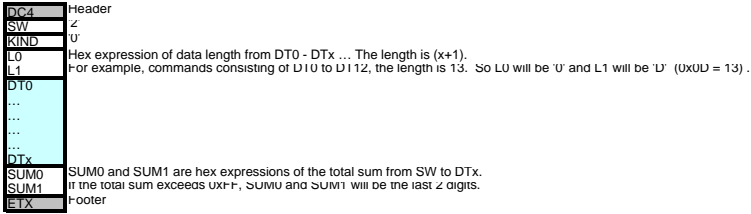
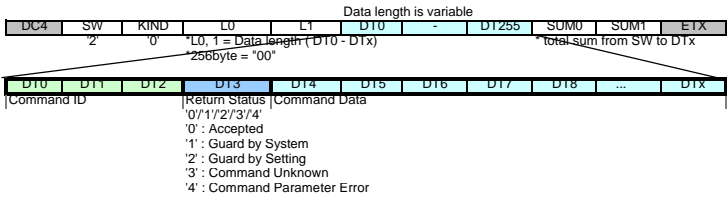
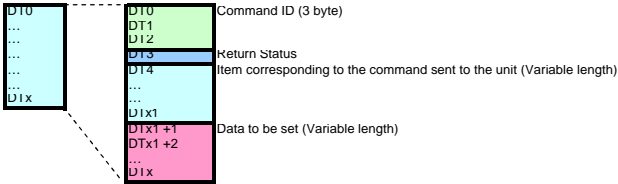


Return Commands from Slave to Host

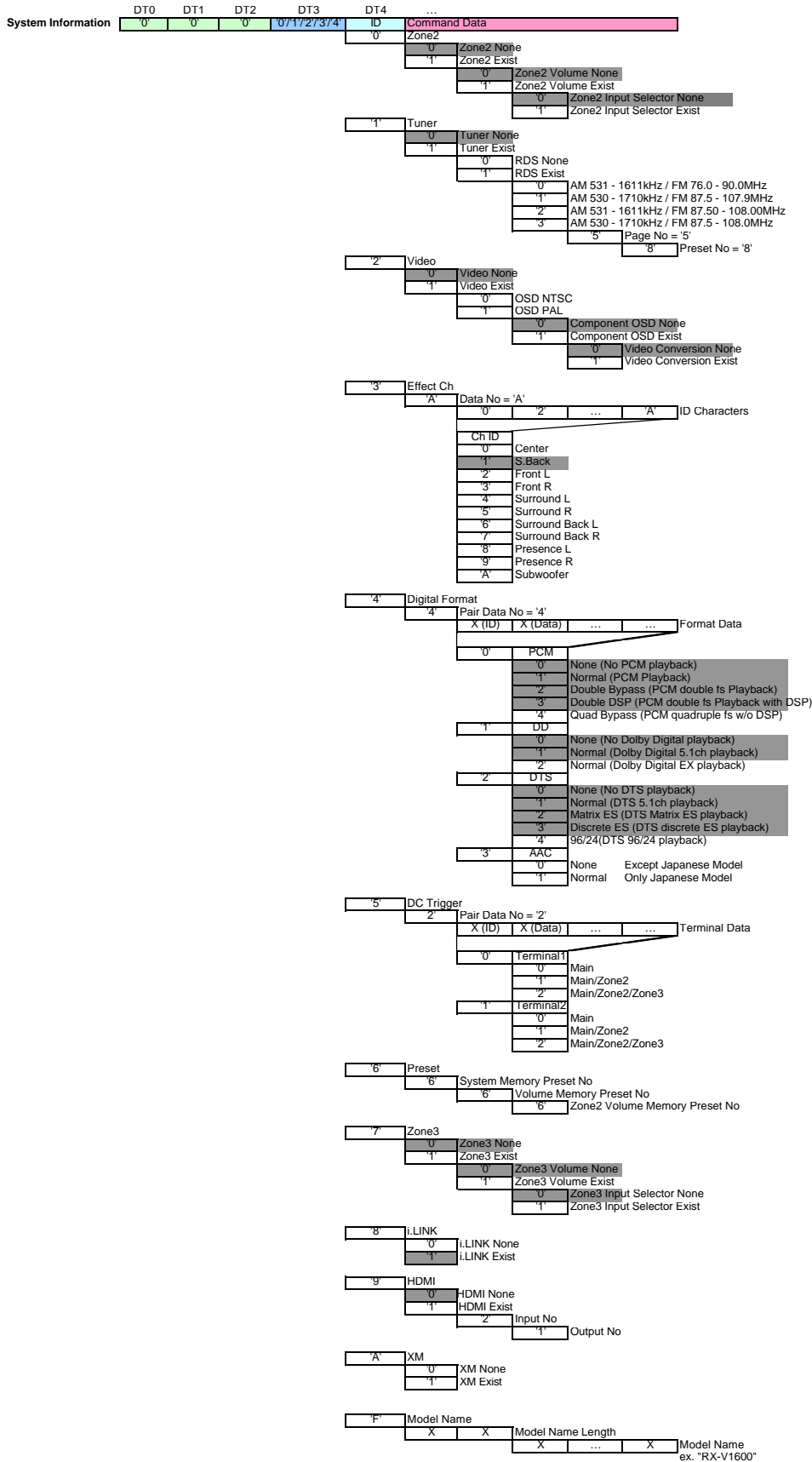
'0'/'1'/'2'/'3'/'4'
'0' : Accepted
'1' : Guard by System
'2' : Guard by Setting
'3' : Command Unknown
'4' : Command Parameter Error



Following is the data structure from DT0 to DTx.



From the next page, only from DT0 to DTx bytes will be illustrated.



Input Information	0	0	1	0/1/2/3/4	ID	Data Number	Command Data	Command Data
	0				SP OUT			
		0			X	Data No.		
						CH ID		
		0	0			Center		
		0	1			S-Back		
		0	2			Front L		
		0	3			Front R		
		0	4			Surround L		
		0	5			Surround R		
		0	6			Surround Back L		
		0	7			Surround Back R		
		0	8			Presence L		
		0	9			Presence R		
		0	A			Subwoofer		
1						Audio Input Analog		
4						Audio Input D.D.RF		
5						Video Input Composite / S		
7						Audio Output Analog		
9						Video Output Composite / S		
	0		X			Data No.		
						Input ID		Input ID
						Input ID		
		0	0			PHONO		
		0	1			CD		
		0	2			TUNER		
		0	3			CD-R		
		0	4			MD/TAPE		
		0	5			DVD		
		0	6			DTV		
		0	7			CBL/SAT		
		0	8			SAT		
		0	9			VCR1		
		0	A			DVR/VCR2		
		0	B			VCR3		
		0	C			V-AUX		
		0	D			Multi CH		
		0	E			XM [*]		* Only USA & Canada
2						Audio Input Optical		
3						Audio Input Coaxial		
6						Video Input Component		
8						Audio Output Optical		
	0		X			Data No.		
						Terminal ID		Terminal ID
						Terminal ID		
		0	0			1 or A		
		0	1			2 or B		
		0	2			3 or C		
		0	3			4 or D		
		0	4			5 or E		
		0	5			6 or F		

DSP Information	0	0	2	0/1/2/3/4	ID	Data Number	Command Data	Command Data
				0	Program			
					X	X	Data No	
							Program ID	
				0		0	Munich*	*Only RX-V2600
				0		1	Hall B	
				0		2	Hall C	
				0		3		
				0		4	Hall D	
				0		5	Vienna	
				0		6	Live Concert	
				0		7		
				0		8	Tokyo	
				0		9	Freiburg*	
				0		A	Royaumont	
				0		B		
				0		C	Village Gate	
				0		D	Village Vanguard	
				0		E	The Bottom Line	
				0		F		
				1		0	The Roxy Theatre	
				1		1	Warehouse Loft	
				1		2	Arena	
				1		3		
				1		4	Disco	
				1		5	Party	
				1		6	Game	
				1		7	7ch Stereo	
				1		8	Pop/Rock	
				1		9	DJ	
				1		A		
				1		B		
				1		C	Classical / Opera*	
				1		D	Pavilion	
				1		E		
				1		F		
				2		0	Mono Movie	
				2		1	TV Sports	
				2		2		
				2		3		
				2		4	Spectacle	
				2		5	Sci-Fi	
				2		6		
				2		7		
				2		8	Adventure	
				2		9	General	
				2		A		
				2		B		
				2		C	Standard	
				2		D	Enhanced	
				2		E		
				2		F		
				3		0	Pro Logic II Movie	
				3		1	Pro Logic II Music	
				3		2	NEO:6 Cinema	
				3		3	NEO:6 Music	
				3		4	2ch Stereo	
				3		5	DIRECT STEREO	
				3		6	THX Cinema (Select2)	
				3		7	THX Music	
				3		8		
				3		9	HALL F	
				3		A	HALL G	
				3		B	HALL H	
				3		C	THX Game	
				8		0	STRAIGHT	

DSP Information	0	0	2	0/1/2/3/4	ID	Data Number	Command Data	...	Command Data
				1	User Parameter				
				2	Maker Parameter				
					X	X	Data No		
							Parameter ID		
				0		0	P. Init. Delay		
				0		1	P. Room Size		
				0		2	P. Liveness		
				0		3	S. Delay (2ch)		
				0		4	S. Delay (Multi ch)		
				0		5	S. Init Delay		
				0		6	S. Room Size		
				0		7	S. Liveness		
				0		8	SB. Init. Delay		
				0		9	SB Room Size		
				0		A	SB Liveness		
				0		B	Rev. Time		
				0		C	Rev. Delay		
				0		D	Rev. Level		
				0		E	DSP Level		
				0		F	Panorama		
				1		0	Dimension		
				1		1	CT Width		
				1		2	C. Image		
				1		3	CT Level		
				1		4	SL Level		
				1		5	SB Level		
				1		6	SR Level		
				1		7	PL Level		
				1		8	PR Level		
				1		9	SBL LEVEL		
				1		A	SBR LEVEL		
				1		B	Decoder Type		
				1		C	DIAL LIFT		
				1		D	2CH DECODE		
				1		E	Pro Logic / PLIIx		
				2		0	FOCUS*		
				2		2	TruBass* *SRS CSII Parameter: Only Japan		
				2		4	Direct		

XM Information

0	0	3	0/1/2/3/4	ID	Command Data			
				0	Antenna			
					X	X	Level	"00" Wait "01" - "64" 1 - 100% "FF" None
0	0	3	0/1/2/3/4	ID	History	Character Length	Command Data	
				1	Channel Name			
					0	Current		
					1	History1		
					2	History2		
					1	0	"10" means 16 characters.	
					X	...	X	Channel Name ex. "Deep Tracks "
				2	Category Name			
					0	Current		
					1	History1		
					2	History2		
					1	0	"10" means 16 characters.	
					X	...	X	Category Name ex. " Rock "
				3	Artist Name			
					0	Current		
					1	History1		
					2	History2		
					1	0	"10" means 16 characters.	
					X	...	X	Artist Name ex. " Rock "
				4	Song Name			
					0	Current		
					1	History1		
					2	History2		
					1	0	"10" means 16 characters.	
					X	...	X	Song Name

I/O Assign

0	1	0	0/1/2/3/4	TYPE	No	Input ID
				0	Coaxial IN	
				1	Optical OUT	
				2	Optical IN	
				3	Component Video	
				6	HDMI	
				0	1	or A
				1	2	or B
				2	3	or C
				3	4	or D
				4	5	or E
				5	6	or F
				0	PHONO	
				1	CD	
				2	TUNER	
				3	CD-R	
				4	MD/TAPE	
				5	DVD	
				6	DTV	
				7	CBL/SAT	
				8	SAT	
				9	VCR1	
				A	DVR/VCR2	
				B	VCR3	
				C	V-AUX	
				D	Multi CH	
				E	XM* * Only USA & Canada	
				F	None (Read Only)	

Rename

0	1	1	0/1/2/3/4	Rename ID	SUB ID 1	SUB ID 2	Data No. 1	Data No. 2	Command Data
				0					
					Input ID				
					0	0	PHONO		
					0	1	CD		
					0	2	TUNER		
					0	3	CD-R		
					0	4	MD/TAPE		
					0	5	DVD		
					0	6	DTV		
					0	7	CBL/SAT		
					0	8	SAT		
					0	9	VCR1		
					0	A	DVR/VCR2		
					0	B	VCR3		
					0	C	V-AUX		
					0	D	Multi CH		
					0	E	XM* * Only USA & Canada		
					Character Length				
					0	8	"08" means 8 characters.		
					New Name (8 characters)				
					X	...	X		

Volume Trim

0	1	2	0/1/2/3/4	Input ID	Trim Value
				0	PHONO
				1	CD
				2	TUNER
				3	CD-R
				4	MD/TAPE
				5	DVD
				6	DTV
				7	CBL/SAT
				8	SAT
				9	VCR1
				A	DVR/VCR2
				B	VCR3
				C	V-AUX
				D	Multi CH
				E	XM* * Only USA & Canada
					Trim Value
					X X
					"00" - "18" "00" -6.0dB "01" -5.5dB : "18" +6.0dB

User Parameter

0	2	0	07/17/27/37/4	DSP ID	Parameter ID	Parameter Data
0	0	0	0	0	Munich*	*Only RX-V2600
0	0	1	0	1	Hall B	
0	0	2	0	2	Hall C	
0	0	3	0	3	Hall D	
0	0	4	0	4	Vienna	
0	0	5	0	5	Live Concert	
0	0	6	0	6	Tokyo	
0	0	7	0	7	Freiburg*	
0	0	A	0	A	Royaumont	
0	0	B	0	B	Village Gate	
0	0	C	0	C	Village Vanguard	
0	0	D	0	D	The Bottom Line	
0	0	E	0	E		
0	0	F	0	F		
1	1	0	1	0	The Roxy Theatre	
1	1	1	1	1	Warehouse Loft	
1	1	2	1	2	Arena	
1	1	3	1	3		
1	1	4	1	4	Disco	
1	1	5	1	5	Party	
1	1	6	1	6	Game	
1	1	7	1	7	7ch Stereo	
1	1	8	1	8	Pop/Rock	
1	1	9	1	9	DJ	
1	1	A	1	A		
1	1	B	1	B		
1	1	C	1	C	Classical / Opera*	
1	1	D	1	D	Pavilion	
1	1	E	1	E		
1	1	F	1	F		
2	2	0	2	0	Mono Movie	
2	2	1	2	1	TV Sports	
2	2	2	2	2		
2	2	3	2	3		
2	2	4	2	4	Spectacle	
2	2	5	2	5	Sci-Fi	
2	2	6	2	6		
2	2	7	2	7		
2	2	8	2	8	Adventure	
2	2	9	2	9	General	
2	2	A	2	A		
2	2	B	2	B		
2	2	C	2	C	Standard	
2	2	D	2	D	Enhanced	
2	2	E	2	E		
2	2	F	2	F		
3	3	0	3	0	Pro Logic II Movie	
3	3	1	3	1	Pro Logic II Music	
3	3	2	3	2	NEO:6 Cinema	
3	3	3	3	3	NEO:6 Music	
3	3	4	3	4	2ch Stereo	
3	3	5	3	5	DIRECT STEREO	
3	3	6	3	6	THX Cinema (Select2)	
3	3	7	3	7	THX Music	
3	3	8	3	8		
3	3	9	3	9	HALL F	
3	3	A	3	A	HALL G	
3	3	B	3	B	HALL H	
3	3	C	3	C	THX Game	
8	8	0	8	0	STRAIGHT	
				Parameter ID		
0	0	0	0	0	P. Init. Delay	
0	0	1	0	1	P. Room Size	
0	0	2	0	2	P. Liveness	
0	0	3	0	3	S. Delay (2ch)	
0	0	4	0	4	S. Delay (Multi ch)	
0	0	5	0	5	S. Init Delay	
0	0	6	0	6	S. Room Size	
0	0	7	0	7	S. Liveness	
0	0	8	0	8	SB. Init. Delay	
0	0	9	0	9	SB Room Size	
0	0	A	0	A	SB Liveness	
0	0	B	0	B	Rev. Time	
0	0	C	0	C	Rev. Delay	
0	0	D	0	D	Rev. Level	
0	0	E	0	E	DSP Level	
0	0	F	0	F	Panorama	
1	1	0	1	0	Dimension	
1	1	1	1	1	CT Width	
1	1	2	1	2	C. Image	
1	1	3	1	3	CT Level	
1	1	4	1	4	SL Level	
1	1	5	1	5	SB Level	
1	1	6	1	6	SR Level	
1	1	7	1	7	PL Level	
1	1	8	1	8	PR Level	
1	1	9	1	9	SBL LEVEL	
1	1	A	1	A	SBR LEVEL	
1	1	B	1	B	Decoder Type	
1	1	C	1	C	DIAL LIFT	
1	1	D	1	D	2CH DECODE	
1	1	E	1	E	Pro Logic / PLIIx	
2	2	0	2	0	FOCUS*	*SRS CSII Parameter: Only Japan
2	2	2	2	2	TruBass*	
2	2	4	2	4	Direct	
				Parameter Data	See Next Page	

User Parameter

0	2	0	07/17/27/37/4	DSP ID	Parameter ID	Parameter Data
				See Previous Page		
					P. Init. Delay	X X '01" - "63"
					P. Room Size	X X '01" - "14"
					P. Liveness	0 X '00" - "0A"
					S. Delay (2ch)	X X '0A" - "19"
					S. Delay (Multi ch)	X X '00" - "0F"
					S. Init Delay	X X '01" - "31"
					S. Room Size	X X '01" - "14"
					S. Liveness	0 X '00" - "0A"
					SB. Init. Delay	X X '01" - "31"
					SB Room Size	X X '01" - "14"
					SB Liveness	0 X '00" - "0A"
					Rev. Time	X X '0A" - "32"
					Rev. Delay	X X '00" - "FA"
					Rev. Level	X X '00" - "64"
					DSP Level	0 X '00" - "09"
					Panorama	0 X '00" - "01" 00:Off / 01:On
					Dimension	0 X '00" - "06"
					CT Width	0 X '00" - "07"
					C. Image	0 X '00" - "05"
					CT Level	X X '00" - "64"
					SL Level	X X '00" - "64"
					SB Level	X X '00" - "64"
					SR Level	X X '00" - "64"
					PL Level	X X '00" - "64"
					PR Level	X X '00" - "64"
					SBL LEVEL	X X '00" - "64"
					SBR LEVEL	X X '00" - "64"
					Decoder Type	0 X '00" - "08"
					DIAL LIFT	0 X '00" - "05"
					2CH DECODE	X X
					Pro Logic / PLIIx	0 X '00" - "01"
					FOCUS*	0 X '00" - "08"
					TruBass*	0 X '00" - "08"
					Direct	0 X '00" - "01" 00:Off / 01:On

00: Pro Logic
01: PL2 Movie
02: PL2 Music
03: PL2 Game
04: Neo6 Cinema
05: Neo6 Music
06: PLIIx Movie
07: PLIIx Music
08: PLIIx Game
09: CSII Cinema*
0A: CSII Music*

*Only Japan

Maker Parameter

0	2	1	07/17/27/37/4	DSP ID**	Parameter ID**	Type	Parameter Data**
				0	0	Munich*	
				:	:	* Only RX-V2600	
				8	0	STRAIGHT	
						** Same as "User Parameter"	
				Parameter ID**		** Same as "User Parameter"	
				0	0	P. Init. Delay	
				:	:		
				2	4	Direct	
						Type	
						0	Current Sound Field Processing
						1	Parameters for Dual-Field Processing
						2	Parameters for Tri-Field Processing
						5	Parameters for Quad-Field Processing
						Parameter Data**	
						** Same as "User Parameter"	
						0	X
						:	:
						:	:
						:	:
						:	:
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						:	:
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Parameter Initialize

0	2	2	07/17/27/37/4	DSP ID	STATUS
				0	0
				0	1
				0	2
				0	3
				0	4
				0	5
				0	6
				0	7
				0	8
				0	9
				0	A
				0	B
				0	C
				0	D
				0	E
				0	F
				1	0
				1	1
				1	2
				1	3
				1	4
				1	5
				1	6
				1	7
				1	8
				1	9
				1	A
				1	B
				1	C
				1	D
				1	E
				1	F
				2	0
				2	1
				2	2
				2	3
				2	4
				2	5
				2	6
				2	7
				2	8
				2	9
				2	A
				2	B
				2	C
				2	D
				2	E
				2	F
				3	0
				3	1
				3	2
				3	3
				3	4
				3	5
				3	6
				3	7
				3	8
				3	9
				3	A
				3	B
				3	C
				8	0
					STATUS
					0
					1

Default
Customized

Graphic EQ*
*RX-V1600

0	3	0	0/1/2/3/4	CH ID	Band ID	Gain	Gain
				0	Center		
				1	S.Back		
				2	Front L		
				3	Front R		
				4	Surround L		
				5	Surround R		
				6	Surround Back L		
				7	Surround Back R		
				8	Presence L		
				9	Presence R		
				A	Subwoofer		
					Band ID		
					0	63Hz	
					2	160Hz	
					4	400Hz	
					6	1kHz	
					8	2.5kHz	
					A	6.3kHz	
					C	16kHz	
					Gain	Gain	
					X	X	
							*03" - *1B" 0.5dB Step
							*03" : -6.0dB
							*04" : -5.5dB
							:
							*0F" : 0.0dB
							:
							*1B" : +6.0dB

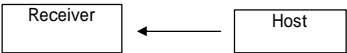
Tone Control
for Main Zone

0	3	3	0/1/2/3/4	SP/HP	BASS/TREBLE	Turn Over*	Gain	Gain
				0	Speaker			
				1	Headphone			
					0	BASS		
					1	TREBLE		
					0	125Hz / 2.5kHz (BASS / TREBLE)		
					1	350Hz / 3.5kHz		
					2	500Hz / 8.0kHz		
						X	X	
								*00" - *18" 0.5dB Step
								*00" : -6.0dB
								*01" : -5.5dB
								:
								*0C" : 0.0dB
								:
								*18" : +6.0dB

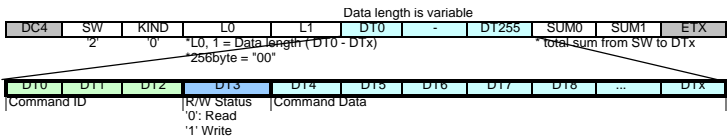
Parametric EQ*
*Only RX-V2600

0	3	4	0/1/2/3/4	CH ID	BAND ID	Freq.	Freq.	Gain	Gain	Q
				0	Center					
				1	S.Back					
				2	Front L					
				3	Front R					
				4	Surround L					
				5	Surround R					
				6	S.Back L					
				7	S.Back R					
				8	Presence L					
				9	Presence R					
					BAND ID					
					0	BAND1				
					1	BAND2				
					2	BAND3				
					3	BAND4				
					4	BAND5				
					5	BAND6				
					6	BAND7				
					Freq.	Freq.	(Hz)			
					0	C	62.5			
					0	E	78.7			
					1	0	99.2			
					1	2	125.0			
					1	4	157.5			
					1	6	198.4			
					1	8	250.0			
					1	A	315.0			
					1	C	396.9			
					1	E	500.0			
					2	0	630.0			
					2	2	793.7			
					2	4	1.00k			
					2	6	1.26k			
					2	8	1.59k			
					2	A	2.00k			
					2	C	2.52k			
					2	E	3.17k			
					3	0	4.00k			
					3	2	5.04k			
					3	4	6.35k			
					3	6	8.00k			
					3	8	10.1k			
					3	A	12.7k			
					3	C	16.0k			
					Gain	Gain				
					X	X				
										*00"-*34" -20.0dB - +6.0dB 0.5dB Step
							Q			
							0			0.500
							1			0.630
							2			0.794
							3			1.000
							4			1.260
							5			1.587
							6			2.000
							7			2.520
							8			3.175
							9			4.000
							A			5.040
							B			6.350
							C			8.000
							D			10.080

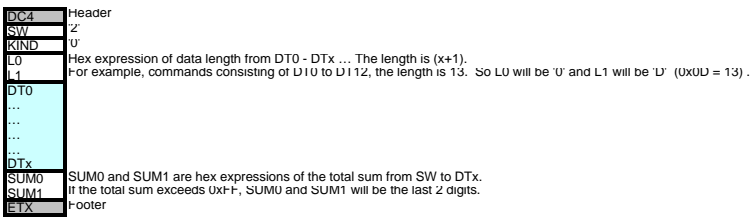
Commands from Host to Slave (Receiver)



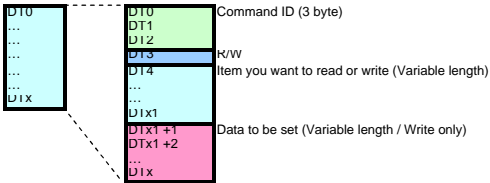
Extended command from the host to the receiver consists of the bytes as illustrated below.



When you read or write a parameter, the command from the host will consist of the following structure.



Following is the data structure from DT0 to DTx.



From the next page, only from DT0 to DTx bytes will be illustrated.

	DT0	DT1	DT2	DT3	DT4	
System Information	0	0	0	0	ID	0: Zone2
				Read Only		1: Tuner
						2: Video
						3: Effect CH
						4: Digital Format
						5: DC Trigger
						6: Preset
						7: Zone3
						8: iLINK
						9: HDMI
Input Information	0	0	1	0	ID	0: SP Out
			Read Only			1: Audio Input Analog
						2: Audio Input Optical
						3: Audio Input Coaxial
						4: Audio Input D.D.RF
						5: Video Input Composite / S
						6: Video Input Component
						7: Audio Output Analog
						8: Audio Output Optical
						9: Video Output Composite / S
DSP Information	0	0	2	0	ID	0: Program
			Read Only			1: User Parameters
						2: Maker Parameters
XM Information only USA & Canada	0	0	3	0	ID	0: Antenna*
			Read Only			1: History
						2: Channel Name**
						3: Category Name**
						4: Artist Name**
						5: Song Name**
						6: Current
						7: History1
						8: History2
						9:

* Effective in Set Menu "XM RADIO SET"

** Effective when XM Display is held.

I/O Assign

0	1	0	0 / 1	TYPE	No	Input ID
				0	Coaxial IN	
				1	Optical OUT	
				2	Optical IN	
				3	Component Video	
				4		
				5	Multi Main	
				6	HDMI	
					1	or A
					2	or B
					3	or C
					4	or D
					5	or E
					6	or F
				0	PHONO	
				1	CD	
				2	TUNER	
				3	CD-R	
				4	MD/TAPE	
				5	DVD	
				6	DTV	
				7	CBL/SAT	
				8	SAT	
				9	VCR1	
				A	DVR/VCR2	
				B	VCR3	
				C	V-AUX	
				D	LD-RF	
				E	XM	
				F	None (Read Only)	

Rename

0	1	1	0 / 1	Rename ID	SUB ID 1	SUB ID 2	Data No. 1	Data No. 2	Command Data
				0					
					Input				
					0	0	PHONO		
					0	1	CD		
					0	2	TUNER		
					0	3	CD-R		
					0	4	MD/TAPE		
					0	5	DVD		
					0	6	DTV		
					0	7	CBL/SAT		
					0	8	SAT		
					0	9	VCR1		
					0	A	DVR/VCR2		
					0	B	VCR3		
					0	C	V-AUX		
					0	D	Multi CH		
					0	E	XM*		
					0	F			
							Character No.		
							X	X	character number (= "08")
									New Name (8 characters)
							X	...	X

* Only USA & Canada

Volume Trim

0	1	2	0 / 1	Input ID	Trim Value
				0	PHONO
				1	CD
				2	TUNER
				3	CD-R
				4	MD/TAPE
				5	DVD
				6	DTV
				7	CBL/SAT
				8	SAT
				9	VCR1
				A	DVR/VCR2
				B	VCR3
				C	V-AUX
				D	Multi CH
				E	XM* * Only USA & Canada
					Trim Value
					X X "00"~"18" "00"~-6.0dB
					"01" ~-5.5dB
					:
					"18"~+6.0dB

User Parameter

0	2	0	0 / 1	DSP ID	Parameter ID	Parameter Data
0	0	0	0	0	Munich*	* Only RX-V2600
0	0	0	1	1	Hall B	
0	0	0	2	2	Hall C	
0	0	0	3	3	Hall D	
0	0	0	4	4	Hall D	
0	0	0	5	5	Vienna	
0	0	0	6	6	Live Concert	
0	0	0	7	7		
0	0	0	8	8	Tokyo	
0	0	0	9	9	Freiburg*	
0	0	0	A	A	Royaumont	
0	0	0	B	B		
0	0	0	C	C	Village Gate	
0	0	0	D	D	Village Vanguard	
0	0	0	E	E	The Bottom Line	
0	0	0	F	F		
1	1	1	0	0	The Roxy Theatre	
1	1	1	1	1	Warehouse Loft	
1	1	1	2	2	Arena	
1	1	1	3	3		
1	1	1	4	4	Disco	
1	1	1	5	5	Party	
1	1	1	6	6	Game	
1	1	1	7	7	7ch Stereo	
1	1	1	8	8	Pop/Rock	
1	1	1	9	9	DJ	
1	1	1	A	A		
1	1	1	B	B		
1	1	1	C	C	Classical / Opera*	
1	1	1	D	D	Pavilion	
1	1	1	E	E		
1	1	1	F	F		
2	2	2	0	0	Mono Movie	
2	2	2	1	1	TV Sports	
2	2	2	2	2		
2	2	2	3	3		
2	2	2	4	4	Spectacle	
2	2	2	5	5	Sci-Fi	
2	2	2	6	6		
2	2	2	7	7		
2	2	2	8	8	Adventure	
2	2	2	9	9	General	
2	2	2	A	A		
2	2	2	B	B		
2	2	2	C	C	Standard	
2	2	2	D	D	Enhanced	
2	2	2	E	E		
2	2	2	F	F		
3	3	3	0	0	Pro Logic II Movie	
3	3	3	1	1	Pro Logic II Music	
3	3	3	2	2	NEO:6 Cinema	
3	3	3	3	3	NEO:6 Music	
3	3	3	4	4	2ch Stereo	
3	3	3	5	5	DIRECT STEREO	
3	3	3	6	6	THX Cinema (Select2)	
3	3	3	7	7	THX Music	
3	3	3	8	8		
3	3	3	9	9	HALL F	
3	3	3	A	A	HALL G	
3	3	3	B	B	HALL H	
3	3	3	C	C	THX Game	
8	8	8	0	0	STRAIGHT	
				Parameter ID		
0	0	0	0	0	P. Init. Delay	
0	0	0	1	1	P. Room Size	
0	0	0	2	2	P. Liveness	
0	0	0	3	3	S. Delay (2ch)	
0	0	0	4	4	S. Delay (Multi ch)	
0	0	0	5	5	S. Init Delay	
0	0	0	6	6	S. Room Size	
0	0	0	7	7	S. Liveness	
0	0	0	8	8	SB. Init. Delay	
0	0	0	9	9	SB Room Size	
0	0	0	A	A	SB Liveness	
0	0	0	B	B	Rev. Time	
0	0	0	C	C	Rev. Delay	
0	0	0	D	D	Rev. Level	
0	0	0	E	E	DSP Level	
0	0	0	F	F	Panorama	
1	1	1	0	0	Dimension	
1	1	1	1	1	CT Width	
1	1	1	2	2	C. Image	
1	1	1	3	3	CT Level	
1	1	1	4	4	SL Level	
1	1	1	5	5	SB Level	
1	1	1	6	6	SR Level	
1	1	1	7	7	PL Level	
1	1	1	8	8	PR Level	
1	1	1	9	9	SBL LEVEL	
1	1	1	A	A	SBR LEVEL	
1	1	1	B	B	Decoder Type	
1	1	1	C	C	DIAL LIFT	
1	1	1	D	D	2CH DECODE	
1	1	1	E	E	Pro Logic / PLIIx	
2	2	2	0	0	FOCUS*	*SRS CSII Parameter: Only Japan
2	2	2	2	2	TruBass*	
2	2	2	4	4	Direct	
				Parameter Data	See Next Page	

User Parameter

0	2	0	0 / 1	DSP ID	Parameter ID	Parameter Data
				See Previous Page	P. Init. Delay	X X '01" - "63"
					P. Room Size	X X '01" - "14"
					P. Liveness	0 X '00" - "0A"
					S. Delay (2ch)	X X '0A" - "19"
					S. Delay (Multi ch)	X X '00" - "0F"
					S. Init Delay	X X '01" - "31"
					S. Room Size	X X '01" - "14"
					S. Liveness	0 X '00" - "0A"
					SB. Init. Delay	X X '01" - "31"
					SB Room Size	X X '01" - "14"
					SB Liveness	0 X '00" - "0A"
					Rev. Time	X X '0A" - "32"
					Rev. Delay	X X '00" - "FA"
					Rev. Level	X X '00" - "64"
					DSP Level	0 X '00" - "09"
					Panorama	0 X '00" - "01" 00:Off / 01:On
					Dimension	0 X '00" - "06"
					CT Width	0 X '00" - "07"
					C. Image	0 X '00" - "05"
					CT Level	X X '00" - "64"
					SL Level	X X '00" - "64"
					SB Level	X X '00" - "64"
					SR Level	X X '00" - "64"
					PL Level	X X '00" - "64"
					PR Level	X X '00" - "64"
					SBL LEVEL	X X '00" - "64"
					SBR LEVEL	X X '00" - "64"
					Decoder Type	0 X '00" - "08"
					DIAL LIFT	0 X '00" - "05"
					2CH DECODE	X X
					Pro Logic / PLIIx	0 X '00" - "01"
					FOCUS*	0 X '00" - "08"
					TruBass*	0 X '00" - "08"
					Direct	0 X '00" - "01" 00:Off / 01:On

00: Pro Logic
 01: PL2 Movie
 02: PL2 Music
 03: PL2 Game
 04: Neo6 Cinema
 05: Neo6 Music
 06: PLIIx Movie
 07: PLIIx Music
 08: PLIIx Game
 09: CSII Cinema*
 0A: CSII Music*

*Only Japan

Maker Parameter

0	2	1	0 / 1	DSP ID**	Parameter ID**	Type	Parameter Data**
0	0	0			Munich*		* Only RX-V2600
:	:	:			:		** Same as "User Parameter"
8	0				STRAIGHT		
					Parameter ID**		** Same as "User Parameter"
					0	0	P. Init. Delay
					:	:	
					2	4	Direct
					Type		
					0		Current Sound Field Processing
					1		Parameters for Dual-Field Processing
					2		Parameters for Tri-Field Processing
					5		Parameters for Quad-Field Processing
					Parameter Data**		** Same as
					0	X	"User Parameter"
					:	:	
					0	X	
					Direct		

Parameter Initialize

0	2	2	0 / 1	DSP ID	
0	0	0		0	Munich* * Only RX-V2600
0	1			0	Hall B
0	2			0	Hall C
0	3			0	
0	4			0	Hall D
0	5			0	Vienna
0	6			0	Live Concert
0	7			0	
0	8			0	Tokyo
0	9			0	Freiburg*
0	A			0	Royaumont
0	B			0	
0	C			0	Village Gate
0	D			0	Village Vanguard
0	E			0	The Bottom Line
0	F			0	
1	0			1	The Roxy Theatre
1	1			1	Warehouse Loft
1	2			1	Arena
1	3			1	
1	4			1	Disco
1	5			1	Party
1	6			1	Game
1	7			1	2ch Stereo
1	8			1	Pop/Rock
1	9			1	DJ
1	A			1	
1	B			1	
1	C			1	Classical / Opera*
1	D			1	Pavilion
1	E			1	
1	F			1	
2	0			2	Mono Movie
2	1			2	TV Sports
2	2			2	
2	3			2	
2	4			2	Spectacle
2	5			2	Sci-Fi
2	6			2	
2	7			2	
2	8			2	Adventure
2	9			2	General
2	A			2	
2	B			2	
2	C			2	Standard
2	D			2	Enhanced
2	E			2	
2	F			2	
3	0			3	Pro Logic II Movie
3	1			3	Pro Logic II Music
3	2			3	NEO-6 Cinema
3	3			3	NEO-6 Music
3	4			3	2ch Stereo
3	5			3	DIRECT STEREO
3	6			3	THX Cinema (Select2)
3	7			3	THX Music
3	8			3	
3	9			3	HALL F
3	A			3	HALL G
3	B			3	HALL H
3	C			3	THX Game
8	0			8	STRAIGHT

Graphic EQ*
*RX-V1600

0	3	0	0 / 1	CH ID	Band ID	Gain	Gain
				0	Center		
				1	S.Back		
				2	Front L		
				3	Front R		
				4	Surround L		
				5	Surround R		
				6	Surround Back L		
				7	Surround Back R		
				8	Presence L		
				9	Presence R		
				A	Subwoofer		
				Band ID			
				0	63Hz		
				2	160Hz		
				4	400Hz		
				6	1kHz		
				8	2.5kHz		
				A	6.3kHz		
				C	16kHz		
				Gain	Gain		
				X	X		
						"03" - "1B" 0.5dB Step	
						"03" : -6.0dB	
						"04" : -5.5dB	
						:	
						"0F" : 0.0dB	
						:	
						"1B" : +6.0dB	

Tone Control
for Main Zone

0	3	3	0 / 1	SP/HP	BASS/TREBLE	Turn Over*	Gain	Gain
				0	Speaker			
				1	Headphone			
					0	BASS		
					1	TREBLE		
					0	125Hz / 2.5kHz (BASS / TREBLE)		
					1	350Hz / 3.5kHz		
					2	500Hz / 8.0kHz		
						X	X	
							"00" - "18" 0.5dB Step	
							"00" : -6.0dB	
							"01" : -5.5dB	
							:	
							"0C" : 0.0dB	
							:	
							"18" : +6.0dB	

Parametric EQ*
*Only RX-V2600

0	3	4	0 / 1	CH ID	BAND ID	Freq.	Freq.	Gain	Gain	Q
				0	Center					
				1	S.Back					
				2	Front L					
				3	Front R					
				4	Surround L					
				5	Surround R					
				6	S.Back L					
				7	S.Back R					
				8	Presence L					
				9	Presence R					
				BAND ID						
				0	BAND1					
				1	BAND2					
				2	BAND3					
				3	BAND4					
				4	BAND5					
				5	BAND6					
				6	BAND7					
					Freq.	Freq.	(Hz)			
					0	C	62.5			
					0	E	78.7			
					1	0	99.2			
					1	2	125.0			
					1	4	157.5			
					1	6	198.4			
					1	8	250.0			
					1	A	315.0			
					1	C	396.9			
					1	E	500.0			
					2	0	630.0			
					2	2	793.7			
					2	4	1.00k			
					2	6	1.26k			
					2	8	1.59k			
					2	A	2.00k			
					2	C	2.52k			
					2	E	3.17k			
					3	0	4.00k			
					3	2	5.04k			
					3	4	6.35k			
					3	6	8.00k			
					3	8	10.1k			
					3	A	12.7k			
					3	C	16.0k			
					Gain	Gain		"00" - "34"		
					X	X		-20.0dB - +6.0dB 0.5dB Step		
							Q			
							0	0.500		
							1	0.630		
							2	0.794		
							3	1.000		
							4	1.260		
							5	1.587		
							6	2.000		
							7	2.520		
							8	3.175		
							9	4.000		
							A	5.040		
							B	6.350		
							C	8.000		
							D	10.080		

Appendix

1. DSP Program ID Table

Program ID		*Only RX-V2600
'0'	'0'	Munich*
'0'	'1'	Hall B
'0'	'2'	Hall C
'0'	'3'	
'0'	'4'	Hall D
'0'	'5'	Vienna
'0'	'6'	Live Concert
'0'	'7'	
'0'	'8'	Tokyo
'0'	'9'	Freiburg*
'0'	'A'	Royaumont
'0'	'B'	
'0'	'C'	Village Gate
'0'	'D'	Village Vanguard
'0'	'E'	The Bottom Line
'0'	'F'	
'1'	'0'	The Roxy Theatre
'1'	'1'	Warehouse Loft
'1'	'2'	Arena
'1'	'3'	
'1'	'4'	Disco
'1'	'5'	Party
'1'	'6'	Game
'1'	'7'	7ch Stereo
'1'	'8'	Pop/Rock
'1'	'9'	DJ
'1'	'A'	
'1'	'B'	
'1'	'C'	Classical / Opera*
'1'	'D'	Pavilion
'1'	'E'	
'1'	'F'	
'2'	'0'	Mono Movie
'2'	'1'	TV Sports
'2'	'2'	
'2'	'3'	
'2'	'4'	Spectacle
'2'	'5'	Sci-Fi
'2'	'6'	
'2'	'7'	
'2'	'8'	Adventure
'2'	'9'	General
'2'	'A'	
'2'	'B'	
'2'	'C'	Standard
'2'	'D'	Enhanced
'2'	'E'	
'2'	'F'	
'3'	'0'	Pro Logic II Movie
'3'	'1'	Pro Logic II Music
'3'	'2'	NEO:6 Cinema
'3'	'3'	NEO:6 Music
'3'	'4'	2ch Stereo
'3'	'5'	DIRECT STEREO
'3'	'6'	THX Cinema (Select2)
'3'	'7'	THX Music
'3'	'8'	
'3'	'9'	HALL F
'3'	'A'	HALL G
'3'	'B'	HALL H
'3'	'C'	THX Game
'8'	'0'	STRAIGHT

2. Input ID Table

Input ID	
'0'	PHONO
'1'	CD
'2'	TUNER
'3'	CD-R
'4'	MD/TAPE
'5'	DVD
'6'	DTV
'7'	CBL/SAT
'8'	SAT
'9'	VCR1
'A'	DVR/VCR2
'B'	VCR3
'C'	V-AUX
'D'	Multi CH
'E'	XM* * Only USA & Canada

3. Channel ID Table

CH ID	
'0'	Center
'1'	S.Back
'2'	Front L
'3'	Front R
'4'	Surround L
'5'	Surround R
'6'	Surround Back L
'7'	Surround Back R
'8'	Presence L
'9'	Presence R
'A'	Subwoofer