# **CBG PROCESS**

- 1. convert\_image\_byte\_to\_float
- 2. convert\_image\_float\_to\_byte
- 3. convert\_bgr\_to\_hsv
- 4. convert\_hsv\_to\_bgr
- 5. cbg\_process

### **SHARPENING**

- 1. fsiv\_create\_gaussian\_filter
- 2. fsiv\_extend\_image
- 3. fsiv\_create\_sharpening\_filter
- 4. fsiv image sharpening

## **UNDISHORT**

- 1. fsiv\_generate\_3d\_calibration\_points
- 2. fsiv\_find\_chessboard\_corners
- 3. fsiv\_calibrate\_camera
- 4. fsiv draw axes
- 5. fsiv\_save\_calibration\_parameters
- 6. fsiv\_compute\_camera\_pose
- 7. fsiv\_load\_calibration\_parameters
- 8. fsiv\_undistort\_image
- 9. fsiv\_undistort\_video\_stream

## **BCKSEGM**

- 1. fsiv\_remove\_segmentation\_noise
- 2. fsiv\_segm\_by\_dif
- 3. fsiv\_apply\_mask
- 4. fsiv\_learn\_gaussian\_model
- 5. fsiv\_segm\_by\_gaussian\_model
- 6. fsiv\_update\_gaussian\_model

## **HISTAPATHOLOGY**

- 1. fsiv\_create\_knn\_classifier
- 2. fsiv\_create\_svm\_classifier
- 3. fsiv\_create\_rtrees\_classifier
- 4. fsiv\_train\_classifier
- 5. fsiv\_make\_predictions
- 6. fsiv\_load\_knn\_classifier\_model
- 7. fsiv\_load\_svm\_classifier\_model
- 8. fsiv\_load\_rtrees\_classifier\_model
- 9. fsiv\_compute\_confusion\_matrix
- 10. fsiv\_compute\_accuracy
- 11. fsiv\_compute\_mean\_recognition\_rate
- 12. fsiv\_compute\_recognition\_rates