

# Assignment 3

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## 1. [30 points]

A. The grammar below specifies the *concrete syntax* of the LET language, as discussed in the class. The grammar includes an expression of the form `-(Expression, Expression)` that *subtracts* its two component Expressions.

```
Program    ::= Expression
Expression ::= Number
Expression ::= -(Expression , Expression)
Expression ::= zero? (Expression)
Expression ::= if Expression then Expression else Expression
Expression ::= Identifier
Expression ::= let Identifier = Expression in Expression
```

Add a new expression to the concrete syntax that *adds* its two component Expressions.

```
Expression ::= +(Expression , Expression)
```

B. The figure below, *below the concrete syntax lines*, specifies the nodes in the abstract syntax tree for the LET language, as discussed in the class. For example, the node for the expression `-(Expression , Expression)` is `diff-exp(exp1 exp2)`

```
Program    ::= Expression
              a-program (exp1)
Expression ::= Number
              const-exp (num)
Expression ::= -(Expression , Expression)
              diff-exp (exp1 exp2)
Expression ::= zero? (Expression)
              zero?-exp (exp1)
Expression ::= if Expression then Expression else Expression
              if-exp (exp1 exp2 exp3)
Expression ::= Identifier
              var-exp (var)
Expression ::= let Identifier = Expression in Expression
              let-exp (var exp1 body)
```

Add a node called `add-exp` for the add expression that you added to the concrete syntax in part (A).

```
add-exp (exp1 exp2)
```

C. Write the *specification* (not implementation) of the *value-of function* for the node `add-exp` that you added to the abstract syntax in part (B). *Hint*: Use an inference rule, as discussed in the class, to write the specification.

```
(value-of exp1 p) = val1 (value-of exp2 p) = val2
```

```
(value-of (add-exp exp1 exp2) p)
= +(expval->num val1) (expval->num val2)
```

**2. [30 points]** Consider the following code in the LET language, discussed in the class. Line numbers are not part of the code.

```
Line 1: let x = 2 in
Line 2:   let y = 3 in
Line 3:     let x = x+y
Line 4:       x+y
```

**A. True/False: Is this code valid in LET?**

True.

**B. If the code is valid, what are the values of `x` and `y` at each of lines 1-4?**

1. `x = 2`
2. `x = 2, y = 3`
3. `x = 2, y = 3`
4. `x = 5, y = 3`

**C. If the code is valid, what does the code evaluate to? Why? Please explain.**

The code evaluates to 8. Up to line 3, `x` and `y` are equal to 2 and 3 respectively. However, line 3 indicates that `x` is equal to `x + y` in line 4, hence `x` is equal to 5 in line 4. Line 4 being just `x + y`, this will evaluate to 8.

**3. [40 points]**

**A. Change `let Identifier = Expression in Expression` in the *concrete syntax* of LET language, as given in question 1.A, such that instead of one identifier and its value, now the expression can take *two identifiers with their values*.**

```
Expression ::= let Identifier , Identifier = Expression , Expression in Expression
```

**B. Change `let-exp (var exp1 body)` in the abstract syntax of LET, as given in question 1.B, to accomodate the new let expression in the concrete syntax in part (A).**

```
let-exp (var1 var2 exp1 exp2 body)
```

C. Write the specification of value-of for the new `let-exp` in part (B).

```
(value-of exp1 p) = val1 , val2
```

```
-----  
(value-of (let-exp var1 var2 exp1 exp2 body) p)  
  = (value-of body [var1=val1][var2=val2]p)
```