

GitHub Link - <https://github.com/pRaV33N-S/AssessmentOne>

Step 1 : As Per the instruction Given in the pdf, I created a Player Class.

Step 2 : Then I created a ITeam interface with methods such as Add, Remove, GetPlayerById, GetPlayerByName, GetAllPlayer.

Step 3 : I created a OneDayTeam class and implemented ITeam interface in it.

Step 4 : Wrote methods to add a new team player, remove an existing player, display one player by their Id, display one player by their name and display all the players.

Step 5 : In main method, I created a menu to prompt for the user to select which function to perform.

Step 6 : I used switch-case to call the required function.

Step 7 : I used exception handling methods to handle any unforeseen errors.

Step 8 : I used goto method to repeat the process if the user wishes.

Step 9 : I ran the program and executed without any errors.

Step 10 : End Of the Program