

Examples Demonstrating Usage of Tools/Environments and Patched Packages Provided

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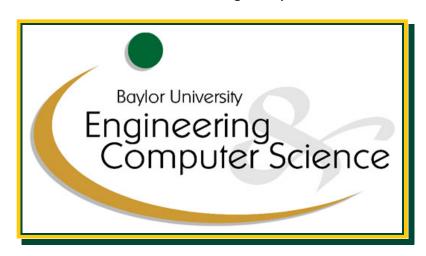


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# $\begin{array}{c} \textbf{Part I} \\ \textbf{General/Universal Content} \end{array}$

# 1 Package Development

## **1.1: PACKAGE COMMENTS**

## 1.2: PACKAGE DEVELOPMENT TESTING

# **1.2.1** Package Options/Configurations

## pkgopt queries/printing :

mylatex@footpagelabeling=thepage

mylatex@fontname=-Computer Modern Roman-

mylatex@fontfamily=-cmr-

mylatex@fontname=Computer Modern Roman (user defined)

mylatex@fontfamily=cmr (user defined)

mylatex@valid@fontname@choiceval@options= Adobe Courier/pcr, Adobe Helvetica/phv, Adobe New Century Schoolbok/pnc, Adobe Palatino/ppt, Adobe Times Roman/ptr, Avant Garde/pag, Bera Sans/fvs, Bera Serif/fve, Bookman/pbk, Charter/bch, CM Bright/cmbr, CM Roman/cmr, CM Sans/cmss, CM Sans Serif/cmss, CM Typewriter/cmtt, CM Typewriter Light/cmtl, Computer Modern Bright/cmbr, Computer Modern Roman/cmr, Computer Modern Sans/cmss, Computer Modern Sans Serif/cmss, Computer Modern Typewriter/cmtt, Computer Modern Typewriter Light/cmtl, Courier/pcr, Fourier/put, Helvetica/phv, ITC Bookman/pbk, ITC Avant Garde Gothic/pag, Latin Modern Dunhill/lmdh, Latin Modern Roman/lmr, Latin Modern Sans Serif/lmss, Latin Modern Sans Typewriter/lmtt, LM Dunhill/lmdh, LM Roman/lmr, LM Sans Serif/lmss, LM Sans Typewriter/lmtt, New Century Schoolbook/pnc, Palatino/ppl, TEX Gyre Termes/qtm, TEX Gyre Pagella/qpl, TEX Gyre Bonum/qbk, TEX Gyre Schola/qcs, TEX Gyre Adventor/qag, TEX Gyre Heros/qhv, TEX Gyre Cursor/qcr, Times/ptm, URW Classico/uop, Utopia/put, Zapf Chancelery/pzc

DEFAULT:Computer Modern Roman=cmr

default@val=cmr

choiceval@value=cmr

@doc@fontsize@unitless=10.0

@doc@fontsize=10pt

f@halfsize=5.0pt



# 1.2.2 Argument Parsing/Manipulation

# ARGUMENTPARSINGS@TESTING:

## split csv arg parsing:

1=>2.5pt 2=>2.5pt argin=>argout argmid=>argin argout=>argin defmid=>3 argout=>argin defmid=>iv @saved@length=>14.0pt

## xsv group conversions:

#### comma - > braces:

@the@bsv@args:

1=E

2=F

3=G

4=H

@the@bsv@args:

1=E

2=F

3=G

4=H

@the @bsv @args:

1=E

2=F

3=G

4=H

## csvlist: unique add/del:

 ${\it test}, {\it test}A, {\it test}B$ 

## csv(e,g,x)del:

# 1.2.2 Package Development: Package Development Testing, Argument Parsing/Manipulation



test, testA, testB,

## create/add to/appending csvgrouplists:

#### create@csvgroup:

thecsvgroup=(num1),(num2),(num3),(num4) csnamecsvgroup=(num1),(num2),(num3),(num4)

#### add@to@csvgrouplist (create if undef):

thecsygrouptest=(num1),(num2),(num3),(num4)

#### csvgrouplist@distribute@csv (create if undef) :

 $the csvgroup = (num1, num1), (num2, num2), (num3, num3), (num4, num4) \\ the csvgroup = (num1, num1, num1), (num2, num2, numb), (num3, num3, num3), (num4, num4, num4) \\ the csvgroup = (num1, num1), (num2, num2), (num2, num2), (num3, num3), (num4, num4) \\ the csvgroup = (num1, num1), (num2, num2), (num2, num2), (num3, num3), (num4, num4) \\ the csvgroup = (num1, num1), (num2, num2), (num2, num2), (num3, num3), (num4, num4) \\ the csvgroup = (num1, num1), (num2, num2), (num2, num2), (num3, num3), (num4, num4), (num4,$ 

## ARGPACK TESTING:

argi=four

## $last vargemet est\ \mathbf{TESTING}:$

1=one

2=two

3=four

argii=five 5seven

argiii=List of Code Listings

lastvarg=

#### lastvargcmdtest TESTING:

1=one

2=two

3=four

# getCSVindex:

 $\begin{cases} f \\ \left\{a,b,c,d,e,f,g,h,i,j,k\right\}_{13~\mathrm{Mod}(11)=2} = c \\ \mathrm{Index}~9 = j \end{cases}$ 

b



Index 14 = d

## mod parse brace separated value argument lists:

```
argi=A,argii=B
argi=C,argii=D
argi=E,argii=F
argi=G,argii=H
argi=A,argii=B
argi=C,argii=D
argi=E,argii=F
argi=G,argii=H
```

## misc arg parsing:

```
a, b, c, d, e, f, g, a,b,c,d,e,f, and g
a, b, c, d, e, f, g, h, i, j, k
A, B, C, D, E, F, G, H
A, B, C, D, EE, F, GGG, H, I, JJJ, K, FinalArgument
@TF@indicator@typesB@length=7
7
```

# 1.2.3 Lists/Groups

# 1.2.4 CONDITIONAL TESTS/STATEMENTS

# CONDITIONALS@TESTING:

## ${\it cssetTF}:$

#### @equality@status@true/false (w/o explicit TF value):

```
\begin{split} & TFtest(F) = F \\ & @macro@if(F) = F \\ & @macro@toggle(F) = F \\ & binarytest(F) = 0 \end{split}
```

#### 1.2.4 Package Development: Package Development Testing, Conditional Tests/Statements



@macro@counter(F) = 0

#### EXPLICIT SET:

@macro@toggle(T) = 0

@macro@if(T) = 0

TFtest(T) = T

TrueFalsetest(T) = T

@macro@if(T) = T

@macro@toggle(F) = F

## **DEFAULT SET:**

@macro@counter(F) = 0

 $xparsetest(F) = \Gamma$ 

## @print@conditional:

@macro@toggle=F

@macro@toggle=

@macro@if = 1

@macro@counter = 0

 $\mathbf{TFtest} \mathbf{=} \; \mathbf{F}$ 

# csregsetTF TESTING:

F (F)

T(T)

F (F)

T(T)

 ${\rm no} \ {\rm numcomp}$ 

not defined

## TFcomparisons:

TFcompare(F) = F

TFcompare(T) = T

TFcompare(T) =

TFcompare(T) = T

## ifTFdo:

F (F)

T(F)

T(T)

#### 1.2.4 Package Development: Package Development Testing, Conditional Tests/Statements



T(T)

## if@X:

## Individual Conditionals:

ifismacro{bshift}=macro ifismacro{thebshift}=not macro

## Composite Conditionals:

## negated@if@X@TESTING:

#### ifdefempty:

empty:T empty(negated):F nonempty:F nonempty(negated):T

#### ifdefunequal:

equal:F equal(negated):F unequal:T unequal(negated):T 26.35pt

## If(X)EqCase:

## ${\bf If CS Eq Case:}$

 $\begin{array}{c} \text{hello} \\ \text{Hello} \ there \end{array}$ 

## If Def Eq Case:

 $\begin{array}{c} \text{hello} \\ \text{Hello} \ there \end{array}$ 



## do@once:

# 1.2.5 REGISTER/VARIABLE INTERACTION

# REGVAR@TESTING:

## the X@regprint:

$$\label{eq:bigskipamount} \begin{split} &\text{bigskipamount=}12.0 \text{pt plus } 4.0 \text{pt minus } 4.0 \text{pt} \\ &\text{the@macro@length=}0.0 \text{pt} \\ &\text{the@macro@toggle=}T \\ &\text{the@measure@cfootpos=}T \\ &\text{the@measure@pos=}T \\ &\text{thebshift=}0.15 \text{pt} \\ &\text{the@macro@skip=}0.0 \text{pt} \end{split}$$

## @set@varname@reg:

5.0pt

5.0pt

5.0pt

5.0pt

## @zsavepos@TESTING:

 $bottom@coverpage=18.06749pt\\ cfootpos=0.0pt$ 

## fractional space dimension settings:

abcabc-abcabc-

-0.00072pt

1.6663pt

3.33333pt

3.33333pt

3.33333ptplus 1.66666ptminus 1.11111pt

3.3333pt plus 1.66666pt minus 1.11111pt

3.33333pt plus 1.66666pt minus 1.11111pt

3.3333ptplus 1.66666ptminus 1.11111pt



## Text dimension measurements:

measure = letters, maxheight = true: @measure @text~2/3 = 4.30554pt

measure=letters,maxheight=true,format=, saveas=testsaveas:@measure@text testsaveas 2/3=6.8889pt

measure = letters, maxheight = true, format =, arg = x: @measure @text 2/3 = 3.87498pt

measure=letters,maxheight=true,format=tiny:@measure@text 2/3=3.22221pt

measure=letters,arg=X,format=tiny:@measure@text 2/3=3.3988pt

measure = numbers, format = LARGE: @measure @text~2/3 = 10.31111pt

3:@measure@text 3=3.87498pt

none:@measure@text none=3.87498pt

#### @init@X:

#### @init@count:

0

1

4

12 13

12

# 1.2.6 Text/Paragraphs

# TEXTPAR@TESTING:

## numToText:

one

testargonedef

#### Ordinals:

zeroth

fourth

tenth

fourteenth

fortieth

## 1.2.6 PACKAGE DEVELOPMENT: PACKAGE DEVELOPMENT TESTING, TEXT/PARAGRAPHS



fortieth

onehundredth

twohundredth

onethousandth

one hundred twenty four thousand five hundred sixty seventh

one million two hundred thirty four thousand five hundred six tyseventh

onebillionth

one billion th

one billion five hundred eightys even million one hundred thirty four thousands even hundred twentyn in the first of the first

#### Fractions:

onehalf

onehalf

onehalf

onehalf

threehalves

threehalves

threehalves

three@halves

onethird

onequarter

onequarter

three@quarters

one@fourteenth

two one hundred fourths

twoonehundredseconds

twoonehundredtwentieths

two one hundred twentieths

two one hundred for tieths

twoonehundredfortieths

fourfortieths

fourfortieths

#### Names:

zero

one hundred

## 1.2.6 PACKAGE DEVELOPMENT: PACKAGE DEVELOPMENT TESTING, TEXT/PARAGRAPHS



one thousand

ten thousand

one hundred thousand

one million

ten million

one hundred thousand, seven hundred twenty-nine

one hundred thousand, seven hundred twenty-nine

one hundred thousand seven hundred twentyn in e

one million, seven hundred nineteen

one million, seven hundred nineteen

onemillionsevenhundrednineteen

elevenmillion, onehundredtwentyseventhousand

fivehundredeightysevenmillion, sevenhundredtwentynine

one billion

one billion

one billion, five hundred eighty—seven million, one hundred thirty—four thousand, seven hundred twenty—nine one billion, five hundred eighty—seven million, one hundred thirty—four thousand, seven hundred twenty—nine

## cs(def)numname TESTING :

numnamemacro=-argone def textnumnamemacro=-argtwo def text-

#### num@to@name:

define:

thearg2(!)=

thearg2here= hello 2

thearg3=

thearg3here=

thearg4=

thearg4here=

use:

theargtwo=hello 1

theargtwohere=hello 2

theargthree=hello 1

the argthreehere=hello 2

theargfour=hello 1

theargfourhere=hello 2

#### num@to@ordinal:

## 1.2.6 PACKAGE DEVELOPMENT: PACKAGE DEVELOPMENT TESTING, TEXT/PARAGRAPHS



define:
thearg2=
thearg2here=
thearg4(!)=
thearg4here=
use:
theargsecond=hello 1
theargsecondhere=hello 2
theargfourth=hello 1

#### num@to@fraction:

the argfourthhere=hello 2

define:

thearg12 =

 ${\rm thearg 32}{=}$ 

the arg 12 here =

thearg14(!)=

thearg14here=

thearg14here =

thearg34here=

use:

theargonehalf=hello 12

theargthreehalves=hello 32

theargonehalfhere=hello 12

theargonequarter=hello 14

theargonequarterhere=hello 14

theargthreequartershere=hello 34

#### getcsvarg:

 $@number@scheme{=}i\\ argidef$ 



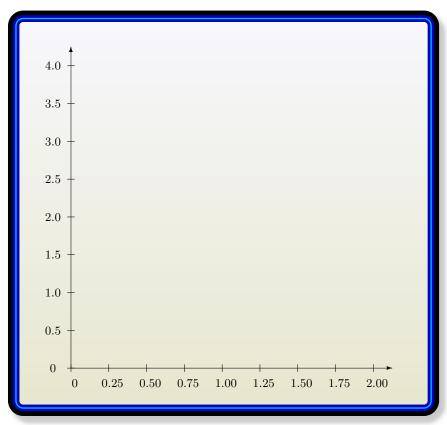
# 1.2.7 Math/Equations

# 1.2.8 Macro Testing

 ${\rm ``errmessage}$ 

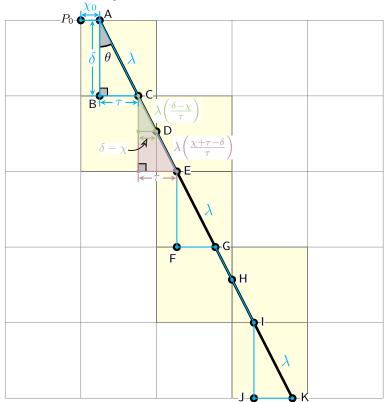
# 1.2.9 Graphics/Image Testing

hello1 hello2 hello3





line before DDA plot



line following DDA plot



## Standard 2D Digital Difference Analyzer (DDA)

```
1: procedure DDA(\mathcal{I}, \delta, \theta, x_0)
         \tau = \delta \tan(\theta)
        \lambda = \delta / \tan(\theta)
        \chi_0 = x_0 - x(A)
        P_0 = p(x_0, y_0)
                                                                                                                                                                    \triangleright p coordinates (x,y) \rightarrow \text{pixel } P
         while (x(P_n), y(P_n)) \in \mathcal{I} do
           if \chi_n + \tau < \delta then
               l(P_n) = \lambda
 8:
               \chi_{n+1} = \chi_n + \tau
 9:
               P_{x,n+1} = P_{x,n}
10:
               P_{y,n+1} = P_{y,n} + 1
11:
              _{
m else}
12:
                  l(P_n) = \lambda \left(\frac{\delta - \chi_n}{\tau}\right)
13:
                P_{x,n+1} = P_{x,n} + 1
               P_{y,n+1} = P_{y,n}
15:
                  n = n + 1
16:
               P_n = p(P_{x,n}, P_{y,n})
17:
                  if P_n \in \mathcal{I} then
18:
19:
                     \chi_{n+1} = \chi_n + \tau - \delta
20:
                    P_{x,n+1} = P_{x,n}
21:
                     P_{y,n+1} = P_{y,n} + 1
22:
23:
                   end if
              end if
              x_{n+1} = x_n + \tau
             y_{n+1} = y_n + \delta
26:
              n = n + 1
27:
              P_n = p(P_{x,n}, P_{y,n})
         end while
29:
30: end procedure
```



# 1.2.10 COLOR/STYLE TESTING

50

75

25

25

#### Custom color mix/set definitions:

@defined@colormixes = stdgray, stddkgray, stdLTgray, stdbackground, stddkbackground, stdDKbackground, stdDKbackground, stdDKblue, stdLTblue, stdLTblue, stddkgreen-lowtint, stdgreen-lowtint, stdgreen

@defined@colorsets=default,current,fillednumshape,bash-extended,git,matlab-extended,majorSectionHeading,diagram,documentation

@defined @tcbcolorsets = definition, IBP, LD, Matlab, PLD, problem, solution, tcbbashbox, tcbdiagram, tcbenvironment, tcbequation, tcbequlistbox, tcbfigbox, tcbfigure, tcbfuncdetailbox, tcbfuncdetailbox, tcbfuncdetailbox, tcbfuncdetailbox, tcbfuncdetailbox, tcbfuncdetailbox, tcbfuncdetailbox, tcbfuncdet

# 1.2.11 Misc./Temporary Testing

MISC. TEMPORARY TESTING:

1

# Part II Document Section Examples

**Topic II-1: Example Topic + Chapter + Section** 

2 Example Chapter\* + Section

# 2.1: EXAMPLE CHAPTER\*: SECTION

First line Subsection2.1content

**Topic II-2: Example Topic + Chapter + Subsection** 

3 Example Chapter\* + Subsection

**3.1.1** Example Chapter\*: Subsection

First line Subsection3.1.1content

3.1.2 organized\_data HIERARCHY

Topic II-3: Example Topic + Chapter + Text + Section

4 Example Chapter\* + Text + Section

First line Subsection4.1content

4.4 : Example Chapter\*: Text + Section

Topic II-4: Example Topic + Chapter + Section + Text

5 Example Chapter\* + Section + Text

5.4 : Example Chapter\*: Section + Text

First line Subsection5.1content

6 Example Chapter + Section + Text

# 6.4: Example Chapter: Section + Text

First line Subsection 6.1 content

# 7 Example Chapter + Text + Section

First line Subsection7.1content

# 7.4 : Example Chapter: + Text + Section

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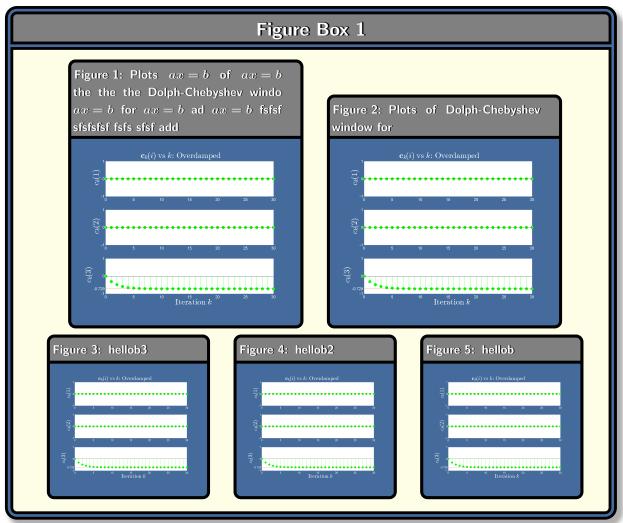
# 7.2: FRONT/BACK MATTER EXAMPLES

and then are real number,  $\pi$ , Linux, Logical Volume Manager (LVM), Frame per Seconds (FPSs), Frame per Second (FPS)  $m, \widetilde{m}, f(\cdot), \Omega$  One-Way Delay (OWD), OWD, OWD, OWD, OWD, OWD, S, OWD's, OWD

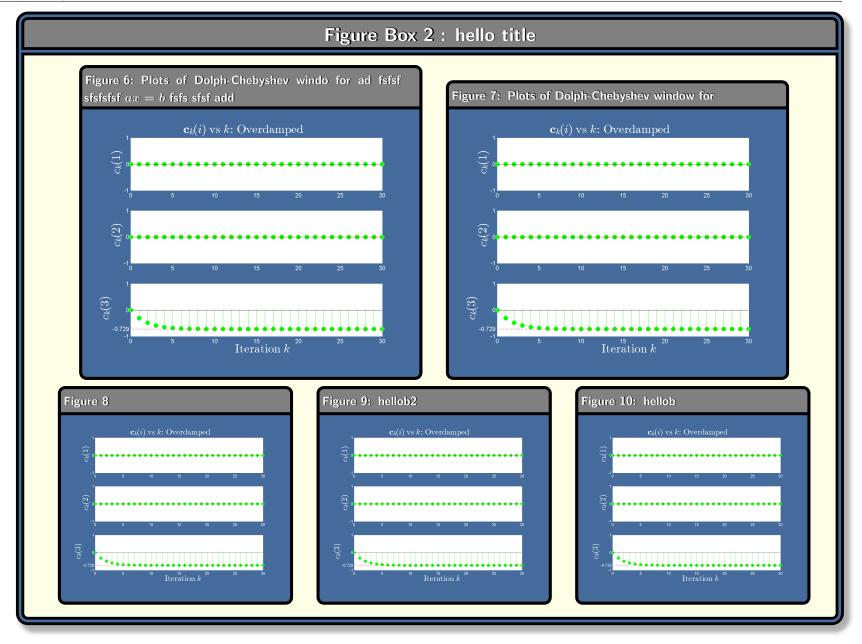
# Part III Custom Package Environments

# 8 Float/Graphics Examples

## **8.4: FIGURE EXAMPLES**







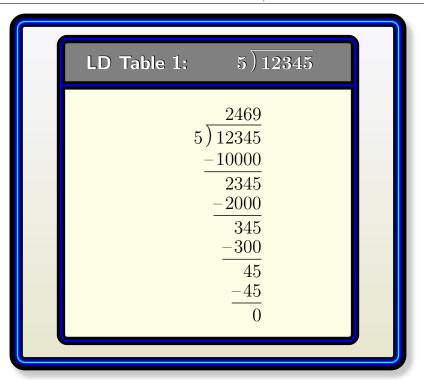


# 8.2: MATH TABLE EXAMPLES

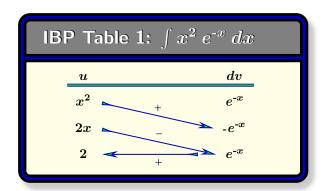
# 8.2.1 Long Division Tables

$$\begin{array}{r}
5)12345 \\
5)12345 \\
5)12345 \\
-10000 \\
2345 \\
-2000 \\
345 \\
-300 \\
45 \\
-45 \\
0
\end{array}$$

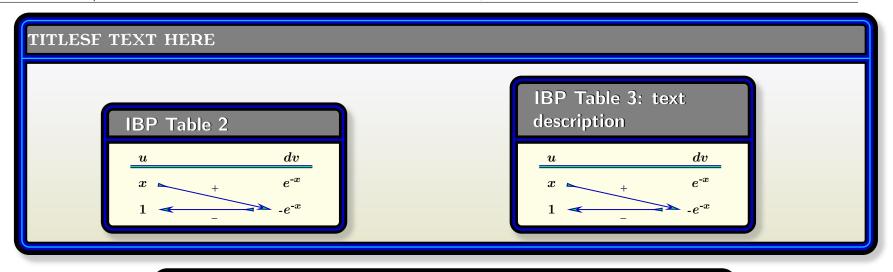


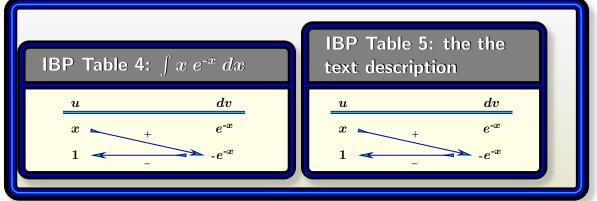


# 8.2.2 Integration by Parts Tables

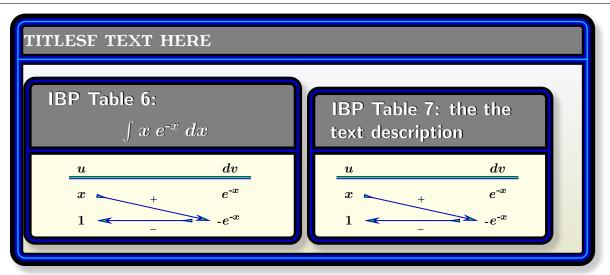












8.2.3 Polynomial Long Division Examples



PLD Table 1: 
$$f(x) = \frac{x^4 + 0x^3 + 2x^2 + 2x + 1}{x^2 + 1}$$

$$\frac{x^2 + 1 + \frac{2x}{x^2 + 1}}{x^2 + 1}$$

$$x^2 + 1 - \frac{2x}{x^2 + 2x + 1}$$

$$-x^4 - x^2$$

$$x^2 + 2x + 1$$

$$-x^4 - x^2$$

$$x^2 + 2x + 1$$

$$-x^2 - 1$$

$$2x$$
PLD Result : 
$$\Rightarrow \frac{x^4 + 2x^2 + 2x + 1}{x^2 + 1} = x^2 + 1 + \frac{2x}{x^2 + 1}$$



# PLD Table 2:

$$\begin{array}{r}
x^2 + 1 + \frac{2x}{x^2 + 1} \\
x^2 + 1 \overline{\smash) x^4 + 2x^2 + 2x + 1} \\
\underline{-x^4 - x^2} \\
x^2 + 2x + 1 \\
\underline{-x^2 - 1} \\
2x
\end{array}$$

#### PLD Result:

$$\implies \frac{x^4 + 2x^2 + 2x + 1}{x^2 + 1} = x^2 + 1 + \frac{2x}{x^2 + 1}$$

#### PLD Table 3:

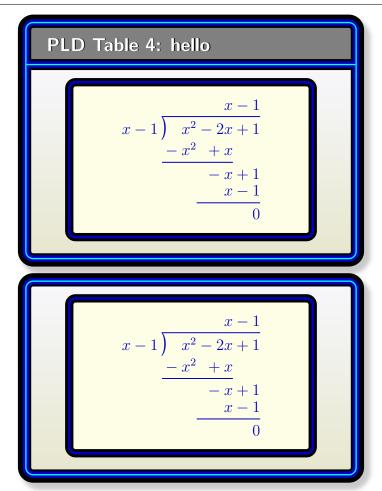
$$f(x) = \frac{x^4 + 0x^3 + 2x^2 + 2x + 1}{x^2 + 1}$$

$$\begin{array}{r}
x^2 + 1 + \frac{2x}{x^2 + 1} \\
x^2 + 1 \overline{\smash)x^4 + 2x^2 + 2x + 1} \\
\underline{-x^4 - x^2} \\
x^2 + 2x + 1 \\
\underline{-x^2 - 1} \\
2x
\end{array}$$

#### PLD Result:

$$\implies \frac{x^4 + 2x^2 + 2x + 1}{x^2 + 1} = x^2 + 1 + \frac{2x}{x^2 + 1}$$





#### **Problem Examples**

(3.8) For each of the following, determine whether the random process is (1) WSS or (2) m.s. ergodic in the mean.

#### PROOF:

Beginning with the check of WSS

$$\mu_x = \mathbb{E}[x(n)] = \mathbb{E}[A(\zeta)] = \frac{1}{2}$$
 : constant (3.8-1)

$$r_x(n_1, n_2) = \mathbb{E}\left[x(n_1, \zeta)x(n_2, \zeta)\right] = \mathbb{E}\left[A^2(\zeta)\right] = \int_0^1 x^2 dx = \frac{x^3}{3}\Big|_{x=0}^1 = \frac{1}{3} : \text{constant}$$
 (3.8-2)

$$r_{x}(n_{1}, n_{2}) = \begin{cases} \mathbb{E}[x(n_{1})x^{*}(n_{2})] = \mathbb{E}[x(n_{1})]\mathbb{E}[x(n_{2})] = (2p-1)(2p-1) = (2p-1)^{2} & \text{if } \mathbf{n_{1}} \neq \mathbf{n_{2}} \\ \mathbb{E}[x(n)x^{*}(n)] = \sum x(n)x^{*}(n)\Pr{*}X_{n} = x = (1)^{2} \cdot p + (-1)^{2} \cdot (1-p) = p + (1-p) = 1 & \text{if } \mathbf{n_{1}} = \mathbf{n_{2}} = \mathbf{n} \end{cases}$$

$$(3.8-3)$$

However, notice that the random variable  $x(n,\zeta) = A(\zeta)$  is constant for a particular value of  $\zeta$  and although its expected value is consistent with the mean of the process, the sequence  $x(n,\zeta)$  remains constant as  $N\to\infty$  and therefore, the sample mean does not converge to the population mean  $\mu_r$ .

Therefore, since  $\mathbb{E}\left|\left\langle x(n)\right\rangle\right|$  does not converge to the population mean  $\mu_x$  and, hence, the process is not M.S. ergodic in the mean.

Continuing with a check of whether the random variable is M.S. ergodic in the mean:

$$\mathbb{E}\Big[\big\langle x(n) \big\rangle\Big] = \mathbb{E}\left[\frac{1}{2N+1} \sum_{-N}^{N} x(n)\right] = \frac{1}{2N+1} \sum_{-N}^{N} \mathbb{E}[x(n)] = \frac{1}{2N+1} \sum_{-N}^{N} \mathbb{E}[A(\zeta)] = \frac{1}{2}$$
(3.8-4)

$$\mathbb{E}\left[\left\langle x(n)\right\rangle\right] = \mu_x \quad \checkmark \tag{3.8-5}$$

#### WSS Results

$$\mu_x = rac{1}{2}$$
 : constant

1 
$$\mu_x = \frac{1}{2}$$
 : constant  $r_x(n_1, n_2) = \frac{1}{3}$  : constant

$$3 \implies X(t) = A(\zeta) \text{ is WSS}$$



(4.2) For each of the following, determine whether the random process is (1) WSS or (2) m.s. ergodic in the mean.

#### **SOLUTION:**

Beginning with the check of WSS

$$\mu_x = \mathbb{E}[x(n)] = \mathbb{E}[A(\zeta)] = \frac{1}{2}$$
 : constant (4.2-1)

$$r_x(n_1, n_2) = \mathbb{E}\left[x(n_1, \zeta)x(n_2, \zeta)\right] = \mathbb{E}\left[A^2(\zeta)\right] = \int_0^1 x^2 dx = \frac{x^3}{3}\Big|_{x=0}^1 = \frac{1}{3} : \text{constant}$$
 (4.2-2)

$$\mu_x = \mathbb{E}\left[A^2(\zeta)\right] \tag{4.2-3}$$

$$\mu_{x} = \mathbb{E}\left[A^{2}(\zeta)\right]$$

$$\mu_{x} = \mathbb{E}\left[A^{2}(\zeta)\right]$$

$$\mu_{x} = \mathbb{E}\left[A^{2}(\zeta)\right]$$

$$(4.2-5)$$

$$r_{x}(n_{1}, n_{2}) = \begin{cases} \mathbb{E}[x(n_{1})x^{*}(n_{2})] = \mathbb{E}[x(n_{1})]\mathbb{E}[x(n_{2})] = (2p-1)(2p-1) = (2p-1)^{2} & \text{if } \mathbf{n_{1}} \neq \mathbf{n_{2}} \\ \mathbb{E}[x(n)x^{*}(n)] = \sum x(n)x^{*}(n)\Pr{*}X_{n} = x = (1)^{2} \cdot p + (-1)^{2} \cdot (1-p) = p + (1-p) = 1 & \text{if } \mathbf{n_{1}} = \mathbf{n_{2}} = \mathbf{n} \end{cases}$$

$$(4.2-6)$$

However, notice that the random variable  $x(n,\zeta)=A(\zeta)$  is constant for a particular value of  $\zeta$  and although its expected value is consistent with the mean of the process, the sequence  $x(n,\zeta)$  remains constant as  $N\to\infty$  and therefore, the sample mean does not converge to the population mean  $\mu_x$ .

Therefore, since  $\mathbb{E}\left[\left\langle x(n)\right\rangle\right]$  does not converge to the population mean  $\mu_x$  and, hence, the process is not M.S. ergodic in the mean.

Continuing with a check of whether the random variable is M.S. ergodic in the mean:



$$\mathbb{E}\Big[\big\langle x(n) \big\rangle\Big] = \mathbb{E}\left[\frac{1}{2N+1} \sum_{-N}^{N} x(n)\right] = \frac{1}{2N+1} \sum_{-N}^{N} \mathbb{E}\big[x(n)\big] = \frac{1}{2N+1} \sum_{-N}^{N} \mathbb{E}\big[A(\zeta)\big] = \frac{1}{2}$$
(4.2-7)

$$\mathbb{E}\left[\left\langle x(n)\right\rangle\right] = \mu_x \quad \checkmark \tag{4.2-8}$$

Mean  $= \mu_x = 1 > 0 \implies f_x(x)$  is shifted to the right of the origin

Variance =  $\operatorname{var}\{x(\zeta)\} \triangleq \sigma_x^2 = 1 > 0 \implies f_x(x)$  has an equal spread in values as a standard Gaussian

Skewness  $\stackrel{\triangle}{=} \tilde{\kappa}_x^{(3)} = 2 > 0 \implies f_x(x)$  leans right.

Kurtosis  $= \tilde{\kappa}_x^{(4)} = 6 > 0 \implies f_x(x)$  has a much sharper peak than a standard Gaussian

 $\mu_x = \frac{1}{2} : \text{constant}$   $r_x(n_1, n_2) = \frac{1}{3} : \text{constant}$ 

 $\implies X(t) = A(\zeta) \text{ is WSS}$ 

#### Solution

 $\mu_x = \frac{1}{2} : {\rm constant}$   $r_x(n_1,n_2) = \frac{1}{3} : {\rm constant}$ 

 $\implies X(t) = A(\zeta) \text{ is WSS}$ 

(5) For each of the following, determine whether the random process is (1) WSS or (2) m.s. ergodic in the mean.

(6) For each of the following, determine whether the random process is (1) WSS or (2) m.s. ergodic in the mean.



- (a) For each of the following, determine whether the random process is (1) WSS or (2) m.s. ergodic in the mean.
- (i) For each of the following, determine whether the random process is (1) WSS or (2) m.s. ergodic in the mean.
- (3.12) For each of the following, determine whether the random process is (1) WSS or (2) m.s. ergodic in the mean.
- (a) For each of the following, determine whether the random process is (1) WSS or (2) m.s. ergodic in the mean.
- (3.10) For each of the following, determine whether the random process is (1) WSS or (2) m.s. ergodic in the mean.
- (i) For each of the following, determine whether the random process is (1) WSS or (2) m.s. ergodic in the mean.
- (a) For each of the following, determine whether the random process is (1) WSS or (2) m.s. ergodic in the mean.
- (b) For each of the following, determine whether the random process is (1) WSS or (2) m.s. ergodic in the mean.

## 10 Math Examples

#### Xmatrix (outside align):

$$\begin{bmatrix} AAA & AAA & AAA \\ B & B & B \\ C & C & C \end{bmatrix} \begin{pmatrix} AAA & AAA & AAA \\ B & B & B \\ C & C & C \end{pmatrix} \begin{bmatrix} AAA & AAA & AAA \\ B & B & B \\ C & C & C \end{bmatrix} \begin{bmatrix} AAA & AAA & AAA \\ B & B & B \\ C & C & C \end{bmatrix} \begin{bmatrix} AAA & AAA & AAA \\ B & B & B \\ C & C & C \end{bmatrix} \begin{bmatrix} AAA & AAA & AAA \\ B & B & B \\ C & C & C \end{bmatrix}$$

#### Xmatrix (inside align):

$$\begin{bmatrix} AAA & AAA & AAA \\ B & B & B \\ C & C & C \end{bmatrix} \begin{bmatrix} Agra & Agra & Agra \\ B & B & B \\ C & C & C \end{bmatrix} \begin{bmatrix} An & An & An \\ Bn & Bn & Bn \\ Cn & Cn & Cn \end{bmatrix}$$

$$\begin{bmatrix} Agra & Agra & Agra \\ B & B & B \\ C & C & C \end{bmatrix}$$

Math Mode Line Spacing: 3.0pt

 $\mathcal{F}(x)$ 

 $III_I(x)$ 



- $\log_2(x)$
- $\log_2(x)$
- $\log_{10}(x)$
- $\log_{10}(x)$
- $\log_e(x)$
- $\operatorname{erf}_2^4(x)$
- $\mathbb{P}$
- $\lim P$
- $\lim_{x \in X} (P)$
- $\prod_{x \in X} A_x$

The formula is

- a = b + c
- = 1 + 1
- =2

#### 11 List and Equation List Box Examples

Mean  $= \mu_x = 1 > 0 \implies f_x(x)$  is shifted to the right of the origin

 $\text{Variance} = \operatorname{var} \big\{ x(\zeta) \big\} \triangleq \sigma_x^2 = 1 > 0 \implies f_x(x) \text{ has an equal spread in values as a standard Gaussian}$ 

Skewness  $\stackrel{\triangle}{=} \tilde{\kappa}_x^{(3)} = 2 > 0 \implies f_x(x)$  leans right.

Kurtosis =  $\tilde{\kappa}_x^{(4)} = 6 > 0 \implies f_x(x)$  has a much sharper peak than a standard Gaussian

 $\mu_x = \frac{1}{2} : \text{constant}$   $r_x(n_1, n_2) = \frac{1}{3} : \text{constant}$ 

 $\implies X(t) = A(\zeta) \text{ is WSS}$ 

#### Solution

 $\mu_x = \frac{1}{2} : \text{constant}$   $r_x(n_1, n_2) = \frac{1}{3} : \text{constant}$ 

 $\implies X(t) = A(\zeta) \text{ is WSS}$ 

Mean  $= \mu_x = 1 > 0 \implies f_x(x)$  is shifted to the right of the origin

Variance  $= \text{var}\{x(\zeta)\} \triangleq \sigma_x^2 = 1 > 0 \implies f_x(x)$  has an equal spread in values as a standard Gaussian

Skewness  $\triangleq \tilde{\kappa}_x^{(3)} = 2 > 0 \implies f_x(x)$  leans right.

Kurtosis =  $\tilde{\kappa}_x^{(4)} = 6 > 0 \implies f_x(x)$  has a much sharper peak than a standard Gaussian



$$\mu_x = rac{1}{2}$$
 : constant

$$r_x(n_1,n_2)=rac{1}{3}$$
 : constant

$$3 \implies X(t) = A(\zeta) \text{ is WSS}$$

#### Solution

$$\mu_x = rac{1}{2}$$
 : constant

$$r_x(n_1,n_2) = \frac{1}{3} : \text{constant}$$

$$3 \implies X(t) = A(\zeta) \text{ is WSS}$$

Mean 
$$= \mu_x = 1 > 0 \implies f_x(x)$$
 is shifted to the right of the origin

Variance 
$$= \operatorname{var}\{x(\zeta)\} \triangleq \sigma_x^2 = 1 > 0 \implies f_x(x)$$
 has an equal spread in values as a standard Gaussian

Skewness 
$$\triangleq \tilde{\kappa}_x^{(3)} = 2 > 0 \implies f_x(x)$$
 leans right.

Kurtosis 
$$= \tilde{\kappa}_x^{(4)} = 6 > 0 \implies f_x(x)$$
 has a much sharper peak than a standard Gaussian

$$\mu_x = rac{1}{2}$$
 : constant

$$r_x(n_1,n_2) = \frac{1}{3} : \text{constant}$$

$$3 \implies X(t) = A(\zeta) \text{ is WSS}$$



#### Solution

$$\mu_x = rac{1}{2} : ext{constant}$$

$$r_x(n_1,n_2)=rac{1}{3}$$
 : constant

$$3 \implies X(t) = A(\zeta) \text{ is WSS}$$

1 Its mean is a constant independent of n, that is,

$$\mathbb{E}ig[x(n)ig]=\mu_x$$

2 Its variance is also a constant independent of n, that is

$$\operatorname{var}\{x(n)\} = \mathbf{\sigma}_x^2$$

3 Its autocorrelation depends only on the distance  $\ell = n_1 - n_2$ , called the lag, that is

$$r_x(n_1,n_2) = r_x(n_1-n_2) = r_x(\ell) = \mathbb{E}ig[x(n)x^*(n+l)ig] = \mathbb{E}ig[x(n+\ell)x^*(n)ig]$$



#### A random process x(n) is wide-sense stationary (WSS) if:

1 Its mean is a constant independent of n, that is,

$$\mathbb{E}\big[x(n)\big] = \mu_x$$

2 Its variance is also a constant independent of n, that is

$$\operatorname{var}ig\{x(n)ig\} = \mathbf{\sigma}_x^2$$

3 Its autocorrelation depends only on the distance  $\ell = n_1 - n_2$ , called the lag, that is

$$r_x(n_1,n_2)=r_x(n_1-n_2)=r_x(\ell)=\mathbb{E}ig[x(n)x^*(n+l)ig]=\mathbb{E}ig[x(n+\ell)x^*(n)ig]$$

A random process x(n) is wide-sense stationary (WSS) if:

1 Its mean is a constant independent of n, that is,

$$\mathbb{E}ig[x(n)ig]=\mu_x$$

1 Its variance is also a constant independent of n, that is

$$\operatorname{var}\{x(n)\} = \sigma_x^2$$

3 Its autocorrelation depends only on the distance  $\ell = n_1 - n_2$ , called the lag, that is

$$r_x(n_1,n_2) = r_x(n_1-n_2) = r_x(\ell) = \mathbb{E}ig[x(n)x^*(n+l)ig] = \mathbb{E}ig[x(n+\ell)x^*(n)ig]$$



#### Mean Sense (M.S.) Ergodic in the Mean:

1 A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

3 A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

#### A random process x(n) is wide-sense stationary (WSS) if:

1 Its mean is a constant independent of n, that is,

$$\mathbb{E}ig[x(n)ig] = \mu_x$$

Its variance is also a constant independent of n, that is

$$\mathrm{var}\big\{x(n)\big\} = \mathbf{\sigma}_x^2$$

3 Its autocorrelation depends only on the distance  $\ell = n_1 - n_2$ , called the lag, that is

$$r_x(n_1,n_2) = r_x(n_1-n_2) = r_x(\ell) = \mathbb{E}ig[x(n)x^*(n+l)ig] = \mathbb{E}ig[x(n+\ell)x^*(n)ig]$$



#### Mean Sense (M.S.) Ergodic in the Mean:

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$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

(3) A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

#### Mean Sense (M.S.) Ergodic in the Mean:

1 A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

2 A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

3 A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$



#### Mean Sense (M.S.) Ergodic in the Mean:

1 A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

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angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

3 A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

#### Mean Sense (M.S.) Ergodic in the Mean:

1 A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n) ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1} \sum_{-N}^N x(n)$$



1 A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n) ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1} \sum_{-N}^N x(n)$$

A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

3 A random process x(n) is ergodic in the mean, i.e. M.S. ergodic, if

$$ig\langle x(n)ig
angle = \mathbb{E}ig[x(n)ig] = \mu_x = rac{1}{2N+1}\sum_{-N}^N x(n)$$

#### 12 Code Listing and Function/Script Definition Examples

#### 12.1: CODE LISTING EXAMPLES

#### 12.1.1 Inline Terminal/Command Box Examples

```
cd Documents
> cd Documents
git pull --rebase
> cd "My_Documents" changes to directory My Documents.
> dir /A lists the directory content.
> copy example.txt d:\target copies example.txt to d:\target.
```

#### **12.1.2** Matlab/Terminal Box Examples

# 12.1.2 CODE LISTING AND FUNCTION/SCRIPT DEFINITION EXAMPLES: CODE LISTING EXAMPLES, MATLAB/TERMINAL BOX EXAMPLES



```
c0 = \mathbf{zeros}(P,1);
                                     % Initial value of coefficients
    c = zeros(2,N);
                                     % Initialize coefficient vectors
    c(:,1) = -mu * Rinv * gradP; % Calculate coefficients at k=1
    \% Calculate gradient of P(c) and use it to calculate the coefficient
    % vector at each iteration of Newton algorithm
    for k = 2:N
        gradP = R * c(:, k-1) - d;
        c(:,k) = c(:, k-1) - mu * Rinv * gradP;
    end
    c = [c0, c];
                                     % Add initial values to vector c
end
Matlab Listing 1: Matlab implementation of Newton-type algorithm for (a_1, a_2)
(-1.5955, 0.95) and \mu = 0.1.
```

```
> cd figure
> mkdir commit -am

The option '-a' automatically stages all tracked/modified files before the commit. This can be combined with the message
```

option '-m'.

```
Matlab Listing 2: hello
   function [R, rx, d, c] = NewtonAlg(ax, bx, mu, N, var_w)
      Q = length(bx) - 1;
                                       \% # of highest term of the form w(n-Q)
                                       \% # of highest term of the form x(n-P)
       P = length(ax) - 1;
       \% Calculate the autocorrelation, spectrum, and cross-correlation
       [R, rx, d] = model2PSD(ax, bx, var_w);
       lambda = eig(R)';
                                       % Calculate eigenvalues of R
       Rinv = inv(R);
                                        % Inverse of R
       gradP = -d;
                                       % Gradient of P(c)
                                       % Initial value of coefficients
       c0 = \mathbf{zeros}(P,1);
                                       % Initialize coefficient vectors
       c = zeros(2,N);
```



```
c(:,1) = -mu * Rinv * gradP; % Calculate coefficients at k=1

% Calculate gradient of P(c) and use it to calculate the coefficient
% vector at each iteration of Newton algorithm

for k = 2:N

gradP = R * c(:, k-1) - d;

c(:,k) = c(:, k-1) - mu * Rinv * gradP;

end

c = [c0,c]; % Add initial values to vector c

end

Matlab Listing 2 : Matlab implementation of Newton-type algorithm for (a_1,a_2) = (-1.5955, 0.95) and \mu = 0.1.
```

#### Matlab Listing 3

```
function [R, rx, d, c] = NewtonAlg(ax, bx, mu, N, var_w)
   Q = length(bx) - 1;
                                    \% # of highest term of the form w(n-Q)
                                    \% # of highest term of the form x(n-P)
    P = length(ax) - 1;
   \% Calculate the autocorrelation, spectrum, and cross-correlation
    [R, rx, d] = model2PSD(ax, bx, var_w);
   lambda = eig(R)';
                                    % Calculate eigenvalues of R
                                    % Inverse of R
    Rinv = inv(R);
    gradP = -d;
                                    % Gradient of P(c)
   c0 = \mathbf{zeros}(P,1);
                                    % Initial value of coefficients
    c = zeros(2,N);
                                  % Initialize coefficient vectors
    c(:,1) = -mu * Rinv * gradP; % Calculate coefficients at k=1
   \% Calculate gradient of P(c) and use it to calculate the coefficient
    % vector at each iteration of Newton algorithm
    for k = 2:N
        gradP = R * c(:, k-1) - d;
        c(:,k) = c(:, k-1) - mu * Rinv * gradP;
    end
                                    % Add initial values to vector c
   c = [c0, c];
```

12.1.2 CODE LISTING AND FUNCTION/SCRIPT DEFINITION EXAMPLES: CODE LISTING EXAMPLES, MATLAB/TERMINAL BOX EXAMPLES



```
Terminal Listing 2

> cd figure
> dir commit
> rmdir myfolder
> cp demofile demofile bak
> rm commit -a
> mv rmfbf sffsknb
> mkdir commit -am

The option '-a' automatically stages all tracked and modified files before the commit. This can be combined with the message option '-m' as seen in the third line.
```

```
Terminal Listing 3: hello

> cd figure
> dir commit
> rmdir myfolder
> cp demofile demofile bak
> rm commit -a
> mv rmfbf sffsknb
> mkdir commit -am

The option '-a' automatically stages all tracked and modified files before the commit. This can be combined with the message option '-m' as seen in the third line.
```

```
> mkdir commit -am

The option '-a' automatically stages all tracked/modified files before the commit. This can be combined with the message option '-m'.
```



> mkdir commit -am

#### 12.2: SCRIPT/FUNCTION DEFINITION EXAMPLES

#### **BASH SCRIPTS**

#### **Contents:**

DESCRIPTION OF BASH SCRIPTS SUPPLIED IN PCT\_TOOLS REPOSITORY AND THEIR USAGE

#### .bash\_profile

Description:

— Generic bash profile pCT users can use for shell sessions on Kodiak/Tardis. This sources the <code>load\_pct\_functions.sh</code> script and loads its bash functions, variables, and aliases/shortcuts so (1) these can be used to perform the host dependent and session setup tasks during user login and (2) they are made available to the pCT user during their shell session

#### load\_pct\_functions.sh

Description:

— Loads the bash functions, variables, and aliases/shortcuts useful to pCT users on Kodiak/Tardis. This is then sourced by the .bash\_profile (provided separately) so (1) these can be used to perform the host dependent and session setup tasks during user login and (2) they are made available to the pCT user during their shell session



Description:

- Generates soft data links to raw data files (/ion/pCT\_data/raw\_data/<run\_date>) for a particular run date and organizes these in the /ion/pCT\_data/organized\_data directory by phantom name according to the standardized naming/organizational scheme

Options: Option Details:

-h — print help to terminal

- path to source raw data (DEFAULT: current working directory

- set angle interval [°] between data files (DEFAULT: 4°)

#### $set\_rcode$

USAGE: [-h][-G][-g][-a <git account>][-r <git repo>][-b <git branch>][-u <username>]

— select the GitHub repository corresponding to the code that the user currently wishes to work with and compile/run, if a user copy should be cloned or the code is to be taken directly from the primary clone to a user's code directory on Tardis

Options: Option Details:

- print help to terminal

- reconstruction group username flag (DEFAULT: \$username)

- global git code repositories flag (DEFAULT: user git code directories)

-a - git account (DEFAULT: \$account)

- git repository (DEFAULT: \$repo)

-b — git branch (DEFAULT: \$branch)

- username, if applicable (DEFAULT: \$username)



#### **BASH FUNCTIONS**

#### Contents:

Description of bash functions supplied in  $pCT_Tools$  repository and their optional/required parameters and usage

#### $add\_rcode\_repo$

USAGE : [-h][-u <username>][-a <git account>][-r <git repo>]

**Description:** — add GitHub repository to a user's code directory on Tardis

Options: Option Details:

- print help to terminal

— username (DEFAULT: \$username)

-a — git account (DEFAULT: \$account)

- git repository (DEFAULT: \$repo)

#### link\_raw\_data

Description:

- Generates soft data links to raw data files (/ion/pCT\_data/raw\_data/<run\_date>) for a particular run date and organizes these in the /ion/pCT\_data/organized\_data directory by phantom name

according to the standardized naming/organizational scheme

Options: Option Details:

— print help to terminal

– path to source raw data (DEFAULT: current working directory

- set angle interval [°] between data files (DEFAULT: 4°)



	$\label{eq:count} ][-g][-IO][-a < git\ account>][-r < git\ repo>][-b < git\ branch>][-u < username   count>][-u < username   $
Description:	— select the GitHub repository corresponding to the code that the user currently wishes to work with and compile/run, if a user copy should be cloned or the code is to be taken directly from the primary clone to a user's code directory on Tardis
Options:	Option Details:
-h	— print help to terminal
-G	- reconstruction group username flag (DEFAULT: \$username)
<b>-</b> g	<ul> <li>global git code repositories flag (DEFAULT: user git code directories)</li> </ul>
-a	- git account (DEFAULT: \$account)
<u>-</u>	— git repository (DEFAULT: \$repo)
<b>-b</b>	- git branch (DEFAULT: \$branch)
-11	- username, if applicable (DEFAULT: \$username)



# add\_tardis\_data DETAILS:

Ubiquitous Usage:	— Use these options to specify the path to the data to be copied to Tardis, the destination Tardis node, and if its organized/unorganized.
Options:	Option Details:
<u>-h</u>	— print help to terminal
-v	- verbose console output on (DEFAULT: 'off')
<b>-</b> P	<ul> <li>path to data (DEFAULT: current working directory)</li> </ul>
<del>-U</del>	— unorganized data flag (DEFAULT: organized)
•	- organized data heirarchy flag (DEFAULT)
•••	- destination Tardis node number (3-5) (DEFAULT: '3')
Organized Data:	— The default option values are set such that when organized data is specified, this organized data is automatically copied to the corresponding organized data directory on Tardis without additional user input
Unorganized Data:	— Specify if the unorganized data should be organized first or copied to a user's unorganized data directory on Tardis
Options:	Option Details:
F	— organize data before transfer (DEFAULT: false)
(i) Organize First:	<ul> <li>Organize data first and copy to organized data directory on Tardis (requires path to data and specification of information needed to organize the data)</li> </ul>
Options:	Option Details:
<b>₽</b>	- preprocessed data flag (DEFAULT: preprocessing)
-R	- reconstruction data flag (DEFAULT)
<u>-M</u>	— move data (DEFAULT: copy)
• • • • • • • • • • • • • • • • • • •	- copy data (DEFAULT: copy)

# 12.2 Code Listing and Function/Script Definition Examples: Script/Function Definition Examples



•	— destination Kodiak path for pre-organized data (DEFAULT: \$PWD)
<b>•</b>	- object name (REQUIRED)
-r	- run date (REQUIRED)
-n	$-\operatorname{run} \# + \operatorname{tag}(s) \text{ (REQUIRED)}$
<u>-d</u>	— preprocessed date (DEFAULT: today)
<b>①</b>	— reconstruction date, if applicable (DEFAULT: today)
- <b>E</b>	— Experimental data flag (DEFAULT)
G	— GEANT4 data flag
<b>-1</b>	— TOPAS data flag
-1	— input data flag
-0	— output data flag
(ii) Copy Direct:	— Copy unorganized data to user's unorganized data directory on Tardis in a sub-directory specified by the user (requires path to data, specify desired subdirectory of user_data on Tardis)
Options:	Option Details:  — subdirectory of unorganized data on Tardis (DEFAULT: \$PWD)

$ \begin{array}{c} set\_rcode \\ USAGE: [-h][-G][-g][-a < git\ account >][-r < git\ repo >][-b < git\ branch >][-u < username >] \end{array} $		
Description:	— select the GitHub repository corresponding to the code that the user currently wishes to work with and compile/run, if a user copy should be cloned or the code is to be taken directly from the primary clone to a user's code directory on Tardis	
$\underline{\text{Options}}$ :	Option Details:	
-h	— print help to terminal	
-G	- reconstruction group username flag (DEFAULT: \$username)	

# 12.2 Code Listing and Function/Script Definition Examples: Script/Function Definition Examples



-g	<ul> <li>global git code repositories flag (DEFAULT: user git code directories)</li> </ul>
-a	- git account (DEFAULT: \$account)
-r	— git repository (DEFAULT: \$repo)
<u>-b</u>	— git branch (DEFAULT: \$branch)
-u	— username, if applicable (DEFAULT: \$username)

# BASH FUNCTIONS

— select the GitHub repository corresponding to the code that the user currently wishes to work with and compile/run, if a user copy should be cloned or the code is to be taken directly from the primary clone to a user's code directory on Tardis		
Option Details:		
— print help to terminal		
— reconstruction group username flag (DEFAULT: \$username)		
— global git code repositories flag (DEFAULT: user git code directories)		
— git account (DEFAULT: \$account)		
— git repository (DEFAULT: \$repo)		
— git branch (DEFAULT: \$branch)		
— username, if applicable (DEFAULT: \$username)		



# set\_rcode USAGE : [-h][-G][-g][-a < git account>][-r < git repo>][-b < git branch>][-u < username>] - select the GitHub repository corresponding to the code that the user currently wishes to work with and compile/run, if a user copy should be cloned or the code is to be taken directly from the primary clone to a user's code directory on Tardis Options: Option Details: - print help to terminal - reconstruction group username flag (DEFAULT: \$username) - global git code repositories flag (DEFAULT: user git code directories) - git account (DEFAULT: \$account) - git repository (DEFAULT: \$repo) - git branch (DEFAULT: \$branch) - username, if applicable (DEFAULT: \$username)

$ \begin{array}{l} set\_rcode \\ USAGE: [-h][-G][-g][-a < git\ account >][-r < git\ repo >][-b < git\ branch >][-u < username >] \end{array} $			
	— select the GitHub repository corresponding to the code that the user currently wishes to work with and compile/run, if a user copy should be cloned or the code is to be taken directly from the primary clone to a user's code directory on Tardis		
Options:	Option Details:		
-h	— print help to terminal		
-G	— reconstruction group username flag (DEFAULT: \$username)		
-g	— global git code repositories flag (DEFAULT: user git code directories)		
-a	— git account (DEFAULT: \$account)		
-r	— git repository (DEFAULT: \$repo)		
<b>-b</b>	— git branch (DEFAULT: \$branch)		

12.2 Code Listing and Function/Script Definition Examples: Script/Function Definition Examples





- username, if applicable (DEFAULT:  $\mbox{\tt \$username})$ 

### 13 Definition/Statement Box Examples

# **13.1: Inline Text Boxes**

Nomenclature Entry

Nomenclature Entry

Nomenclature Entry

Nomenclature Entry

Nomenclature Entry

#### **13.2: ITEMIZED TEXT BOXES**

#### personal

- One
- Two
- Three
- Four
- Five

#### **13.3: DEFINITION TEXT BOXES**

Definition 1. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Etiam lobortis facilisis sem. Nullam nec mi et neque pharetra sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper, felis non sodales commodo, lectus velit ultrices augue, a dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie ut, ultricies vel, semper in, velit. Ut porttitor. Praesent in sapien. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Duis fringilla tristique neque. Sed interdum libero ut metus. Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit amet ante lobortis sollicitudin. Praesent blandit blandit mauris. Praesent lectus tellus, aliquet aliquam, luctus a, egestas a, turpis. Mauris lacinia



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Definition 1. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Etiam lobortis facilisis sem. Nullam nec mi et neque pharetra sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper, felis non sodales commodo, lectus velit ultrices augue, a dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie ut, ultricies vel, semper in, velit. Ut portitior. Praesent in sapien. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Duis fringilla tristique neque. Sed interdum libero ut metus. Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit amet ante lobortis sollicitudin. Praesent blandit blandit mauris. Praesent lectus tellus, aliquet aliquam, luctus a, egestas a, turpis. Mauris lacinia lorem sit amet ipsum. Nunc quis urna dictum turpis accumsan semper.

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Definition 1. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Etiam lobortis facilisis sem. Nullam nec mi et neque pharetra sollicitudin. Praesent imperdiet mi nec ante. Donec ullamcorper, felis non sodales commodo, lectus velit ultrices augue, a dignissim nibh lectus placerat pede. Vivamus nunc nunc, molestie ut, ultricies vel, semper in, velit. Ut porttitor. Praesent in sapien. Lorem ipsum dolor sit amet, consectetuer adipiscing elit. Duis fringilla tristique neque. Sed interdum libero ut metus. Pellentesque placerat. Nam rutrum augue a leo. Morbi sed elit sit amet ante lobortis sollicitudin. Praesent blandit blandit mauris. Praesent lectus tellus, aliquet aliquam, luctus a, egestas a, turpis. Mauris lacinia lorem sit amet ipsum. Nunc quis urna dictum turpis accumsan semper.

#### **Definition:**

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#### 13.3 Definition/Statement Box Examples: Definition Text Boxes



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#### Definition 13.3.1

Title Here

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#### **Definition 13.3.2** Title Here

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Your Title 13.3.3

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## 13.4: DEFINITION/THEOREM/COROLLARY/LEMMA TITLE BOXES

#### Theorem 13.4.1: Mittelwertsatz n Variable

Es sei  $n \in \mathbb{N}$ ,  $D \subseteq \mathbb{R}^n$  eine offene Menge und  $f \in C^1(D,\mathbb{R})$ . Dann gibt es auf jeder Strecke  $[x_0,x] \subset D$  einen Punkt  $\xi \in [x_0,x]$ , so dass gilt

$$f(x) - f(x_0) = \text{grad } f(\xi)^{\top} (x - x_0)$$

#### Corollary 13.4.2: Mittelwertsatz n Variable

Es sei  $n \in \mathbb{N}$ ,  $D \subseteq \mathbb{R}^n$  eine offene Menge und  $f \in C^1(D,\mathbb{R})$ . Dann gibt es auf jeder Strecke  $[x_0,x] \subset D$  einen Punkt  $\xi \in [x_0,x]$ , so dass gilt

$$f(x) - f(x_0) = \text{grad } f(\xi)^{\top} (x - x_0)$$

#### Definition 13.4.3: Mittelwertsatz n Variable

Es sei  $n \in \mathbb{N}$ ,  $D \subseteq \mathbb{R}^n$  eine offene Menge und  $f \in C^1(D,\mathbb{R})$ . Dann gibt es auf jeder Strecke  $[x_0,x] \subset D$  einen Punkt  $\xi \in [x_0,x]$ , so dass gilt

$$f(x) - f(x_0) = \text{grad } f(\xi)^{\top} (x - x_0)$$

#### Lemma 13.4.4: Mittelwertsatz n Variable

Es sei  $n \in \mathbb{N}$ ,  $D \subseteq \mathbb{R}^n$  eine offene Menge und  $f \in C^1(D,\mathbb{R})$ . Dann gibt es auf jeder Strecke  $[x_0,x] \subset D$  einen Punkt  $\xi \in [x_0,x]$ , so dass gilt

$$f(x) - f(x_0) = \text{grad } f(\xi)^{\top} (x - x_0)$$

## 13.5: DEFINITION/THEOREM/COROLLARY/LEMMA BOXES

#### Theorem 13.5.1: Mittelwertsatz n Variable

Es sei  $n \in \mathbb{N}$ ,  $D \subseteq \mathbb{R}^n$  eine offene Menge und  $f \in C^1(D,\mathbb{R})$ . Dann gibt es auf jeder Strecke  $[x_0,x] \subset D$  einen Punkt  $\xi \in [x_0,x]$ , so dass gilt

$$f(x) - f(x_0) = \text{grad } f(\xi)^{\top} (x - x_0)$$

# 13.5 Definition/Statement Box Examples: Definition/Theorem/Corollary/Lemma Boxes



#### Corollary 13.5.2: Nullstellenexistenz

Ist  $f[a,b] \to \mathbb{R}$  stetig und haben f(a) und f(b) entgegengesetzte Vorzeichen, also f(a)f(b) < 0, so besitzt f eine Nullstelle  $x_0 \in ]a,b[$ , also  $f(x_0) = 0$ .

$$f(x) - f(x_0) = \text{grad } f(\xi)^{\top} (x - x_0)$$

#### Definition 13.5.3: Differenzierbarkeit

Eine Funktion  $f I \to \mathbb{R}$  auf einem Intervall I heißt in  $x_0 \in I$  differenzierbar oder linear approximierbar, wenn der Grenzwert

$$\lim_{x \to x_0} \frac{f(x) - f(x_0)}{x - x_0} = \lim_{h \to 0} \frac{f(x_0 + h) - f(x_0)}{h}$$

existiert. Bei Existenz heißt dieser Grenzwert Ableitung oder Differential quotient von f in  $x_0$  und man schreibt für ihn

$$f'(x_0)$$
 oder  $\frac{df}{dx}(x_0)$ .

#### Lemma 13.5.4: Mittelwertsatz n Variable

Es sei  $n \in \mathbb{N}$ ,  $D \subseteq \mathbb{R}^n$  eine offene Menge und  $f \in C^1(D,\mathbb{R})$ . Dann gibt es auf jeder Strecke  $[x_0,x] \subset D$  einen Punkt  $\xi \in [x_0,x]$ , so dass gilt

$$f(x) - f(x_0) = \text{grad } f(\xi)^{\top} (x - x_0)$$

## 14 'tcolorbox' Options Testing

#### csvgroup of 'tcolorbox' option csvlists:

#### Antelope

#### tcboptions:

- colback=Seashell2
- colframe=Antelope
- fonttitle=
- title=Antelope

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### Apricot

### tcboptions:

- colback=Wheat1
- colframe=Apricot
- fonttitle=
- ullet title=Apricot

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### aquamarine 1

## tcboptions:

- colback=PaleGoldenrod
- colframe=aquamarine1
- fonttitle=
- title=aquamarine1



#### Aquamarine3

#### tcboptions:

- colback=OldLace
- colframe=Aquamarine3
- fonttitle=
- title=Aquamarine3

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## aquamarine4

#### tcboptions:

- colback=MintCream
- colframe=aquamarine4
- fonttitle=
- title=aquamarine4

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### CadetBlue3

## tcboptions:

- colback=PapayaWhip
- colframe=CadetBlue3
- fonttitle=
- title=CadetBlue3



#### Cerulean

#### tcboptions:

- colback=Cornsilk1
- colframe=Cerulean
- fonttitle=
- title=Cerulean

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## Chipmunk

#### tcboptions:

- colback=LightBlue1
- colframe=Chipmunk
- fonttitle=
- title=Chipmunk

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### Dandelion

### tcboptions:

- colback=Azure2
- colframe=Dandelion
- fonttitle=
- title=Dandelion



## DarkCyan

## tcboptions:

- colback=LemonChiffon1
- colframe=DarkCyan
- fonttitle=
- title=DarkCyan

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### **Emerald**

### tcboptions:

- colback=LightCyan1
- colframe=Emerald
- fonttitle=
- title=Emerald

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### Flame

### tcboptions:

- colback=Papyrus
- colframe=Flame
- fonttitle=
- title=Flame



### Iguana

## tcboptions:

- colback=Honeydew
- colframe=Iguana
- fonttitle=
- title=Iguana

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### GreenSheen

#### tcboptions:

- colback=honeydew1
- colframe=GreenSheen
- fonttitle=
- title=GreenSheen

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## JungleGreen

### tcboptions:

- colback=LightBlue!15!white
- colframe=JungleGreen
- fonttitle=
- ullet title=JungleGreen



### LightBlue3

### tcboptions:

- colback=DarkSeaGreen1!20!white
- colframe=LightBlue3
- fonttitle=
- title=LightBlue3

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### lightsalmon

#### tcboptions:

- colback=honeydew
- colframe=lightsalmon
- fonttitle=
- ullet title=lightsalmon

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## ${\bf LightSalmon2}$

## tcboptions:

- colback=PowderBlue!15!white
- colframe=LightSalmon2
- fonttitle=
- $\bullet \ \, \texttt{title=LightSalmon2}$



## ${\bf Light Sea Green}$

## tcboptions:

- colback=stdltblue
- colframe=LightSeaGreen
- fonttitle=
- title=LightSeaGreen

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## LightSlateGray

#### tcboptions:

- colback=Ivory2
- colframe=LightSlateGray
- fonttitle=
- title=LightSlateGray

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### Lilas

## tcboptions:

- colback=Papyrus!50
- colframe=Lilas
- fonttitle=
- title=Lilas



#### Maroon4

## tcboptions:

- colback=Cornsilk1!50!white
- colframe=Maroon4
- fonttitle=
- title=Maroon4

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## Matlab-figcolback

#### tcboptions:

- colback=Azure1!50!white
- colframe=Matlab-figcolback
- fonttitle=
- title=Matlab-figcolback

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### Mauevewood

### tcboptions:

- colback=stdltyellow
- colframe=Mauevewood
- fonttitle=
- title=Mauevewood



### MediumAquamarine

## tcboptions:

- colback=Cream
- colframe=MediumAquamarine
- fonttitle=
- title=MediumAquamarine

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

### mediumspringgreen

### tcboptions:

- colback=Vanilla
- colframe=mediumspringgreen
- fonttitle=
- title=mediumspringgreen

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### Melon

## tcboptions:

- colback=LightYellow2
- colframe=Melon
- fonttitle=
- title=Melon



#### Mimosa

### tcboptions:

- colback=Blond
- colframe=Mimosa
- fonttitle=
- title=Mimosa

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## NavyBlue

### tcboptions:

- colback=Ivory1
- colframe=NavyBlue
- fonttitle=
- title=NavyBlue

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## PaleTurquoise4

## tcboptions:

- colback=BananaMania
- colframe=PaleTurquoise4
- fonttitle=
- title=PaleTurquoise4



#### Plum4

#### tcboptions:

- colback=Flavescent
- colframe=Plum4
- fonttitle=
- title=Plum4

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### SeaGreen

#### tcboptions:

- colback=CosmicLatte
- colframe=SeaGreen
- fonttitle=
- title=SeaGreen

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### SeaGreen3

#### tcboptions:

- colback=Canary
- colframe=SeaGreen3
- fonttitle=
- title=SeaGreen3



### SkyBlue3

### tcboptions:

- colback=LightBlue!15!white
- colframe=SkyBlue3
- fonttitle=
- title=SkyBlue3

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

### springgreen3

### tcboptions:

- colback=Sunset
- colframe=springgreen3
- fonttitle=
- title=springgreen3

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## springgreen4

## tcboptions:

- colback=PaleGoldenrod
- colframe=springgreen4
- fonttitle=
- title=springgreen4



#### stddkblue-lowtint

#### tcboptions:

- colback=PastelYellow
- colframe=stddkblue-lowtint
- fonttitle=
- title=stddkblue-lowtint

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## stddkpeach

## tcboptions:

- colback=MediumChampagne
- colframe=stddkpeach
- fonttitle=
- title=stddkpeach

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## Strawberry Pink

## tcboptions:

- colback=Khaki-X11-Light
- colframe=Strawberry Pink
- fonttitle=
- ullet title=Strawberry Pink



#### tan2

### tcboptions:

- colback=LightKhaki
- colframe=tan2
- fonttitle=
- title=tan2

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### Tomato1

## tcboptions:

- colback=Icterine
- colframe=Tomato1
- fonttitle=
- title=Tomato1

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## Turquoise3

## tcboptions:

- colback=Jasmine
- colframe=Turquoise3
- fonttitle=
- title=Turquoise3

# 14.5.1 'TCOLORBOX' OPTIONS TESTING: DEFINITION/THEOREM/COROLLARY/LEMMA BOXES, 'TCOLORBOX' TCBSET COMPONENTS/STYLES TESTING



#### Zomp

#### tcboptions:

- colback=VeryPaleYellow
- colframe=Zomp
- fonttitle=
- title=Zomp

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

## 14.5.1 'TCOLORBOX' TCBSET COMPONENTS/STYLES TESTING

### 'tcolorbox' style component testing:

#### borderoutline

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### doubleborderoutline

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### @tcb@outline@title

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### @tcb@dash@frame

# 14.5.1 'TCOLORBOX' OPTIONS TESTING: DEFINITION/THEOREM/COROLLARY/LEMMA BOXES, 'TCOLORBOX' TCBSET COMPONENTS/STYLES TESTING



#### interiorborderline

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### sharpinteriorstyle

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### titlefilloutline

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### 'tcolorbox' style testing:

#### @tcb@outline@frame

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### tcbdoubleoutline

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### tcbframeoutlinebox

# 14.5.1 'TCOLORBOX' OPTIONS TESTING: DEFINITION/THEOREM/COROLLARY/LEMMA BOXES, 'TCOLORBOX' TCBSET COMPONENTS/STYLES TESTING



#### outlineframebox

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### outlinefillframebox

Hello, here is some text without a meaning. This text should show what a printed text will look like at this place. If you read this text, you will get no information. Really? Is there no information? Is there a difference between this text and some nonsense like "Huardest gefburn"? Kjift – not at all!

#### functionarglist testing:

## 'tcolorbox' "tcbset testing:

top =

top =

top =

top =

# Part IV

Package Usage Examples

## Topic IV-1: Example Application: Data Storage Documentation

## 15 Directory Usage

## KEY:

Green: directories whose names do not change

Brown: directories w/ parameter dependent naming (e.g. object name, date, etc.)

Italic + Royal Blue : data/image file

Italic + Dark Blue : set of data/image files

## **15.1: KODIAK DIRECTORIES**

DESCRIPTION AND PURPOSE/USAGE OF THE PRIVATE USER AND SHARED DIRECTORIES ON KODIAK



## KODIAK

## /ion/...

This is the parent directory for all pCT code and data on the network-attached storage device mounted directory is dedicated to the storage of all files associated with proton and ion therapy research. There are private and shared subdirectories and to prevent inappropriate modifications/deletions of shared code/data, users only have write permissions to their private directories and they cannot directly add/modify shared data. To share data with the collaboration, users submit the data to their private "staging" directory using the appropriate naming/organization and an administrator will then validate the data and move it to the appropriate shared directory. Administrators typically will not be familiar with the naming/organizational scheme, but by organizing the data according to the full destination path, administrators can move the entire hierarchy of files/folders directly to /ion, thereby merging the contents of any existing directories automatically.

The data in this directory is located on a network storage device and can be accessed from all Kodiak and Tardis cluster nodes. The device is also backed up to tape drive periodically to prevent permanent loss of data in the event of drive failure.

## $/ion/home/< username > / \dots$

- This is a user's private home directory where the files associated with their account are stored (e.g., <code>.bash\_profile</code>, <code>.bash\_history</code>, etc.) and is the default login directory. Each user only has access to their personal directory, but because it is on the network storage device, it can be accessed from each of the Kodiak/Tardis nodes. Now that the home directories have been moved to <code>/ion</code>, they no longer have a limited storage capacity, so users may run code and write the resulting output data/images to this directory. Note that as a subdirectory of <code>/ion</code>, the data in this directory will automatically be backed up to tape drive so it is recoverable in case of data corruption or drive failure.

## /data/<username>/...

- These private data directories can be used as an alternative to /ion/home/<username> for storing input data for code/program execution and as the destination for the resulting output data generated. As subdirectories of / data, the contents of these directories are backed up periodically, so these can also be used for long term data storage.



## /ion/incoming/< username > /...

— These private directories are used to upload data to the Baylor server prior to moving it to the intended destination. When the uploaded data is intended to be shared with the collaboration, the directory should be used to rename and organize the data files according to the naming/organizational scheme before moving it to a user's private /staging directory, from which an administrator will validate and move the data to the appropriate shared directory.

## /ion/staging/< username > /...

These directories are used to submit code/data for sharing with the collaboration. Since administrators are typically unfamiliar with the naming/organizational scheme for shared data, users must first rename/organize the data as needed to create the entire hierarchy of directories corresponding to the full destination path, including all subdirectories below /ion. Administrators need not know the destination path or understand the organization but can then simply move the entire hierarchy and the contents of existing directories such as /ion will automatically be merged and the new data/directories added. To simplify the creation of these hierarchies and ensure consistency by removing manual naming/organization, bash scripts/functions have been developed to organize data and move it to a user's /staging directory by passing the requisite information as execution parameters (e.g., phantom, run date/#/tag(s), etc.).

## $/ion/pCT_data/...$

- This directory is where the raw, preprocessed, projection, and reconstruction data/images are moved to make them available to the other pCT users. Each type of data is stored in separate subdirectories and soft links to this data are created and organized in a directory hierarchy indicating their input/output data dependencies. The directory/file naming and organizational scheme for each type of data and the soft links are outlined in the next section of this document. Data/images should only be moved to this shared directory after having been verified as valid/accurate and having been organized appropriately.

## /ion/pCT\_data/pCT\_Documentation/...

- Documentation relevant to pCT is stored in this directory, such as descriptions of the data format, coordinate system, and phantoms and pCT related publications (including student theses/dissertations). This is a GitHub managed local repository allowing everyone to "push" contributions to the repository and "pull"



updates/additions from others into their own local clone ensuring everyone has access to the latest information.

## $/ion/pCT_code/...$

— This directory is used to store permanent and semi-permanent pCT source code, from data acquisition to image reconstruction and analysis of reconstructed images. It contains clones of GitHub repositories as well as user's personal versions of programs they want to make available to other users (otherwise users should keep their code in their private directories) organized by program type (Preprocessing/Reconstruction/etc.) with subdirectories for each user.

## $/ion/pCT\_code/git/< GitHub\ account>/< GitHub\ repository>/...$

- This directory contains clones of the available pCT GitHub accounts and repositories, with parent directories for each GitHub account and subdirectories for each of their repositories. Each program repository has a master branch, which typically corresponds to the current release version (though there may also be a branch like release used instead) and each of the program's developers will typically have their own branch which they can use to develop and test new ideas/features. The group of developers of a program should decide amongst themselves what the process will be for approving merges with the master/release branch and when to release a new version of the program, which may include the results of several separate merges.

Users accessing the master/release branch of these clones should execute git pull --rebase prior to using the code to ensure it is updated to its latest version.

<u>NOTE</u>: This should not be done for other branches or the personal versions of code.

## $/ion/pCT_code/user_code/<username>/...$

- Contains subdirectories for each pCT user where they can store and modify clones of the pCT program repositories and their personal code.

 ${\rm OWD,} {\rm OWD,} {\rm OWD,} {\rm OWD,} {\rm OWD's,} {\rm OWD's,} {\rm OWDs}$ 

MFA etc



## **15.2: TARDIS DIRECTORIES**

DESCRIPTION AND PURPOSE/USAGE OF THE PRIVATE USER AND SHARED DIRECTORIES ON THE TARDIS COMPUTE NODES

## **TARDIS**

## /local/...

- This is the parent directory for all pCT code and data on each Tardis compute node's local solid-state drive, the equivalent of the /ion directory on Kodiak's network attached storage device. This data is stored on the compute nodes' local solid-state drive and is not backed up, so users must ensure they copy data to Kodiak if they want to store it permanently

## $/local/pCT\_code/...$

- This directory is used to store pCT code on the Tardis compute nodes and corresponds to the  $/ion/pCT_code$  directory on Kodiak (with the same organizatioal scheme as well).

## $/local/pCT\_code/user\_code/<username>/...$

– The equivalent of Kodiak's  $/ion/pCT\_code/user\_code/<username>/...$  subdirectories where pCT users can copy/modify/execute their personal clones of pCT program repositories and their personal code on Tardis compute nodes

## $\sqrt{|\operatorname{local/pCT_code/git/} < GitHub\ account > /} < GitHub\ repository > / \dots$

— This directory contains clones of the available pCT GitHub accounts and repositories, with parent directories for each GitHub account and subdirectories for each of their repositories. Each program repository has a master branch, which typically corresponds to the current release version (though there may also be a branch like release used instead) and each of the program's developers will typically have their own branch which they can use to develop and test new ideas/features. The group of developers of a program should decide amongst themselves what the process will be for approving merges with the master/release branch and when to release a new version of the program, which may include the results of several separate merges.



Users accessing the master/release branch of these clones should execute git pull --rebase prior to using the code to ensure it is updated to its latest version.

<u>NOTE</u>: This should not be done for other branches or the personal versions of code.

## $/local/pCT_data/...$

– This directory is where pCT data is to be copied from Kodiak and corresponds to the  $/ion/pCT_data$  directory on Kodiak.

## $/local/pCT_data/user_data/<username>/...$

- Subdirectories for each pCT user on each Tardis compute node where they can transfer data they want to reconstruct when the data is not organized according to the pCT data naming/organizational scheme. If the output data they generate will also be unorganized, it should also be written to this directory.

<u>NOTE</u>: The /pCT-collaboration/pCT\_Tools repository contains a script which loads a number of bash functions useful to pCT users, including a function that can be used to organize and then copy unorganized data to the organized data directory on the Tardis compute nodes

## 16 Organizational Scheme

Now this is in the middle of a paragrap real number,  $\pi$  ,Linux,LVM,FPSs,FPS  $m,\widetilde{m},f(\cdot),\Omega$ 

OWD,OWD,OWD,OWD's,OWD's,OWDs

and then and then

MFA etc

## **46.4**: CODE ORGANIZATION

## 16.1.1 pCT\_Code HIERARCHY

## PCT\_CODE

## /ion/local/pCT\_code/...

- directory on Kodiak and each Tardis compute node used to store clones of the GitHub repositories relevant to pCT and the private storage of user code. The naming and organizational scheme is the same on Kodiak and each Tardis compute node, thereby simplifying distribution of code for execution on Tardis; the only difference is the top level parent directory on Kodiak is /ion and on the Tardis compute nodes it is /local, but their subdirectories are identical. See the GitHub Accounts/Repositories section for a list of GitHub accounts and repositories relevant to pCT. For a visual representation of this hierarchy, see the pCT\_code Hierarchy Diagram.
- (1) /ion or /local: parent directory for all pCT code/data on Kodiak and the Tardis compute nodes
  - (a) /pCT\_code: directory containing the code for all pCT programs linked to their GitHub repositories as well as subdirectories for each pCT user where they can clone and modify these repositories and store/execute their own code
    - (i) /git: directory containing clones of the standard/common pCT programs, providing easy and immediate access to the newest version of each of these programs
      - (1) /< GitHub account>: directories for each of the GitHub accounts containing one or more pCT



#### programs

- (a) /< GitHub repository>: subdirectories for each pCT code repository in the associated GitHub account
- (ii) /user\_code : directory containing subdirectories for each user where they can store their personal code
  - (1) /<username>: subdirectories for each pCT user where they can store their personal code

## **16.2**: DATA ORGANIZATION

# 16.2.1 organized\_data HIERARCHY

#### ORGANIZED\_DATA

## /ion/pCT\_data/organized\_data

- directory containing all raw, preprocessed/projection, and reconstruction data files, primarily soft symbolic links to the actual data stored elsewhere by data type, organized into a hierarchy of directories indicating data dependencies. A visual representation of this hierarchy can be seen in the organized\_data Hierarchy Diagram. Reconstruction can optionally generate a number of additional data files containing intermediate data useful in debugging and analysis, but only the default data/image files are shown here for brevity (see the Reconstruction File List section for a full list of reconstruction data/image files).
- (1) Phantom: directory containing all of the experimental/simulated data and reconstructed images associated with this phantom/object.
  - (a) /Reference\_Images: directory containing reference images (xCT, RSP, etc) relevant to analysis/comparison of the data/images for this object and data type.
  - (b) /Experimental: directory containing data and images generated from experimental scans of the object.
    - (i) YY-MM-DD: directory containing data and reconstructed images corresponding to the experimental



scan of the object performed on this date.

- (1) /XXXX[\_AAA] : directory containing data/images corresponding to the 4-digit run # "XXXX", potentially including "subcategory tag(s)" of the form "\_AAA" indicating, e.g., a continuous scan ("\_Cont"), phantom position/section (inferior ("\_Inf") or superior ("\_Sup"), top ("\_Top") or bottom ("\_Bot"), etc.).
  - (a) /Input: directory containing raw data generated by object scan from each gantry angle and transmitted by event builder.
    - (i)  $raw\_xxx.bin$ : binary files containing trigger/tracker/energy detector data from event builder associated with gantry angle "xxx" = {"001", "002", "003", ...}.
  - (b) /Output: directory containing calibration and post processed data generated from analysis of raw data and used as input to image reconstruction.
    - (i) /YY-MM-DD: directory containing the post processed "projection\_xxx.bin" data generated on this date and the reconstructions using this data.
      - (1) readme.txt: contains input raw data info, phantom name, and run date.
      - (2) TVcorr.txt: contains TV corrected WEPL calibration curve coefficients.
      - (3) Wealib Temp.txt: temporary file containing WEPL calibration curve coefficients.
      - (4) Wcalib.txt: contains final WEPL calibration curve coefficients.
      - (5)  $projection\_xxx.bin$ : preprocessed data files containing tracker coordinates and WEPL data for gantry angle "xxx" = {"001", "002", "003", ...} used as input to image reconstruction.
      - (6) /Reconstruction: directory containing preprocessed data and reconstructed images generated using the "projection\_xxx.bin" data along with reference images relevant to the object.
        - (a) *settings.cfg*: configuration file containing key/value pairs specifying scan/phantom properties (phantom, run date/#/tag(s), etc.) and default reconstruction settings/parameters.
        - (b) /YY-MM-DD: directory containing the preprocessed data generated on this date and the reconstructed images generated from this data.
          - (i) execution\_log.txt: execution times for various portions of preprocessing and/or reconstruction and total program execution time.
          - (ii) FBP.txt: text image of filtered back projection (FBP) image.
          - (iii) FBP.pnq: conversion of "FBP.txt" to PNG image.
          - (iv) FBP\_med\_filtered.txt: text image result of applying median filter to the filtered back



#### projection (FBP) image.

- (v) FBP\_med\_filtered.png: conversion of "FBP\_avg\_filtered.txt" to PNG image.
- (vi) hull.txt: text image of selected object hull in 1s/0s.
- (vii) hull.png: conversion of "hull.txt" to PNG image.
- (viii) settings\_log.cfg: copy of "settings.cfg" with any changes made to parameters/options applied at execution, if any.
- (ix) TV\_measurements.txt: total variation (TV) measurements before/after each iteration
- (x)  $x_0.txt$ : text image of initial iterate.
- (xi)  $x_0.png$ : conversion of " $x_0.txt$ " to PNG image.
- (xii) /Images: directory containing reconstructed images from the preprocessed data.
  - (1) /YY-MM-DD: directory containing reconstructed images generated from the preprocessed data on this date.
    - (a)  $x_k txt$ : text image of reconstructed image  $x^k$  after k iterations.
    - (b)  $x_k.png$ : PNG image of reconstructed image  $x^k$  after k iterations.
- (c) /Simulated: directory containing data and images generated from simulated scans of the object.
  - (i) /G\_YY-MM-DD: directory containing data and reconstructed images from the GEANT4 simulated scan of the object generated on this date..
    - (1) /XXXX[\_AAA] : directory containing data/images corresponding to the 4-digit run # "XXXX", potentially including "subcategory tag(s)" of the form "\_AAA" indicating, e.g., a continuous scan ("\_Cont"), phantom position/section (inferior ("\_Inf") or superior ("\_Sup"), top ("\_Top") or bottom ("\_Bot"), etc.).
      - (a) /Input: directory containing simulated raw data files for each gantry angle.
        - (i)  $raw_xxx.bin$ : binary files containing trigger/tracker/energy detector data from event builder associated with gantry angle "xxx" = {"001", "002", "003", ...}.
      - (b) /Output : directory containing calibration and post processed data generated from analysis of raw data and used as input to image reconstruction.
        - (i) /YY-MM-DD: directory containing the post processed "projection\_xxx.bin" data generated on this date and the reconstructions using this data.
          - (1) readme.txt: contains input raw data info, phantom name, and run date.
          - (2) TVcorr.txt: contains TV corrected WEPL calibration curve coefficients.
          - (3) WealibTemp.txt: temporary file containing WEPL calibration curve coefficients.



- (4) Wcalib.txt: contains final WEPL calibration curve coefficients.
- (5)  $projection\_xxx.bin$ : preprocessed data files containing tracker coordinates and WEPL data for gantry angle "xxx" = {"001", "002", "003", ...} used as input to image reconstruction.
- (6) /Reconstruction: directory containing preprocessed data and reconstructed images generated using the "projection\_xxx.bin" data along with reference images relevant to the object.
  - (a) settings.cfg: configuration file containing key/value pairs specifying scan/phantom properties (phantom, run date/#/tag(s), etc.) and default reconstruction settings/parameters.
  - (b) /YY-MM-DD: directory containing the preprocessed data generated on this date and the reconstructed images generated from this data.
    - (i) execution\_log.txt: execution times for various portions of preprocessing and/or reconstruction and total program execution time.
    - (ii) FBP.txt: text image of filtered back projection (FBP) image.
    - (iii) FBP.png: conversion of "FBP.txt" to PNG image.
    - (iv) FBP\_med\_filtered.txt: text image result of applying median filter to the filtered back projection (FBP) image.
    - (v) FBP\_med\_filtered.png: conversion of "FBP\_avg\_filtered.txt" to PNG image.
    - (vi) hull.txt: text image of selected object hull in 1s/0s.
    - (vii) hull.png: conversion of "hull.txt" to PNG image.
    - (viii) settings\_log.cfg: copy of "settings.cfg" with any changes made to parameters/options applied at execution, if any.
    - (ix) TV\_measurements.txt: total variation (TV) measurements before/after each iteration
    - (x)  $x_{-}0.txt$ : text image of initial iterate.
    - (xi)  $x_{-}0.png$ : conversion of " $x_{-}0.txt$ " to PNG image.
    - (xii) /Images: directory containing reconstructed images from the preprocessed data.
      - (1) /YY-MM-DD: directory containing reconstructed images generated from the preprocessed data on this date.
        - (a)  $x_k txt$ : text image of reconstructed image  $x^k$  after k iterations.
        - (b)  $x_k.png$ : PNG image of reconstructed image  $x^k$  after k iterations.
- (ii) /T\_YY-MM-DD: directory containing data and reconstructed images corresponding to all TOPAS



simulated scans of the object generated on this date.

- (1) /XXXX[\_AAA] : directory containing data/images corresponding to the 4-digit run # "XXXX", potentially including "subcategory tag(s)" of the form "\_AAA" indicating, e.g., a continuous scan ("\_Cont"), phantom position/section (inferior ("\_Inf") or superior ("\_Sup"), top ("\_Top") or bottom ("\_Bot"), etc.).
  - (a) /Input: directory containing simulated raw data files generated for each gantry angle.
    - (i)  $raw\_xxx.bin$ : binary files containing trigger/tracker/energy detector data from event builder associated with gantry angle  $xxx = \{001, "002", 003, \cdots\}$ .
  - (b) /Output: directory containing calibration and post processed data generated from analysis of raw data and used as input to image reconstruction.
    - (i) /YY-MM-DD: directory containing the post processed "projection\_xxx.bin" data generated on this date and the reconstructions using this data.
      - (1) readme.txt: contains input raw data info, phantom name, and run date.
      - (2) TVcorr.txt: contains TV corrected WEPL calibration curve coefficients.
      - (3) WcalibTemp.txt: temporary file containing WEPL calibration curve coefficients.
      - (4) Wcalib.txt: contains final WEPL calibration curve coefficients.
      - (5)  $projection\_xxx.bin$ : preprocessed data files containing tracker coordinates and WEPL data for gantry angle "xxx" = {"001", "002", "003", ...} used as input to image reconstruction.
      - (6) /Reconstruction: directory containing preprocessed data and reconstructed images generated using the "projection\_xxx.bin" data along with reference images relevant to the object.
        - (a) settings.cfg: configuration file containing key/value pairs specifying scan/phantom properties (phantom, run date/#/tag(s), etc.) and default reconstruction settings/parameters.
        - (b) /YY-MM-DD: directory containing the pre-reconstruction processed data generated on this date and the reconstructed images generated from this data.
          - (i) execution\_log.txt: execution times for various portions of preprocessing and/or reconstruction and total program execution time.
          - (ii) FBP.txt: text image of filtered back projection (FBP) image.
          - (iii) FBP.png: conversion of "FBP.txt" to PNG image.
          - (iv)  $FBP\_med\_filtered.txt$ : text image result of applying median filter to the filtered back projection (FBP) image.



- (v) FBP\_med\_filtered.png: conversion of "FBP\_avg\_filtered.txt" to PNG image.
- (vi) hull.txt: text image of selected object hull in 1s/0s.
- (vii) hull.png: conversion of "hull.txt" to PNG image.
- (viii) settings\_log.cfg: copy of "settings.cfg" with any changes made to parameters/options applied at execution, if any.
- (ix)  $TV_{-}measurements.txt$ : total variation (TV) measurements before/after each iteration
- (x)  $x_0.txt$ : text image of initial iterate.
- (xi)  $x_0.png$ : conversion of " $x_0.txt$ " to PNG image.
- (xii) /Images: directory containing reconstructed images from the preprocessed data.
  - (1) /YY-MM-DD: directory containing reconstructed images generated from the preprocessed data on this date.
    - (a)  $x_k txt$ : text image of reconstructed image  $x^k$  after k iterations.
    - (b)  $x_k.png$ : PNG image of reconstructed image  $x^k$  after k iterations.

## 16.2.2 raw\_data Hierarchy

### RAW\_DATA

## /ion/pCT\_data/raw\_data

- directory where all raw experimental data files from a particular scan are stored in separate directories according to the scan date prior to creation of soft symbolic links named "projection\_xxx.bin" and organized according to the naming/organizational scheme.
- (1) /YY-MM-DD: Folder containing all raw experimental data acquired from the scan beginning on "YY-MM-DD"
  - (a) <\(Phantom>\_XXXX[\_AAA]\_xxx.dat\): raw experimental data for the object named "<\(Phantom>\)", from run # "XXXX[\_AAA]", where "XXXX" is a 4 digit # with leading zeros, "\_AAA" are optional "subcat-



egory tag(s)" indicating, e.g., a continuous scan ("\_Cont"), phantom position/section (inferior ("\_Inf") or superior ("\_Sup"), top ("\_Top") or bottom ("\_Bot"), etc.), and "xxx" is the gantry angle at which the data was acquired.



# 16.2.3 preprocessed\_data HIERARCHY

#### PREPROCESSED\_DATA

## /ion/pCT\_data/preprocessed\_data

- directory containing the preprocessed experimental data organized by scan and processed dates
- (1) YY-MM-DD: Folder containing all processed experimental data corresponding to the raw experimental data acquired on "YY-MM-DD"
  - (a) /YY-MM-DD: Folder containing all processed experimental data generated on "YY-MM-DD" from the raw data
    - (i) TVcorr.txt: contains TV corrected WEPL calibration curve coefficients.
    - (ii) WcalibTemp.txt: temporary file containing WEPL calibration curve coefficients.
    - (iii) Wcalib.txt: contains final WEPL calibration curve coefficients.
    - (iv) < Phantom>\_XXXX[\_AAA]\_xxx.dat.root.reco.root.bin : preprocessed experimental data with tracker coordinates, recovery of missing hits when possible, and calibrated WEPL measurements for the object named "<Phantom>", from run # "XXXX[\_AAA]", where "XXXX" is a 4 digit # with leading zeros, "\_AAA" are optional "subcategory tag(s)" indicating, e.g., a continuous scan ("\_Cont"), phantom position/section (inferior ("\_Inf") or superior ("\_Sup"), top ("\_Top") or bottom ("\_Bot"), etc.), and "xxx" is the gantry angle at which the data was acquired.



# 16.2.4 user\_data (Unorganized Data) Hierarchy

## USER\_DATA

## /ion/pCT\_data/user\_data

- directory containing unorganized input and output reconstruction data, allowing users to use and keep their unorganized data separate from other data and maintain it in their preferred organizational scheme without it interfering with the properly organized data.
- (1) /user\_data: directory unique to Tardis compute nodes containing subdirectories for each user where they can transfer unorganized data they want to reconstruct and write the corresponding output reconstruction data/images
  - (a) /<username>: subdirectories for each pCT user for the unorganized input and output reconstruction data

# 16.2.5 reconstruction\_data HIERARCHY

## RECONSTRUCTION\_DATA

## /ion/pCT\_data/reconstruction\_data

- directory containing the default data/images generated during reconstruction. Additional data files and images can optionally be written to disk as well and a full list of these is given in the Reconstruction File List section.



- (1) <u>execution\_log.csv</u>: global execution log containing entries with scan/object information and the settings/parameters used in reconstruction for each reconstructions performed to date, with new row entries added each time the reconstruction program is executed.
- (2) / Phantom: directory containing all of the experimental/simulated data and reconstructed images associated with this phantom/object.
  - (a) /Reference\_Images: directory containing reference images (xCT, RSP, etc) relevant to analysis/comparison of the data/images for this object and data type.
  - (b) /Experimental: directory containing data and images generated from an experimental scan of the object.
    - (i) /YY-MM-DD: directory containing data and reconstructed images corresponding to the experimental scan of the object performed on this date.
      - (1) /XXXX[\_AAA] : directory containing data/images corresponding to the 4-digit run # "XXXX", potentially including "subcategory tag(s)" of the form "\_AAA" indicating, e.g., a continuous scan ("\_Cont"), phantom position/section (inferior ("\_Inf") or superior ("\_Sup"), top ("\_Top") or bottom ("\_Bot"), etc.).
        - (a) /Input: directory containing raw data generated by scan of object from each gantry angle and transmitted by event builder.
          - (i)  $raw_xxx.bin$ : binary files containing trigger/tracker/energy detector data from event builder associated with gantry angle "xxx" = {"001", "002", "003", ...}.
        - (b) /Output: directory containing calibration and post processed data generated from analysis of raw data and used as input to image reconstruction.
          - (i) /YY-MM-DD: directory containing the post processed "projection\_xxx.bin" data generated on this date and the reconstructions using this data.
            - (1) readme.txt: contains input raw data info, phantom name, and run date.
            - (2) TVcorr.txt: contains TV corrected WEPL calibration curve coefficients.
            - (3) Wealib Temp.txt: temporary file containing WEPL calibration curve coefficients.
            - (4) Wcalib.txt: contains final WEPL calibration curve coefficients.
            - (5)  $projection\_xxx.bin$ : preprocessed data files containing tracker coordinates and WEPL data for gantry angle "xxx" = {"001", "002", "003", ...} used as input to image reconstruction.
            - (6) /Reconstruction: directory containing preprocessed data and reconstructed images generated using the "projection\_xxx.bin" data along with reference images relevant to the object.



- (a) settings.cfg: configuration file containing key/value pairs specifying scan/phantom properties (phantom, run date/#/tag(s), etc.) and default reconstruction settings/parameters.
- (b) /YY-MM-DD: directory containing the preprocessed data generated on this date and the reconstructed images generated from this data.
  - (i) execution\_log.txt: execution times for various portions of preprocessing and/or reconstruction and total program execution time.
  - (ii) FBP.txt: text image of filtered back projection (FBP) image.
  - (iii) FBP.png: conversion of "FBP.txt" to PNG image.
  - (iv) FBP\_med\_filtered.txt: text image result of applying median filter to the filtered back projection (FBP) image.
  - (v) FBP\_med\_filtered.png: conversion of "FBP\_avg\_filtered.txt" to PNG image.
  - (vi) hull.txt: text image of selected object hull in 1s/0s.
  - (vii) hull.png: conversion of "hull.txt" to PNG image.
  - (viii) hull\_avg\_filtered.txt: text image result of applying average filter to the hull image.
  - (ix) hull\_avg\_filtered.png: conversion of "hull\_avg\_filtered.txt" to PNG image.
  - (x) settings\_log.cfg: copy of "settings.cfg" with any changes made to parameters/options applied at execution, if any.
  - (xi)  $TV_{-}measurements.txt$ : total variation (TV) measurements before/after each iteration
  - (xii)  $x_0.txt$ : text image of initial iterate.
  - (xiii)  $x_0.png$ : conversion of " $x_0.txt$ " to PNG image.
  - (xiv) /Images: directory containing reconstructed images generated using this preprocessed data.
    - (1) /YY-MM-DD: directory containing the reconstructed images generated on this date using the preprocessed data above.
      - (a)  $x_k txt$ : text image of reconstructed image  $x^k$  after k iterations.
      - (b)  $x_k.png$ : PNG image of reconstructed image  $x^k$  after k iterations.
- (c) /Simulated: directory containing data and images generated from simulated scans of the object.
  - (i) /G\_YY-MM-DD: directory containing data and reconstructed images from the GEANT4 simulated scan of the object generated on this date..
    - (1) /XXXX[\_AAA] : directory containing data/images corresponding to the 4-digit run # "XXXX",



potentially including "subcategory tag(s)" of the form " $\_AAA$ " indicating, e.g., a continuous scan (" $\_Cont$ "), phantom position/section (inferior (" $\_Inf$ ") or superior (" $\_Sup$ "), top (" $\_Top$ ") or bottom (" $\_Bot$ "), etc.).

- (a) /Input: directory containing raw data files generated by simulated scan of object for each gantry angle.
  - (i)  $raw\_xxx.bin$ : binary files containing trigger/tracker/energy detector data from event builder associated with gantry angle "xxx" = {"001", "002", "003", ...}.
- (b) /Output: directory containing calibration and post processed data generated from analysis of raw data and used as input to image reconstruction.
  - (i) /YY-MM-DD: directory containing the post processed "projection\_xxx.bin" data generated on this date and the reconstructions using this data.
    - (1) readme.txt: contains input raw data info, phantom name, and run date.
    - (2) TVcorr.txt: contains TV corrected WEPL calibration curve coefficients.
    - (3) Wealib Temp.txt: temporary file containing WEPL calibration curve coefficients.
    - (4) Wcalib.txt: contains final WEPL calibration curve coefficients.
    - (5)  $projection\_xxx.bin$ : preprocessed data files containing tracker coordinates and WEPL data for gantry angle "xxx" = {"001", "002", "003", ...} used as input to image reconstruction.
    - (6) /Reconstruction: directory containing preprocessed data and reconstructed images generated using the "projection\_xxx.bin" data along with reference images relevant to the object.
      - (a) settings.cfg: configuration file containing key/value pairs specifying scan/phantom properties (phantom, run date/#/tag(s), etc.) and default reconstruction settings/parameters.
      - (b) /YY-MM-DD: directory containing the preprocessed data generated on this date and the reconstructed images generated from this data.
        - (i) execution\_log.txt: execution times for various portions of preprocessing and/or reconstruction and total program execution time.
        - (ii) FBP.txt: text image of filtered back projection (FBP) image.
        - (iii) FBP.png: conversion of "FBP.txt" to PNG image.
        - (iv) FBP\_med\_filtered.txt: text image result of applying median filter to the filtered back projection (FBP) image.
        - (v)  $FBP\_med\_filtered.png$ : conversion of " $FBP\_avg\_filtered.txt$ " to PNG image.



- (vi) *hull.txt*: text image of selected object hull in 1s/0s.
- (vii) hull.png: conversion of "hull.txt" to PNG image.
- (viii) hull\_avg\_filtered.txt: text image result of applying average filter to the hull image.
- (ix) hull\_avg\_filtered.png: conversion of "hull\_avg\_filtered.txt" to PNG image.
- (x) settings\_log.cfg: copy of "settings.cfg" with any changes made to parameters/options applied at execution, if any.
- (xi)  $TV_{-}measurements.txt$ : total variation (TV) measurements before/after each iteration
- (xii)  $x_0.txt$ : text image of initial iterate.
- (xiii)  $x_{-}0.png$ : conversion of " $x_{-}0.txt$ " to PNG image.
- (xiv) /Images: directory containing reconstructed images generated using this preprocessed data.
  - (1) /YY-MM-DD: directory containing the reconstructed images generated on this date using the preprocessed data above.
    - (a)  $x_k txt$ : text image of reconstructed image  $x^k$  after k iterations.
    - (b)  $x_k.png$ : PNG image of reconstructed image  $x^k$  after k iterations.
- (ii) /T\_YY-MM-DD: directory containing data and reconstructed images corresponding to all TOPAS simulated scans of the object generated on this date.
  - (1) /XXXX[\_AAA] : directory containing data/images corresponding to the 4-digit run # "XXXX", potentially including "subcategory tag(s)" of the form "\_AAA" indicating, e.g., a continuous scan ("\_Cont"), phantom position/section (inferior ("\_Inf") or superior ("\_Sup"), top ("\_Top") or bottom ("\_Bot"), etc.).
    - (a) /Input: directory containing raw data files generated by simulated scan of object for each gantry angle.
      - (i)  $raw\_xxx.bin$ : binary files containing trigger/tracker/energy detector data from event builder associated with gantry angle "xxx" ={"001", "002", "003", ...}.
    - (b) /Output: directory containing calibration and post processed data generated from analysis of raw data and used as input to image reconstruction.
      - (i) /YY-MM-DD: directory containing the post processed "projection\_xxx.bin" data generated on this date and the reconstructions using this data.
        - (1) readme.txt: contains input raw data info, phantom name, and run date.
        - (2) TVcorr.txt: contains TV corrected WEPL calibration curve coefficients.



- (3) Wcalib Temp.txt: temporary file containing WEPL calibration curve coefficients.
- (4) Wcalib.txt: contains final WEPL calibration curve coefficients.
- (5)  $projection\_xxx.bin$ : preprocessed data files containing tracker coordinates and WEPL data for gantry angle "xxx" = {"001", "002", "003", ...} used as input to image reconstruction.
- (6) /Reconstruction: directory containing preprocessed data and reconstructed images generated using the "projection\_xxx.bin" data along with reference images relevant to the object.
  - (a) settings.cfg: configuration file containing key/value pairs specifying scan/phantom properties (phantom, run date/#/tag(s), etc.) and default reconstruction settings/parameters.
  - (b) /YY-MM-DD: directory containing the preprocessed data generated on this date and the reconstructed images generated from this data.
    - (i) execution\_log.txt: execution times for various portions of preprocessing and/or reconstruction and total program execution time.
    - (ii) FBP.txt: text image of filtered back projection (FBP) image.
    - (iii) FBP.png: conversion of "FBP.txt" to PNG image.
    - (iv) FBP\_med\_filtered.txt: text image result of applying median filter to the filtered back projection (FBP) image.
    - (v) FBP\_med\_filtered.png: conversion of "FBP\_avg\_filtered.txt" to PNG image.
    - (vi) *hull.txt*: text image of selected object hull in 1s/0s.
    - (vii) hull.png: conversion of "hull.txt" to PNG image.
    - (viii) hull\_avg\_filtered.txt: text image result of applying average filter to the hull image.
    - (ix) hull\_avg\_filtered.png: conversion of "hull\_avg\_filtered.txt" to PNG image.
    - (x) settings\_log.cfg: copy of "settings.cfg" with any changes made to parameters/options applied at execution, if any.
    - (xi) TV\_measurements.txt: total variation (TV) measurements before/after each iteration
    - (xii)  $x_0.txt$ : text image of initial iterate.
    - (xiii)  $x_0.png$ : conversion of " $x_0.txt$ " to PNG image.
    - (xiv) /Images: directory containing reconstructed images generated using this preprocessed data.
      - (1) YY-MM-DD: directory containing the reconstructed images generated on this



date using the preprocessed data above.

- (a)  $x_k txt$ : text image of reconstructed image  $x^k$  after k iterations.
- (b)  $x_k.png$ : PNG image of reconstructed image  $x^k$  after k iterations.

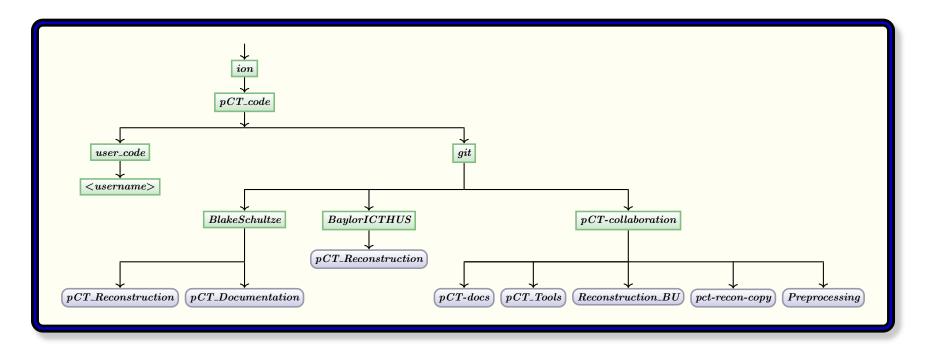
naïve computer

# 17 Code Hierarchy Diagrams

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# 17.1: pCT\_code HIERARCHY DIAGRAM

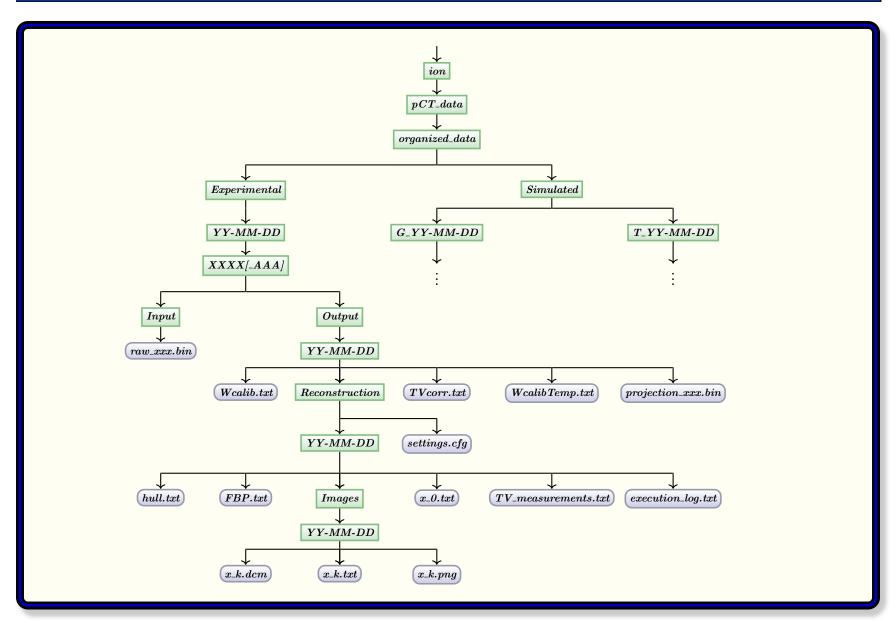
THE DIAGRAM BELOW SHOWS THE HIERARCHY OF  $/pCT\_code$  DIRECTORIES LISTED AND DESCRIBED IN THE PCT CODE HIERARCHY SECTION, INCLUDING THE CLONES OF THE MOST COMMONLY USED GITHUB ACCOUNTS/REPOSITORIES RELEVANT TO PCT (DESCRIBED IN THE GITHUB ACCOUNTS/REPOSITORIES SECTION).





### 17.2: organized\_data HIERARCHY DIAGRAM

THE DIAGRAM BELOW SHOWS THE HIERARCHY OF /organized\_data DIRECTORIES. THE VERTICAL ELLIPSES (:) INDICATE THAT THE SUBDIRECTORIES BELOW THIS LEVEL OF THE BRANCH ARE IDENTICAL TO THOSE BELOW THIS SAME LEVEL OF THE BRANCH THAT SHOWS THESE SUBDIRECTORIES EXPLICITLY.



### **18.1**: GITHUB ACCOUNTS/REPOSITORIES

### **GITHUB**

# https://github.com/<GitHub account>/<GitHub repository>

— below is a description of the GitHub accounts/repositories containing the tools/programs relevant to pCT and documentation for pCT software/hardware, code/data storage and management, collaborator projects and contact information, phantom naming/properties, and other useful pCT information. These have been cloned to Kodiak/Tardis and organized according to the scheme described in Code Organization and shown in the pCT\_code Hierarchy Diagram, thereby providing users with easy/immediate access to the source code in these repositories.

- (1) /pCT-collaboration: contains repositories for pCT data acquisition, simulation, preprocessing, and reconstruction software and documentation describing the software/hardware, management of code/data, and other information relevant to pCT (e.g. collaborator list, hardware descriptions, phantom properties, etc.).
  - (a) /pCT\_Tools: contains bash functions/scripts and other tools useful for navigating data/code and configuring/running programs on Kodiak and Tardis compute nodes (along with documentation describing them and their purpose/usage) including a default .bash\_profile which sources pct\_user\_script.sh to configure user sessions for the current host/node and load\_pct\_functions.sh to automatically load the aforementioned bash functions useful during a user terminal session (see documentation.pdf for
  - (b) /pCT-docs: contains documentation on the pCT data/code naming and organizational scheme, collaborator's project involvement and contact info, and phantom properties/manuals/naming (including relevant subcategory tags). The importance and naming of additional documentation from the original /BlakeSchultze/pCT\_Documentation repository are currently being evaluated for migration.
  - (c) /pypct : Python helpers for proton CT
  - (d) /pct-acquire: Proton CT data acquisition software for the Phase 2 pCT scanner system
  - (e) /pct-sim: GEANT4 program for simulating scans with the Phase 2 pCT scanner system
  - (f) /Preprocessing: program for preprocessing raw data to calculate tracker plane coordinates from tracker



chip/channel/strip values and generate calibrated WEPL values from energy detector measurements.

- (g) /pct-recon-copy: original Penfold/Hurley pCT reconstruction program now with a Baylor branch configuring the Makefile for Tardis execution and input/output directory execution parameters required for batch script submission of reconstruction job(s) to the GPU execution queue.
- (h) /Reconstruction\_BU: contains only the current and previous release versions of Baylor's reconstruction program as developed in /BaylorICTHUS/pCT\_Reconstruction (no code development is performed here).
- (2) /BaylorICTHUS: Baylor's pCT programs, tools, and documentation.
  - (a) /pCT\_Reconstruction: used in developing the release version of Baylor's pCT reconstruction program and containing branches for each of Baylor's pCT developers (Blake, Paniz, Sarah, ...) for independent development relevant to their work. Developments made in a developer branch and proposed for integration in the next release version go through a review and testing process to verify the code and its impact on the full program. Developments passing this verification process are then merged into the release\_development branch. When critical developments are merged into the release\_development branch, this branch is then merged into the release branch and the resulting code is then pushed to the /pCT-collaboration/Reconstruction\_BU repository, as this is the source for pCT users to acquire the current and previous release versions of the program.
- (3) /BlakeSchultze: parent directory for all pCT code/data on Kodiak and the Tardis compute nodes
  - (a) /LaTeX-Packages: provides the package "my-latex.sty" which is included in TeX documents to provide access to the definitions of new commands/macros/environments, load the external/3rd-party package dependencies, and configure the typesetting of LaTeX documents as well as providing the collection of LaTeX style (.sty) and other files included in this repository upon which these definitions/configurations are dependent.
  - (b) /pCT\_Documentation: contains an expanded set of pCT documentation files with additional resources not included in the /pCT-collaboration/pCT-docs repository, such as pCT publications and theses/dissertations.
  - (c) /pCT\_Reconstruction: the original repository in which Baylor's pCT reconstruction program was developed, which also contains the experimental development of an alternative program configuration with several automated routines, and is currently being merged into the release version of Baylor's reconstruction program as provided in /BaylorICTHUS/pCT\_Reconstruction.
  - (d) /WED\_Analysis: provides tool for determining the water-equivalent depth (WED) for a set of beam-aim point (BAP) coordinates based on reconstructed image RSP values, using the voxel walk algorithm

### 18.1 GITHUB SOURCES: GITHUB ACCOUNTS/REPOSITORIES



developed as part of the pCT reconstruction program. This algorithm steps from voxel edge to voxel edge along a trajectory to determine exact voxel intersection coordinates and prevent the missing of small voxel intersections which can occur when taking constant length steps along a path as was done in the original reconstruction program.

MFA etc

# 19.1: reconstruction\_data FILE LIST

### RECONSTRUCTION FILE LIST

### **Contents:**

BELOW IS A LIST OF OPTIONAL RECONSTRUCTION DATA/IMAGE FILES NOT WRITTEN TO DISK BY DEFAULT AND NOT LISTED IN THE RECONSTRUCTION DATA HIERARCHY SECTION.

- 1.  $bin\_counts.txt$ : linearized bin # for each proton history, where linearized bin # = t\_bin + angle\_bin \* T\_BINS + v\_bin \* T\_BINS \* ANGULAR\_BINS.
- 2. coefficient.bin: file containing the tabulated scattering coefficient values for  $\Sigma_1/\Sigma_2$  for  $u_2-u_1/u_1$  values
- 3. cos\_table.bin: file containing the tabulated values of cosine function
- 4. execution\_log.csv: global execution log containing entries with scan/object information and the settings/parameters used in reconstruction for each reconstructions performed to date, with new row entries added each time the reconstruction program is executed.
- 5. FBP.txt: text image of filtered back projection (FBP) image.
- 6. FBP.png: conversion of "FBP.txt" to PNG image.
- 7. FBP\_med\_filtered.txt: text image result of applying median filter to the filtered back projection (FBP) image.
- 8. FBP\_med\_filtered.png: conversion of "FBP\_avg\_filtered.txt" to PNG image.
- 9. FBP\_avg\_filtered.txt: text image result of applying average filter to the filtered back projection (FBP) image.
- 10.  $FBP\_avg\_filtered.png$  : conversion of " $FBP\_avg\_filtered.txt$ " to PNG image.
- 11. histories.bin: binary file specifying entry/exit coordinates/angles, bin number, gantry angle, and hull entry x/y/z voxel # for each history entering hull.
- 12. hull\_avg\_filtered.txt: text image result of applying average filter to the hull image.



- 13. hull\_avg\_filtered.png: conversion of "hull\_avg\_filtered.txt" to PNG image.
- 14.  $mean\_rel\_ut\_angle.txt$ : mean relative ut angle  $(\angle ut_{out} \angle ut_{in})$  by linearized bin #.
- 15.  $mean\_rel\_uv\_angle.txt$ : mean relative uv angle  $(\angle uv_{out} \angle uv_{in})$  by linearized bin #.
- 16. mean\_WEPL.txt: mean WEPL value by linearized bin #.
- 17. MLP.bin: binary file with MLP path data for each history entering hull.
- 18. *MSC\_counts.txt*: text image indicating the # of times each voxel was identified as lying outside the object using Modified Space/Silhouette Carving with the xy plane of each slice stacked on each other.
- 19. *MSC\_hull.txt*: text image of object hull in 1s/0s obtained using Modified Space/Silhouette Carving with the xy plane of each slice stacked on each other.
- 20. MSC\_hull.png: conversion of "MSC\_hull.txt" to PNG image.
- 21.  $poly_1_2.bin$ : file containing the tabulated MLP polynomial values with coefficients  $\{1, 2, 3, 4, 5, 6\}$
- 22. poly\_2\_3.bin: file containing the tabulated MLP polynomial values with coefficients {2, 3, 4, 5, 6, 7}
- 23. poly\_3\_4.bin: file containing the tabulated MLP polynomial values with coefficients {3,4,5,6,7,8}
- 24.  $poly_2_6.bin$ : file containing the tabulated MLP polynomial values with coefficients  $\{2,6,12,20,30,42\}$
- 25.  $poly\_3\_12.bin$ : file containing the tabulated MLP polynomial values with coefficients  $\{3, 12, 30, 60, 105, 168\}$
- 26. SC\_hull.txt: text image of object hull in 1s/0s obtained using Space/Silhouette Carving with the xy plane of each slice stacked on each other.
- 27. SC\_hull.png: conversion of "SC\_hull.txt" to PNG image.
- 28. sinogram.txt: mean WEPL after statistical cuts with the  $t_{bin}$  and angular bin  $\theta_{bin}$  plane for each vertical bin  $v_{bin}$  stacked on each other.
- 29.  $sin_{-}table.bin$ : file containing the tabulated values of sine function
- 30.  $SM\_counts.txt$ : text image indicating the # of times each voxel was identified as lying outside the object using Space/Silhouette Modeling with the xy plane of each slice stacked on each other.
- 31. SM\_hull.txt: text image of object hull in 1s/0s obtained using Space/Silhouette Modeling with the xy plane of each slice stacked on each other.



- 32. SM\_hull.png: conversion of "SM\_hull.txt" to PNG image.
- 33.  $stddev\_rel\_ut\_angle.txt$ : standard deviation of the relative ut angle  $(\angle ut_{out} \angle ut_{in})$  by linearized bin #.
- 34.  $stddev\_rel\_uv\_angle.txt$ : standard deviation of the relative uv angle  $(\angle uv_{out} \angle uv_{in})$  by linearized bin #.
- 35. stddev\_WEPL.txt: standard deviation of the WEPL value by linearized bin #.
- 36. WEPL.bin: binary file specifying WEPL value for each history entering hull.

## 19.2: MASTER FILE LIST

### MASTER FILE LIST

### Contents:

BELOW IS A MASTER LIST OF FILES AND THEIR DESCRIPTIONS IN ALPHABETICAL ORDER.

- 1. <\textstyle Phantom > \textstyle XXXX[\textstyle AAA] \textstyle xxx.dat : raw experimental data for the object named "<\textstyle Phantom > ", from run # "XXXX[\textstyle AAA]", where "XXXX" is a 4 digit # with leading zeros, "\textstyle AAA" are optional "subcategory tag(s)" indicating, e.g., a continuous scan ("\textstyle Cont"), phantom position/section (inferior ("\textstyle Inf") or superior ("\textstyle Sup"), top ("\textstyle Top") or bottom ("\textstyle Bot"), etc.), and "xxx" is the gantry angle at which the data was acquired.
- 2. <Phantom>\_XXXX[\_AAA]\_xxx.dat.root.reco.root.bin: preprocessed experimental data with tracker coordinates, recovery of missing hits when possible, and calibrated WEPL measurements for the object named "<Phantom>", from run # "XXXX[\_AAA]", where "XXXX" is a 4 digit # with leading zeros, "\_AAA" are optional "subcategory tag(s)" indicating, e.g., a continuous scan ("\_Cont"), phantom position/section (inferior ("\_Inf") or superior ("\_Sup"), top ("\_Top") or bottom ("\_Bot"), etc.), and "xxx" is the gantry angle at which the data was acquired.
- 3.  $bin\_counts.txt$ : linearized bin # for each proton history, where linearized bin # = t\_bin + angle\_bin \* T\_BINS + v\_bin \* T\_BINS \* ANGULAR\_BINS.
- 4. coefficient.bin: file containing the tabulated scattering coefficient values for  $\Sigma_1/\Sigma_2$  for  $u_2-u_1/u_1$  values



- 5. cos\_table.bin: file containing the tabulated values of cosine function
- 6. execution\_log.csv: global execution log containing entries with scan/object information and the settings/parameters used in reconstruction for each reconstructions performed to date, with new row entries added each time the reconstruction program is executed.
- 7. execution\_log.txt: execution times for various portions of preprocessing and/or reconstruction and total program execution time.
- 8. FBP.txt: text image of filtered back projection (FBP) image.
- 9. FBP.png: conversion of "FBP.txt" to PNG image.
- 10. FBP\_med\_filtered.txt: text image result of applying median filter to the filtered back projection (FBP) image.
- 11. FBP\_med\_filtered.png: conversion of "FBP\_avg\_filtered.txt" to PNG image.
- 12. FBP\_avg\_filtered.txt: text image result of applying average filter to the filtered back projection (FBP) image.
- 13. FBP\_avg\_filtered.png: conversion of "FBP\_avg\_filtered.txt" to PNG image.
- 14. histories.bin: sbinary file specifying entry/exit coordinates/angles, bin number, gantry angle, and hull entry x/y/z voxel # for each history entering hull.
- 15. hull.txt: text image of selected object hull in 1s/0s.
- 16. hull.png: conversion of "hull.txt" to PNG image.
- 17. hull\_avg\_filtered.txt: text image result of applying average filter to the hull image.
- 18.  $hull\_avg\_filtered.png$ : conversion of " $hull\_avg\_filtered.txt$ " to PNG image.
- 19.  $mean\_rel\_ut\_angle.txt$ : mean relative ut angle  $(\angle ut_{out} \angle ut_{in})$  by linearized bin #.
- 20.  $mean\_rel\_uv\_angle.txt$ : mean relative uv angle  $(\angle uv_{out} \angle uv_{in})$  by linearized bin #.
- 21. mean\_WEPL.txt: mean WEPL value by linearized bin #.
- 22. MLP.bin: binary file with MLP path data for each history entering hull.
- 23.  $MSC\_counts.txt$ : text image indicating the # of times each voxel was identified as lying outside the object using Modified Space/Silhouette Carving.
- 24. MSC\_hull.txt: text image of object hull in 1s/0s obtained using Modified Space/Silhouette Carving.
- 25.  $MSC\_hull.png$ : conversion of " $MSC\_hull.txt$ " to PNG image.



- 26.  $poly_1_2.bin$ : file containing the tabulated MLP polynomial values with coefficients  $\{1, 2, 3, 4, 5, 6\}$
- 27.  $poly_2_3.bin$ : file containing the tabulated MLP polynomial values with coefficients  $\{2, 3, 4, 5, 6, 7\}$
- 28.  $poly_3-4.bin$ : file containing the tabulated MLP polynomial values with coefficients  $\{3,4,5,6,7,8\}$
- 29. poly\_2\_6.bin: file containing the tabulated MLP polynomial values with coefficients {2, 6, 12, 20, 30, 42}
- 30. poly\_3\_12.bin: file containing the tabulated MLP polynomial values with coefficients {3, 12, 30, 60, 105, 168}
- 31.  $projection\_xxx.bin$ : preprocessed data files containing tracker coordinates and WEPL data for gantry angle "xxx" = {"001", "002", "003", ...} used as input to image reconstruction.
- 32.  $raw_xxx.bin$ : binary files containing trigger/tracker/energy detector data from event builder associated with gantry angle  $xxx = \{001, "002", 003, \cdots\}$ .
- 33. readme.txt: contains input raw data info, phantom name, and run date.
- 34. settings.cfg: specifies scan properties such as gantry angle interval, t/v detector size, reconstruction volume dimensions, etc and default settings and parameters to use in reconstructing this data set.
- 35. settings\_log.cfg: copy of "settings.cfg" with any changes made to parameters/options applied at execution, if any.
- 36. SC\_hull.txt: text image of object hull in 1s/0s obtained using Space/Silhouette Carving.
- 37. SC\_hull.png: conversion of "SC\_hull.txt" to PNG image.
- 38. sinogram.txt: mean WEPL after statistical cuts with the  $t_{bin}$  and angular bin  $\theta_{bin}$  plane for each vertical bin  $v_{bin}$  stacked on each other.
- 39.  $sin\_table.bin$ : file containing the tabulated values of sine function
- 40.  $SM\_counts.txt$ : text image indicating the # of times each voxel was identified as lying outside the object using Space/Silhouette Modeling.
- 41. SM\_hull.txt: text image of object hull in 1s/0s obtained using Space/Silhouette Modeling.
- 42. SM\_hull.png: conversion of "SM\_hull.txt" to PNG image.
- 43.  $stddev\_rel\_ut\_angle.txt$ : standard deviation of the relative ut angle  $(\angle ut_{out} \angle ut_{in})$  by linearized bin #.
- 44.  $stddev\_rel\_uv\_angle.txt$ : standard deviation of the relative uv angle  $(\angle uv_{out} \angle uv_{in})$  by linearized bin #.
- 45.  $stddev_WEPL.txt$ : standard deviation of the WEPL value by linearized bin #.



- 46. TVcorr.txt: contains TV corrected WEPL calibration curve coefficients.
- 47. TV\_measurements.txt: contains total variation (TV) measurements before/after each iteration
- 48.  $x_0.txt$ : text image of initial iterate.
- 49.  $x_{-}0.png$ : conversion of " $x_{-}0.txt$ " to PNG image.
- 50.  $x_k txt$ : text image of reconstructed image  $x^k$  after k iterations.
- 51.  $x_k.png$ : PNG image of reconstructed image  $x^k$  after k iterations.
- 52. Wcalib.txt: contains final WEPL calibration curve coefficients.
- 53. WcalibTemp.txt: temporary file containing WEPL calibration curve coefficients.
- 54. WEPL.bin: binary file specifying WEPL value for each history entering hull.



List of Symbols
Symbols   F   O
Symbols
$\widetilde{\boldsymbol{m}}\left(\widetilde{\boldsymbol{m}}\right) - \text{symbol m2} \dots 24, 89, 92$
$m (m) - \text{symb m} \dots 24, 89, 92$
F
function $(f(\cdot))$ — This is a function
0
<b>ohm</b> $(\Omega)$ – unit of electrical resistance

# LIST OF ACRONYMS F | L | O F FPS - Frame per Second 24, 89, 92 FPSs - Frame per Seconds 24, 89, 92 L L LWM - Logical Volume Manager 24, 89, 92 O O OWD - One-Way Delay 24, 89, 92, see One-Way Delay



# LIST OF ABBREVIATIONS

 etc
 Et cetera
 24, 89, 92, 112

 MFA
 My fancy abbreviation
 24, 89, 92, 112

# GLOSSARY C | L | N | O | P | R C **computer** is a programmable machine that receives input, stores and manipulates data, and provides output in a useful format ....... 107 Ν naïve is a French loanword (adjective, form of naïf) indicating having or showing a lack of experience, understanding or sophistication. 107 0 Р R



### **INDEX** E | F | H | R | S Ε R F S frelativity ...... 24, 89, 92, 108 Н