30-Day C Language Learning Plan

Day 1: Introduction to C, Setting up Environment

- 1. Hello World
- 2. Print name and age

Notes:

(1) STRUCTURE OF A C PROGRAM! -

include astdio.h > > PREPROCESSOR DIRECTIVE

int main()? > MAIN FUNCT CODE

return 0; > EXIT STATUS

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(2) IMPORTANT FUNCTIONS: -

Sprints(): used to print output.

Scanf(): used to take input.

3 DATA TYPE AND VARIABLES

into integer gloats decimal number

char single character char [] - string (array)

char grade = 'A'; char name [20] = 'Purvi';

(4) COMMENTS: - explains code, ignored by compiler single line: //

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