

mysql, Table relationships,
Uploading files and PHP graphics

INFO/CS 2300:
Intermediate Web Design and
Programming

P3 – M1 – M2

We expect to grade all P3M1 (that are turned in on time) on Tuesday evening.

Don't change your files by starting work on M2 before you are graded for M1. Alternatively, make a copy to work on until you are graded.

Click In!

Click In!

How do we first connect to a MySQL database in PHP?

- A. `new mysqli(host, user, password, db);`
- B. `mysqli(host, user, password, db);`
- C. `mysql_connect(host, user, password, db);`
- D. `mysqli_connect(host, user, password, db);`
- E. A or D

Click In!

How do we first connect to a MySQL database in PHP?

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- C. `mysql_connect(host, user, password, db);`
- D. `mysqli_connect(host, user, password, db);`
- E. A or D

Given a mysqli connection, \$connect, what do we need to do next to get the first row of the movies table?

- A. `$connect->fetch_row();`
- B. `$connect->fetch_assoc();`
- C. `$connect->get_row(movies);`
- D. `$connect->query("SELECT * FROM movies");`
- E. A or B

Given a mysqli connection, \$connect, what do we need to do next to get the first row of the movies table?

- A. \$connect->fetch_row();
- B. \$connect->fetch_assoc();
- C. \$connect->get_row(movies);
- D. \$connect->query("SELECT * FROM movies");
- E. A or B

If `$result` is the result of
`$connect->query("SELECT * FROM movies")`,
what can be the value returned by
`$result->fetch_row()`?

- A. `array('Argo', 2012, 120);`
- B. `array('title' => 'Argo', 'year' => 2012, 'length'
=> 120);`
- C. Both of the above
- D. Neither of the above

If `$result` is the result of
`$connect->query("SELECT * FROM movies")`,
what can be the value returned by
`$result->fetch_row()`?

A. `array('Argo', 2012, 120);`

B. `array('title' => 'Argo', 'year' => 2012, 'length'
=> 120);`

C. Both of the above

D. Neither of the above

PHP commands for MySQL

MySQL commands

Recall:

```
new mysqli( DB_HOST, DB_USER,  
            DB_PASSWORD, DB_NAME );
```

Returns an instance of a mysqli object connecting to the MySQL DB.

config.php

```
<?php // ** MySQL connection settings ** //  
    // database host  
    define('DB_HOST', 'localhost');  
  
    // database name  
    define('DB_NAME', 'info230_SP15_netidsp15');  
  
    // Your MySQL username  
    define('DB_USER', 'netidsp15');  
  
    // ...and password  
    define('DB_PASSWORD', 'your_password');  
?>
```

Mistake in earlier
lecture. Should be
username

Your course server
credentials

movies.php

```
require_once 'config.php';  
$mysqli = new mysqli( DB_HOST, DB_USER, DB_PASSWORD, DB_NAME );
```

Where to put config.php?

www
p3

css

style.css

includes

functions.php

settings.php

add-edit.php

index.php

Here if your
**credentials are
different** on your local
and the server

Here if your
**credentials are the
same** on your local
and the server

Our course server
doesn't let you put
them above www

MySQL commands

```
$result = mysqli->query( 'SELECT * FROM ...' );
```

Issues *sqlquery* to MySQL DB given by *mysqli* instance.

- For INSERT, UPDATE, DELETE, returns true if successful, false if not
- For SELECT, returns a *mysqli result object* if successful, false if not.

```
$row = $result->fetch_row();
```

```
$row = result->fetch_assoc();
```

Returns array containing the next record from the result set given by *result*, or false if no more records.

Mysqli – object vs procedural

<?php //procedure style

```
$mysqli = mysqli_connect("host", "user", "password", "database");  
if ( mysqli_connect_errno( $mysqli ) ) {  
    echo "Failed to connect to MySQL: " . mysqli_connect_error();  
}
```

```
$result = mysqli_query($mysqli, "SELECT...");  
$row = mysqli_fetch_assoc($result);  
echo $row['_msg'];
```

//Object style

```
$mysqli = new mysqli("host", "user", "password", "database");  
if ( $mysqli->connect_errno ) {  
    echo "Failed to connect to MySQL: " . $mysqli->connect_error;  
}
```

```
$result = $mysqli->query("SELECT ...");  
$row = $result->fetch_assoc();  
echo $row['_msg'];  
?>
```

MySQL object vs procedural

```
$row_count = $result->num_rows;
```

```
$row_count = mysqli_num_rows($result);
```

```
$mysqli->close();
```

```
mysqli_close( $mysqli );
```

Closes connection to DB given by *\$mysqli*.

SQL table relationships

SQL: one to many, many to many

Sailors

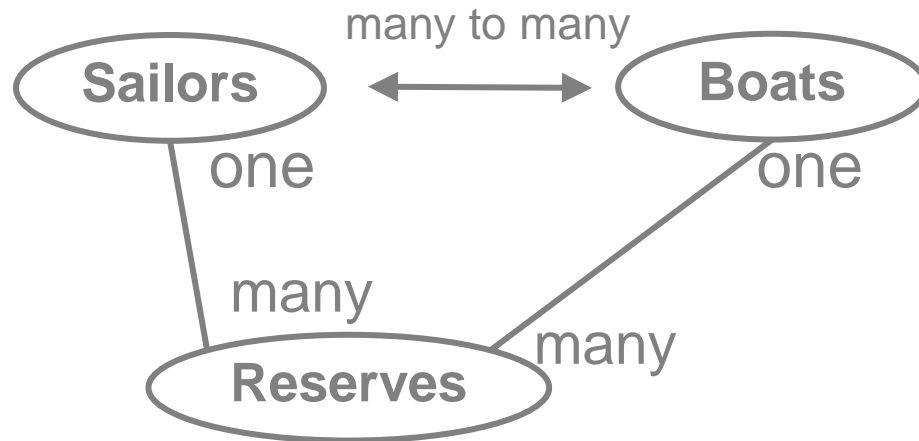
sailorId: integer
sailorName: string
rating: integer
age: integer

Boats

boatId: integer
boatName: string
color: string

Reserves

reservId: integer
sailorId: integer
boatId: integer
day: date



If the business rules changed so that multiple sailors could make one reservation together, how would the schema change?

SQL: one to many, many to many

Sailors

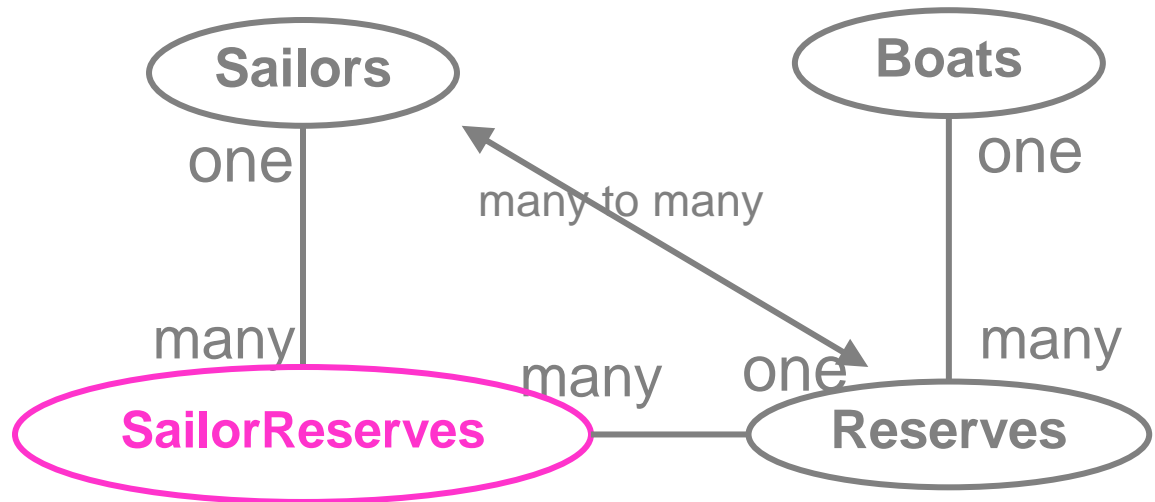
sailorId: integer
sailorName: string
rating: integer
age: integer

Boats

boatId: integer
boatName: string
color: string

Reserves

reserveld: integer
~~sailorId: integer~~
boatId: integer
day: date



SailorReserves

sailorReserveld: integer
sailorId: integer
reserveld: integer

Click In!

Given the schema

Hotel (hotelId, hotelName, city)

Room (roomId, hotelId, type, price)

Booking (roomId, guestId, dateFrom, dateTo)

Guest (guestId, guestName, guestAddress)

Which tables are in a many – many relationship?

- A. Hotel – Room
- B. Room – Booking
- C. Hotel – Guest
- D. Room – Guest
- E. Guest - Booking

Click In!

Given the schema

Hotel (hotelId, hotelName, city)

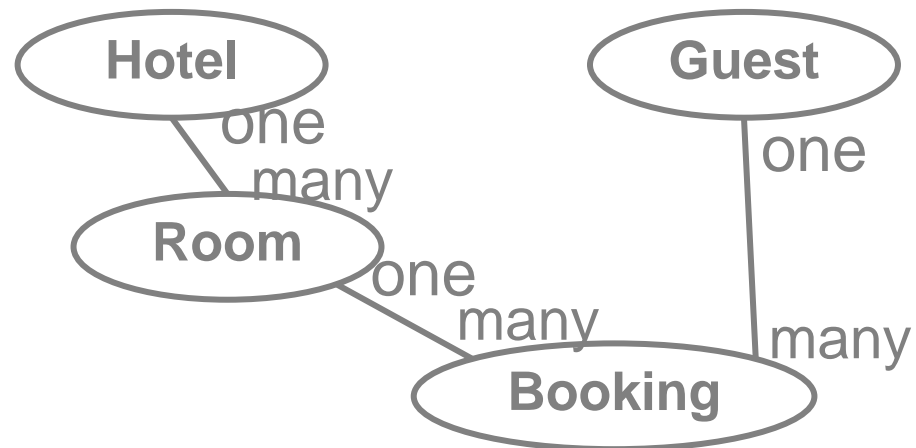
Room (roomId, hotelId, type, price)

Booking (roomId, guestId, dateFrom, dateTo)

Guest (guestId, guestName, guestAddress)

Which tables are in a many – many relationship?

- A. Hotel – Room
- B. Room – Booking
- C. Hotel – Guest
- D. Room – Guest**
- E. Guest - Booking



Uploading files

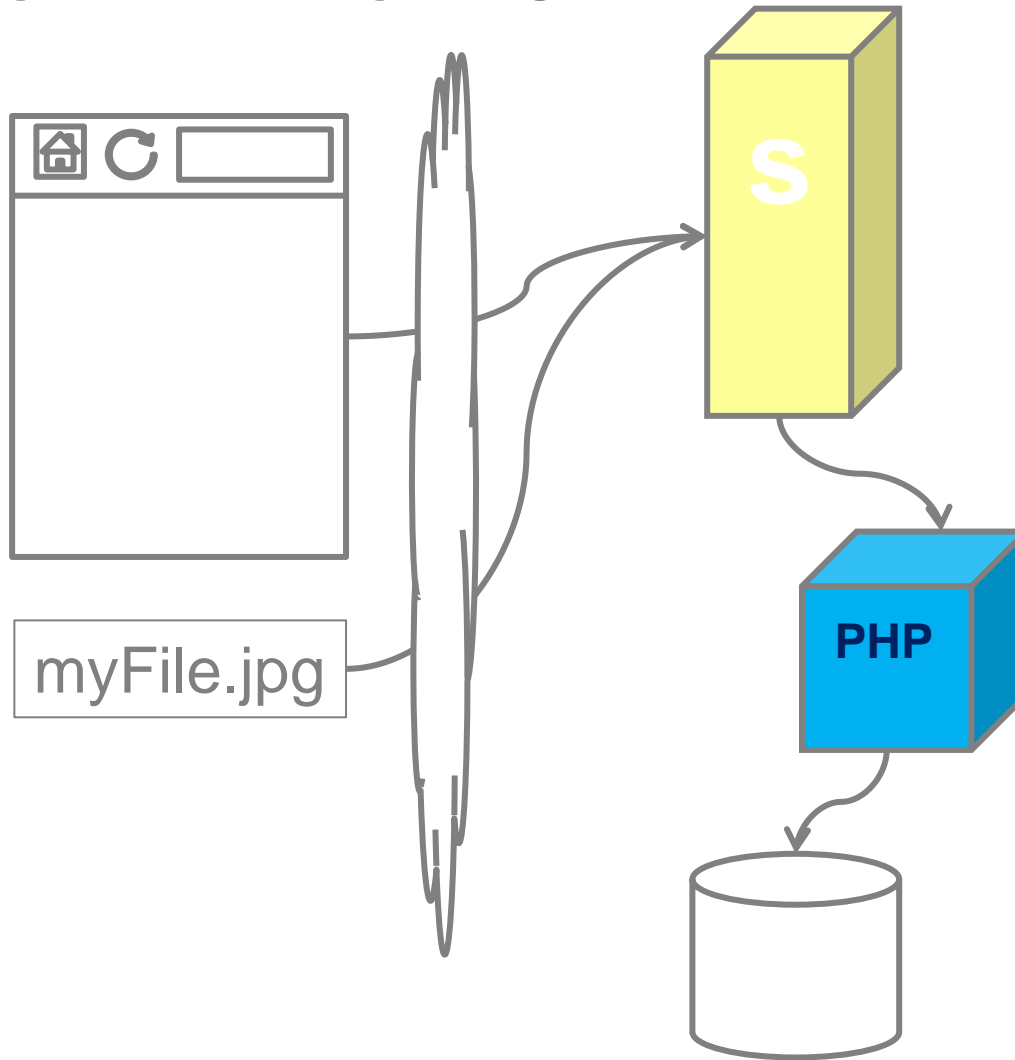


How to upload a file

As you might suspect, file uploading is another HTML form.

```
<form action="photos.php" method="post"  
      enctype="multipart/form-data">  
  <input type="file" name="newphoto">  
  <input type="submit" name="Upload photo">  
</form>
```

How it works



PHP global variables

```
<?php
```

```
$img = 'my_image.jpg';
```

```
function local_scope() {
```

```
    //This causes an error because $img is not defined
```

```
    $newImage = $img;
```

```
}
```

```
function global_scope() {
```

```
    global $img;
```

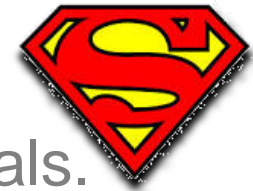
```
    //This works because $img was declared using 'global'
```

```
    $newImage = $img;
```

```
}
```

```
?>
```

PHP SUPERGLOBALS



`$_POST` and `$_GET` are known as superglobals.

```
function superglobal() {  
    //No need to declare $_POST using 'global'  
    $newImage = $_POST[ 'image' ];  
}
```

Information from file uploading shows up in `$_FILES`
`$newFile = $_FILES['newphoto'];`

The `$_SESSION` superglobal stores information about the current browser session – more on Wednesday

Using \$_FILE information

```
$newFile = $_FILES[ 'newphoto' ];
```

```
$originalName = $newFile[ 'name' ];
```

```
$tempName = $newFile[ 'tmp_name' ];
```

```
$size_in_bytes = $newFile[ 'size' ];
```

```
$type = $newFile[ 'type' ];
```

```
$error = $newFile[ 'error' ];
```

name of file
in temporary
storage

“image/jpeg” or
“application/pdf”

error code
(0 if no error)

Moving the file

`move_uploaded_file(source, destination)`

Moves uploaded file out of temporary storage to wherever you want to keep it

```
$newFile = $_FILES[ 'newphoto' ];
```

```
$originalName = $newFile[ 'name' ];
```

```
$tempName = $newFile[ 'tmp_name' ];
```

```
move_uploaded_file($tempName, "images/$originalName" );
```

Debugging

//Display the \$_FILES array nicely formatted

```
echo '<pre>' . print_r( $_FILES, true ) . '</pre>;'
```

//Hide it from users – if debugging a live site

```
echo '<pre style="display:none;">' .  
      print_r( $_FILES, true ) . '</pre>;'
```

photos.php - upload

```
<form action="photos.php" method="post" enctype="multipart/form-data">  
    Single photo upload: <input type="file" name="newphoto" /><br />  
    <input type="submit" value="Upload photo" />  
</form>
```

```
<?php  
    print '<pre style="display:none;">' . print_r( $_FILES, true ) . '</pre>';  
    if ( ! empty( $_FILES[ 'newphoto' ] ) ) {  
        $newPhoto = $_FILES[ 'newphoto' ];  
        $originalName = $newPhoto[ 'name' ];  
        if ( $newPhoto[ 'error' ] == 0 ) {  
            $tempName = $newPhoto[ 'tmp_name' ];  
            move_uploaded_file( $tempName, "images/$originalName");  
            $_SESSION['photos'][] = $originalName;  
            print("The file $originalName was uploaded successfully.\n");  
        } else {  
            print("Error: The file $originalName was not uploaded.\n");  
        }  
    }  
?>
```

Image information

`getimagesize(filename)`

Returns an array with image file information.

```
$imageInfo = getimagesize("myphoto.jpg");
```

```
$imageWidth = $array[0];
```

```
$imageHeight = $array[1];
```

```
$imageType = $array[2];
```

IMG_GIF | IMG_JPG | IMG_PNG
| IMG_WBMP | IMG_XPM

```
$imageTagDimensions = $array[3];
```

'height="ht" width="wt" '

photos.php – display

```
foreach ( $_SESSION[ 'photos' ] as $photo ) {  
    $file = "images/$photo";  
    $imagesize = getimagesize( $file );  
    $size = "Actual size: {$imagesize[3]}";  
    $taken = "";  
    $exif_data = exif_read_data ( $file );  
    if ( ! empty( $exif_data[ 'DateTimeOriginal' ] ) ) {  
        $taken = " Taken: {$exif_data[ 'DateTimeOriginal' ]}";  
    }  
    print "<img src='$file' alt='$photo' title='$photo $size  
        $taken'><br />\n";  
}
```



*height="yyy"
width="xxx"*

Multiple file uploads

In HTML5, there is the ability to upload multiple files at once.

Already implemented in Safari, Firefox, Chrome and IE 10.



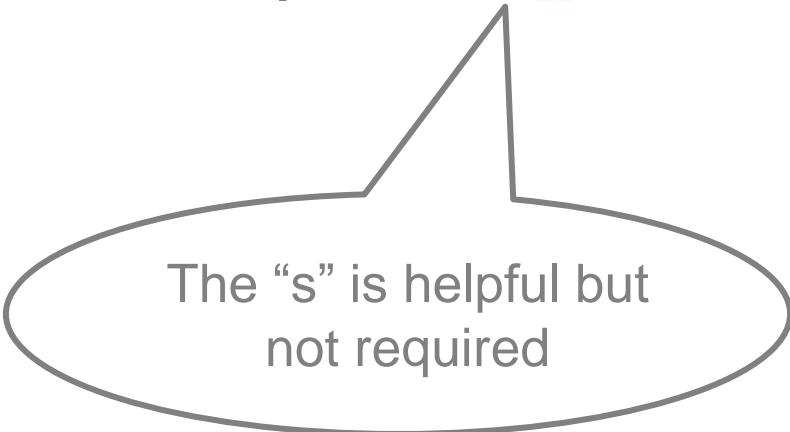
Multiple file uploads

Change form from:

```
<input type="file" name="newphoto" >
```

to:

```
<input type="file" name="newphotos[]"
  multiple>
```



The “s” is helpful but
not required

Multiple file uploads in PHP

Now information is in

```
$_FILES[ 'newphotos' ][ 'name' ][0],  
$_FILES[ 'newphotos' ][ 'name' ][1], etc...
```

With less repeating

```
$photos = $_FILES[ 'newphotos' ][ 'name' ];
```

```
$firstPhoto = $photos[0];
```

```
$secondPhoto = $photos[1];
```

photos.php – upload multiple

```
if ( isset( $_FILES['newphotos'] ) ) {  
    $newPhotos = $_FILES['newphotos'];  
    for ( $i = 0; $i < count( $newPhotos['name'] ); $i++) {  
        $originalName = $newPhotos['name'][$i];  
        if ($newPhotos[ 'error' ][$i] == 0) {  
            $tempName = $newPhotos[ 'tmp_name' ][$i];  
            move_uploaded_file( $tempName,  
                               "images/$originalName" );  
            $_SESSION['photos'][$i] = $originalName;  
            print("$originalName was uploaded successfully. ");  
        } else {  
            print("The file $originalName was not uploaded.");  
        }  
    }  
}
```

Using PHP Graphics to make thumbnails

We can use PHP graphics to save a smaller, resized version of our photo (a “thumbnail”), which we can show instead.

`imagesx(image), imagesy(image)`

Gives width, height of *image*.

`imageCopyResized(dst_img, src_img, dst_x, dst_y,
 src_x, src_y, dst_width, dst_height,
 src_width, src_height)`

(also `imageCopyResampled`)

Copy a rectangle from *src_img* to *dst_img* with resizing
(Resampled also tries to interpolate colors to keep
image clarity).

`imageJPEG(image, filename)`

Saves image in JPG file *filename*.


```

/*
 * Saves a thumbnail of the given image
 * Parameters:
 * $source: the path and file name relative to the current directory
 * $thumbPathAndFile: the path and file name of the thumbnail to be created (relative to the current
   directory)
 * $thumbWidth: the width of the thumbnail being created
 */
function save_thumbnail( $source, $thumbPathAndFile, $thumb_width = 200 ) {
    //Create a new image from the given image
    $img = imagecreatefromjpeg( $source );

    //Calculate the dimensions
    $width = imagesx($img);
    $height = imagesy($img);

    //Set the new dimensions by proportionally scaling the height to the given width
    $new_width = $thumb_width;
    $new_height = floor($height * ($thumb_width/$width));

    //Create a new, empty image of the correct size
    $new_img = imagecreatetruecolor($new_width, $new_height);

    //Copy and resize the original into the new
    imagecopyresampled($new_img, $img, 0, 0, 0, 0, $new_width, $new_height, $width, $height);

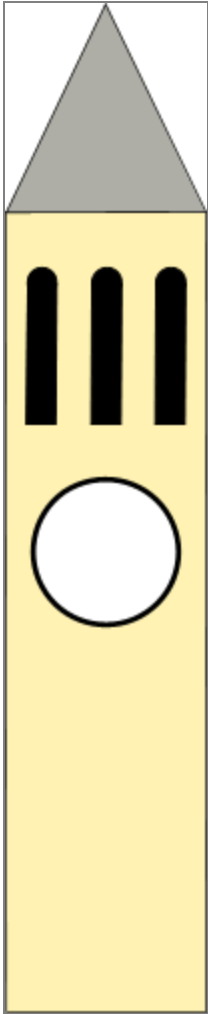
    //Save the image to the given path
    $return = imagejpeg($new_img, $thumbPathAndFile);

    //Free up memory
    imageDestroy($img);
    imageDestroy($new_img);

    //Return the success/failure status
    return $return;
}

```

Gee whiz! PHP Graphics: A clock



```
$hour = 2;  
$minute = 30;  
$im = imageCreateFromGIF("tower.gif");  
  
$black = imageColorAllocate($im, 0, 0, 0);  
  
imageSetThickness($im, 5);  
$array = getHand(48, 276, $hour, 'hour' );  
imageLine( $im, $array[0], $array[1], $array[2], $array[3], $black);  
  
imageSetThickness($im, 3);  
$array = getHand(48, 276, $minute, 'minute' );  
imageLine( $im, $array[0], $array[1], $array[2], $array[3], $black);  
  
header('Content-type: image/png');  
imagePNG($im);  
imageDestroy($im);
```



Review

- Upload files via input type="file"; use results on PHP side via \$_FILES.
- Can draw images using data from user input, databases, other sources with PHP graphics.

Appendix: PHP Graphics

Disclaimer

PHP graphics have been part of the syllabus for this course in the past. I've never had a use for PHP graphics so I'm not lecturing on it. Rather than cut the material completely, I'm leaving it here in case you are interested.

Credits

There's tons to cover on PHP graphics; we're only scratching the surface. To learn more, see the following nice introduction about PHP graphics:

<http://www.nyphp.org/content/presentations/GDintro/>

Graphics

It is possible to create images “on the fly” with PHP via a graphics package gd2.

Including a PHP-generated image

No different than including any other image.

```

```


The general form

1. Create an image of specified size in memory.
2. Put content in the image (shapes, text, etc.)
3. Output a header (so your browser knows it is an image, and not HTML)
4. Output the image
5. Free the memory used to create the image.

Most of the steps

`imageCreate(width, height)`

`imageCreateTrueColor(width, height)`

Returns an image resource of *width* pixels by *height* pixels.

`header('Content-type: image/png')`

`header('Content-type: image/jpeg')`

Outputs headers for PNG or JPEG type images respectively.

Drawing on existing images

`imageCreateFromPNG(filename)`

`imageCreateFromGIF(filename)`

`imageCreateFromJPEG(filename)`

Use as a starting image the given
PNG/GIF/JPEG.

Outputting and destroying

`imagePNG(image)`

`imageJPEG(image)`

Given an image resource, outputs a PNG or JPEG image respectively.

`imageDestroy(image)`

Given an image resource, frees the memory associated with the image.

Example

```
<?php
    $im = imageCreate(200, 200);

    // Do the interesting stuff here

    header( 'Content-type: image/png' );
    imagePNG($im);
    imageDestroy($im);
?>
```

The interesting stuff

We can specify the colors we will use in RGB format.

`imageColorAllocate(image, red, green, blue)`

Returns a color resource

E.g.

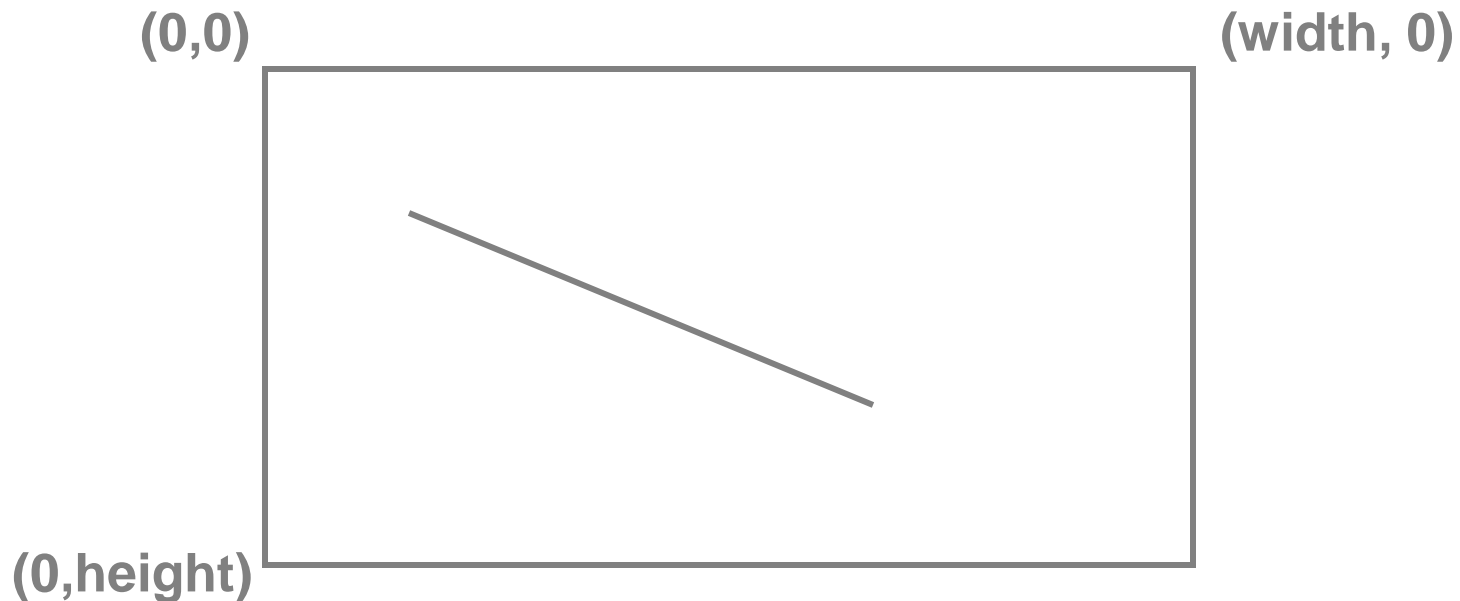
```
$white = imageColorAllocate($im, 0xFF, 0xFF, 0xFF);
```

```
$black = imageColorAllocate($im, 0, 0, 0);
```

Lines

`imageLine(image, x1, y1, x2, y2, color)`

Draws a line on *image* of color *color* from $(x1, y1)$ to $(x2, y2)$



Rectangles

`imageRectangle(image, x1, y1, x2, y2, color)`

Draws a rectangle in *image* of color *color* with opposite corners at (*x1*,*y1*) and (*x2*, *y2*)

`imageFilledRectangle(image, x1, y1, x2, y2,
color)`

Same as above, but rectangle is filled in.

Ellipses

`imageEllipse(image, x, y, w, h, color)`

Draws an ellipse of color *color* centered at (*x*,*y*) of width *w* and height *h*

`imageFilledEllipse(image, x, y, w, h, color)`

Same as above, but ellipse is filled in

```
<?php
```

```
$im = imageCreate(500, 500);
```

```
$black = imageColorAllocate($im, 0, 0, 0);
```

```
$blue = imageColorAllocate($im, 0, 0, 0x80);
```

```
$red = imageColorAllocate($im, 0x80, 0, 0);
```

```
imageLine($im, 20, 20, 300, 400, $black);
```

```
imageRectangle($im, 200, 10, 100, 100, $red);
```

```
imageFilledRectangle($im, 200, 490, 100, 400, $blue);
```

```
imageEllipse($im, 150, 250, 100, 200, $blue);
```

```
imageFilledEllipse($im, 150, 100, 75, 75, $red);
```

```
header('Content-type: image/png');
```

```
imagePNG($im);
```

```
imageDestroy($im);
```

```
?>
```

Why...?

For fixed images, probably would rather use a drawing program.

But helpful for drawing images based on user input, database information, etc.