

Data Acquisition/Processing and Image Reconstruction Software: Theory and Implementation Details

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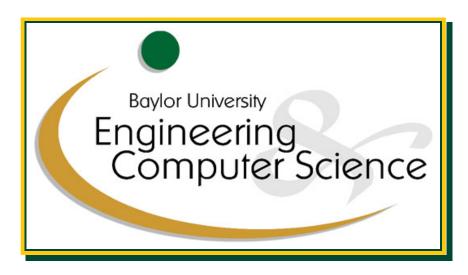


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Part I Data Acquisition

Part II Preprocessing

Part III Image Reconstruction





4.4: INITIAL ITERATE



1.2: ITERATIVE PROJECTION ALGORITHMS

1.2.1 Image Reconstruction Algorithms: Iterative Projection Algorithms, Sequential Projection Algorithms



1.2.1 Sequential Projection Algorithms

1.2.2 Image Reconstruction Algorithms: Iterative Projection Algorithms, Block-Iterative Projection Algorithms



1.2.2 Block-Iterative Projection Algorithms

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Block-Iterative Algorithms: Notation

- m: total # of proton histories
- n: total # of image vector voxels
- \bullet B: total # of BIP blocks
- $\{a:b\} = \{i \mid i \in [a,b]\}$: interval of indices
- ullet $A_{*,j}$: Column vector composed of all *=1:m rows of the j-th column of the matrix A
- $A_{i,*}$: Row vector composed of all *=1:n columns of the *i*-th row of the matrix A
- $A_{\{a:b\},j}$: Column vector composed of the interval a:b of rows of the j-th column of the matrix A
- $A_{i,\{a:b\}}$: Row vector composed of the interval a:b of columns of the i-th row of the matrix A
- $x_{(k)}$: Image vector x at iteration k
- $\mathcal{I} = \{1, 2, 3, \dots, m\}$: the sequentially ordered set of all proton history indices
- $\mathscr{B}_{(k)} = \{1, 2, 3, \dots, B_{(k)}\}$: the sequentially ordered set of all BIP block indices, where the # of BIP blocks $B_{(k)}$ may vary as a function of iteration k.
- $f_{(k)}: \mathcal{I} \to \mathcal{B}_{(k)} = \left\{ \left. \{ f_{(k)}(i) = b \right\}_{i \in \mathcal{J}, b \in \widehat{\mathcal{B}}_{(k)}} \right\}$ $= \left\{ f_{(k)}(1), f_{(k)}(2), f_{(k)}(3), \cdots, f_{(k)}(m) \mid f_{(k)}(i) = b \in \widehat{\mathcal{B}}_{(k)}, i \in \mathcal{I} \right\} : \text{ function } f_{(k)} \text{ assigning one of the } B_{(k)} \text{ BIP block indices to each of the } m \text{ proton historie indices, thereby setting the } \# \text{ of histories and the order they are processed within each block as well as the order that these blocks of histories are processed in the <math>k$ -th iteration. This function may be varied as a function of iteration k, permitting the user to assign different BIP block configurations and/or history ordering schemes.
- ullet $\mathcal{M}_{b(k)} = \left\{ \left. i \in \mathcal{I} \mid f_{(k)}(i) = b, igcup_{b \in \mathscr{B}_{(k)}} \mathcal{M}_{b(k)} = \mathscr{M}
 ight\} : ext{ the ordered set of proton history indices within the}$

b-th BIP block during iteration k, assigned according to the function $f_{(k)}$

- $\mathcal{M}_{(k)} = \left\{ \left\{ \mathcal{M}_{b(k)} \right\}_{b \in \mathcal{B}_{(k)}} \right\} = \left\{ \mathcal{M}_{1(k)}, \mathcal{M}_{2(k)}, \cdots, \mathcal{M}_{B(k)} \right\}$: the ordered family of sets of BIP blocks of proton history indices for iteration k, assigned according to the function $f_{(k)}$
- ullet $H_i=\left\{ \left.x\in\mathbb{R}^n\;\middle|\; \langle A_{i,*},x
 angle=b_i,i\in\mathcal{J}
 ight\} : ext{ the hyperplanes corresponding to the ith row of the $m imes n$ linear}$

1.2.2 Image Reconstruction Algorithms: Iterative Projection Algorithms, Block-Iterative Projection Algorithms



system Ax = b upon which the image vector $x_{(k)}$ is projected