



# Mocking Tauri APIs

When writing your frontend tests, having a "fake" Tauri environment to simulate windows or intercept IPC calls is common, so-called *mocking*. The `@tauri-apps/api/mocks` module provides some helpful tools to make this easier for you:



## CAUTION

Remember to clear mocks after each test run to undo mock state changes between runs! See `clearMocks()` docs for more info.

## IPC Requests

Most commonly, you want to intercept IPC requests; this can be helpful in a variety of situations:

- Ensure the correct backend calls are made
- Simulate different results from backend functions

Tauri provides the `mockIPC` function to intercept IPC requests. You can find more about the specific API in detail [here](#).



## NOTE

The following examples use `Vitest`, but you can use any other frontend testing library such as `jest`.

```
import { beforeAll, expect, test } from "vitest";
import { randomFillSync } from "crypto";

import { mockIPC } from "@tauri-apps/api/mocks";
import { invoke } from "@tauri-apps/api/tauri";

// jsdom doesn't come with a WebCrypto implementation
beforeAll(() => {
  Object.defineProperty(window, 'crypto', {
    value: {
      // @ts-ignore
      getRandomValues: (buffer) => {
        return randomFillSync(buffer);
      }
    }
  });
});
```

```

    },
  },
});
});

test("invoke simple", async () => {
  mockIPC((cmd, args) => {
    // simulated rust command called "add" that just adds two numbers
    if(cmd === "add") {
      return (args.a as number) + (args.b as number);
    }
  });
});
});

```

Sometimes you want to track more information about an IPC call; how many times was the command invoked? Was it invoked at all? You can use `mockIPC()` with other spying and mocking tools to test this:

```

import { beforeAll, expect, test, vi } from "vitest";
import { randomFillSync } from "crypto";

import { mockIPC } from "@tauri-apps/api/mocks";
import { invoke } from "@tauri-apps/api/tauri";

// jsdom doesn't come with a WebCrypto implementation
beforeAll(() => {
  Object.defineProperty(window, 'crypto', {
    value: {
      // @ts-ignore
      getRandomValues: (buffer) => {
        return randomFillSync(buffer);
      },
    },
  });
});

test("invoke", async () => {
  mockIPC((cmd, args) => {
    // simulated rust command called "add" that just adds two numbers
    if(cmd === "add") {
      return (args.a as number) + (args.b as number);
    }
  });

  // we can use the spying tools provided by vitest to track the mocked function
  const spy = vi.spyOn(window, "__TAURI_IPC__");

```

```
expect(invoker("add", { a: 12, b: 15 })).resolves.toBe(27);
expect(spy).toHaveBeenCalled();
});
```

To mock IPC requests to a sidecar or shell command you need to grab the ID of the event handler when `spawn()` or `execute()` is called and use this ID to emit events the backend would send back:

```
mockIPC(async (cmd, args) => {
  if (args.message.cmd === 'execute') {
    const eventCallbackId = `_${args.message.onEventFn}`;
    const eventEmitter = window[eventCallbackId];

    // 'Stdout' event can be called multiple times
    eventEmitter({
      event: 'Stdout',
      payload: 'some data sent from the process',
    });

    // 'Terminated' event must be called at the end to resolve the promise
    eventEmitter({
      event: 'Terminated',
      payload: {
        code: 0,
        signal: 'kill',
      },
    });
  }
});
```

## Windows

Sometimes you have window-specific code (a splash screen window, for example), so you need to simulate different windows. You can use the `mockWindows()` method to create fake window labels. The first string identifies the "current" window (i.e., the window your JavaScript believes itself in), and all other strings are treated as additional windows.

### NOTE

`mockWindows()` only fakes the existence of windows but no window properties. To simulate window properties, you need to intercept the correct calls using `mockIPC()`.

```
import { beforeAll, expect, test } from 'vitest';
import { randomFillSync } from 'crypto';


import { mockWindows } from '@tauri-apps/api/mocks';

// jsdom doesn't come with a WebCrypto implementation
beforeAll(() => {
  Object.defineProperty(window, 'crypto', {
    value: {
      // @ts-ignore
      getRandomValues: (buffer) => {
        return randomFillSync(buffer);
      },
    },
  });
});

test('invoke', async () => {
  mockWindows('main', 'second', 'third');

  const { getCurrent, getAll } = await import('@tauri-apps/api/window');

  expect(getCurrent()).toHaveProperty('label', 'main');
  expect(getAll().map((w) => w.label)).toEqual(['main', 'second', 'third']);
});
```

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*Last updated on **Apr 28, 2023***