# 1 STUDY UNIT 1: State variable feedback systems

#### 1.0.1 Sums

E11.3; E11.5; P11.1; P11.14; P11.16; AP11.1; AP11.2

#### 1.1 Controllability

Formal Defenition of controllability: A system is completely controllable if there exists an unconstrained control u(t) that can transfer any initial state  $x(t_0)$ To any other desired location x(t) in a finite time  $t_0 \le t \le T$ 

Controllability and observability are requirements for a system, so that all the poles of the colesd loop system can be arbitrarily placed in the complex plane. For the system:

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}u$$

we can determine the controllability using the algebraic condition:

$$rank[\mathbf{B} \quad \mathbf{AB} \quad \mathbf{A^2B} \dots \mathbf{A^{n-1}B}] = n$$

Where **A** is a  $n \times n$  matrix and **B** is an  $n \times 1$  matrix for single input systems, or  $n \times m$  for multi input systems. For the case of a single input single output system: define

$$P_c = [B \quad AB \quad A^2B \dots A^{n-1}B]$$

Which is an  $n \times n$  matrix. If the determinant of  $\mathbf{P_c}$  is nonzero, the system is controllable

### 1.2 Observability

Formal Defenition of observability: A system is completely observable if and only if there exists a finite time T such that the intial state x(0) can be determined from the observation history y(t) given the control  $u(t), 0 \le t \le T$  Considder the single-input, single-output system:

$$\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}u \quad and \quad y = \mathbf{C}\mathbf{x}$$

Where **C** is a  $1 \times n$  row vector and **x** is a  $n \times 1$  column vector. The system is completely observable when the determinant of the **observability matrixP**<sub>O</sub> is nonzero when:

$$P_O = \begin{bmatrix} C \\ CA \\ \vdots \\ CA^{n-1} \end{bmatrix}$$

Which is an  $n \times n$  matrix

#### 1.3 Pole Placement

Remember from algerbra 2 that if a set of differential equations in the form  $\mathbf{x}' = A\mathbf{x}$  then the time response of the system is given by  $\mathbf{x}(t) = \mathbf{v}e^{\lambda t}$ 

# 1.4 Ackerman's equation

Way to calculate K with less variables. Set  $u = -k\mathbf{x}$  and let  $q(\lambda)$  be the desired charachteristic eqn. (as dictated by P.O ans Ts) then:

$$\mathbf{k} = [01\dots 1]\mathbf{P}^{-}1q(A);$$

Type A into calculator and apply q(A). Multiply [0 1] first since this is easier

# 2 STUDY UNIT 2: Mathemetical models of simple linear systems

#### 2.1 sums

1-1; 1-2; 1-3; 1-4; 1-6; 1-7; 1-12

# 3 STUDY UNIT 3: The Z transform

#### 3.1 sums

2-1; 2-2; 2-3; 2-4; 2-6; 2-7; 2-9a en c; 2-11; 2-12; 2-14; 2-16; 2-17; 2-18; 2-19; 2-23; 2-24; 2-25; 2-28; 2-30; 2-31; 2-32

### 3.2 Refresher on Mason's rule

https://en.wikipedia.org/wiki/Mason's\_gain\_formula} Type this out if you have some time later...

- 3.3 Discrete Time
- 3.4 refresher on partial fractions

$$T(z) = \frac{z}{(z+a)(z+b)(z+c)}$$

$$T(z) = \frac{A}{z+a} + \frac{B}{z+b} + \frac{C}{z+c}$$

$$A = \frac{z}{(z+b)(z+c)} \Big|_{z=-a}$$

$$B = \frac{z}{(z+a)(z+c)} \Big|_{z=-b}$$

$$C = \frac{z}{(z+a)(z+b)} \Big|_{z=-c}$$

- 3.5 Properties of the Z transform
- 3.5.1 Additition and subtraction

$$\mathfrak{Z}[e_1(k) \pm e_2(k)] = E_1(z) \pm E_2(Z)$$

3.5.2 Multiplication by a constant

$$\mathfrak{Z}[ae(k)] = a\zeta[e(k)] = aE(z)$$

3.5.3 Real translation

$$\Im[e(k-n)u(k-n)] = z^{-n}E(z)$$

3.5.4 Complex translation

$$\mathfrak{Z}[\epsilon^{ak}e(k)] = E(z\epsilon^{-a})$$

3.5.5 Initial Value

$$e(0) = \lim_{z \to \infty} E(z)$$

#### 3.5.6 Final Value

$$\lim_{n \to \infty} = \lim_{z \to 1} (z - 1)E(z)$$

# 3.6 Difference equations

- The unit step function transforms to  $\frac{z}{z-1}$
- The unit step function is delayed in one example in the textbook and transforms to  $\frac{z}{z-1}$ :

$$Z\{\delta(k-1)\} = z^{-1} \frac{z}{z-1}$$
$$Z\{\delta(k-1)\} = \frac{1}{z-1}$$

- most other transforms are in the form  $c\frac{z}{z-a}$  and they transform to  $ca^k$
- The transform of a shifted series is in the form:

$$Z\{e(k+n)u(k)\} = z^n \left[ E(Z) - \sum_{k=0}^{n-1} e(k)z^{-k} \right]$$

$$e.g.$$

$$Z\{e(k-2)u(k)\} = z^{-2}E(z) - ze(1) - ze(0)$$

• sometimes the initial conditions are made zero, which makes:

$$Z\{e(k+n)u(k)\} = z^n E(z)$$
 
$$also:$$
 
$$Z\{e(k+n)u(k+n)\} = z^n E(z)$$
 Regardless of initial conditions

- In some cases zero initial conditions are assuumed, but I may be confused
- So:

Compute Z transforms

Factorize and isolate the appropriate function (usually X(z) or Y(z))

Apply partial fractions

Compute inverse Z transforms to get a function of k

# 3.7 Simulation diagram, signal flow diagrams & State models

Basically the same as in control 1. The symbol 'T' means a delay:  $x(k) \to [T] \to x(k-1)$  Mason's rule can be applied and state space models are derived in the same way.

### 3.8 Transfer Functions

Trasfer functions are a function of Z, and can be derived from the difference equation using the Z transform. In signal flow diagrams, [T] besomes  $\frac{1}{z}$