

v1.1rc1 Review

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Blackboxes

- Vendor or standard library defines new types of P4 object using 'blackbox_type' syntax:

```
blackbox_type type_name {  
    attribute attribute_name {  
        type: int | string | block | expression | ... ;  
        [optional];  
    }  
    method method_name (param_type param_name, ... );  
    // ...  
}
```

- Documentation provided alongside interface describes further restrictions imposed by compiler
 - Eg, a string attribute must be either 'packets' or 'bytes'

Whiteboxes

- Want to allow blocks of code to be reused and parameterized
- Group blocks of P4 code into 'whiteboxes'
 - They are **instantiated** the same way header instances are
 - They have **signatures** whose parameters are **bound at instantiation**
 - Access objects inside of module instances with traditional **dot notation**

```
// Declare  
whitebox_type module_name (param_type param_name, ... ) {  
    // normal P4 code  
}  
  
// Instantiate  
whitebox module_name instance_name (args);
```

TLV Header Processing

- Proposed solutions:
 - parser_counter blackbox
 - *new idea:* allow arbitrary expressions in set_metadata() source argument
- See example code

Deparsing

- Packet blackbox:
 - extract() method, replaces built-in parser extract() function
 - emit() method, added for deparsing
 - takes a header instance - outputs to header wire if it's valid, does nothing if not valid
- Packet blackbox instance is passed into parser and deparser whiteboxes as an argument (user never creates their own packet objects)
- Target architecture may or may not expose a deparser whitebox, may make it optional, etc.

Typed action signatures

- Require types on action and whitebox parameters
 - Parameters have directionality
 - **in**: May not be modified, can be a constant or other non-L-value
 - **out**: May be modified, implied to be uninitialized
 - **inout**: May be modified, already initialized with data
 - Use syntax similar to header field declaration

```
action foo (inout header ipv4_t ipv4, in bit<32> new_dst_addr)
{
    modify_field(ipv4.dstAddr, new_dst_addr);
}
```

Sequential action semantics

- Proposed approaches:
 - infer parallelism where possible
 - allow parallel actions through separate keyword

Supplemental Slides

Parser modularization

- Allow parse states to be called like subroutines
 - Use similar syntax
- Parsing now finishes by returning special 'accept' or 'reject' states
 - 'accept' returns to the caller (or exits the parser)
 - 'reject' throws a parser exception

```
// Declaration:  
  
whitebox_type IPv4_Parser_t (out header ipv4_t myIpv4) {  
    parser parse_ipv4 {  
        extract(myIpv4);  
        // imagine lots of sanity  
        // checks here  
        return accept;  
    }  
}
```

```
// Use (assume we always get IPv4 packets)  
  
header ipv4_t global_ipv4;  
whitebox IPv4_Parser_t ipv4_parser (global_ipv4);  
  
parser my_parse_state {  
    extract(ethernet);  
    ipv4_parser.parse_ipv4();  
    return select(global_ipv4.proto) {  
        // ...  
    }  
}
```

Packet Blackbox Parser Example

```
whitebox_type parser_module (blackbox packet_t p, struct my_headers_t h) {

    parser start {
        p.extract(h.ethernet);
        return select (h.ethernet.ethertype) {
            ETH_IPV4: parse_ipv4;
            ETH_IPV6: parse_ipv6;
        }
    }

    parser ipv4 {
        p.extract(h.ipv4);
        return select (h.ipv4.proto) {
            // ...
        }
    }

    // ...
}
```

Packet Blackbox Deparser Example

```
whitebox_type deparser_module (blackbox packet_t p, struct my_headers_t h) {  
  
    // Architecture disallows anything inside this control func other  
    // than packet 'emit' calls and checksum rewrites  
  
    blackbox checksum ipv4_chksm {  
        fields {  
            // List every h.ipv4 field here other than 'chksm'  
        }  
        algorithm : csum16;  
    }  
  
    control deparse {  
        p.emit(h.fabric_header);  
        p.emit(h.ethernet);  
        ipv4_chksm.get_value(h.ipv4.chksm);  
        p.emit(h.ipv4);  
        p.emit(h.ipv6);  
        // ...  
    }  
}
```

Language/Architecture Separation

- Example (this is *all* architecture-supplied P4 code)
- Use type variables ("< ... >" syntax) to indicate pieces supplied by the user

```
whitebox_type parser <U> (
    out U user_data
);
```

```
whitebox_type ingress <U> (
    inout U user_data,
    inout metadata CONTROLS_INGRESS control
);
```

```
whitebox_type egress <U> (
    inout U user_data,
    inout metadata CONTROLS_EGRESS control
);
```

```
header_type CONTROLS_INGRESS_t {
    fields {
        bit<16> in_port; /* input */
        bit<16> out_port; /* output */
        bit drop;           /* output */
    }
}

header_type CONTROLS_EGRESS_t {
    fields {
        bit<16> out_port; /* input */
        bit drop;           /* output */
    }
}
```