Fundamentals of Artificial Neural Networks

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Introduction

- Artificial Neural Networks (ANNs) are physical cellular systems, which can acquire, store and utilize experiential knowledge.
- ANNs are a set of parallel and distributed computational elements classified according to topologies, learning paradigms and at the way information flows within the network.
- ANNs are generally characterized by their:
 - Architecture
 - Learning paradigm
 - Activation functions

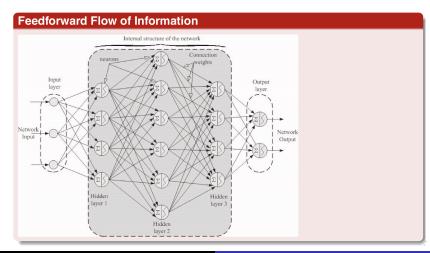
A Brief History

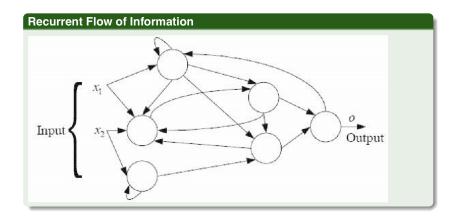
- ANNs have been originally designed in the early forties for pattern classification purposes.
- ANNs are now used in almost every discipline of science and technology:
 - from Stock Market Prediction to the design of Space Station frame.
 - from medical diagnosis to data mining and knowledge discovery,
 - from chaos prediction to control of nuclear plants.

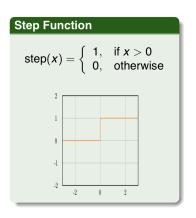
Features of ANNs

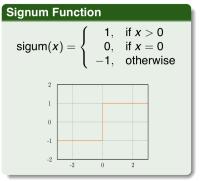
ANN are classified according to the following:

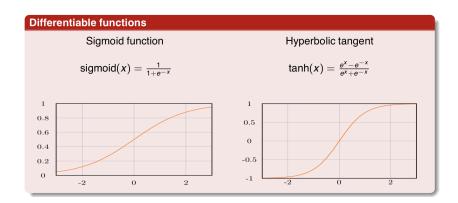
- Architecture: Feedforward and Recurrent
- Activation Functions
- Learning Paradigms: Supervised, Unsupervised, and Hybrid











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Differentiable functions Sigmoid derivative Linear function $\operatorname{sigderiv}(x) = \frac{e^{-x}}{(1+e^{-x})^2} \qquad \operatorname{lin}(x) = x$

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Learning Paradigms

Supervised Learning

- Multilayer perceptrons
- Radial basis function networks
- Modular neural networks
- LVQ (learning vector quantization)

Unsupervised Learning

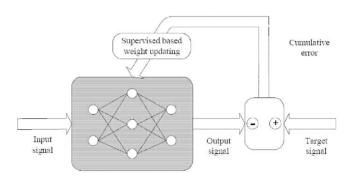
- Competitive learning networks
- Kohonen self-organizing networks
- ART (adaptive resonant theory)

Unsupervised Learning

Autoassociative memories (Hopfield networks)

Supervised Learning

- Training by example; i.e., priori known desired output for each input pattern.
- Particularly useful for feedforward networks.



Supervised Learning (cont.)

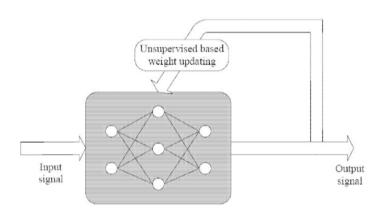
Training Algorithm

- Compute error between desired and actual outputs
- ② Use the error through a learning rule (e.g., gradient descent) to adjust the network's connection weights
- Repeat steps 1 and 2 for input/output patterns to complete one epoch
- Repeat steps 1 to 3 until maximum number of epochs is reached or an acceptable training error is reached

Unsupervised Learning

- No priori known desired output.
- In other words, training data composed of input patterns only.
- Network uses training patterns to discover emerging collective properties and organizes the data into clusters.

Unsupervised Learning: Graphical Illustration



Unsupervised Learning

Unsupervised Training

- Training data set is presented at the input layer
- Output nodes are evaluated through a specific criterion
- Only weights connected to the winner node are adjusted
- Repeat steps 1 to 3 until maximum number of epochs is reached or the connection weights reach steady state

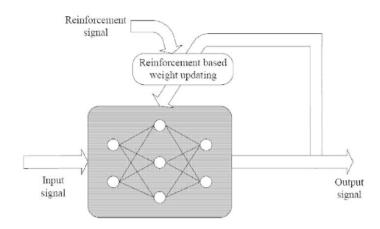
Rationale

- Competitive learning strengthens the connection between the incoming pattern at the input layer and the winning output node.
- ② The weights connected to each output node can be regarded as the center of the cluster associated to that node.

Reinforcement Learning

- Reinforcement learning mimics the way humans adjust their behaviour when interacting with physical systems (e.g., learning to ride a bike).
- Network's connection weights are adjusted according to a qualitative and not quantitative feedback information as a result of the network's interaction with the environment or system.
- The qualitative feedback signal simply informs the network whether or not the system reacted "well" to the output generated by the network.

Reinforcement Learning



Reinforcement Training

Reinforcement Training Algorithm

- Present training input pattern network.
- Qualitatively evaluate system's reaction to network's calculated output
 - If response is "Good", the corresponding weights led to that output are strengthened
 - ② If response is "Bad", the corresponding weights are weakened.

Late 1940's: McCulloch Pitt Model (by McCulloch and Pitt)

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Mid 1970's: Back Propagation Algorithm - BPL I (by

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Mid 1960's: Adaline (by Widrow)

Mid 1970's: Back Propagation Algorithm - BPL I (by

Werbos)

Mid 1980's: BPL II and Multi Layer Perceptron (by

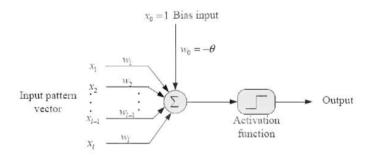
Rumelhart and Hinton)

McCulloch-Pitts Model

Overview

- First serious attempt to model the computing process of the biological neuron.
- The model is composed of one neuron only.
- Limited computing capability.
- No learning capability.

McCulloch-Pitts Model: Architecture



Perceptron

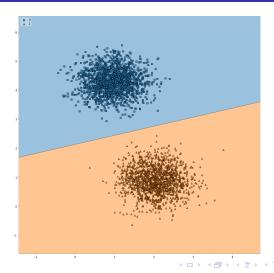
Overview

- Uses supervised learning to adjust its weights in response to a comparative signal between the network's actual output and the target output.
- Mainly designed to classify linearly separable patterns.

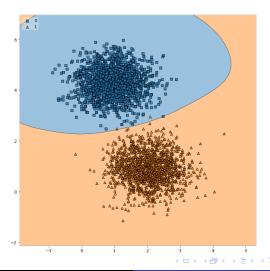
Definition: Linear Separation

Patterns are linearly separable means that there exists a hyperplanar multidimensional decision boundary that classifies the patterns into two classes.

Linearly Separable Patterns



Non-Linearly Separable Patterns

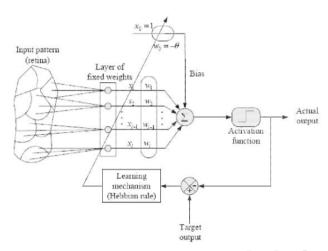


Perceptron

Remarks

- One neuron (one output)
- I input signals: x_1, x_2, \ldots, x_I .
- Adjustable weights : $w_1, w_2, ..., w_l$ and bias θ .
- Binary activation function; i.e., step or hard limiter function

Perceptron: Architecture

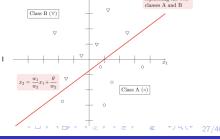


Perceptron (Cont.)

Perceptron Convergence Theorem

If the training set is linearly separable, there exists a set of weights for which the training of the Perceptron will converge in a finite time and the training patterns are correctly classified.

In the two-dimensional case, the theorem translates into finding the line defined by $w_1x_1 + w_2x_2 - \theta = 0$, which adequately classifies the training patterns.



Training Algorithm

- Initialize weights and thresholds to small random values.:
- **②** Choose an input-output pattern $(x^{(k)}, t^{(k)})$ from the training data.
- **3** Compute the network's actual output $c^{(k)} = f(\sum_{i=1}^{l} w_i x_i^{(k)} \theta)$
- Adjust the weights and bias according to the perceptron learning rule: $\Delta w_i = \eta[t^{(k)} o^{(k)}]$, and $\Delta \theta = -\eta[t^{(k)} o^{(k)}]$. where $\eta \in [0,1]$ is the perceptron's learning rule. If f is the signum function, this becomes equivalent to

$$\Delta w_i = egin{cases} 2\eta t^{(k)} x_i^{(k)} & ext{if } t^{(k)}
eq o^{(k)} \\ 0 & ext{otherwise} \end{cases}$$

Training Algorithm

$$\Delta \theta = \begin{cases} -2\eta t^{(k)} & \text{if } t^{(k)} \neq o^{(k)} \\ 0 & \text{otherwise} \end{cases}$$

- If a whole epoch is complete, then pass to the following step; otherwise go to Step 2.
- If the weights (and bias) reached steady state $(\Delta w_i \approx 0)$ through the whole epoch, then stop the learning; otherwise go through one more epoch starting from Step 2.

Example

Problem Statement

- Classify the following patterns using $\eta = 0.5$:
 - Class 1 with target value (-1): $T = [2, 0]^T$, $U = [2, 2]^T$, $V = [1, 3]^T$
 - Class 2 with target value (+1): $X = [-1, 0]^T$, $Y = [-2, 0]^T$, $Z = [-1, 2]^T$
- Let the initial weights be $w_1 = -1$, $w_2 = 1$, $\theta = -1$
- Thus, initial boundary is defined by $x_2 = x_1 1$

Example

Solution

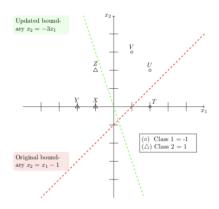
- T properly classified, but not U and V.
- Hence, training is needed.

$$sgn(2 \times (-1) + 2(1) + 1) = 1$$

 $\Delta w_1 = \Delta w_2 = -1 \times (2) = -2$
 $\Delta \theta = +1$

- Updated boundary is defined by $x_2 = -3x_1$
- All patterns are now properly classified.

Example: Graphical Solution



Case Study: Binary Classification Using Perceptron

 We need to train the network using the following set of input and desired output training vectors

$$(x^{(1)} = [1, -2, 0, -1]^T; t^{(1)} = -1),$$

 $(x^{(2)} = [0, 1.5, -0.5, -1]^T; t^{(1)} = -1),$
 $(x^{(3)} = [-1, 1, 0.5, -1]^T; t^{(1)} = +1)$

- Initial weight vector $w^{(1)} = [1, -1, 0, 0.5]^T$
- Learning rate $\eta = 0.1$

Introducing the first input vector $x^{(1)}$ to the network

Computing the output of the network

$$\begin{aligned} o^{(1)} &= \textit{sgn}(w^{(1)^T} x^{(1)}) \\ &= \textit{sgn}([1, -1, 0, 0.5][1, -2, 0, -1]^T) \\ &= +1 \neq t^{(1)}, \end{aligned}$$

$$w^{(2)} = w^{(1)} + \eta [t^{(1)} - o^{(1)}] x^{(1)}$$

= $w^{(1)} + 0.1(-2) x^{(1)}$
= $[0.8, -0.6, 0, 0.7]^T$

Introducing the first input vector $x^{(2)}$ to the network

Computing the output of the network

$$o^{(2)} = sgn(w^{(2)^T}x^{(2)})$$

= $sgn([0.8, -0.6, 0, 0.7][0, 1.5, -0.5, -1]^T)$
= $-1 = t^{(2)}$.

$$w^{(3)} = w^{(2)}$$

Introducing the first input vector $x^{(3)}$ to the network

Computing the output of the network

$$\begin{aligned} o^{(3)} &= sgn(w^{(3)^{T}}x^{(3)}) \\ &= sgn([0.8, -0.6, 0, 0.7][-1, 1, 0.5, -1]^{T}) \\ &= -1 \neq t^{(3)}, \end{aligned}$$

$$w^{(4)} = w^{(3)} + \eta [t^{(3)} - o^{(3)}] x^{(3)}$$

= $w^{(3)} + 0.1(2) x^{(3)}$
= $[0.6, -0.4, 0.1, 0.5]^T$

We reuse the training set $(x^{(1)}, t^{(1)}), (x^{(2)}, t^{(2)})$ and $(x^{(3)}, t^{(3)})$ as $(x^{(4)}, t^{(4)}), (x^{(5)}, t^{(5)})$ and $(x^{(6)}, t^{(6)})$, respectively.

Introducing the first input vector $x^{(4)}$ to the network

Computing the output of the network

$$\begin{aligned} o^{(4)} &= sgn(w^{(4)^T}x^{(4)}) \\ &= sgn([0.6, -0.4, 0.1, 0.5][1, -2, 0, -1]^T) \\ &= +1 \neq t^{(4)}, \end{aligned}$$

$$w^{(5)} = w^{(4)} + \eta [t^{(4)} - o^{(4)}] x^{(4)}$$

= $w^{(4)} + 0.1(-2) x^{(4)}$
= $[0.4, 0, 0.1, 0.7]^T$

Introducing the first input vector $x^{(5)}$ to the network

Computing the output of the network

$$o^{(5)} = sgn(w^{(5)^T}x^{(5)})$$

= $sgn([0.4, 0, 0.1, 0.7][0, 1.5, -0.5, -1]^T)$
= $-1 = t^{(5)}$.

$$w^{(6)} = w^{(5)}$$

Introducing the first input vector $x^{(6)}$ to the network

Computing the output of the network

$$o^{(6)} = sgn(w^{(6)^T}x^{(6)})$$

= $sgn([0.4, 0, 0.1, 0.7][-1, 1, 0.5, -1]^T)$
= $-1 \neq t^{(6)}$,

$$w^{(7)} = w^{(6)} + \eta [t^{(6)} - o^{(6)}] x^{(6)}$$
$$= w^{(6)} + 0.1(2) x^{(6)}$$
$$= [0.2, 0.2, 0.2, 0.5]^{T}$$

We reuse the training set $(x^{(1)}, t^{(1)}), (x^{(2)}, t^{(2)})$ and $(x^{(3)}, t^{(3)})$ as $(x^{(7)}, t^{(7)}), (x^{(8)}, t^{(8)})$ and $(x^{(9)}, t^{(9)})$, respectively.

Introducing the first input vector $x^{(7)}$ to the network

Computing the output of the network

$$o^{(7)} = sgn(w^{(7)^T}x^{(7)})$$

= $sgn([0.2, 0.2, 0.2, 0.5][1, -2, 0, -1]^T)$
= $-1 = t^{(7)}$,

$$w^{(8)} = w^{(7)}$$

Introducing the first input vector $x^{(8)}$ to the network

Computing the output of the network

$$o^{(8)} = sgn(w^{(8)^T}x^{(8)})$$

= $sgn([0.2, 0.2, 0.2, 0.5][0, 1.5, -0.5, -1]^T)$
= $-1 = t^{(8)}$.

$$w^{(9)} = w^{(8)}$$

Introducing the first input vector $x^{(9)}$ to the network

Computing the output of the network

$$\begin{aligned} o^{(9)} &= sgn(w^{(9)^{T}}x^{(9)}) \\ &= sgn([0.2, 0.2, 0.2, 0.5][-1, 1, 0.5, -1]^{T}) \\ &= -1 \neq t^{(9)}, \end{aligned}$$

$$w^{(10)} = w^{(9)} + \eta [t^{(9)} - o^{(9)}] x^{(9)}$$

= $w^{(9)} + 0.1(2) x^{(9)}$
= $[0, 0.4, 0.3, 0.3]^T$

We reuse the training set $(x^{(1)}, t^{(1)}), (x^{(2)}, t^{(2)})$ and $(x^{(3)}, t^{(3)})$ as $(x^{(10)}, t^{(10)}), (x^{(11)}, t^{(11)})$ and $(x^{(12)}, t^{(12)})$, respectively.

Introducing the first input vector $x^{(10)}$ to the network

Computing the output of the network

$$o^{(10)} = sgn(w^{(10)^T}x^{(10)})$$

= $sgn([0, 0.4, 0.3, 0.3][1, -2, 0, -1]^T)$
= $-1 = t^{(10)}$,

$$w^{(11)} = w^{(10)}$$

Introducing the first input vector $x^{(11)}$ to the network

Computing the output of the network

$$\begin{aligned} o^{(11)} &= sgn(w^{(11)^T}x^{(11)}) \\ &= sgn([0, 0.4, 0.3, 0.3][0, 1.5, -0.5, -1]^T) \\ &= +1 \neq t^{(11)}, \end{aligned}$$

$$w^{(12)} = w^{(11)} + \eta [t^{(11)} - o^{(11)}] x^{(11)}$$

= $w^{(11)} + 0.1(-2) x^{(11)}$
= $[0, 0.1, 0.4, 0.5]^T$

Introducing the first input vector $x^{(12)}$ to the network

Computing the output of the network

$$o^{(12)} = sgn(w^{(12)^T}x^{(12)})$$

= $sgn([0, 0.1, 0.4, 0.5][-1, 1, 0.5, -1]^T)$
= $-1 \neq t^{(12)},$

$$w^{(13)} = w^{(12)} + \eta [t^{(12)} - o^{(12)}] x^{(12)}$$
$$= w^{(12)} + 0.1(2) x^{(12)}$$
$$= [-0.2, 0.3, 0.5, 0.3]^T$$

Final Weight Vector

- Introducing the input vectors for another epoch will result in no change to the weights which indicates that w(13) is the solution for this problem;
- Final weight vector:

$$w = [w_1, w_2, w_3, w_4] = [-0.2, 0.3, 0.5, 0.3].$$