

```
package Stack_Examples;

import java.util.Scanner;

public class Stack_Class
{
    int stack[];
    int tos,MaxSize;
    void create_Stack(int size)
    {
        tos=-1;
        MaxSize=size;
        stack=new int[MaxSize];
    }
    //push:accepts an element on stack
    //tos+1
    void push(int e)
    {
        tos++;
        stack[tos]=e;
        //stack[++tos]=e;
    }
    boolean is_full()
    {
        if(tos==MaxSize-1)
            return true;
        else
            return false;
    }
    //return(tos==MaxSize-1);

    }
    int pop()
    {
        int temp=stack[tos];
        tos--;
        return(temp);
        //return(stack[tos--]);
    }
    boolean is_empty()
    {
        if(tos==-1)
            return true;
        else
            return false;
    }
    //return(tos==-1);
```

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}

void print_stack()//in LIFO
{
    for(int i=tos;i>=0;i--)
        System.out.println(stack[i]);
}

int peek()//only return element on top
{
    return(stack[tos]);
}

public static void main(String[] args)
{
    Stack_Class obj=new Stack_Class();
    int choice;
    Scanner in=new Scanner(System.in);
    System.out.println("Enter size of stack:");
    int size=in.nextInt();
    obj.create_Stack(size);
    do
    {
        System.out.println("\nStack Menu");
        System.out.println("=====");
        System.out.println("1.Push");
        System.out.println("2.Pop");
        System.out.println("3.Peek");
        System.out.println("4.Print");
        System.out.println("0.Exit");
        System.out.println("-----");
        System.out.print(":");
        choice=in.nextInt();
        switch(choice)
        {
            case 1:
                if(!obj.is_full())//if not full then
                {
                    System.out.println("Enter element to push:");
                    int e=in.nextInt();
                    obj.push(e);
                    System.out.println("Element pushed");
                }
                else
                {
                    System.out.println("Stack Full");
                }
                break;
            case 2:
        }
    }
}

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        if(!obj.is_empty())//if not empty then
        {
            System.out.println("Element poped:"+obj.pop());
        }
        else
        {
            System.out.println("Stack Empty");
        }
        break;
    case 3:
        if(!obj.is_empty())//if not empty then
        {
            System.out.println("Element @ Peek is:"+obj.peek());
        }
        else
        {
            System.out.println("Stack Empty");
        }
        break;
    case 4:
        if(!obj.is_empty())//if not empty then
        {
            System.out.println("Stack has:");
            obj.print_stack();
        }
        else
        {
            System.out.println("Stack Empty");
        }
        break;
    case 0:
        System.out.println("Thanks for using the code: amar.career");
        break;
    default:
        System.out.println("check the option selected.");
        break;

    }
}while(choice!=0);
}
}

```

The Java Collections Choice: Deque (Double-Ended Queue)

While Java has a `java.util.Stack` class, it is considered **legacy** and **suboptimal** because:

1. It extends `Vector`, which makes its methods unnecessarily **synchronized** (slower in single-threaded apps).
2. It allows elements to be accessed by index (breaking the fundamental LIFO principle).

The official Java documentation recommends using the **Deque (Double-Ended Queue) interface** for stack operations, typically implemented by the `ArrayDeque` class, as it is faster and has a cleaner API for LIFO behavior.

3. Essential Stack Methods via the Deque Interface

The `Deque` interface provides a consistent and performance-optimized set of methods that perfectly map to the three primary stack operations by treating one end (the "head" or "first" element) as the **top** of the stack.

Stack Operation	Deque Method	Behavior (Stack LIFO)	Return Type / Throws
Push (Add to Top)	<code>push(E e)</code>	Adds the element to the front (head) of the deque (the top of the stack).	<code>void</code> / Throws <code>IllegalStateException</code> if capacity-restricted (not for <code>ArrayDeque</code>).
Pop (Remove from Top)	<code>pop()</code>	Retrieves and removes the element from the front (head) of the deque (the top of the stack).	<code>E</code> (the element) / Throws <code>NoSuchElementException</code> if empty.
Peek (View Top)	<code>peek()</code>	Retrieves, but does NOT remove , the	<code>E</code> (the element) / Returns null if

		element from the front (head) of the deque (the top of the stack).	empty.
Check Empty	isEmpty()	Returns true if the Deque has no elements.	boolean
Size	size()	Returns the number of elements in the Deque.	int

4. Implementation: Java Code Example (ArrayDeque)

This example demonstrates how to use the recommended ArrayDeque to implement a stack of String elements, showing the three core operations.

Java

```

import java.util.ArrayDeque;
import java.util.Deque;
import java.util.NoSuchElementException;

/**
 * Modern Stack Implementation using the Deque interface and ArrayDeque class.
 * This is the preferred way to implement LIFO behavior in Java.
 */
public class ModernStackDemo {

    public static void main(String[] args) {
        // Declaration: Use the Deque interface for flexibility
        // Instantiation: Use ArrayDeque for an efficient, non-synchronized implementation
        Deque<String> mySoftwareStack = new ArrayDeque<>();

        System.out.println("--- Stack Initial State ---");
    }
}

```

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System.out.println("Is the stack empty? " + mySoftwareStack.isEmpty());
System.out.println("-----");

// 1. PUSH Operation: Adding elements (LIFO: Last In)
System.out.println("1. PUSHING Elements (Last In, First Out):");
mySoftwareStack.push("Java Fundamentals");
mySoftwareStack.push("Spring Boot");
mySoftwareStack.push("Microservices (TOP)"); // This is the last element pushed

System.out.println("Stack after Pushes: " + mySoftwareStack);
System.out.println("Stack size: " + mySoftwareStack.size());
System.out.println("-----");

// 2. PEEK Operation: Viewing the top element
String topElement = mySoftwareStack.peek();
System.out.println("2. PEEK: The top element is: " + topElement);
System.out.println("Stack size (after peek): " + mySoftwareStack.size()); // Size remains the same
System.out.println("-----");

// 3. POP Operation: Removing the top element (LIFO: First Out)
String poppedItem = mySoftwareStack.pop(); // Removes "Microservices (TOP)"
System.out.println("3. POP: Removed item (LIFO): " + poppedItem);
System.out.println("Stack after 1st Pop: " + mySoftwareStack);

poppedItem = mySoftwareStack.pop(); // Removes "Spring Boot"
System.out.println("4. POP: Removed item (Next LIFO): " + poppedItem);
System.out.println("Stack after 2nd Pop: " + mySoftwareStack);
System.out.println("-----");

// 5. Handling an Empty Stack (Good Practice)
mySoftwareStack.pop(); // Remove the last item: "Java Fundamentals"
System.out.println("Stack after final Pop. Is it empty? " + mySoftwareStack.isEmpty());

try {
    // This will throw a NoSuchElementException, which is a key part of the Deque API
    System.out.print("Attempting to pop from an empty stack... ");
    mySoftwareStack.pop();
} catch (NoSuchElementException e) {
    System.out.println("Caught Exception: Cannot pop from an empty stack! (Correct Behavior)");
}
}
}

```

```
package Stack_Examples;

import java.util.ArrayDeque;
import java.util.Deque;

public class Stack_Collection
{
    public static void main(String[] args)
    {
        Deque<Integer> stack=new ArrayDeque<>();//faster stack
        stack.push(100);
        stack.push(200);
        stack.push(300);
        stack.push(400);
        System.out.println("Elements on stack:"+stack);
        System.out.println("Total Elements on stack:"+stack.size());
        System.out.println("Elements at peek in stack:"+stack.peek());
        System.out.println("Elements poped from stack:"+stack.pop());
        System.out.println("Elements on stack:"+stack);
        System.out.println("Total Elements on stack:"+stack.size());
        System.out.println("is stack empty:"+stack.isEmpty());
    }
}
```

```
package Stack_Examples;

import java.util.ArrayDeque;
import java.util.Deque;

public class Word_reversal
{
    public static void main(String[] args)
    {
        String str = "career credentials";
        Deque<Character> stack = new ArrayDeque<>();

        // push each char
        for(char ch : str.toCharArray())
        {
            stack.push(ch);
        }

        // reverse using for-each
        String sb = "";
        while(!stack.isEmpty()) // till not empty
        {
            sb+=stack.pop();
        }

        System.out.println("Original : " + str);
        System.out.println("Reversed : " + sb);
    }
}
```

```
package Stack_Examples;
import java.util.Scanner;
import java.util.Deque;
import java.util.ArrayDeque;
public class Dec_To_Binary
{
    public static void main(String[] args)
    {
        Scanner sc = new Scanner(System.in);
        System.out.print("Enter a decimal number: ");
        int dec = sc.nextInt(); // input decimal number

        Deque<Integer> stack = new ArrayDeque<>();

        int num = dec;

        // Step 1: Push remainders to stack
        while(num > 0)
        {
            int rem = num % 2; // remainder when divided by 2
            stack.push(rem); // push remainder into stack
            num = num / 2; // divide number by 2
        }

        System.out.print("Binary of " + dec + " is: ");

        // Step 2: Pop and print (gives correct binary order)
        for(int bit : stack)//while (!stack.isEmpty())
        {
            System.out.print(bit);//stack.pop()
        }

        sc.close();
    }
}
```

```
package Stack_Examples;

import java.util.ArrayDeque;
import java.util.Deque;
import java.util.Scanner;

public class Check_Wellness
{
    public static void main(String[] args)
    {
        Scanner in=new Scanner(System.in);
        System.out.println("Enter pattern to check:");
        String str = in.next();
        Deque<Character> stack = new ArrayDeque<>();
        // push each char
        boolean flag=true;
        for(char ch : str.toCharArray()) {
            if (ch == '{')
                stack.push(ch);
            else if (ch == '}') {
                if (!stack.isEmpty())
                    stack.pop();
                else {
                    flag = false;//error
                    break;
                }
            }
        }
        if(!stack.isEmpty())
            flag=false;
        System.out.println("Pattern "+str+" is "+flag);
    }
}
```

```
package Stack_Examples;

import java.util.ArrayDeque;
import java.util.Deque;
import java.util.Scanner;

public class Check_Wellness
{//modify code to use boolean evaluate(pattern)--->true/false
    static boolean evaluate(String str)
    {
        Deque<Character> stack = new ArrayDeque<>();
        // push each char
        boolean flag=true;
        for(char ch : str.toCharArray()) {
            if (ch == '{')
                stack.push(ch);
            else if (ch == '}') {
                if (!stack.isEmpty())
                    stack.pop();
                else {
                    return false;
                }
            }
        }
        return (stack.isEmpty());//if empty true-->true else -->false
    }

    public static void main(String[] args)
    {
        Scanner in=new Scanner(System.in);
        System.out.println("Enter pattern to check:");
        String str = in.next();

        System.out.println("Pattern "+str+" is "+Check_Wellness.evaluate(str));
    }
}
```