

```
using System;  
using System.Collections.Generic;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;
```

```
namespace AssessmentTwo
```

```
{  
    public class Teacher  
    {  
        public int Id { get; set; }  
        public string Name { get; set; }  
        public string Class { get; set; }  
    }  
}
```

```
using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.IO;

using System.Threading.Tasks;


namespace AssessmentTwo
{
    internal class Program
    {
        static List<Teacher> teacher = new List<Teacher>();

        public static void ReadFile()
        {
            string path = @"D:\Raven\Practice Exercise\C#\AssessmentTwo\Teacher.txt";

            string[] lines = File.ReadAllLines(path);

            foreach(string line in lines)
            {
                string[] parts = line.Split(',');

                if (parts.Length == 3)
                {
                    Teacher teach = new Teacher { Id = int.Parse(parts[0].Trim()), Name = parts[1].Trim(), Class =
parts[2].Trim() };

                    teacher.Add(teach);
                }
            }
        }
    }
}
```

```

    }

    public static void AddTeacher()
    {
        Console.WriteLine("Enter Teacher Id");

        int id = int.Parse(Console.ReadLine());

        Console.WriteLine("Enter Teacher Name");

        string name = Console.ReadLine();

        Console.WriteLine("Enter Teacher's Class");

        string classs=Console.ReadLine();

        teacher.Add(new Teacher { Id=id, Name=name, Class=classs });

        Console.WriteLine("New Teacher is Added");
    }

    public static void DisplayTeachers()
    {
        foreach (Teacher teach in teacher)
        {
            Console.WriteLine($"Teacher Id : {teach.Id}\t\tTeach Name : {teach.Name}\t\tClass : {teach.Class}");
        }
    }

    public static void UpdateTeacher(int id)
    {
        Teacher teach = teacher.Find(teacher => teacher.Id == id);

        if (teach != null)
        {
            Console.WriteLine("Enter New Name");

```

```

        teach.Name = Console.ReadLine();

        Console.WriteLine("Enter New Class");

        teach.Class = Console.ReadLine();

        Console.WriteLine("\nTeacher Data is Updated");

    }

    else

    {

        Console.WriteLine($"Teacher with the Id = {id} is not in the system");

    }

}

static void Main(string[] args)

{

    try

    {

        ReadFile();

        again:

        Console.WriteLine("The Available Options Are : \n1. Add Teacher\n2. Update Teacher\n3.
Retrieve All Teacher");

        Console.Write("Enter the Option : ");

        switch (int.Parse(Console.ReadLine()))

        {

            case 1:

                {

                    AddTeacher();

                    break;

                }


```

case 2:

```
{  
    Console.WriteLine("\nEnter the Id of teacher to Update");  
    int id = int.Parse(Console.ReadLine());  
    UpdateTeacher(id);  
    break;  
}
```

case 3:

```
{  
    Console.WriteLine("\nList of All Teachers\n");  
    DisplayTeachers();  
    break;  
}
```

default:

```
{  
    Console.WriteLine("Enter the Correct the Option");  
    goto again;  
}
```

```
}
```

```
Console.WriteLine("\nPress Y to continue.... Others to Exit.");
```

```
if (char.Parse(Console.ReadLine()) == 'y')
```

```
    goto again;
```

```
}
```

```
catch(Exception ex)
```

```
{
```

```
        Console.WriteLine(ex.Message);
    }
    finally
    {
        string path = @"D:\Raven\Practice Exercise\C#\AssessmentTwo\Teacher.txt";
        using (StreamWriter write=new StreamWriter(path))
        {
            foreach(Teacher teach in teacher)
            {
                write.WriteLine($"{teach.Id}, {teach.Name}, {teach.Class}");
            }
        }
        Console.WriteLine("Data Saved in the File");
    }
}
}
```