

Data Acquisition/Processing and Image Reconstruction Software: Theory and Implementation Details

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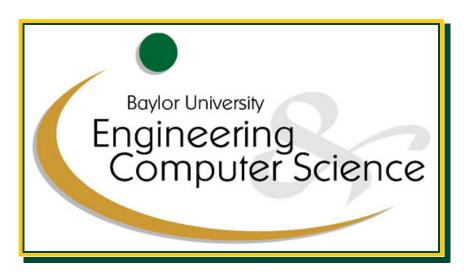


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Part I Image Reconstruction

1.2.1 Image Reconstruction Algorithms: Iterative Projection Algorithms, Sequential Projection Algorithms



4.4: INITIAL ITERATE

1.2: ITERATIVE PROJECTION ALGORITHMS

1.2.1 Sequential Projection Algorithms

1.2.2 Image Reconstruction Algorithms: Iterative Projection Algorithms, Block-Iterative Projection Algorithms



1.2.2 Block-Iterative Projection Algorithms



MATHEMATICAL NOTATION

Block-Iterative Algorithms: Notation

- m: total # of proton histories
- n: total # of image vector voxels
- k: iteration # of iterative projection algorithm
- $\Box_{(k)}$: denotes \Box at iteration k
- $B_{(k)}$: total # of BIP blocks at iteration k
- $\{a:b\} = \{i \mid i \in [a,b]\}$: interval of indices
- $A_{*,j}$: Column vector composed of all *=1:m rows of the j-th column of the matrix A
- $A_{i,*}$: Row vector composed of all *=1:n columns of the *i*-th row of the matrix A
- $A_{\{a:b\},j}$: Column vector composed of the interval a:b of rows of the j-th column of the matrix A
- $A_{i,\{a:b\}}$: Row vector composed of the interval a:b of columns of the i-th row of the matrix A
- $x_{(k)}$: Image vector x at iteration k
- $\mathcal{I} = \{1, 2, 3, \dots, m\}$: the (sequentially ordered) index set of all proton history indices
- $\mathcal{J}_{(k)} = \{1, 2, 3, \dots, B_{(k)}\}$: the (sequentially ordered) index set of all BIP block indices, where the # of BIP blocks $B_{(k)}$ may vary as a function of iteration k.
- $f_{(k)}: \mathcal{I} \to \mathcal{J}_{(k)} = \left\{ f_{(k)}(1), f_{(k)}(2), f_{(k)}(3), \cdots, f_{(k)}(m) \mid f_{(k)}(i) = j \in \mathcal{J}_{(k)}, i \in \mathcal{I} \right\}$: surjective function $f_{(k)}$ mapping each of the m proton histories to one of the $B_{(k)}$ BIP blocks, which may vary as a function of k, thereby establishing the # of histories in each block and the order they are processed.
- $\mathcal{M}_{j(k)} = \left\{ i \in \mathcal{I} \middle| f_{(k)}(i) = j \in \mathcal{J}_{(k)} \right\}$: the ordered set of proton history indices assigned to the *j*-th BIP block by the function $f_{(k)}$
- $\mathcal{M}_{(k)} = \bigcup_{j \in \mathcal{J}_{(k)}} \mathcal{M}_{j(k)} = \left\{ \mathcal{M}_{1(k)}, \mathcal{M}_{2(k)}, \cdots, \mathcal{M}_{B(k)} \right\}$: the family of sets (BIP blocks) of proton history indices for iteration k, assigned according to the function $f_{(k)}$
- $g_{(k)}: \mathcal{J}_{(k)} \to \mathcal{J}_{(k)} = \left\{ g_{(k)}(1), g_{(k)}(2), g_{(k)}(3), \cdots, g_{(k)} \left(B_{(k)} \right) \middle| g_{(k)}(i) = j \land i, j \in \mathcal{J}_{(k)} \right\}$: bijective function $g_{(k)}$ imposing an order on the sets (BIP blocks) of proton histories to define the sequence that the BIP blocks are proceeded at iteration k.
- $\bullet \ \mathscr{B}_{(k)} = \left\{ \left. \left(\mathscr{M}_{j(k)} \right)_{j \in \mathscr{J}_{(k)}} \, \middle| \, \mathscr{M}_{j(k)} < \mathscr{M}_{i(k)} \Leftrightarrow g(j) < g(i) \right\} \ : \ \text{the ordered family of sets (BIP blocks) of proton }$

1.2.2 Image Reconstruction Algorithms: Iterative Projection Algorithms, Block-Iterative Projection Algorithms



histories generated by the bijective mapping function $g_{(k)}$.

• $H_i = \left\{ x \in \mathbb{R}^n \mid \langle A_{i,*}, x \rangle = b_i, i \in \mathcal{I} \right\}$: the hyperplanes corresponding to the ith row of the $m \times n$ linear system Ax = b upon which the image vector $x_{(k)}$ is projected