Kubernetes Basics

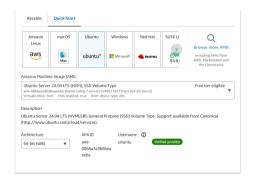
Felicián Németh, Balázs Fodor, István Pelle, Balázs Sonkoly

2024-10-17



Start an AWS EC2 instance 1

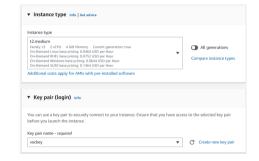
▶ make sure you select the Ubuntu image





Start an AWS EC2 instance 2

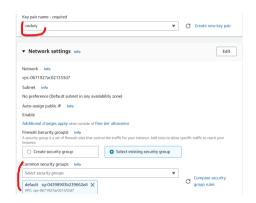
- ► Instance type: t2.medium
- ► Key pair: vockey
 - you do not need to create a new key!





Start an AWS EC2 instance 3

 Common security groups: select the default security group





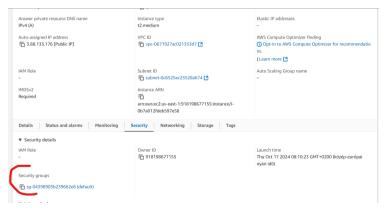
Security Group Update

- ► Configure the following inbound rules in your EC2's security group:
- ▶ Watch the source parameter, e.g. allow traffic from 0.0.0.0/0 to access from anywhere
- ► Allow SSH port 22
- Allow HTTP traffic on port 80
 - the built-in ingress-controller of k3s will use it
- Allow HTTP traffic on port 88
 - we will use it later to expose a service
- Allow TCP traffic on port 6443
 - we only need this rule, if we want to use kubectl on our local machine to access the cluster
- ► Allow TCP traffic on port range 30000-32767
 - when using NodePort for a kubernetes Service, it will automatically get a port in this range



Security Group Update

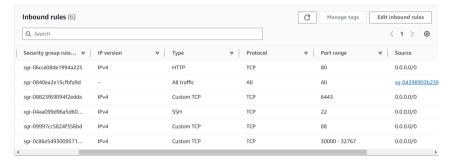
- make sure you update the right Security Group
- you can find that information in the Security tab of your EC2's details page





Security Group Update

► You should have something like this:





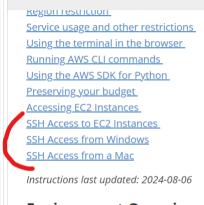
 Installation
 Building Docker images
 Deployment / Pod
 Service
 Labels
 Pod Customization

 000000€000000
 00
 00
 00000
 0
 00000

Access the instance

- From the Learner Lab portal, you can download the pem key which can be used to access the instance (using SSH)
- If you don't have ssh, you can use PuTTY
 - in this case you have to download the .ppk key from the Learner Lab
- Additional information on how to access the instance can be found in the Learner Lab





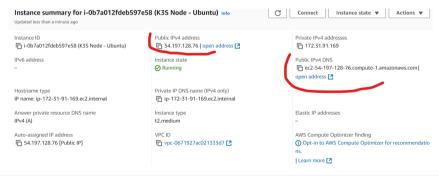


This Learner Lab provides a sandbox



Access the instance (using SSH client)

- ▶ In the AWS Console under EC2 > Instances > <your instance> you can find the Public IP and Public Host name (Public IPv4 DNS)
 - ▶ WE WILL USE THESE VALUES LATER, SO REMEMBER WHERE TO FIND THEM



ssh ubuntu@[Public IPv4 DNS of your instance] -i <path to the downloaded .pem file>



Install k3s on an amazon node

Tools we are going to use

- k3s: lightweight kubernetes distribution
 - we are going to create a one node cluster
- kubectl: command line interface to interact with the kubernetes cluster



Install k3s on an amazon node

- https://docs.k3s.io/quick-start
- ▶ https://docs.k3s.io/installation

```
curl -sfL https://get.k3s.io | sh -s - --write-kubeconfig-mode 644
```



Verify the install

list the nodes currently available in your cluster kubectl get nodes



Very Optional: Access the cluster from outside

- ► THIS MAY TAKE SOME TIME
- what you can achieve: You can run kubectl commands on your local machine
- start k3s the following way:

```
curl -sfL https://get.k3s.io | sh -s - --write-kubeconfig-mode 644 --tls-san <Public IP of your EC2 instance>
```

- ▶ --tls-san option is required if we want to access the cluster from outside using kubectl
- download kubectl to your local machine
- https://docs.k3s.io/cluster-access#accessing-the-cluster-from-outside-with-kubectl
- Copy /etc/rancher/k3s/k3s.yaml on your machine located outside the cluster as ~/.kube/config
- ▶ Then replace the value of the server field with the IP or name of your K3s server (EC2 instance)
- kubectl on your local machine can now manage your K3s cluster.
- or you can use a configuration file as follows
 - if you copied the config to ./config.yaml

kubectl --kubeconfig ./config.yaml get nodes



Optional (but recommended) bash completion with TAB

Command line completion can be extremely useful:

```
## Load the kubectl completion code for bash into the current shell
source <(kubectl completion bash)</pre>
```

The documentation details how it can be enabled permanently and for other shells.



Files for the current lab

- Every configuration we show on these slides are uploaded to the following repository
- Please clone the repository and use the files in it

```
# you probably have git installed in your EC2 instance, if not, you can install it with this command
sudo apt install git

# clone and enter the repository
git clone https://github.com/hsnlab/edu-cloud-native.git
cd edu-cloud-native/k8s-intro
```



Install docker

./docker-install.sh



Building Docker images

```
FROM golang:alpine AS builder
WORKDIR /
COPY *.go /
RUN CGO ENABLED=O GOOS=linux\
    go build -ldflags="-s -w" \
             -trimpath \
             -o hello_server \
             hello_server.go
#############
FROM alpine
RUN apk add --no-cache \
   bash \
    tar \
    curl \
    tcpdump
COPY --from=builder /hello_server /usr/bin/hello_server
EXPOSE 8080
ENTRYPOINT ["hello_server"]
```

build command:

```
sudo docker build -t practice/06 .
```

import into the k3s node:

```
sudo docker save practice/06 |\
sudo k3s ctr images import -
```



kubectl delete -f <config file to delete>

Deployment / Pod

```
apiVersion: apps/v1
kind: Deployment
metadata:
 name: my-server
spec:
 replicas: 1
 selector:
   matchLabels:
     app: my-server
 template:
    metadata:
     labels
        app: mv-server
   spec:
      containers:
      - name: server
        image: docker.io/practice/06
        imagePullPolicy: Never
        ports:
        - containerPort: 8080
```

```
# list the pods in your default namespace
# we can replace "pods" with "deployments" or "services"
# and check other resource types (kubernetes objects)
kubectl get pods
# list all pods in your cluster
kubectl get pods -A
# create a deployment containing the container we've just built
kubectl apply -f deployment.yaml
# deploy a pod which we use to send test requests
kubectl apply -f net-debug.vaml
# we can get more detailed information about our resources with these commands
kubectl get pods -o wide
# using the -o wide option we can see the IP address of the Pods
# Make note of this IP address, we will use it later
kubectl get pods -o yaml
kubectl describe pod <pod name>
kubectl describe deployment <deployment name>
# Test our newly created Pod!
# 1. enter our debug pod, from where we can send requests
kubectl exec -it <name of your net-debug pod> -- bash
# 2. send a request to our Pod
curl http://<ip of my-server Pod>:8080
# if you want to delete something
```



Resiliency with replica count

- open another terminal with a shell in it
- ▶ shell #1: kubectl get pods --watch, continuously show changes in the state of pods
- ▶ shell #2: kubectl delete pod my-server-xxx
- ▶ shell #1: observe the changes
- ▶ what do you see? (hopefully you will see another Pod created instead of the one you deleted)
- ▶ shell #2: EDITOR=nano kubectl edit deployment my-server
 - (change replicas to 2)
- ▶ shell #1: observe the changes
- what do you see? (hopefully you will see the creation of an additional pod)



Service within the cluster

```
apiVersion: v1
kind: Service
metadata:
   name: my-service
spec:
   selector:
   app: my-server
ports:
   - protocol: TCP
   port: 80
   targetPort: 8080
```

```
kubectl apply -f service.yaml

# You can see the CLUSTER-IP column of the services
# This IP can be used to access the Pods "behind" the Service
kubectl get services
kubectl get svc
# use the describe to find the namespace the Service is deployed into
kubectl describe svc my-service
```

▶ from the net-debug Pod we can try to access our Pods different ways

```
# we can still use the IP of our Pod
# but we have to use the specific IP of the Pod
curl http://<IP of one of the my-service Pod>:8080/

# We can use the Cluster-IP of our service
curl http://<cluster-ip of my-service>:80/
# We can also use the domain name (and aliases) generated for the service
# If the service is deployed to the default namespace
curl http://my-service:80/
curl http://my-service.default:80/
curl http://my-service.default.svc.cluster.local
```



Service within the cluster

- Note that we used the 8080 container port when accessing the Pod directly, and 80 when accessing via Service
 - why is that? Check the Service configuration yaml
- ▶ If you have two Pods, and you send multiple requests to the service, you can see the load balancing in action
 - the response contains the name of the responding Pod



External service

```
# apply the service
kubect1 apply -f service-external.yaml
kubect1 get svc
# we can have our result in a formatted JSON as well
kubect1 get svc my-external-service -o json | jq .
# we can see an External IP here
kubect1 get svc my-external-service -o jsonpath={.status.loadBalancer}
# the last two commands also demonstrated
# different output formats useful for automation
```

- access my-external-service from your own laptop (i.e., externally)
 - with curl or with a normal browser
 - Use the External IP of the service and the 88 port we defined as Service port
 - make sure to access the webserver using http, not https!



Recap: some definitions

- Cluster IP: address accessible from the whole cluster
- ▶ Node port: port is allocated on every node of the cluster
- External IP: the service is accessible from outside of the cluster via this address



Configuring Ingress

```
apiVersion: networking.k8s.io/v1
kind: Ingress
metadata:
 name: my-service-http
 annotations:
    traefik.ingress.kubernetes.io/router.entrypoints:

    web

spec:
 rules.
    - host: <Host name of EC2> # WE NEED TO UPDATE

→ THIS

      http:
        paths:
          - path: /
            pathType: Prefix
            hackend.
              service:
                name: my-service
                port:
                  number: 80
```

- ▶ k3s comes with a built-in ingress controller
- ingress controller
 - gives externally reachable URL to our service
 - load balance traffic
 - name-based virtual hosting
 - handles http, https traffic
 - we can use this to expose our webserver
- edit the ingress.yaml file to use the host name of your EC2 instance
- then execute:

```
# create an ingress rule
kubectl apply -f ingress.yaml
# verify it
kubectl get ingress
```

- let's see if we can access the webserver from our browser
- Use the host name of the EC2 instance and the port 80



Labels

"Labels are key/value pairs that are attached to objects such as Pods."

```
# This is an excerpt demonstrating label keys used in practice
apiVersion: apps/v1
kind: StatefulSet
metadata:
labels:
app.kubernetes.io/name: mysql
app.kubernetes.io/instance: mysql-abcxyz
app.kubernetes.io/version: "5.7.21"
app.kubernetes.io/component: database
app.kubernetes.io/part-of: wordpress
app.kubernetes.io/managed-by: Helm
```

```
kubectl get pods -A --show-labels
kubectl get pods -l app=my-server
kubectl get pods -l 'app in (my-server, my-client)'  # demonstartes an OR expression
kubectl get pods -L app
```

- the documentation has more
- tasks:
 - write a cli command that lists name of the services in every namespace which have a label key named "component"
 - how many pods have a "k8s-app" label key?



Container command line arguments

```
apiVersion: apps/v1
kind: Deployment
metadata:
 name: mv-server
spec:
 replicas: 1
 selector:
   matchLabels:
      app: my-server
 template:
   metadata:
     labels:
        app: mv-server
   spec:
      containers:
      - name: server
        image: docker.io/practice/06
        imagePullPolicy: Never
        ports:
        - containerPort: 8080
        env:
          - name: FOO
            value: BAR
        command: ["hello server"]
        args: ["-root-env-var", "F00"]
```

- set environment variables with: spec.template.spec.containers.env
 - here F00 will be set to BAR
- change container's entry point with .command and .args

hello_server command line arguments:

- -root-env-var VarName: server returns the value of the environment variable "VarName" to the request of the root document ("/")
- -root-file AbsFileName: server returns the content of AbsFileName to the request of the root document.
- kubectl apply -f deployment-2.yaml
- curl http://<my-service>/
- kubectl apply -f deployment-3.yaml
- curl http://<my-service>/



Environment Variables and Self-Awareness

- previous slide showed how a pod specification can define environment variables for its containers
- TASK: let's modify deployment-2.yaml to pass the IP address of the pod (pod id) to its container
- ▶ this is harder because pod-ip is not known beforehand
- help: read the Self Awareness chapter of the "Kubernetes Patterns"
 - available from Files tab of the General channel in Teams

(deployment-4.yaml contains the solution)



ConfigMap

```
apiVersion: v1
kind: ConfigMap
metadata:
 name: game-demo
data:
  # property-like keys; each key maps to a simple value
 player initial lives: "3"
 ui_properties_file_name: "user-interface.properties"
  # file-like keys
  game.properties: |
    enemy.types=aliens.monsters
    player.maximum-lives=5
 user-interface.properties: |
    color.good=purple
    color.bad=vellow
    allow textmodestrue
```

- example is from the official docs
- ► TASK: using the docs, update deployment-3.yaml, so the server return the value of game.properties

```
$ kubectl apply -f configmap.yaml
$ kubectl apply -f deployment-5.yaml
$ curl http://<my-service>/
enemy.types=aliens,monsters
player.maximum-lives=5
$
```



iMSc: ngnix with password access

- 1. create a ngnix deployment/service from docker image "ngnix"
- modify the server deployment to provide a custom config file to the server that protects all of its contents with a password
- ► First solve the problem with a ConfigMap
- ► For extra points, use a Secret object for the password

