浙江大学2013 - 2014学年春夏学期 《面向对象程序设计》课程期末考试试卷

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考试试卷: A卷 √、B卷 (请在选定项上打 √)									
考试形式:闭√、开卷(请在选定项上打√),允许带入场									
考试日期: <u>2014</u> 年 <u>06</u> 月 <u>26</u> 日,考试时间: <u>120</u> 分钟									
诚信考试,沉着应考,杜绝违纪。									
考生姓名:			学号:			所属院系:			
题序	_	1 1	111	四	五	六	七	八	总 分
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1. Write the output of the code below (30%)

(每题3分,主要部分对的酌情扣1-2分)

```
Aa;
       Bb;
       int c;
public:
};
void main()
   C m,n;
   m = n;
}
答案:
In A::operator=().
In B::operator=().
2) #include <iostream>
using namespace std;
class counter{
private:
    int value;
public:
    counter():value(0)
    {}
    counter& operator++();
    int operator++(int);
    void reset()
    {
        value = 0;
    operator int() const
    {
        return value;
    }
};
counter& counter::operator++()
{
    if (5 == value)
        value = 0;
    else
```

```
value += 1;
    return *this;
}
int counter::operator++(int)
{
    int t = value;
    if (5 == value)
        value = 0;
    else
        value += 1;
    return t;
}
void main()
{
    counter a;
    while (++a)
        cout << "****\n";
    cout << 0+a << endl;
    while (a++)
        cout << "*****\n";
    cout << 0+a << endl;
答案:
****
0
1
3)
class Obj {
   char c;
public:
   Obj(char cc){
        c = cc;
       cout << "Obj::Obj(char cc) for " << c << endl;
```

```
}
    ~Obj() {
       cout << "Obj::~Obj() for " << c << endl;
    }
};
void f() { static Obj b('b'); }
void g() { Obj c('c'); }
Obj a('a');
int main()
{
 cout << "inside main()" << endl;</pre>
     f();
     g();
     f();
     g();
     cout << "leaving main()" << endl;</pre>
     return 0;
}
答案:
Obj::Obj(char cc) for a
inside main()
Obj::Obj(char cc) for b
Obj::Obj(char cc) for c
Obj::~Obj() for c
Obj::Obj(char cc) for c
Obj::~Obj() for c
leaving main()
Obj::~Obj() for b
Obj::~Obj() for a
4)
template <class T>
void print(const T &val){ cout << val; }</pre>
template <>
void print(const double &f_val){ cout << (int)f_val << endl ;}</pre>
void main()
{
    print("Today's temperature: ");
    print(26.3);
}
```

答案:

Today's temperature: 26

```
5)
int f(int a)
{
    return ++a;
int g(int& a)
{
    return ++a;
}
void main()
{
    int m = 0, n = 0;
    m += f(g(m));
    n += f(f(n));
    cout << "m=" << m << endl;
    cout << "n=" << n << endl;
}
答案:
m=3
n=2
6)
template <typename T>
class FF{
    T a1,a2,a3;
public:
    FF(T b1, T b2, T b3):a1(b1),a2(b2),a3(b3)
    {}
    T Sum() const
        return a1 + a2 + a3;
    }
};
void main()
{
    FF<int> x(2,3,4),y(-2,-3,-4);
    cout << x.Sum() << "\t" << y.Sum() << endl;
}
```

```
答案:
9 -9
7)
class A{
public:
    A() { cout << "A::A() called.\n"; }
    virtual ~A() { cout << "A::~A() called.\n"; }</pre>
};
class B:public A
{
public:
    B(int i)
    {
        cout << "B::B() called.\n";
        buf = new char[i];
    virtual ~B()
    {
        delete[] buf;
        cout << "B::~B() called.\n";
    }
private:
    char *buf;
};
void fun(A* p)
{
     delete p;
}
void main()
{
    A *p = new B(15);
    fun(p);
}
答案:
A::A() called.
B::B() called.
B::~B() called.
A::~A() called.
```

```
8)
class A
{
public:
   A() { cout << "A( )" << endl;}
   ~A() {cout << "~A()" << endl;}
};
class B : public A
{
public:
   B() { cout << "B( )" << endl;}
   ~B() {cout << "~B()" << endl;}
};
void main()
{
   A *ap = new B[2];
   delete ap;
}
答案:
A()
B()
A()
B()
~A()
9)
class A
{
public:
   virtual ~A(){}
};
class B : public A
{
};
void main()
{
   B *bp;
   Bb;
   A a1;
   A &a2 = b;
   try{
      bp = dynamic_cast<B *>(&a1);
```

```
if (bp)
         cout << "Dynamic_cast (1) OK!"<<endl;</pre>
      else
         cout << "Dynamic_cast (1) Fail!"<<endl;</pre>
      bp = dynamic_cast<B *>(&a2);
      if (bp)
          cout << "Dynamic_cast (2) OK!"<<endl;</pre>
      else
         cout << "Dynamic_cast (2) Fail!"<<endl;</pre>
      B &b1 = dynamic_cast<B &>(a1);
      cout << "Dynamic_cast (3) OK!" <<endl;</pre>
   }
   catch(...){
      cout << "Dynamic_cast (3) Fail!"<<endl;</pre>
   }
}
答案:
Dynamic_cast (1) Fail!
Dynamic_cast (2) OK!
Dynamic_cast (3) Fail!
10)
class A
{
public:
   A(){cout << "A()" << endl;}
   A(const A&){cout << "A(const A&)"<<endl;}
   ~A(){cout << "~A()" << endl;}
   A & operator = (const A&){
       cout << "operator="<<endl;</pre>
       return *this;
   }
};
void main()
   A a1,a2;
   a2 = a1;
   A a3 = a1;
}
答案:
A()
A()
operator=
```

```
A(const A&)
~A()
~A()
~A()
```

2. Please correct the following programs (point out the errors

```
and correct them ) (15%) (每题3分)
1)
#include <iostream.h>
class A
{
   int m;
   static int k;
public:
   A():m(1111){}
   static int GetM()const{
       return m;
   }
   static int GetK()const{
       return k;
   }
};
int A::k = 555;
void main()
{
   Aa;
   cout << a.GetM()<<endl;</pre>
   cout << a.GetK()<<endl;</pre>
}
答案:
class A
   int m;
   static int k;
public:
   A():m(1111){}
   static int GetM()const{ //去掉static
       return m;
   }
```

```
static int GetK()<del>const</del>{  //去掉const
       return k;
   }
};
int A::k = 555;
void main()
{
    A a;
    cout << a.GetM()<<endl;</pre>
   cout << a.GetK()<<endl;</pre>
}
2)
#include <typeinfo.h>
#include <iostream.h>
class A
{
    int m_x;
public:
};
class B : public A
{
    int m_y;
public:
    B(int x = 0,int y = 0){ m_x = x; m_y = y; }
};
void main()
{
   A *ap=new B;
   cout<<typeid(*ap).name()<<endl;</pre>
}
答案:
#include <typeinfo.h>
#include <iostream.h>
class A
   int m_x;
protected:
```

```
//m x变量声明为protected
   int m_x;
public:
                       //增加虚析构函数
  virtual ~A(){}
};
class B: public A
   int m_y;
public:
   B(int x = 0,int y = 0){ m_x = x; m_y = y; }
};
void main()
{
   A *ap=new B;
   std::cout<<typeid(*ap).name()<<std::endl;
   delete ap; //增加delete ap
}
3)
#include <iostream.h>
class Rational
public:
    Rational(int numerator = 0,int denominator = 1){
           n = numerator,d = denominator;}
private:
    int n, d; // numerator and denominator
    friend const Rational & operator*(const Rational & Ihs, const
Rational& rhs);
   friend bool operator==(const Rational& lhs, const Rational& rhs);
};
const Rational & operator*(const Rational & Ihs, const Rational & rhs)
    static Rational result;
    //multiply lhs by rhs and put the product inside result
    result.n = lhs.n * rhs.n;
    result.d = lhs.d * rhs.d;
    return result;
bool operator==(const Rational &lhs,const Rational &rhs)
{
```

```
return lhs.n * rhs.d == rhs.n * lhs.d;
}
void main(){
   Rational a(1,2), b(3,5), c(2,1), d(1,7);
   if ((a * b) == (c * d)) {
       cout << "Equal" << endl;
   }
   else {
       cout << "Unequal" << endl;
   }
}
答案:
#include <iostream.h>
class Rational
{
public:
    Rational(int numerator = 0,int denominator = 1){
           n = numerator,d = denominator;}
private:
    int n, d; // numerator and denominator
    friend const Rational & operator*(const Rational & Ihs, const
Rational& rhs);
                  //去掉&
   friend bool operator==(const Rational& lhs, const Rational& rhs);
};
const Rational & operator*(const Rational & Ihs, const Rational & rhs)
{ //去掉&
    static Rational result:
                              //去掉static
    //multiply lhs by rhs and put the product inside result
    result.n = lhs.n * rhs.n;
    result.d = lhs.d * rhs.d;
    return result;
bool operator==(const Rational &lhs,const Rational &rhs)
   return lhs.n * rhs.d == rhs.n * lhs.d;
void main(){
   Rational a(1,2), b(3,5), c(2,1), d(1,7);
   if ((a * b) == (c * d)) {
                                    12
```

```
cout << "Equal" << endl;</pre>
   }
   else {
       cout << "Unequal" << endl;</pre>
   }
}
4)
class B {
public:
    virtual void f(){}
};
class D: public B {
public:
    virtual void f() const{}
};
void main()
{
   const B *bp = new D;
   bp->f();
}
答案:
class B {
public:
    virtual void f() const{} //加上const
};
class D: public B {
public:
    virtual void f() const{}
};
void main()
{
   const B *bp = new D;
   bp->f();
    delete bp; //增加delete bp
}
5)
```

```
class A
{
public:
    static int f1() const
    {
        return m_i;
    static int f2() const
    {
        return m_s;
    static int f3() const
        return ++m_i;
    }
private:
    int m_i;
    static int m_s;
};
int A::m_s = 0
答案:
class A
{
public:
    static int f1() const //去掉static
        return m_i;
    static int f2() <del>const</del> //去掉static
        return m_s;
    static int f3() const //去掉static和const
        return ++m_i;
    }
private:
    int m_i;
    static int m_s;
int A::m_s = 0
```

3. Fill in the blanks(20%)(每空1分)

```
#include <iostream>
using namespace std;
class Base{
private:
   int a;
public:
   Base(int a=0) _____
   virtual const char* what_am_i() const
   {
       return "Base\n";
         _____~Base(){}
};
class Derived:public Base{
   char *p;
public:
   Derived(char *p) _____
   }
   Derived(const Derived& obj) _____
   {
   }
             _____ what_am_i()_____
       return "Derived\n";
   Derived& operator=(const Derived & rhs)
   {
        return *this;
                              15
```

```
}
    void stringls() const
        cout << p << endl;
    }
    ~Derived()
    {
    }
};
void main()
{
    Base *p;
    p = new Derived("hello");
    Derived *q;
    q = _____
    if (_____
        q->stringls();
    cout << p->what_am_i();
    cout << (*p).what_am_i();
}
答案:
#include <iostream>
#include <string>
using namespace std;
class Base{
private:
    int a;
public:
    Base(int a=0) ____a(a) ____
    virtual const char* what_am_i() const
    {
        return "Base\n";
    }
       virtual ~Base(){}
};
```

```
class Derived:public Base{
    char *p;
public:
    Derived(char *p) :Base()
   {
        this->p = new char[strlen(p)+1] ;
        strcpy(this->p, p) ;
   }
    Derived(const Derived& obj) _:Base(obj)
         p = new char[strlen(obj.p)+1] ;
         strcpy(p, obj.p) ;
   }
    virtual const char*_ what_am_i() const
       return "Derived\n";
    Derived& operator=(const Derived & rhs)
    {
       if (<u>this == &rhs</u>)
         return *this;
        delete[] p
         Base::operator=(rhs)
        p = new char[strlen(rhs.p)+1] ;
         strcpy(p, rhs.p)
         return *this
   }
    void stringls() const
   {
       cout << p << endl;
    ~Derived()
    {
          delete[] p____;
   }
};
void main()
{
    Base *p;
    p = new Derived("hello");
```

```
Derived *q;
    q = <u>dynamic cast<Derived*>(p)</u>
    if (<u>q</u>)
        q->stringls();
    cout << p->what_am_i();
    cout << (*p).what am i();
    delete p ;
}
4. Program Design (35%)
  Given declaration of class Person as:
  class Person {
  public:
   Person(char* name);
   Person(const Person& r);
   virtual ~Person() {}
   char* getName() const { return name; }
   virtual void print() const;
   bool operator ==(const Person&) const;
  private:
   char* name;
```

Your job is to design a simulation program for a clinic, in which there are doctors and patients. To be specific, the tasks you should do are:

- 1. Complete the code for member functions of class Person.
- 2. Design a class Doctor, which is derived from Person, and represents his/her specializing field as a string, and a registration fee rate as an integer. Overide the print function to print out the information.
- 3. Design a class Patient, which is also derived from Person, and has his/her social security number as a string. Overide the print function to print out the information.
- 4. Design a class Bill, in which there is one object of Doctor and one object of Patient as members. Design a print function for Bill to print out all the information it has.
- 5. Write a test program to create at least two doctors, two patients and two bills. Print information of all the bills.

答案:

};

1. Complete the code for member functions of class Person. (10分)
Person::Person(char *nameIn) //五个成员函数每个2分 {
 name = new char[strlen(nameIn)+1];

```
strcpy(name, nameln);
       }
       Person::Person(const Person &other) {
           name = new char[strlen(other.name)+1];
           strcpy(name, other.name);
       }
       void Person::print() const {
           cout << name << endl;
       }
       bool Person::operator==(const Person &other) const {
         return strcmp(this->name, other.name) == 0;
       Person::~Person() {
           delete[] name;
       }
2. Design a class Doctor, which is derived from Person, and represents
   his/her specializing field as a string, and a registration fee rate as an
   integer. Overide the print function to print out the information. (7分)
   class Doctor : public Person {
                                     //类名、继承正确1分
   public:
       Doctor(char *nameIn, char * fieldIn, int regFreeRateIn)//构造函数1分
           : Person(nameln), regFreeRate(regFreeRateIn) {
           field = new char[strlen(fieldln) + 1];
           strcpy(field, fieldIn);
       }
         virtual void print() {
                               //重载print函数2分
            Person::print();
           printf("specializing field: %s\n", field);
           printf("registration free rate: %d\n", regFreeRate);
       ~Doctor() //析构函数1分
       {
           delete[] field;
   private:
         int regFreeRate; //reg成员变量1分
         char * field:
                            //field成员变量1分
   };
```

3. Design a class Patient, which is also derived from Person, and has his/her social security number as a string. Overide the print function to print out the information. (7分)

```
class Patient : public Person {  //类名、继承正确1分
       public:
       Patient(char *nameIn, char *socialSecurityNumberIn) //构造函数1分
           :Person(nameIn)
       {
       socialSecurityNumber =
                         new char[strlen(socialSecurityNumberIn) + 1];
       strcpy(socialSecurityNumber, socialSecurityNumberIn);
       virtual void print() {
                              //重载print函数2分
           Person::print();
           printf("social security Number: %s\n",
   socialSecurityNumber);
       ~Patient() //析构函数1分
       {
          delete[] socialSecurityNumber;
       }
        private:
         char *socialSecurityNumber; //成员变量2分
   };
4. Design a class Bill, in which there is one object of Doctor and one
   object of Patient as members. Design a print function for Bill to print
   out all the information it has. (8\%)
   class Bill { //类名2分
   public:
         Bill(Patient *patientln, Doctor *doctorln) //构造函数2分
           : patient(patientln),
             doctor(doctorIn) {
         }
         void print() {
                         //print函数2分
           printf("doctor information as below:\n");
           doctor->print();
           printf("patient information as below:\n");
           patient->print();
         }
                      //成员变量2分
        private:
         Patient *patient;
         Doctor *doctor;
  };
                                  20
```

5. Write a test program to create at least two doctors, two patients and two bills. Print information of all the bills. (5分) #include <stdio.h> #include <string.h> int main() { Doctor doctor1("Bill", "field 1", 3); //create doctor 1分 Doctor doctor2("Fredman", "field 2", 4); doctor1.print(); doctor2.print(); Patient patient1("Elvis", "0134-443"); //create patient 1分 Patient patient2("Adman", "0244-334"); patient1.print(); patient2.print(); Bill bill1(&patient1, &doctor1); //create bill 1分 Bill bill2(&patient2, &doctor2); bill1.print(); //打印信息2分 bill2.print(); return 0; }