODE          | FNXX <cr+lf> *3</cr+lf>      |
| ?S <cr></cr>  | LISTENING MODE SETTING REQUEST     |          | Return the L.M SETTING            | SRXXXX <cr+lf> *4</cr+lf>    |
| ?L <cr></cr>  | LISTENING MODE REQUEST             |          | Return the L.M                    | LMXXX <cr+lf> *5</cr+lf>     |
| ?TO <cr></cr> | TONE STATUS REQUEST                |          | Return the TONE status            | TOX <cr+lf> *6</cr+lf>       |
| ?BA <cr></cr> | BASS STATUS REQUEST                |          | Return the BASS Level             | BAXX <cr+lf> *7</cr+lf>      |
| ?TR <cr></cr> | TREBLE STATUS REQUEST              |          | Return the TREBLE Level           | TRXX <cr+lf> *8</cr+lf>      |
| ?PR <cr></cr> | TUNER PRESET REQUEST               |          | Return the PRESET number          | PRXXX <cr+lf> *9</cr+lf>     |
| ?FR <cr></cr> | TUNER FREQ REQUEST                 |          | Return the FREQ number            | FRXXXXXX <cr+lf> *10</cr+lf> |
| ?AP <cr></cr> | ZONE 2 POWER STATUS REQUEST        |          | Return the POWER status           | APRX <cr+lf> *2</cr+lf>      |
| ?ZS <cr></cr> | ZONE 2 FUNCTION STATUS REQUEST     |          | Return the FUNCTION MODE          | Z2FXX <cr+lf> *3</cr+lf>     |
| ?ZV <cr></cr> | ZONE 2 VOLUME STATUS REQUEST       |          | Return the VOLUME LEVEL           | ZVXX <cr+lf> *1</cr+lf>      |
| ?MC <cr></cr> | MCACC POSITION REQUEST             |          | Return the MCACC POSITION status  | MCX <cr+lf> *15</cr+lf>      |
| ?EX <cr></cr> | SBch PROCESSING STATUS REQUEST     |          | Return the SBch PROCESSING status | EXXX <cr+lf> *14</cr+lf>     |
| ?XM <cr></cr> | XM channel REQUEST (USA model)     | 000-255  | Return XM channel                 | XMXXX <cr+lf></cr+lf>        |
| ?IS <cr></cr> | PHASE CONTROL STATUS REQUEST       |          | Return PHASE CONTROL STATUS       | ISX <cr+lf>*16</cr+lf>       |
| ?SI <cr></cr> | Sirius channel REQUEST (USA model) | 000-255  | Return Sirius channel             | SIXXX <cr+lf></cr+lf>        |

| Command  | Command Name               | Argument      | Operation                 | Answer                       |
|--|----------------------------|---------------|---------------------------|------------------------------|
| VU <cr></cr>   | VOLUME UP                  |               | VOLUME UP                 | VOLXX <cr+lf> *1</cr+lf>     |
| VD <cr></cr>   | VOLUME DOWN                |               | VOLUME DOWN               | VOLXX <cr+lf> *1</cr+lf>     |
| XXVL <cr></cr>   | VOLUME SET                 | 00-93 *1      | Set the VOLUME level      | VOLXX <cr+lf> *1</cr+lf>     |
| PO <cr></cr>   | POWER ON                   |               | POWER ON                  | PWRX <cr+lf> *2</cr+lf>      |
| PF <cr></cr>   | POWER OFF                  |               | POWER OFF                 | PWRX <cr+lf> *2</cr+lf>      |
| MO <cr></cr>   | MUTE ON                    |               | MUTE ON                   | MUTX <cr+lf> *2</cr+lf>      |
| MF <cr></cr>   | MUTE OFF                   |               | MUTE OFF                  | MUTX <cr+lf> *2</cr+lf>      |
| XXFN <cr></cr>   | FUNCTION MODE SET          | *3            | Set the FUNCTION MODE     | FNXX <cr+lf> *3</cr+lf>      |
| FU <cr></cr>   | FUNCTION MODE UP           |               | Change the FUNCTION MODE  | FNXX <cr+lf> *3</cr+lf>      |
| XXX(X)SR <cf< td=""><td>R&gt;LISTENING MODE SET</td><td>*4</td><td>Change the LISTENING MODE</td><td>SRXXX(X)<cr+lf> *4</cr+lf></td></cf<> | R>LISTENING MODE SET       | *4            | Change the LISTENING MODE | SRXXX(X) <cr+lf> *4</cr+lf>  |
| BI <cr></cr>   | BASS INCREMENT             |               | BASS INCREMENT            | BAXX <cr+lf> *7</cr+lf>      |
| BD <cr></cr>   | BASS DECREMENT             |               | BASS DECREMENT            | BAXX <cr+lf> *7</cr+lf>      |
| ΓI <cr></cr>   | TREBLE INCREMENT           |               | TREBLE INCREMENT          | TRXX <cr+lf> *8</cr+lf>      |
| ΓD <cr></cr>   | TREBLE DECREMENT           |               | TREBLE DECREMENT          | TRXX <cr+lf> *8</cr+lf>      |
| ΓB <cr></cr>   | TUNER BAND                 |               | change the BAND (AM/FM)   | FRXXXXXX <cr+lf> *10</cr+lf> |
| XTP <cr></cr>  | TUNER PRESET               | 0-9           | change the TUNER PRESET   | PRXXX <cr+lf> *9</cr+lf>     |
| C <cr></cr>  | TUNER CLASS                |               | change the TUNER CLASS    | PRXXX <cr+lf> *9</cr+lf>     |
| ΓPI <cr></cr>  | TUNER PRESET INCREMENT     |               | TUNER PRESET INCREMENT    | PRXXX <cr+lf> *9</cr+lf>     |
| ΓPD <cr></cr>  | TUNER PRESET DECREMENT     |               | TUNER PRESET DECREMENT    | PRXXX <cr+lf> *9</cr+lf>     |
| ΓFI <cr></cr>  | TUNER FREQ INCREMENT       |               | TUNER FREQ INCREMENT      | FRXXXXXX <cr+lf> *10</cr+lf> |
| ΓFD <cr></cr>  | TUNER FREQ DECREMENT       |               | TUNER FREQ DECREMENT      | FRXXXXXX <cr+lf> *10</cr+lf> |
| XXZS <cr></cr>   | ZONE2 FUNCTION MODE SET    | *3            | Set the FUNCTION MODE     | Z2FXX <cr+lf> *3</cr+lf>     |
| ZU <cr></cr>   | ZONE2 VOLUME UP            |               | VOLUME UP                 | ZVXX <cr+lf> *1</cr+lf>      |
| ZD <cr></cr>   | ZONE2 VOLUME DOWN          |               | VOLUME DOWN               | ZVXX <cr+lf> *1</cr+lf>      |
| APO <cr></cr>  | ZONE2 POWER ON             |               | ZONE2 POWER ON            | APRX <cr+lf> *2</cr+lf>      |
| APF <cr></cr>  | ZONE2 POWER OFF            |               | ZONE2 POWER OFF           | APRX <cr+lf> *2</cr+lf>      |
| XMC <cr></cr>  | MCACC POSITION             | 0,1,2,3,4,5,6 | change the MCACC POSITION | MCX <cr+lf> *15</cr+lf>      |
| XXEX <cr></cr>   | SBch PROCESSING SET        | 0,1,2         | Change EXTENDED MODE      | EXXX <cr+lf> *14</cr+lf>     |
| STS <cr></cr>  | STATUS DISPLAY             |               | to see OSD display        | R                            |
| XIS <cr></cr>  | PHASE CONTROL              | 0.1.2         | PHASE CONTROL ON/OFF      | ISX <cr+lf>*16</cr+lf>       |
| CUP <cr></cr>  | AMP CURSOR UP              |               | AMP CURSOR UP             | R                            |
| CDN <cr></cr>  | AMP CURSOR DOWN            |               | AMP CURSOR DOWN           | R                            |
| CRI <cr></cr>  | AMP CURSOR RIGHT           |               | AMP CURSOR RIGHT          | R                            |
| CLE <cr></cr>  | AMP CURSOR LEFT            |               | AMP CURSOR LEFT           | R                            |
| CEN <cr></cr>  | AMP CURSOR ENTER           |               | AMP CURSOR ENTER          | R                            |
| CRT <cr></cr>  | AMP RETURN                 |               | AMP RETURN                | R                            |
| APA <cr></cr>  | AUDIO PARAMETER            |               | AUDIO PARAMETER           | R                            |
| /PA <cr></cr>  | VIDEO PARAMETER            |               | VIDEO PARAMETER           | R                            |
| KOF <cr></cr>  | KEY OFF (for USB, NETWORK) |               | KEY OFF                   | R                            |

About the "KOF<CR>" command for USB/Network: After each command for USB and Network send the KOF command. For instance - the Cursor Up command (CUP<CR>) must be followed by the Key Off command (KOF<CR>) or the Menu will continue to scroll.

XM ra

| Command | Command Name        | Argument | Operation          | Answer                |
|---------|---------------------|----------|--------------------|-----------------------|
| 00XM    | STATION 10          | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 01XM    | 1                   | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 02XM    | 2                   | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| D3XM    | 3                   | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 04XM    | 4                   | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| D5XM    | 5                   | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| D6XM    | 6                   | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| D7XM    | 7                   | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| MX80    | 8                   | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| D9XM    | 9                   | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 10XM    | CH + / Cursol DOWNĮ | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 11XM    | CH - / Cursol UP↑   | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 12XM    | PRESET ST + (→)     | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 13XM    | PRESET ST - (←)     | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 14XM    | DISPLAY             | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 15XM    | PRESET              | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 16XM    | CLASS               | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 17XM    | DIRECT ACCESS(CH)   | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 18XM    | MEMORY (EDIT)       | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 19XM    | MENU                | -        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 21XM    | ENTER               | =        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 22XM    | RETURN              | =        | to see OSD display | XM*** <cr+lf></cr+lf> |
| 23XM    | CATEGORY            | -        | to see OSD display | XM*** <cr+lf></cr+lf> |

( when change channel)

| Command | Command Name        | Argument | Operation          | Answer                |
|---------|---------------------|----------|--------------------|-----------------------|
| 1200    | STATION 10          | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| 1SI     | 1                   | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| )2SI    | 2                   | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| )3SI    | 3                   | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| I4SI    | 4                   | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| )5SI    | 5                   | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| 16SI    | 6                   | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| 7SI     | 7                   | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| )8SI    | 8                   | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| )9SI    | 9                   | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| I0SI    | CH + / Cursol DOWNĮ | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| 1SI     | CH - / Cursol UP↑   | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| I2SI    | PRESET ST + (→)     | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| I3SI    | PRESET ST - (←)     | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| I4SI    | DISPLAY             | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| I5SI    | PRESET              | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| I6SI    | CLASS               | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| I7SI    | DIRECT ACCESS(CH)   | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| I8SI    | MEMORY (EDIT)       | =        | to see OSD display | SI*** <cr+lf></cr+lf> |
| 9SI     | MENU                | -        | to see OSD display | SI*** <cr+lf></cr+lf> |
| 21SI    | ENTER               | =        | to see OSD display | SI*** <cr+lf></cr+lf> |
| 2SI     | RETURN              | =        | to see OSD display | SI*** <cr+lf></cr+lf> |
| 23SI    | CATEGORY            | -        | to see OSD display | SI*** <cr+lf></cr+lf> |

USB Operation

## - | [to see OSD display | SI \*\*CK+LF> | (Tween change channel) All commands and requests must be followed by a Carriage Return <CR>

| Operation |                  | Don'     | 't forget to use the Key Off com | nmand (KOF <cr>).</cr> |
|-----------|------------------|----------|----------------------------------|------------------------|
| Command   | Command Name     | Argument | Operation                        | Answer                 |
| 10US      | PLAY             | =        | to see OSD display               | R                      |
| 11US      | PAUSE            | =        | to see OSD display               | R                      |
| 12US      | PREVIOUS ( < < ) | =        | to see OSD display               | R                      |
| 13US      | NEXT ( > > )     | =        | to see OSD display               | R                      |
| 14US      | REV (< < )       | =        | to see OSD display               | R                      |
| 15US      | FWD ( > >)       | =        | to see OSD display               | R                      |
| 16US      | REPEAT           | =        | to see OSD display               | R                      |
| 17US      | RAMDOM           | =        | to see OSD display               | R                      |
| 18US      | DISPLAY          | =        | to see OSD display               | R                      |
| 19US      | UP               | =        | to see OSD display               | R                      |
| 20US      | DOWN             | =        | to see OSD display               | R                      |
| 21US      | RIGHT            | =        | to see OSD display               | R                      |
| 22US      | LEFT             | =        | to see OSD display               | R                      |
| 23US      | ENTER            | =        | to see OSD display               | R                      |
| 24US      | RETURN           | =        | to see OSD display               | R                      |
| 25US      | TOP MENU         | -        | to see OSD display               | R                      |

Error message

| Error Message       | Error Name     | Meaning                           |
|---------------------|----------------|-----------------------------------|
| E04 <cr+lf></cr+lf> | COMMAND ERROR  | Detect Inappropriate Command line |
| E06 <cr+lf></cr+lf> | ARGUMENT ERROR | Inappropriate Factor              |

#### Explanation of argument

| *1 | VOLUME LEVE | L[2byte]       |
|----|-------------|----------------|
|    | 93          | +12dB          |
|    | 81          | 0dB            |
|    | 01          | -80dB          |
|    | 00          | (same as mute) |

Example1-1 Command ?V<CR> Answer VOL93<CR+LF>

Request Volume Level. Volume is set to +12dB.

\*2 **ON/OFF** [1byte] 0 ON 1 OFF

Example2
Command ?M<CR>
Answer MUT0<CR+LF>

Request Mute Status. Mute On.

|  | IODE NO.[2byte]  |   |
|--|--|---|
| 01   | CD   |   |
| 02   | TUNER<br>CDR   |   |
| 04   | DVD  |   |
| 05   | TV   |   |
| 10<br>15   | VIDEO or VIDEO1<br>DVR or DVR1   |   |
| 16   | DVR2   |   |
| 18   | XM   |   |
| 19<br>20   | HDMI1  |   |
| 25   | HDMI2<br>BDP   |   |
| 27   | SIRIUS   |   |
| 30   | USB (Atype)  |   |
| 31   | HDMI (cyclic)  |   |
|  | and 04FN <cr><br/>ver FN04<cr+lf></cr+lf></cr>   | Change to source 04(DVD).   |
|  | and in respect of "?F <cr>"<br/>ver FN04<cr+lf></cr+lf></cr>   | Request Current Source.<br>Source 04 is selected(DVD).  |
| 7 BASS status  |  |   |
| 00   | +6   |   |
| 02<br>04   | +4 +2  |   |
| 06   | 0  |   |
| 08   | -2   |   |
| 10   | -4   |   |
| 12   | -6   |   |
| Ansv   | and?BA <cr><br/>ver BA02<cr+lf></cr+lf></cr>   | Request BASS Level.<br>BASS is set to +4dB.   |
| 8 TREBLE stat  |  |   |
| 00   | +6<br>+4   |   |
| 04   | +2   |   |
| 06   | 0  |   |
| 08   | -2   |   |
| 10<br>12   | -4<br>-6   |   |
| 9 PRESET num<br>*01  | 1  | * = B : class   |
| *02  | 3  | * = C : class   |
| *04  | 4  |   |
| *05  | 5  |   |
| *06  | 6  |   |
| *07  | 8  |   |
| *08  | 9  |   |
| *10  | 0  |   |
|  |  |   |
| Example4   | nd 2DD/CDS   | Pequest PRESET number   |
| Comma  | and?PR <cr><br/>ver PRA04<cr+lf><br/>PRC10<cr+lf></cr+lf></cr+lf></cr>   |   |
| Comma<br>Answ  | ver PRA04 <cr+lf><br/>PRC10<cr+lf></cr+lf></cr+lf>   | PRESET number is set to class A   |
| Comma  | ver PRA04 <cr+lf><br/>PRC10<cr+lf></cr+lf></cr+lf>   | PRESET number is set to class A4  |
| 10 FREQ numb Answ A0**** F***** A is AM  | ver PRA04 <cr+lf><br/>PRC10<cr+lf></cr+lf></cr+lf>   | PRESET number is set to class A4  |
| Comma Answ   | ver PRA04 <cr+lf> PRC10<cr+lf>  per [7byte]</cr+lf></cr+lf>  | PRESET number is set to class A4  |
| Comma Answ  10 FREQ numb  A0**** F****  A is AM F is FM * is ASC □ cod  Example5   | ver PRA04 <cr+lf> PRC10<cr+lf> oer [7byte]  de 0 - 9</cr+lf></cr+lf>   | PRESET number is set to class Ad-<br>PRESET number is set to class Co   |
| Comma Answ  10 FREQ numb  A0**** F****  A is AM * is ASC □ cor  Example5 Comma   | wer PRA04-CR+LF> PRC10-CR+LF> ber [7byte]  de 0 - 9  and ?FR <cr></cr>   | PRESET number is set to class A: PRESET number is set to class Ct   |
| Comma Answ  10 FREQ numb  A0**** F****  A is AM * is ASC □ cor  Example5 Comma   | ver PRA04 <cr+lf> PRC10<cr+lf> oer [7byte]  de 0 - 9</cr+lf></cr+lf>   | PRESET number is set to class A PRESET number is set to class C  Request FREQ number FREQ number is set to AM 890 kt    |
| Comma Answ  10 FREQ numb  A0****  F****  A is AM  * is ASC □ cor  Example5  Comma Answ   | wer PRA04-CR+LF> PRC10-CR+LF> prc10-CR+LF>  oer [7byte]  de 0 - 9  and ?FR-CR> wer FRA0890-CR+LF> FRF08010-CR+LF>  | PRESET number is set to class A PRESET number is set to class Ct  Request FREQ number FREQ number is set to AM 890 kt   |
| Comma Answ  10 FREQ numb A0**** F*****  A is AM F is FM * is ASC oo Example5 Comma Answ  | wer PRA04 <cr+lf> PRC10<cr+lf> prc [7byte]  de 0 - 9  and ?FR<cr> wer FRA00890<cr+lf> FRF08010<cr+lf> cessing [1byte]</cr+lf></cr+lf></cr></cr+lf></cr+lf>   | PRESET number is set to class Ad- PRESET number is set to class Co  Request FREQ number FREQ number is set to AM 890 kH |
| Comma Answ  10 FREQ numb  A0****  F****  A is AM  * is ASC □ cor  Example5  Comma Answ   | wer PRA04-CR+LF> PRC10-CR+LF> prc10-CR+LF>  oer [7byte]  de 0 - 9  and ?FR-CR> wer FRA0890-CR+LF> FRF08010-CR+LF>  | PRESET number is set to class A PRESET number is set to class Ct  Request FREQ number FREQ number is set to AM 890 kt   |
| Comma Answ  10 FREQ numb A0**** F****  A is AM * is ASC   cod Example5 Comma Answ  | wer PRA04 <cr+lf> PRC10<cr+lf> oer [7byte]  de 0 - 9  and ?FR<cr> wer FRA00890<cr+lf> FRF08010<cr+lf> CESSING [1byte]  OFF</cr+lf></cr+lf></cr></cr+lf></cr+lf>  | PRESET number is set to class A PRESET number is set to class Ct  Request FREQ number FREQ number is set to AM 890 kt   |
| Comma Answ  10 FREQ numb  A0**** F*****  A is AM F is FM * is ASC   cor  Example5 Comma Answ  14 SBch PROC  0 0 1 1 2                              | wer PRA04 <cr+lf> PRC10<cr+lf> PRC10<cr+lf> ber [7byte]  de 0 - 9  and ?FR<cr> wer FRA00890<cr+lf> FRF08010<cr+lf> cessing [1byte]  OFF  ON  AUTO  SITION[1byte]</cr+lf></cr+lf></cr></cr+lf></cr+lf></cr+lf>  | PRESET number is set to class A PRESET number is set to class Ct  Request FREQ number FREQ number is set to AM 890 kt   |
| Comma Answ  10 FREQ numb  A0****  F****  A is AM  * is ASC   col  Example5 Comma Answ  14 SBch PROC  0 1 2 15 MCACC PO 0 0                         | wer PRA04 <cr+lf> PRC10<cr+lf> PRC10<cr+lf> oer [7byte]  de 0 - 9  and ?FR<cr> wer FRA00890<cr+lf> FRF08010<cr+lf> FRF08010<cr+lf> in the second of the secon</cr+lf></cr+lf></cr+lf></cr></cr+lf></cr+lf></cr+lf> | PRESET number is set to class A PRESET number is set to class Ct  Request FREQ number FREQ number is set to AM 890 kt   |
| Comma Answ  10 FREQ numb  A0****  F****  A is AM * is ASC □ cor  Example5 Comma Answ  14 SBch PROC  0 1 2  15 MCACC PO 1 1                         | wer PRA04 <cr+lf> PRC10<cr+lf> PRC10<cr+lf>  oer [7byte]  de 0 - 9  and ?FR<cr> wer FRA00890<cr+lf> FRF08010<cr+lf>  SESSING [1byte]  OFF  ON  JAUTO  SITION[1byte]  MCACC OFF  MEMORY 1</cr+lf></cr+lf></cr></cr+lf></cr+lf></cr+lf>  | PRESET number is set to class A PRESET number is set to class C  Request FREQ number FREQ number is set to AM 890 kt    |
| Comma Answ  10 FREQ numb  A0****  F*****  A is AM  * is ASC   coo  Example5  Comma Answ  14 SBch PROC  0 1 2  15 MCACC PO  1 2                     | wer PRA04 <cr+lf> PRC10<cr+lf> PRC10<cr+lf>  oer [7byte]  de 0 - 9  and ?FR<cr> wer FRA00890<cr+lf> FRF08010<cr+lf>  SESSING [1byte]  OFF  ON  AUTO  SITION[1byte]  MCACC OFF  MEMORY 1  MEMORY 2</cr+lf></cr+lf></cr></cr+lf></cr+lf></cr+lf>   | PRESET number is set to class A PRESET number is set to class Ct  Request FREQ number FREQ number is set to AM 890 kt   |
| Comma Answ  10 FREQ numb  A0**** F****  A is AM * is ASC   cod  Example5 Comma Answ  14 SBch PROC  0 1 1 2 15 MCACC PO 0 1 1 2 3                   | wer PRA04 <cr+lf> PRC10<cr+lf> PRC10<cr+lf>  oer [7byte]  de 0 - 9  and ?FR<cr> wer FRA0890<cr+lf> FRF08010<cr+lf>  SESSING [1byte]  OFF  ON  AUTO  SITION[1byte]  MCACC OFF  MEMORY 1  MEMORY 2  MEMORY 3</cr+lf></cr+lf></cr></cr+lf></cr+lf></cr+lf>  | PRESET number is set to class A PRESET number is set to class Ct  Request FREQ number FREQ number is set to AM 890 kt   |
| Comma Answ  10 FREQ numb  A0**** F*****  F*****  A is AM F is FM * is ASC cor  Example5 Comma Answ  14 SBch PROC  0 1 1 2 15 MCACC PO  0 1 1 2 3 4 | wer PRA04 <cr+lf> PRC10<cr+lf> PRC10<cr+lf>  oer [7byte]  de 0 - 9  and ?FR<cr> wer FRA00890<cr+lf> FR08010<cr+lf>  DOFF  ON  AUTO  SITION[1byte]  MEMORY 1  MEMORY 2  MEMORY 3  MEMORY 4  MEMORY 4</cr+lf></cr+lf></cr></cr+lf></cr+lf></cr+lf>   | PRESET number is set to class Ad- PRESET number is set to class Co  Request FREQ number FREQ number is set to AM 890 kH |
| Comma Answ  10 FREQ numb  A0**** F****  A is AM * is ASC   cod  Example5 Comma Answ  14 SBch PROC  0 1 1 2 15 MCACC PO 0 1 1 2 3                   | wer PRA04 <cr+lf> PRC10<cr+lf> PRC10<cr+lf>  oer [7byte]  de 0 - 9  and ?FR<cr> wer FRA0890<cr+lf> FRF08010<cr+lf>  SESSING [1byte]  OFF  ON  AUTO  SITION[1byte]  MCACC OFF  MEMORY 1  MEMORY 2  MEMORY 3</cr+lf></cr+lf></cr></cr+lf></cr+lf></cr+lf>  | PRESET number is set to class Ad- PRESET number is set to class Co  Request FREQ number FREQ number is set to AM 890 kH |
| Comma Answ  10 FREQ numb  A0****  F*****  A is AM  F is FM  * is ASC   col  Example5  Comma Answ  14 SBch PROC  0 1 2 15 MCACC PO  1 2 3 4 5 6     | wer PRA04 <cr+lf> PRC10<cr+lf> PRC10<cr+lf>  oer [7byte]  de 0 - 9  and ?FR<cr> wer FRA00890<cr+lf> FRF08010<cr+lf>  ESSING [1byte]  OFF  ON  AUTO  SITION[1byte]  MCACC OFF  MEMORY 1  MEMORY 2  MEMORY 3  MEMORY 4  MEMORY 5  MEMORY 5  MEMORY 6</cr+lf></cr+lf></cr></cr+lf></cr+lf></cr+lf>  | PRESET number is set to class Ad- PRESET number is set to class Co  Request FREQ number FREQ number is set to AM 890 kH |
| Comma Answ  10 FREQ numb  A0****  F****  A is AM * is ASC   cod  Example5 Comma Answ  14 SBch PROC  0 1 1 2 15 MCACC PO 0 1 2 3 4 5 6              | wer PRA04 <cr+lf> PRC10<cr+lf> PRC10<cr+lf>  oer [7byte]  de 0 - 9  and ?FR<cr> wer FRA0890<cr+lf> FRF08010<cr+lf>  ESSING [1byte]  OFF  ON  AUTO  SITION[1byte]  MCACC OFF  MEMORY 1  MEMORY 2  MEMORY 3  MEMORY 3  MEMORY 4  MEMORY 5  MEMORY 6  MICON[1byte]  MEMORY 6  MICON[1byte]  MEMORY 6  MICON[1byte]  MEMORY 1  MEMORY 3  MEMORY 4  MEMORY 5  MEMORY 6  MICON[1byte]</cr+lf></cr+lf></cr></cr+lf></cr+lf></cr+lf>   | PRESET number is set to class Ad<br>PRESET number is set to class C0  |
| Comma Answ  10 FREQ numb  A0****  F*****  A is AM  F is FM  * is ASC   col  Example5  Comma Answ  14 SBch PROC  0 1 2 15 MCACC PO  1 2 3 4 5 6     | wer PRA04 <cr+lf> PRC10<cr+lf> PRC10<cr+lf>  oer [7byte]  de 0 - 9  and ?FR<cr> wer FRA00890<cr+lf> FRF08010<cr+lf>  ESSING [1byte]  OFF  ON  AUTO  SITION[1byte]  MCACC OFF  MEMORY 1  MEMORY 2  MEMORY 3  MEMORY 4  MEMORY 5  MEMORY 5  MEMORY 6</cr+lf></cr+lf></cr></cr+lf></cr+lf></cr+lf>  | PRESET number is set to class Ad- PRESET number is set to class Co  Request FREQ number FREQ number is set to AM 890 kH |

\*4 LISTENING MODE SETLISTENING MODE SETTING REQUEST[4byte]
When you set the "Listening Mode" with the product front panel keys and knobs, you are operating the "LISTENING MODE SELECTOR" knob or the "LISTENING CH SELECT" button. Depending on the source, there are some modes which are not available.

Automatic detection for 2ch, 5.1 ch, and 6.1ch is not always available.

With the "SR" command, you can select whichever mode you wish.

Also, you can confirm your selection with the "SR" command by "?S" command.

\*) When the LISTENING MODE is changed, the set will dispatch an ANSWER command to let the external controller know the current status automatically; even without receiving a LISTENING MODE SETTING REQUEST from the controller. (Automatic Feedback [1-3byte]:data for mode setting.

Below are the command combinations for the LISTENING MODE command.

Editurate un Schriffen Answer SR0001<br/>
Answer SR0001<br/>
CR+LF><br/>
Answer LM130<<br/>
CR+LF><br/>
Command 78<br/>
Answer SR0031<br/>
CR+LF><br/>
All command:

set STEREO mode. now become STEREO mode. now 96kHz STEREO play. now LISTENNING mode? now ACTION mode.

| Allswe            | All commands and requests must be followed by a Car                       | now ACTION mo        | ue.                                   |
|-------------------|---|----------------------|---------------------------------------|
| 0XXXSR            | All commands and requests must be followed by a Car<br>Set Listening Mode | Group                | Comment                               |
| 001               | STEREO (cyclic)   | STEREO               | Continent                             |
| 003               | STEREU (CYCIIC)   | STEREO               |                                       |
|                   | FRONT STAGE SURROUND ADVANCE FOCUS  |                      |                                       |
| 004               | FRONT STAGE SURROUND ADVANCE WIDE   | STEREO               |                                       |
| 005               | AUTO SURROUND/STREAM DIRECT (same as key)                                 | AUTO SURR            |                                       |
| 006               | AUTO SURROUND   | AUTO SURR            |                                       |
| 007               | NORMAL DIRECT   | AUTO SURR            |                                       |
| 800               | PURE DIRECT   | AUTO SURR            |                                       |
| 009               | STEREO (direct command)   | STEREO               |                                       |
| 010               | STANDARD SELECTION (same as key)  | STANDARD             |                                       |
| 012               | PRO LOGIC   | STANDARD             | for 2ch Source                        |
| 013               | PRO LOGIC MOVIE   | STANDARD             |                                       |
|                   | PRO LOGICE MUCIE  |                      | for 2ch Source                        |
| 014               | PRO LOGIC□ MUSIC PRO LOGIC□ GAME  | STANDARD             | for 2ch Source                        |
| 015               |   | STANDARD             | for 2ch Source                        |
| 016               | Neo:6 CINEMA  | STANDARD             | for 2ch Source                        |
| 017               | Neo:6 MUSIC   | STANDARD             | for 2ch Source                        |
| 018               | PRO LOGIC□x MOVIE   | STANDARD             | for 2ch Source                        |
| 019               | PRO LOGIC□x MUSIC   | STANDARD             | for 2ch Source                        |
| 020               | PRO LOGIC□x GAME  | STANDARD             | for 2ch Source                        |
| 021               | Deponding on Source (for Multi-ch)  | STANDARD             | for Multi-ch Source                   |
| 022               | (Multi-Channel Source) + EX   | STANDARD             | for Multi-ch Source                   |
|                   | (Multi-Channel Course) + DDO + OCICTy MOVIE                               |                      |                                       |
| 023               | (Multi-Channel Source) + PRO LOGIQIX MOVIE                                | STANDARD             | for Multi-ch Source                   |
| 024               | (Multi-Channel Source) + PRO LOGIQIX MUSIC                                | STANDARD             | for Multi-ch Source                   |
| 025               | DTS + Neo:6   | STANDARD             | for Multi-ch Source                   |
| 026               | DTS-ES matrix6.1  | STANDARD             | for Multi-ch Source                   |
| 027               | DTS- ES discrete6.1   | STANDARD             | for Multi-ch Source                   |
| 028               | XM HD SURROUND  | STANDARD             | for 2ch Source                        |
| 029               | NEURAL THX  | STANDARD             | for Multi-ch Source                   |
|                   |   |                      |                                       |
| 030               | DTS- ES 8ch discrete  | STANDARD             | for Multi-ch Source                   |
| 050               | THX SELECTION (same as key)   | HOME THX             |                                       |
| 051               | PRO LOGIC + THX CINEMA  | HOME THX             | for 2ch Source                        |
| 052               | PRO LOGICII MOVIE + THX CINEMA  | HOME THX             | for 2ch Source                        |
| 053               | Neo:6 CINEMA + THX CINEMA   | HOME THX             | for 2ch Source                        |
| 054               | PRO LOGICIIX MOVIE + THX CINEMA   | HOME THX             | for 2ch Source                        |
|                   |   | HOME THX             |                                       |
| 055               | THX GAMES MODE (THX SELECT2 GAMES) THX CINEMA                             |                      | for 2ch Source<br>for Multi-ch Source |
| 056               |   | HOME THX             |                                       |
| 057               | THX SURROUND EX   | HOME THX             | for Multi-ch Source                   |
| 058               | PRO LOGICIIX MOVIE + THX CINEMA   | HOME THX             | for Multi-ch Source                   |
| 059               | DTS + Neo:6 + THX CINEMA  | HOME THX             | for Multi-ch Source                   |
| 060               | DTS-ES MATRIX + THX CINEMA  | HOME THX             | for Multi-ch Source                   |
| 061               | DTS-ES DISCRETE6.1 + THX CINEMA   | HOME THX             | for Multi-ch Source                   |
| 062               | THX SELECT2 CINEMA  | HOME THX             | for Multi-ch Source                   |
| 063               | THX SELECT2 MUSIC   | HOME THX             | for Multi-ch Source                   |
| 064               | THX SELECT2 MOSIC THX SELECT2 GAMES                                       | HOME THX             | for Multi-ch Source                   |
|                   |   |                      |                                       |
| 067               | DTS-ES 8ch DISCRETE + THX CINEMA  | HOME THX             | for Multi-ch Source                   |
| 068               | THX CINEMA  | HOME THX             | for 2ch Source                        |
| 069               | THX MUSIC   | HOME THX             | for 2ch Source                        |
| 070               | THX GAMES   | HOME THX             | for 2ch Source                        |
| 071               | PL2 MUSIC + THX MUSIC   | HOME THX             | for 2ch Source                        |
| 072               | PL2x MUSIC + THX MUSIC  | HOME THX             | for 2ch Source                        |
| 073               | Neo:6 MUSIC + THX MUSIC   | HOME THX             | for 2ch Source                        |
| 074               | PL2 GAME + THX GAMES  | HOME THX             | for 2ch Source                        |
| 075               | PL2x GAME + THX GAMES   | HOME THX             |                                       |
|                   |   |                      | for 2ch Source                        |
| 080               | THX MUSIC   | HOME THX             | for Multi-ch Source                   |
| 081               | THX GAMES   | HOME THX             | for Multi-ch Source                   |
| 082               | PLIIX MUSIC + THX MUSIC   | HOME THX             | for Multi-ch Source                   |
| 083               | EX + THX GAMES  | HOME THX             | for Multi-ch Source                   |
| 084               | Neo:6 + THX MUSIC   | HOME THX             | for Multi-ch Source                   |
|                   |   |                      |                                       |
| 085               | Neo:6 + THX GAMES   | HOME THX             | for Multi-ch Source                   |
| 086               | ES MATRIX + THX MUSIC   | HOME THX             | for Multi-ch Source                   |
| 087               | ES MATRIX + THX GAMES   | HOME THX             | for Multi-ch Source                   |
| 088               | ES DISCRETE + THX MUSIC   | HOME THX             | for Multi-ch Source                   |
| 089               | ES DISCRETE + THX GAMES   | HOME THX             | for Multi-ch Source                   |
| 090               | ES 8CH DISCRETE + THX MUSIC   | HOME THX             | for Multi-ch Source                   |
|                   |   |                      |                                       |
| 091               | ES 8CH DISCRETE + THX GAMES   | HOME THX             | for Multi-ch Source                   |
| 100               | ADVANCED SURROUND SELECTION (same as key)                                 | ADV.SURR             |                                       |
| 101               | ACTION  | ADV.SURR             |                                       |
| 102               | SCI-FI  | ADV.SURR             |                                       |
| 103               | DRAMA   | ADV.SURR             |                                       |
| 104               | ENTERTAINMENT SHOW (MUSICAL)  | ADV.SURR             |                                       |
| 105               | MONO FILM   | ADV.SURR             |                                       |
|                   | EXPANDED THEATER (7-D THEATER)  |                      | +                                     |
| 106               |   | ADV.SURR             |                                       |
| 107               | CLASSICAL   | ADV.SURR             |                                       |
| 109               | UNPLUGGED (JAZZ)  | ADV.SURR             |                                       |
| 110               | ROCK/POP (ROCK)   | ADV.SURR             |                                       |
|                   | EXTENDED STEREO (7CH-STEREO)  | ADV.SURR             |                                       |
| 112               | PHONES SURROUND   | ADV.SURR             |                                       |
|                   |   |                      |                                       |
| 113               | TV SURROUND   |                      |                                       |
| 113<br>116        | TV SURROUND   | ADV.SURR             |                                       |
| 113<br>116<br>117 | TV SURROUND<br>SPORTS   | ADV.SURR<br>ADV.SURR |                                       |
| 113<br>116        | TV SURROUND   | ADV.SURR             |                                       |

LM\*\*\*
\*5 LISTENING (DECODE) MODE REQUEST[3byte]
Below is the list Indicating the combination of the LISTENING MODE selected by "SR" command and the LISTENING MODE determined by the input source signal.

When the LISTENING MODE is set and the format for the source signal is confirmed, the receiver will send an ANSWER COMMAND to the controller to let it know the LISTENING MODE status. It replies automatically and does not need to receive a LISTENING MODE REQUEST.

(Automatic Feedback)
LISTENING MODE shows the current signal format the receiver is detecting or the surround mode which has been added to the original signal.

| LMXXX      | Listenning Mode Name  | Group                | Comment |
|------------|---|----------------------|---------|
| 000        | PRO LOGICII MOVIE PRO LOGIC□ MUSIC  | STANDARD<br>STANDARD |         |
| 002        | PRO LOGIC   | STANDARD             |         |
| 003        | NEO6 CINEMA   | STANDARD             |         |
| 004<br>005 | NEO6 MUSIC PRO LOGIC□ GAME  | STANDARD<br>STANDARD |         |
| 003        | 96kHz PRO LOGIC   | STANDARD             |         |
| 009        | 96kHz PRO LOGICII MOVIE   | STANDARD             |         |
| 010        | 96kHz PRO LOGICII MUSIC   | STANDARD             |         |
| 011<br>015 | 96kHz PRO LOGICII GAME<br>PCM 96KHz   | STANDARD<br>STANDARD |         |
| 016        | DOLBY DIGITAL   | STANDARD             |         |
| 017        | DOLBY DIGITAL EX  | STANDARD             |         |
| 019<br>022 | DTS DTS-ES DISC 6.1   | STANDARD<br>STANDARD |         |
| 023        | DTS-ES MTRX 6.1   | STANDARD             |         |
| 030        | DTS 96/24   | STANDARD             |         |
| 031<br>032 | PCM<br>ACTION   | STANDARD<br>ADV.SURR |         |
| 033        | SCIFI   | ADV.SURR             |         |
| 034        | DRAMA   | ADV.SURR             |         |
| 035<br>036 | ENTERTAINMENT SHOW (MUSICAL) MONOFILM   | ADV.SURR<br>ADV.SURR |         |
| 043        | EXPANDED THEATER (7-D THEATER)  | ADV.SURR             |         |
| 050        | PRO LOGIC□x MOVIE   | STANDARD             |         |
| 051<br>052 | PRO LOGIC□x MUSIC NEO6 96K CINEMA   | STANDARD<br>STANDARD |         |
| 053        | NEO6 96K MUSIC  | STANDARD             |         |
| 054        | NEO6 88K CINEMA   | STANDARD             |         |
| 055<br>056 | NEO6 88K MUSIC PRO LOGIC□x GAME   | STANDARD<br>STANDARD |         |
| 057        | 96kHz PRO LOGIQIX MOVIE   | STANDARD             |         |
| 058        | 96kHz PRO LOGIQIX MUSIC   | STANDARD             |         |
| 059        | 96kHz PRO LOGICIIX GAME   | STANDARD             |         |
| 080<br>081 | THX CINEMA THX SURROUND EX  | THX<br>THX           |         |
| 082        | THX ULTRA2 CINEMA   | THX                  |         |
| 083        | THX SELECT2 MUSIC   | THX                  |         |
| 085<br>087 | DTS + Neo6 + THX CINEMA PRO LOGICIIX MOVIE + THX CINEMA   | THX<br>THX           |         |
| 090        | THX MUSIC   | THX                  |         |
| 091        | THX GAMES   | THX                  |         |
| 096<br>098 | CLASSICAL<br>UNPLUGGED (JAZZ)   | ADV.SURR<br>ADV.SURR |         |
| 099        | ROCK/POP (ROCK)   | ADV.SURR             |         |
| 107        | EXTENDED STEREO (7CH-STEREO)  | ADV.SURR             |         |
| 122        | NEURAL THX  | etc.                 |         |
| 123<br>124 | XM HD SURROUND SACD DIRECT  | etc.<br>etc.         |         |
| 125        | PCM DIRECT  | etc.                 |         |
| 126        | ANALOG DIRECT   | etc.                 |         |
| 128<br>130 | STEREO<br>96KHz STEREO  | STEREO<br>STEREO     |         |
| 134        | 192kHz STEREO   | STEREO               |         |
| 135        | FRONT STAGE SURROUND ADVANCE FOCUS  | STEREO               |         |
| 136<br>137 | FRONT STAGE SURROUND ADVANCE WIDE AUTO LEVEL CONTROL  | STEREO<br>STEREO     |         |
| 140        | PCM88.2kHz + PRO LOGIC  | STANDARD             |         |
| 141        | PCM88.2kHz + PRO LOGIC MOVIE  | STANDARD             |         |
| 142<br>143 | PCM88.2kHz + PRO LOGIC∃ MUSIC<br>PCM88.2kHz + PRO LOGIC∃ GAME                                       | STANDARD<br>STANDARD |         |
| 144        | PCM88.2kHz + PRO LOGICIIx MOVIE (for 2ch)   | STANDARD             |         |
| 145        | PCM88.2kHz + PRO LOGICIIX MUSIC (for 2ch)   | STANDARD             |         |
| 146<br>154 | PCM88.2kHz + PRO LOGIC□x GAME  DOLBY DIGITAL + PRO LOGIC□x MOVIE                                    | STANDARD<br>STANDARD |         |
| 155        | DOLBY DIGITAL + PRO LOGICIIX MUSIC  | STANDARD             |         |
| 156        | DTS + PROLIGIC□x MOVIE  | STANDARD             |         |
| 157        | DTS + PROLIGIC X MUSIC  | STANDARD             |         |
| 162<br>163 | PCM88.2kHz + PRO LOGICIX MOVIE (for multichannel) PCM88.2kHz + PRO LOGICIX MUSIC (for multichannel) | STANDARD<br>STANDARD |         |
| 164        | PCM96kHz + PRO LOGICIIX MOVIE (for multichannel)  | STANDARD             |         |
| 165        | PCM96kHz + PRO LOGIQIx MUSIC (for multichannel)   | STANDARD             |         |
| 166<br>167 | DTS Express DTS-HD HIGH RESOLUTION  | STANDARD<br>STANDARD |         |
| 168        | DTS-HD HIGH RESOLUTION DTS-HD MASTER AUDIO  | STANDARD             |         |
| 169        | DOLBY DIGITAL PLUS  | STANDARD             |         |
| 170        | DOLBY DIGITAL PLUS EX DOLBY DIGITAL PLUS +PRO LOGICIIX MOVIE  | STANDARD             |         |
| 171<br>172 | DOLBY DIGITAL PLUS +PRO LOGICIIX MOVIE  DOLBY DIGITAL PLUS +PRO LOGICIIX MUSIC                      | STANDARD<br>STANDARD |         |
| 173        | DOLBY DIGITAL PLUS +PRO LOGICIIX MOVIE +THX CINEMA  | THX                  |         |
| 174        | DOLBY trueHD  | STANDARD             |         |
| 175<br>176 | DOLBY TrueHD EX DOLBY TrueHD +PRO LOGICIIX MOVIE  | STANDARD<br>STANDARD |         |
| 177        | DOLBY TrueHD +PRO LOGICIX MOVIE  DOLBY TrueHD +PRO LOGICIX MUSIC                                    | STANDARD             |         |
| 178        | DOLBY TrueHD +PRO LOGICIIX MOVIE +THX CINEMA  | THX                  |         |
| 179        | DTS-(HD)ES 8ch Discrete   | STANDARD             |         |
| 181<br>182 | TV SURROUND<br>SPORTS   | ADV.SURR<br>ADV.SURR |         |
| 183        | GAME  | ADV.SURR             |         |
| 185        | PHONES SURROUND   | ADV.SURR             |         |
| 200        | 6CH IN<br>6CH IN + EX   | STANDARD<br>STANDARD |         |
| 202        | 7CH IN  | STANDARD             |         |
| 206        | 8CH IN  | STANDARD             |         |
| 208        | 6CH IN + PRO LOGICIIX MOVIE   | STANDARD             |         |
| 209<br>210 | 6CH IN + PRO LOGICIIX MUSIC 6CH IN + PRO LOGICIIX MOVIE +THX CINEMA                                 | STANDARD<br>THX      |         |
| 210        | MULTI-CH IN   | STANDARD             |         |
| 214        | PRO LOGIC□x GAME + THX GAMES  | THX                  |         |
| 215        | THX ULTRA2 GAMES  | THX                  |         |
| 216<br>219 | PRO LOGIC□ GAME + THX GAMES  HDMI THROUGH   | THX<br>etc.          |         |
| 220        | PRO LOGIC + THX CINEMA  | THX                  |         |
| 221        | PRO LOGICII MOVIE + THX CINEMA  | THX                  |         |
| 222        | Neo:6 CINEMA + THX CINEMA   | THX                  |         |
| 225        | PRO LOGIC□ MUSIC + THX MUSIC  | THX                  |         |

| 227   | Neo:6 MUSIC + THX MUSIC   | THX                                     |  |
|---|---|---|--|
| 230   | DOLBY DIGITAL + PRO LOGICIIX MOVIE + THX CINEMA   | THX                                     |  |
| 231   | DTS + PRO LOGICIIX MOVIE + THX CINEMA   | THX                                     |  |
| 232   | DTS-ES MATRIX6.1 + THX CINEMA   | THX                                     |  |
| 233   | DTS-ES DISCRETE6.1 + THX CINEMA   | THX                                     |  |
| 235   | WMA 9 Pro + PRO LOGICIIX MOVIE + THX CINEMA   | THX                                     |  |
| 238   | PCM + PRO LOGICIIX MOVIE + THX CINEMA   | THX                                     |  |
| 239   | DTS-(HD)ES 8ch Discrete +THX CINEMA   | THX                                     |  |
| 240   | DTS-(HD)ES Discrete +THX CINEMA   | THX                                     |  |
| 241   | DTS-(HD)ES Matrix +THX CINEMA   | THX                                     |  |
| 242   | PCM + PRO LOGIC□x MUSIC + THX MUSIC   | THX                                     |  |
| 243   | PCM + DOLBY EX + THX GAMES  | THX                                     |  |
| 244   | DOLBY DIGITAL + PRO LOGIC X MUSIC + THX MUSIC   | THX                                     |  |
| 245   | DOLBY DIGITAL EX + THX GAMES  | THX                                     |  |
| 246   | DTS + PRO LOGIC□x MUSIC + THX MUSIC   | THX                                     |  |
| 248   | DTS-(HD)ES Matrix   | STANDARD                                |  |
| 249   | DTS-(HD)ES Discrete   | STANDARD                                |  |
| 250   | DVD-AUDIO + PRO LOGIC   | STANDARD                                |  |
| 251   | DVD-AUDIO + PRO LOGIC MOVIE   | STANDARD                                |  |
| 252   | DVD-AUDIO + PRO LOGIC MUSIC   | STANDARD                                |  |
| 253   | DVD-AUDIO + PRO LOGIC GAME  | STANDARD                                |  |
| 254   | DVD-AUDIO + PRO LOGIC   SAME  | STANDARD                                |  |
| 255   | DVD-AUDIO + PRO LOGIC x MUSIC (for 2ch)   | STANDARD                                |  |
|   |   |   |  |
| 256<br>257  | DVD-AUDIO + PRO LOGIC∃x GAME  DVD-AUDIO + PRO LOGIC∃x MOVIE (for multichannel)  | STANDARD<br>STANDARD                    |  |
|   |   |   |  |
| 258   | DVD-AUDIO + PRO LOGIC x MUSIC (for multichannel)  | STANDARD                                |  |
| 260<br>270  | DVD-AUDIO 88.2k + PRO LOGIC<br>DVD-AUDIO 96k + PRO LOGIC  | STANDARD<br>STANDARD                    |  |
| 280   | SACD + PRO LOGIC  | STANDARD                                |  |
|   |   |   |  |
| 281   | SACD + PRO LOGIC□ MOVIE  SACD + PRO LOGIC□ MUSIC  | STANDARD<br>STANDARD                    |  |
| 282   |   |   |  |
| 283<br>284  | SACD + PRO LOGIC□ GAME  SACD + PRO LOGIC□x MOVIE (for 2ch)  | STANDARD<br>STANDARD                    |  |
|   |   |   |  |
| 285   | SACD + PRO LOGIC□x MUSIC (for 2ch)  | STANDARD                                |  |
| 286   | SACD + PRO LOGIC□x GAME   | STANDARD<br>STANDARD                    |  |
| 287   | SACD + PRO LOGIC × MOVIE (for multichannel)   | STANDARD                                |  |
| 288   | SACD + PRO LOGIC x MUSIC (for multichannel)   |   |  |
| 300   | PCM 88.2KHz   | STANDARD                                |  |
| 302   | PCM 176.4KHz  | STANDARD                                |  |
| 303   | PCM 192KHz  | STANDARD                                |  |
| 304   | PCM 88.2KHz STEREO  | STEREO                                  |  |
| 305   | PCM 96KHz STEREO  | STEREO                                  |  |
| 306   | PCM 176.4KHz STEREO   | STEREO                                  |  |
| 307   | PCM 192KHz STEREO   | STEREO                                  |  |
| 322   | DTS 96/24 STEREO  | STEREO                                  |  |
| 324   | DTS + Neo:6   | STANDARD                                |  |
| 330   | PCM +EX   | STANDARD                                |  |
| 331   | PCM 88.2 +EX  | STANDARD                                |  |
| 332   | PCM 96 +EX  | STANDARD                                |  |
| 333   | PCM + PRO LOGICIIx MOVIE (for multichannel)   | STANDARD                                |  |
| 334   | PCM + PRO LOGICIIx MUSIC (for multichannel)   | STANDARD                                |  |
| 340   | SACD  | STANDARD                                |  |
| 342   | SACD STEREO   | STEREO                                  |  |
| 344   | SACD +EX  | STANDARD                                |  |
| 350   | DVD-AUDIO   | STANDARD                                |  |
| 351   | DVD-AUDIO 88.2KHz   | STANDARD                                |  |
| 352   | DVD-AUDIO 96KHz   | STANDARD                                |  |
| 356   | DVD-AUDIO STEREO  | STEREO                                  |  |
| 358   | DVD-AUDIO 88.2KHz STEREO  | STEREO                                  |  |
| 360   | DVD-AUDIO 96KHz STEREO  | STEREO                                  |  |
| 362   | DVD-AUDIO 176KHz STEREO   | STEREO                                  |  |
| 363   | DVD-AUDIO 192KHz STEREO   | STEREO                                  |  |
| 366   | DVD AUDIO +EX   | STANDARD                                |  |
| 367   | DVD-AUDIO 88.2KHz +EX   | STANDARD                                |  |
| 368   | DVD-AUDIO 96KHz +EX   | STANDARD                                |  |
| 371   | DTS 96/24 + Neo:6   | STANDARD                                |  |
| 372   | DTS 96/24 ES MATRIX   | STANDARD                                |  |
| 373   | DVD-AUDIO 176KHz  | STANDARD                                |  |
| 374   | DVD-AUDIO 192KHz  | STANDARD                                |  |
| 380   | WMA 9 PRO   | STANDARD                                |  |
| 382   | WMA 9 PRO + EX  | STANDARD                                |  |
| 384   | WMA 9 Pro + PRO LOGIC□x MOVIE   | STANDARD                                |  |
| 385   | WMA 9 Pro + PRO LOGIC□x MUSIC   | STANDARD                                |  |
| 200   | DTS + Neo:6 + THX MUSIC   | THX                                     |  |
| 300   | DTS + Neo:6 + THX MMOSIC  DTS + Neo:6 + THX GAMES   | THX                                     |  |
| 390<br>391  |   |   |  |
| 391   |   | THX                                     |  |
| 391<br>392  | DTS-ES MATRIX6.1 + THX MUSIC  | THX<br>THX                              |  |
| 391<br>392<br>393   | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES   | THX                                     |  |
| 391<br>392<br>393<br>394  | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX MUSIC  | THX<br>THX                              |  |
| 391<br>392<br>393<br>394<br>395   | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX MUSIC DTS-ES DISCRETE6.1 + THX GAMES   | THX THX THX                             |  |
| 391<br>392<br>393<br>394<br>395<br>396  | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX MUSIC DTS-ES DISCRETE6.1 + THX GAMES DTS-(HD)ES 8ch Discrete + THX MUSIC   | THX THX THX THX THX                     |  |
| 391<br>392<br>393<br>394<br>395<br>396<br>397   | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-(HD)ES 8ch Discrete + THX MUSIC DTS-(HD)ES 8ch Discrete + THX GAMES   | THX THX THX THX THX THX THX             |  |
| 391<br>392<br>393<br>394<br>395<br>396<br>397<br>398  | DTS-ES MATRIXA.1 + THX MUSIC DTS-ES MATRIXA.1 + THX GAMES DTS-ES DISCRETE.6.1 + THX MUSIC DTS-ES DISCRETE.6.1 + THX GAMES DTS-(HD)ES 8ch Discrete +THX MUSIC DTS-(HD)ES 8ch Discrete +THX GAMES DTS-(HD)ES DISCRETE.1 + THX MUSIC DTS-(HD)ES DISCRETE.1 + THX MUSIC   | THX THX THX THX THX THX THX THX         |  |
| 391<br>392<br>393<br>394<br>395<br>396<br>397<br>398<br>399   | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-(HD)ES 8ch Discrete +THX MUSIC DTS-(HD)ES 8ch Discrete +THX GAMES DTS-(HD)ES DIscrete +THX GAMES DTS-(HD)ES DIscrete +THX MUSIC DTS-(HD)ES DIscrete +THX MUSIC  | THX |  |
| 391<br>392<br>393<br>394<br>395<br>396<br>397<br>398<br>399<br>400                                    | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-(HD)ES 8ch Discrete + THX MUSIC DTS-(HD)ES 8ch Discrete + THX GAMES DTS-(HD)ES 0ch Discrete + THX GAMES DTS-(HD)ES Discrete + THX MUSIC DTS-(HD)ES Discrete + THX GAMES DTS-(HD)ES Matrix + THX MUSIC   | THX |  |
| 391<br>392<br>393<br>394<br>395<br>396<br>397<br>398<br>399<br>400<br>401                             | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX MUSIC DTS-ES DISCRETE6.1 + THX GAMES DTS-(HD)ES 8ch Discrete + THX MUSIC DTS-(HD)ES 8ch Discrete + THX GAMES DTS-(HD)ES 8ch Discrete + THX GAMES DTS-(HD)ES Discrete + THX MUSIC DTS-(HD)ES Discrete + THX MUSIC DTS-(HD)ES Discrete + THX GAMES DTS-(HD)ES MIX + THX MUSIC DTS-(HD)ES MATIX + THX MUSIC   | THX |  |
| 391<br>392<br>393<br>394<br>395<br>396<br>397<br>398<br>399<br>400<br>401<br>402                      | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-(HD)ES 8ch Discrete +THX MUSIC DTS-(HD)ES 8ch Discrete +THX MUSIC DTS-(HD)ES 8ch Discrete +THX GAMES DTS-(HD)ES Discrete +THX GAMES DTS-(HD)ES Discrete +THX GAMES DTS-(HD)ES Discrete +THX GAMES DTS-(HD)ES Matrix +THX MUSIC DTS-(HD)ES Matrix +THX GAMES MPEG-2 AAC + PRO LOGIC · x MUSIC + THX MUSIC  | THX |  |
| 391<br>392<br>393<br>394<br>395<br>396<br>397<br>398<br>399<br>400<br>401<br>402<br>403               | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-(HD)ES 8ch Discrete + THX MUSIC DTS-(HD)ES 8ch Discrete + THX GAMES DTS-(HD)ES 8ch Discrete + THX GAMES DTS-(HD)ES Discrete + THX MUSIC DTS-(HD)ES Discrete + THX MUSIC DTS-(HD)ES Discrete + THX MUSIC DTS-(HD)ES Matrix + THX MUSIC DTS-(HD)ES Matrix + THX GAMES MPEG-2 AAC + PRO LOGIC .x MUSIC + THX MUSIC MPEG-2 AAC + DOLBY EX + THX GAMES   | THX |  |
| 391<br>392<br>393<br>394<br>395<br>396<br>397<br>398<br>399<br>400<br>401<br>402<br>403<br>404        | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-(HD)ES 8ch Discrete +THX MUSIC DTS-(HD)ES 8ch Discrete +THX GAMES DTS-(HD)ES Discrete +THX GAMES DTS-(HD)ES Discrete +THX MUSIC DTS-(HD)ES Discrete +THX MUSIC DTS-(HD)ES DISCRETE +THX GAMES DTS-(HD)ES Matrix +THX MUSIC DTS-(HD)ES Matrix +THX GAMES MPEG-2 AAC + PRO LOGIC   X MUSIC + THX MUSIC MPEG-2 AAC + DOLBY EX + THX GAMES WMA 9 Pro + PRO LOGIC   X MUSIC + THX MUSIC  | THX |  |
| 391<br>392<br>393<br>394<br>395<br>396<br>397<br>398<br>399<br>400<br>401<br>402<br>403<br>404<br>405 | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-(HD)ES 8ch Discrete +THX MUSIC DTS-(HD)ES 8ch Discrete +THX GAMES DTS-(HD)ES 8ch Discrete +THX GAMES DTS-(HD)ES Discrete +THX GAMES DTS-(HD)ES Discrete +THX GAMES DTS-(HD)ES Discrete +THX GAMES DTS-(HD)ES Matrix + THX GAMES DTS-(HD)ES Matrix + THX GAMES MPEG-2 AAC + POLBY EX + THX GAMES WMA 9 Pro + PRO LOGIC x MUSIC + THX MUSIC WMA 9 Pro + PRO LOGIC x MUSIC + THX MUSIC WMA 9 Pro + DOLBY EX + THX GAMES  | THX |  |
| 391<br>392<br>393<br>394<br>395<br>396<br>397<br>398<br>400<br>401<br>402<br>403<br>404<br>405<br>408 | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX MUSIC DTS-ES DISCRETE6.1 + THX MUSIC DTS-ES DISCRETE6.1 + THX GAMES DTS-(HD)ES 8ch Discrete +THX MUSIC DTS-(HD)ES 8ch Discrete +THX GAMES DTS-(HD)ES Discrete +THX GAMES DTS-(HD)ES Discrete +THX MUSIC DTS-(HD)ES Discrete +THX MUSIC DTS-(HD)ES Matrix +THX MUSIC DTS-(HD)ES Matrix +THX GAMES MPEG-2 AAC + POLOGIC - X MUSIC + THX MUSIC MPEG-2 AAC + DOLBY EX + THX GAMES WMA 9 Pro + PRO LOGIC - X MUSIC + THX MUSIC WMA 9 Pro + DOLBY EX + THX GAMES WMA 9 Pro + DOLBY EX + THX GAMES DOLBY DIGTTAL PLUS + PRO LOGIC - X MUSIC + THX MUSIC | THX |  |
| 391<br>392<br>393<br>394<br>395<br>396<br>397<br>398<br>399<br>400<br>401<br>402<br>403<br>404<br>405 | DTS-ES MATRIX6.1 + THX MUSIC DTS-ES MATRIX6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-ES DISCRETE6.1 + THX GAMES DTS-(HD)ES 8ch Discrete +THX MUSIC DTS-(HD)ES 8ch Discrete +THX GAMES DTS-(HD)ES 8ch Discrete +THX GAMES DTS-(HD)ES Discrete +THX GAMES DTS-(HD)ES Discrete +THX GAMES DTS-(HD)ES Discrete +THX GAMES DTS-(HD)ES Matrix + THX GAMES DTS-(HD)ES Matrix + THX GAMES MPEG-2 AAC + POLBY EX + THX GAMES WMA 9 Pro + PRO LOGIC x MUSIC + THX MUSIC WMA 9 Pro + PRO LOGIC x MUSIC + THX MUSIC WMA 9 Pro + DOLBY EX + THX GAMES  | THX |  |