

JENNIFER ANDERSON

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I am a senior-level UX designer and information architect with nearly 20 years of digital design experience. My specialties include user research and discovery, working with high-level stakeholders, wireframing, and rapid prototyping. My tools include Sketch, InVision, UXPin, OmniGraffle, XMind, the Adobe Creative suite, and hand-coding in HTML and CSS/Sass.

EXPERIENCE

HOOK & LOOP

Senior Information Architect

June 2015 – present

- Design and execute detailed wireframes and prototypes that illustrate layout, interactivity, and visual treatment
- Conduct user research such as interviews, surveys, and interface efficacy testing
- Guide content owners to create effective experiences
- Work with graphic design and coding teams to iterate final UI

Current projects:

- New design direction for Infor.com (parent company website)
- Integrated use case and design documentation
- User journey mapping of high-traffic site areas
- Introduction of collaborative testing practices into current team workflow

THE NEW YORK PUBLIC LIBRARY

Senior User Experience Designer

August 2007 – March 2015

- Built HTML/CSS/jQuery prototypes for development into mobile-ready web interfaces
- Wireframed projects
- Translated NYPL brand to digital contexts
- Built NYPL's first rapid prototyping system
- Led introduction of wireframing into standard web design process
- Created first NYPL.org visual design patterns
- Co-founded content strategy working group
- Led and executed redesign of the Digital Gallery

THE NEW YORK PUBLIC LIBRARY

Specialist, Digital Library Department

May 2006 – August 2007

- Researched and prepared art and art books for digitization
- Compiled and added item- and collection-level architectural metadata to the system database

THE METROPOLITAN MUSEUM OF ART
Web Designer, The Thomas J. Watson Library

January 2006 – May 2006

- Designed and planned code structure for library portal project
- Supervised meetings of library portal project committee

PRATT INSTITUTE
Web Assistant, History of Art and Design Department

2003 – 2007

- Assisted the History of Art and Design department office, including the Chair, with web and internet issues
- Built several class websites, including History of Art and Design department site
- Maintained department computers and software

FREELANCE WEB DESIGNER

2001 – 2005

Clients included Jonathan Green, international journalist; FoodHealer, food/nutrition blog; GoalQuest, internet education company; Bedford St. Martin's, publisher.

COOLFIRE.INTERACTIVE
Digital Designer

1999 – 2001

- Designed and built websites and e-card systems for clients
- Supervised art department "Design Council," including design critiques and resource library
- Designed and programmed agency intranet

EDUCATION

PRATT INSTITUTE

2003 – 2007

MLS and MS, Library and Information Science, History of Art and Design

Thesis (History of Art and Design): "Strange Places: Illustrating the Otherworldly in Mike Mignola's Hellboy"

SMITH COLLEGE

1991 – 1995

Bachelor of Arts, Comparative Literature, Art History