

PC Can Console user guide

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Index

1.	Introduction			
2.	CAN Device configuration			
3.	Enter password			
4.	Select Node			
5.	Conn	ect with Zapi Controller	11	
6.	Parar	meters management	12	
6.	.1 N	Nanage parameters in *.csv extension	14	
	6.1.1	Download parameters	14	
	6.1.2	Verify parameters	14	
	6.1.3	Restore parameters	14	
7.	Accel	erator potentiometer acquisition	15	
8.	Teste	r	16	
9.	RAM	management	19	
9.	.1 R	ead RAM	19	
9.	.2 V	Vrite RAM	19	
10.	EEP	ROM management	20	
10	0.1	Read EEPROM	20	
10	0.2	Write EEPROM	20	
10	0.3	Clear EEPROM	20	
10	0.4	Save EEPROM Range	21	
11.	Ala	rms logbook	22	
12.	Мо	nitor Canbus	23	
1	2.1	Record/view a CAN trace	23	
1	2.2	Data format	23	
1	2.3	Time format	24	
13.	Dov	wnload the SW with *.z86 file	25	
13	3.1	*.z86 file package	25	
13	3.2	Software upload over CANbus network	26	
13	3.3	Example	27	
14.	Мо	tor tuning - Sensor acquisition	29	



15.	CANopen module		30	
	•			
15.3	 Custom Jovpa 	ıd		30



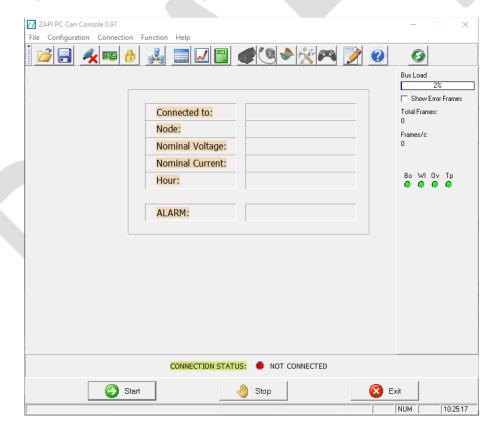


1. Introduction

Zapi Can Console software permit to test and adjust the setup configuration of the Zapi Controller.

Functionalities:

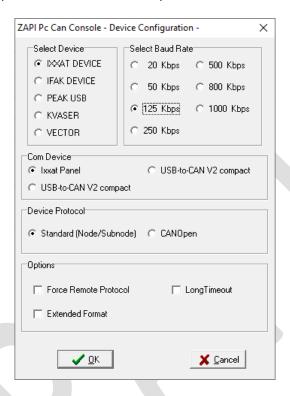
- Error check: actual errors, log book;
- Tester: check motor controller internal value and input/output status;
- Parameter: read and write motor controller parameter. Full parameter list download to *.csv and load from *.csv;
- EEPROM: read and write EEPROM data;
- RAM: read and write RAM data;
- *.z86 software upload: upload motor controller firmware (only via CANbus);
- Error frame counter: check error frame over the CANbus network (only with IXXAT dongle);
- Motor autotuning: estimate motor parameter onsite;
- Autoteching sensor: estimate absolute sensor offset;
- CANopen module: simulate CANopen command.





2. CAN Device configuration

Click on or "Configuration" → "Can Device" or press CTRL+C to select the USB-to-CAN device, the Baud Rate and the Communication protocol to connect the Zapi Can Console with the Zapi Controller.



Device Protocol

Set the node discovery method. For newer application set CANOpen, former application should use Standard mode. This option affect also the way the node are displayed in the list of the available node

- Standard: Node.Subnode (e.g. 2.0 \rightarrow Traction μ C master, 2.1 \rightarrow Traction μ C slave);
- CANopen: Canopen Node (e.g. 8 \rightarrow Traction μ C master, 9 \rightarrow Traction μ C slave).

NOTE: not all the target inverter support both protocol

Select Baud Rate

In this example, it is used an IXXAT Device set with a 125 kbps Baud Rate.

NOTE: the CANbus speed is machine driven, the same controller and SW can be used at different CANbus speed.

Com Device

Two different selection method are possible:



- Selecting "Ixxat Panel" the IXXAT Select VCI Device window will open in order to select the specific IXXAT dongle.
- Other options allow a direct selection of the CAN device to use, without opening IXXAT Select VCI Device windows.

Force Remote Protocol

It is recommended to keep this option always unselected.

Controller communicate with the Zapi zpCANconsole trough two different protocol.

- Legacy protocol (ULTRA protocol or Remote Protocol)
- SDO based protocol (faster).

Force Remote Protocol flag force the communication protocol. Suggested to use only in case of communication problem or in case of old controller. Do not use for double microcontroller (2uC) Zapi Controller.

Note: if remote protocol is not selected, the communication start with the SDO protocol. If this communication fails it automatically switch to the remote protocol and automatically set this flag.

Long Timeout

Increase the timeout time in case of no answer (useful for remote use of the Console). For standard purpose keep it not selected.

Extended Format

Legacy mode, do not use.

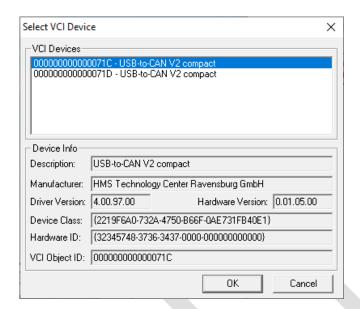
Confirm with the OK button.

If selected the "Ixxat Panel" option, will open the Select VCI Device window.

Using windows 10 following installation from IXXAT official internet site are needed:

- VCI V4 driver
- VCI V2 API-Addon (VCI2 on VCI4)





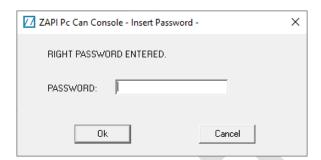
Confirm with the OK button.

By pressing the button it is possible to release the CAN Device for other use.



3. Enter password

Click on $\stackrel{\text{\climed}}{\longrightarrow}$ button or "Configuration" $\xrightarrow{\longrightarrow}$ "Enter Password".



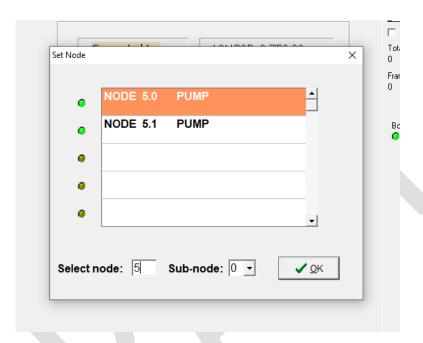




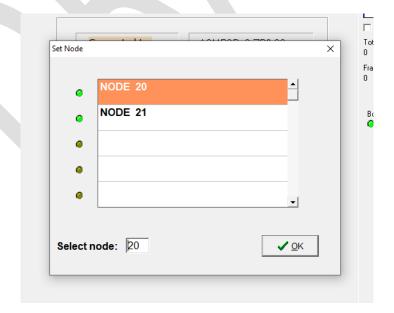
4. Select Node

Click on button or "Connection" → "Set Node" to select the Zapi Controller to connect.

E.g. Standard Protocol: NODE 5.0 \rightarrow Pump μ C master, NODE 5.1 \rightarrow Pump μ C slave:



E.g. CANopen Protocol: NODE 20 \rightarrow Pump μ C master, NODE 21 \rightarrow Pump μ C slave:



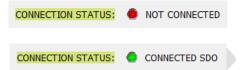
Once selected the node and the sub-node click on the "OK" button.



5. Connect with Zapi Controller

Click on Start button in the main window.

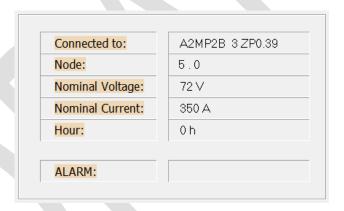
If the connection is successful, the status LED in the lower part of the main window change from red to green,



on the right central side of the window 4 green LEDs will light.



and on the main window will appear the information related to the target controller: software version, CAN bus node number, nominal battery voltage and current, hour counter, and if present the actual alarm.



Note: if you are attempting an SDO communication but the speed is slow, check in Device Configuration (Chapter 2) and de-select Force Remote Protocol.

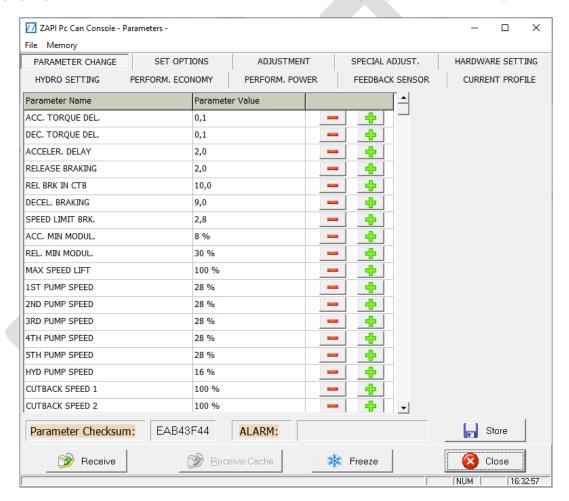


6. Parameters management

Click on button or "Function" → "Parameters" or press CTRL+P to open the parameters window and on button to download from Zapi Controller actual parameters configuration.

If the password inserted is right (Chapter 3), parameter modification is allowed and plus/minus buttons are displayed.

If connected with SDO protocol, it is possible to double click con parameter value and type the correct value directly by keyboard. Please note that in some cases this is the only way to set the correct parameter value.



Once changed one or more parameters click on _____ button and wait until it return bright.

Most parameters modification need a key cycle to be active.

NOTE: always change parameter with motor stopped (0 rpm and no direction active) if "Store" button is pressed with motor active, the motor is stopped and then restarted.







6.1 Manage parameters in *.csv extension

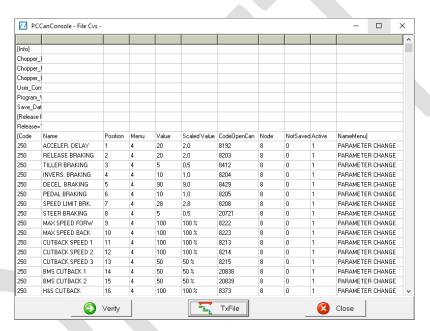
6.1.1 Download parameters

During the SW development and on field troubleshooting is often requested the parameters configuration.

On the parameters window click on "File" \rightarrow "Save" to download the parameters configuration in *.csv extension.

6.1.2 Verify parameters

On the parameters window click on "File" \rightarrow "Open" to load a parameters configuration previously saved (*.csv extension).



Click on button to show the differences between the parameters configuration on the Zapi Controller and the loaded parameters configuration.

6.1.3 Restore parameters

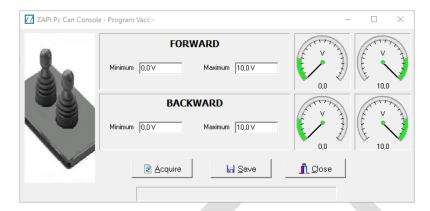
Once loaded the parameter configuration (*.csv extension) click on button to restore the loaded parameters configuration on the Zapi Controller.

Click on Close button to come back in the parameters window.



7. Accelerator potentiometer acquisition

Click "Function" → "Program Vacc" or press CTRL+V to open the accelerator acquisition window.



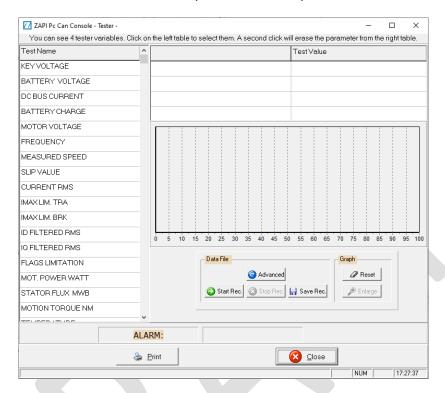
Click on button to start the acquisition procedure. By pressing the accelerator (combined with the direction switch) the referred voltage box follow the accelerator voltage. Press the accelerator over its full range for both direction (forward/backward).

Click on button to save the values acquired.

Click on button to close the accelerator acquisition window.



8. Tester



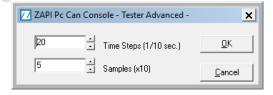
With this window is possible to view up to four variables on real time on the table and on the graphic chart.

Data file

With the following box is possible to save a variable acquisition on a *.csv file.



Click on Advanced button to set the sampling time and the samples acquired on each period.



Click on Start Rec. button to start the recording.

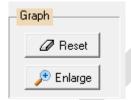


Click on Stop Red button to stop the recording.

Click on save the *.csv file.

Graph options

With the following box is possible to manage the graph view.



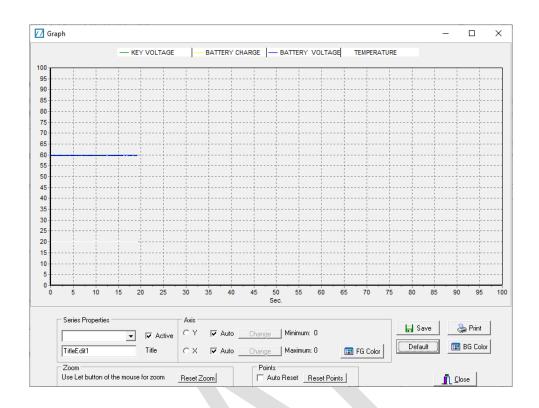
Click on "Reset" button to clear the graph and restart the measure.

Click on "Enlarge" button to open the graph window.

In order to see the full range of acquisition

- Y axis and then check both Auto flag.
- X axis and then check both Auto flag.

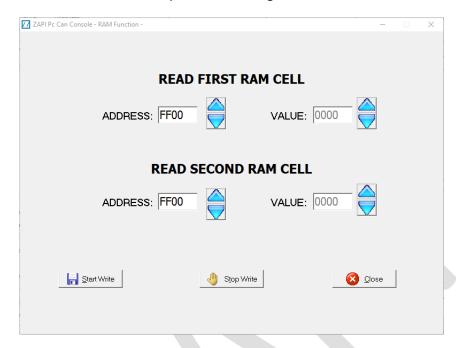






9. RAM management

Click on "Function" → "RAM Function" to open the following window.



Two RAM cells are available at the same time.

9.1 Read RAM

Write on the address field to view the desired RAM cell.

The value read is related to two RAM cells, the right byte is referred to the even address, left byte is referred to the odd address.

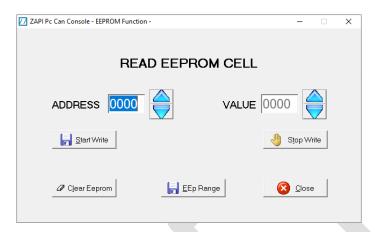
9.2 Write RAM

Click on ______ Start Write button to enable the RAM writing (the value fields characters changes from grey to black). Write the wanted value. Click on ______ Stop Write button to validate the new value.



10. EEPROM management

Click on "Function" \rightarrow "EEPROM Function" to open the following window.



10.1 Read EEPROM

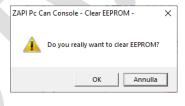
As described for Read RAM.

10.2 Write EEPROM

As described for Write RAM.

10.3 Clear EEPROM

Click on Ocean Eeprom button to start the clear EEPROM procedure. This procedure restore the default values for the unlocked parameters.



Click on "OK".



Click on "OK".

Recycle the key.

After a CLEAR EEPROM procedure is done, at the next key on "PARAM CONFIG 01" warning is shown.



10.4 Save EEPROM Range

Click on button to open the EEPROM Save Range window.



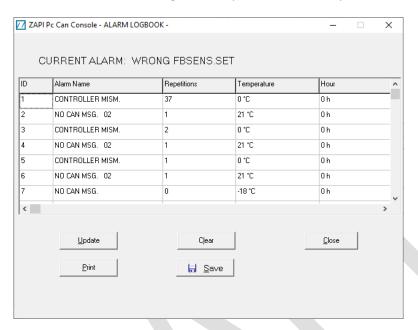
Write the addresses range desired and click on button to save on *.csv extension the EEPROM values.



2020-03-09 Document version 1.0 Page 21/33



11. Alarms logbook



It shows all the alarms present or that has been occurred during operation of the controller. The alarms are listed with the number of occurrences, the inverter temperature and the time at which the event occurs.

Click on _____ button to refresh the alarms list.

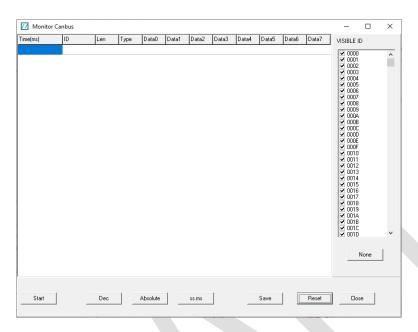
Click on button to reset the alarms list.

Click on or save to print or export the alarms list in *.pdf or *.csv extension.



12. Monitor Canbus

This section implement a simple can bus message viewer. To activate it click to "Function" \rightarrow "Monitor Canbus".



On the right field is possible to select the desired messages ID. Click on _____ or ____ buttons to deselect/select all the IDs.

12.1 Record/view a CAN trace

Click on _____ button to begin the recording of the CAN messages allowed on the right field.

Click on ____ button to stop the recording.

Click on ____save button to export the CAN trace recorded on a *.txt file.

Click on ____ button to delete all CAN messages on the window.

12.2 Data format

Click on Dec or Hex buttons to change decimal/hexadecimal data format.

When the button is present the data format is decimal.

When the button is present the data format is hexadecimal.



12.3 Time format

Click on Relative or buttons to swap respectively the time format to relative and absolute and on or hh:mm:ss.ms to swap respectively the time notation:

- Relative → Time delay from the previous CAN message;
- Absolute \rightarrow Time delay from the configuration of the CAN device;
- ss:ms → seconds:milliseconds;
- hh:mm:ss:ms → hours:minutes:seconds:milliseconds.



2020-03-09 Document version 1.0 Page 24/33



13. Download the SW with *.z86 file

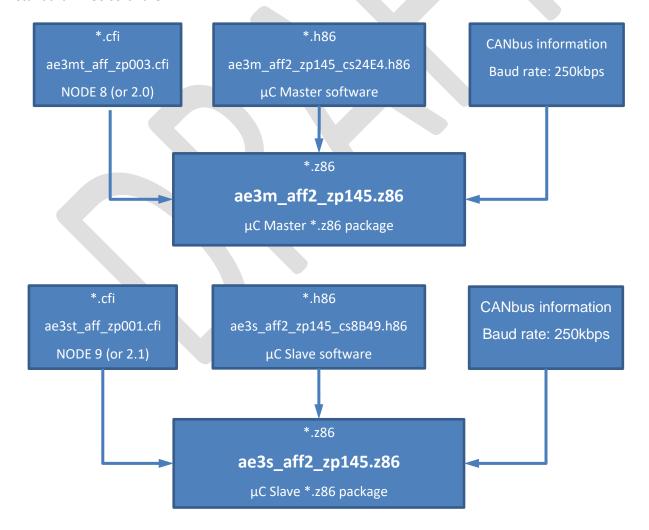


13.1 *.z86 file package

- *.z86 file is a software package that include *.cfi file, *.h86 file and CANbus speed information.
- *.z86 is needed to load a new firmware on a Zapi motor controller by using Zapi Smart Console or Zapi Can Console.
- *.z86 package is used only in software upload via CANbus, the legacy serial firmware upload it is not possible.

In new double microcontroller inverter, two different *.z86 packages are needed to successfully update the inverter software.

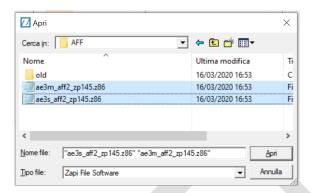
Following an example of *.z86 package composition, the package will be directly provided by Zapi beside standard *.h86 software.





13.2 Software upload over CANbus network

Click on and the file selection windows will appear.



Select all the desired file in *.z86 format and click "OPEN", Download Software windows will appear.

Selected software file are listed, and implicit node ID is shown.

The connection speed is the same used at Zapi Can Console device configuration, chapter "2. CAN Device configuration".

It is mandatory that all the devices to be uploaded communicate at the same CANbus speed.



Select the correct node ID by double-click



Once the node ID configuration is done click _____ to start the upload or _____ to exit.

After clicking a green bar that represent the percentage of the upload will be shown over the file name.

When the upload will be completed the windows will be automatically close.

It is possible to add more file in the upload list by clicking ____ ADD FILE .

Select a row from the list and click REMOVE FILE to remove any unwanted file in the list.

Below and example with six file to be loaded on three different inverter.



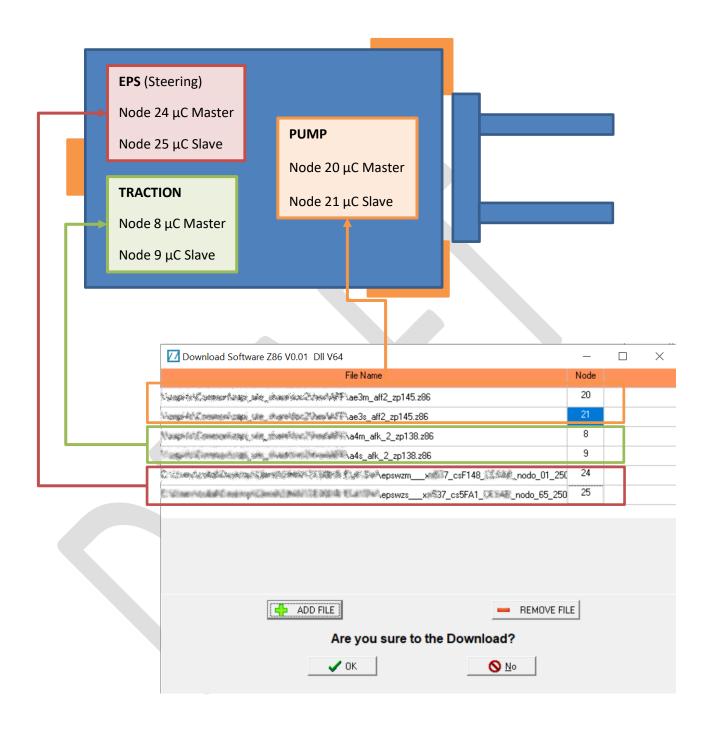
Possible errors:

TIMEOUT: it is impossible to reach the selected node. Check ether the selected file and the
correspondent node. Check if the node is connectable with Zapi Can Console in order to diagnostic
the main connection problem.

13.3 Example

Below explained the relation between *.z86 file and selected Node ID in a graphical example of a complete machine.







14. Motor tuning - Sensor acquisition

View the following files:

- "Autotuning procedure.pdf";
- "Absolute sensor acquisition.pdf".

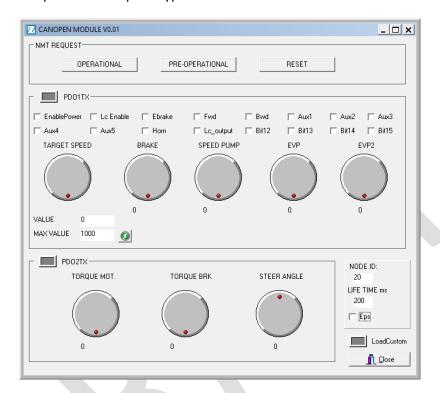




15. CANopen module

With this module is possible to manage the CANopen commands by using a graphic interface.

Click on button to open the CANopen Joypad window.



By using this window is possible to test a Zapi Controller configured as CANopen system.

Write on the NODE ID field the decimal value (e.g. Traction \rightarrow 8, Pump \rightarrow 20).

Click on PDO1TX button to start to send the CAN message.

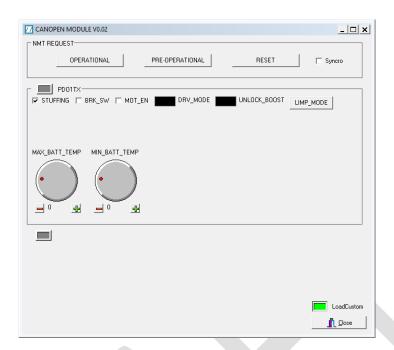
Once pressed the button, the controller will carry out the motor speed and the outputs selected ("SPEED PUMP" throttle is referred to the DC pump of the Zapi Combi Controllers).

15.1 Custom Joypad

Click on LoadCustom button to open a custom joypad in *.txt extension.

Example 1.





*.txt file:

```
[RELASE_FILE]
0001
[RELASE]
0001
[PDO1TX]
               ; 0832
ID
TRANSMIT
               ; 38
                         // ms
               ; label
                                start bit; size; min; max; resolution; offset;
//element
                                       31;
STUFFING_BIT
               ; STUFFING
                                               1;
                                                    0;
                                                         1;
                                                                      1;
                                                                              0;
TCHECKBOX
               ; BRK SW
                                        19;
                                               1;
                                                    0;
                                                         1;
                                                                      1;
                                                                              0;
                MOT_EN
                                        28;
                                                    0;
                                                                              0;
TCHECKBOX
                                                         1;
                                                                      1;
                                               1;
TVRNUMEDIT
               ; DRV_MODE
                                        32;
                                               3;
                                                    0;
                                                         4;
                                                                      1;
                                                                              0;
TVRNUMEDIT
               ; UNLOCK_BOOST ;
                                        35;
                                               2;
                                                         2;
                                                                      1;
                                  ID; byte0; byte1; byte2; byte3; byte4; byte5; byte6; byte7;
//element
               ; label
TBUTTON
               ; LIMP_MODE
                                                 0;
                              ; 0000;
                                        64;
                                                        0;
                                                                0;
                                                                      0;
//element
               ; label
                              ; start bit; size; min; max; resolution; offset;
                                               11; -40; 100;
              ; MAX_BATT_TEMP;
                                       37;
TVRWHEEL
                                                                     0,2;
TVRWHEEL
               ; MIN_BATT_TEMP;
                                               11; -40; 100;
                                       48;
                                                                     0,2;
                                                                              -40;
[END]
```

- [PDO1TX] → Defines a new CAN message and its name → PD01TX. The following elements are included in the PDO1RX box;
- ID; 0832 → Defines the CAN message ID (decimal);
- TRANSMIT; 38 → Defines the CAN message period in milliseconds (sent once pressed
- STUFFING_BIT; STUFFING; → Defines a stuffing bit checkbox named "STUFFING" → STUFFING.

 Toggles the bit 31 (bit 7 of the byte3) on each message;
- TCHECKBOX; BRK_SW; → Defines a checkbox named "BRK_SW" → □ BRK_SW .;



- TVRNUMEDIT; DRV_MODE; → Defines a editable number box named "DRV_MODE" →
- TVRWHEEL; MAX_BATT_TEMP; → Define a potentiometer named "MAX_BATT_TEMP" → =
- TBUTTON; LIMP_MODE; → Define a button named "LIMP_MODE" → LIMP_MODE
- [END] → Define the end of the PDO1TX box.

By adding STUFFING_BIT, TCHECKBOX, TVRNUMEDIT and TVRWHEEL elements is possible to create the CAN message. Rules of the *.txt file for STUFFING_BIT, TCHECKBOX, TVRNUMEDIT and TVRWHEEL elements:

- Start bit: starting bit of the data (from 0 to 63);
- Size: size of the data (for STUFFING_BIT and TCHECKBOX is fixed at 1);
- Min: minimum value of the data (only for TVRNUMEDIT and TVRWHEEL);
- Max: maximum value of the data (only for TVRNUMEDIT and TVRWHEEL);
- Resolution: divider of the data output;
- Offset: offset of the output data (only for TVRNUMEDIT and TVRWHEEL).

TBUTTON element create a button that send one CAN message with fixed ID and datas for each click. Rules of the *.txt file to build a custom joypad for TBUTTON element:

- ID: CAN message ID (decimal);
- Byte 0-7: data byte (decimal);

Example 2.

```
[RELASE_FILE]
0001
[RELASE]
0001
[PDO1TX]
ID; 0520
TRANSMIT
                 38
                       //ms
                                   start bit;
                                                size;
//componente
                 label
                                                        min;
                                                               max;resolution;offset;
STUFFING BIT
                  STUFFING
                                           31;
                                                                                      0;
                                                   1;
                                                          0:
                                                                 1:
                                                                          1:
TCHECKBOX
                  EN POWER
                                                                                      0;
                                           16;
                                                   1;
                                                          0;
                                                                 1;
                                                                          1;
TCHECKBOX
                  EN_LC
                                           17;
                                                   1;
                                                          0;
                                                                 1;
                                                                          1;
                                                                                      0;
TCHECKBOX
                  OUT NB
                                                                                      0;
                                           18;
                                                    1;
                                                          0;
                                                                 1;
                                                                          1;
TCHECKBOX
                                                          0;
                 FW
                                           19:
                                                   1;
                                                                 1;
                                                                                      0:
                                                                          1:
                                           20;
TCHECKBOX
                 RW
                                             21;
//TCHECKBOX
                    BIT_2_5
                    BIT 2 6
                                             22;
//TCHECKBOX
                                                      1:
                                                             0:
                                                                   1;
                                                                            1:
                                                                                        0:
//TCHECKBOX
                    BIT 2 7
                                             23;
                                                      1;
                                                                   1;
                                                                            1;
                                                                                        0;
//TCHECKBOX
                    BIT
                                             24;
                                                             0;
                                                                   1;
                                                                            1;
                                                                                        0;
                                                      1;
//TCHECKBOX
                    BIT 3 1
                                             25;
                                                                                        0;
                                                             0;
                                                                   1;
                                                      1;
                                                                            1;
//TCHECKBOX
                    BIT 3 2
                                             26;
                                                      1;
                                                             0;
                                                                   1;
                                                                            1;
                                                                                        0;
//TCHECKBOX
                    BIT_3_3
                                             27;
                                                             0;
                                                                   1;
                                                                                        0;
                                                      1;
                                                                            1;
TCHECKBOX
                ; AGV REQ
                                           28;
                                                    1:
                                                                          1:
                                                     1;
//TCHECKBOX
                  ; BIT_3_5
                                             29:
                                                             0:
                                                                   1;
                                                                            1;
                                                                                        0;
//TCHECKBOX
                    BIT_3_6
                                             30;
                                                      1;
                                                             0;
                                                                   1;
                                                                            1;
                                                                                        0;
                ; SETPNT_PMP
                                                   8;
                                                          0;
                                                               255;
                                                                                     0;
TVRWHEEL
                                           40:
                                                                          1:
TVRWHEEL
                ; EVP1
                                           56;
                                                          0;
                                                              255;
                                                                          1;
                                                                                      0;
```



```
TVRWHEEL
               ; TARG_SPEED ;
                                         0;
                                                         0; 1000;
                                                                                    0;
                                                 16;
                                                                         1;
[END]
[PDO2TX]
ID; 0536
TRANSMIT
               ; 38
//componente
               ; label
; STUFFING
                 label
                                 start bit;
                                              size;
                                                      min;
                                                             max;resolution;offset;
                                                                                   0;
                                         15;
                                                        0;
STUFFING_BIT
                                                  1;
                                                               1;
                                                                        1;
TCHECKBOX
                 AGV_REG
                                         14;
                                                  1;
                                                         0;
                                                               1;
                                                                        1;
                                                                                   0;
               ; BIT_2_0
; BIT_2_1
                                                  1;
                                                               1;
TCHECKBOX
                                         16;
                                                         0;
                                                                        1;
                                                                                   0;
                                                        0;
TCHECKBOX
                                         17;
                                                                        1;
                                                                                   0;
                                                  1;
                                                               1;
TCHECKBOX
                 BIT_2_2
                                         18;
                                                  1;
                                                                                   0;
                                                        0;
0;
TCHECKBOX
                 BIT_2_3
                                         19;
                                                  1;
                                                               1;
                                                                        1;
                                                                                   0;
               ; BIT_2_4
                                         20;
TCHECKBOX
                                                  1;
                                                               1;
//TCHECKBOX
                                           21;
                                                    1;
                 ; BIT_2_5
                 ; BIT_2_6
//TCHECKBOX
                                           22;
                                                    1;
                                                           0;
                                                                 1;
                                                                          1;
                                                                                     0;
                                                                                     ð,
0;
0;
                                                          0;
                 ; BIT 2 7
//TCHECKBOX
                                                                 1;
                                           23;
                                                    1;
                                                                          1;
                                         24;
TVRWHEEL
               ; STEER_ANGLE ;
                                                          -255; 255;
                                                  16;
[END]
```

