- A simple 3x3 Gameboard platform between pic18f45k22 and Mbed (LPC1768) module using interactive LED's, pushButtons and live Display to simulate User Input.
- Pic Microcontrollers provided with logic to compute the winner and includes a 30 second timer to wait for userInput beyond which, it generates an automatic selection based on current player on the next available grid.
- Both the micro controllers are connected serially and display is provided with the help of TeraTerm.

Components Used

- 1. Pic18f45k22
- 2. Mbed (LPC1768) Module
- 3. Pickit3 Programming Header
- 4. MAX232 Transreceiver
- 5. DB9 connector
- 6. Green & Red LED's
- 7. PushButtons
- 8. BreadBoard