

Pimpri Chinchwad Education Trust's Pimpri Chinchwad College of Engineering

Assignment-01

Roll No: 123M1H048

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Submission Date: 24 / 08 / 24

1. Write a program to print Hello World.

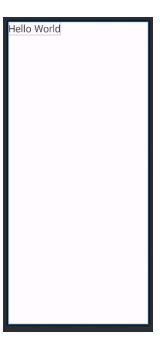
Solution:

```
package com.example.forpractice;
import android.os.Bundle;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
    }
}
```

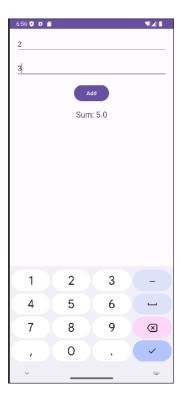
```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent">
    android:layout_height="match_parent">

    <TextView
        android:id="@+id/textView"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Hello World"
        android:textSize="30sp" />
</RelativeLayout>
```



2. Write an android application that will accept two numbers from the users and will print the addition as output in TextView and Toast.

```
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
   android:layout height="match parent"
       android:layout_width="match_parent"
       android:layout_height="wrap_content"
       android:inputType="number" />
   <EditText
       android:layout width="match parent"
       android:layout_height="wrap_content"
       android:inputType="number"
       android:layout below="@id/number1"
       android:layout marginTop="16dp"/>
       android:id="@+id/addButton"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:text="Add"
       android:layout below="@id/number2"
       android:layout marginTop="16dp"
       android:layout centerHorizontal="true"/>
   <TextView
       android:id="@+id/resultTextView"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:textSize="20sp"
       android:layout below="@id/addButton"
       android:layout_marginTop="16dp"
       android:layout centerHorizontal="true"/>
</RelativeLayout>
```



3. Write an android application that will demonstrate an Android Activity Life Cycle and print output in the logcat.

```
import android.os.Bundle;
import android.util.Log;
import android.util.Log;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {
    private static final String TAG = "Lifecycle";

    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        Log.d(TAG, "onCreate called");
    }

    @Override
    protected void onStart() {
        super.onStart();
        Log.d(TAG, "onStart called");
    }

    @Override
    protected void onResume() {
        super.onResume();
        Log.d(TAG, "onResume called");
    }

    @Override
    protected void onResume() {
        super.onResume();
        Log.d(TAG, "onResume called");
    }

    @Override
    protected void onPause() {
        super.onPause();
    }
}
```

```
Log.d(TAG, "onPause called");
}

@Override
protected void onStop() {
    super.onStop();
    Log.d(TAG, "onStop called");
}

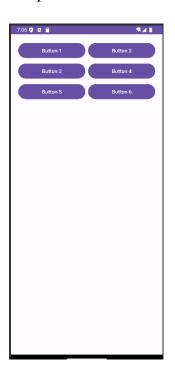
@Override
protected void onRestart() {
    super.onRestart();
    Log.d(TAG, "onRestart called");
}

@Override
protected void onDestroy() {
    super.onDestroy();
    Log.d(TAG, "onDestroy called");
}
```

2024-08-24 18:58:55.439 2024-08-24 18:58:55.525 2024-08-24 18:58:55.530 2024-08-24 19:00:30.643	7177-7177 7177-7177 7177-7177	Lifecycle Lifecycle	com.example.forpractice com.example.forpractice com.example.forpractice com.example.forpractice	D D	onCreate called onStart called onResume called onPause called
	7177-7177	Lifecycle		D	onPause called
2024-08-24 19:00:31.797		•	com.example.forpractice		onStop called onDestroy called

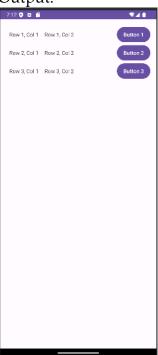
4. Write an android application that will display components in GridLayout.

```
android:layout row="0"
android:layout columnWeight="1"
android:text="Button 4"
android:layout_width="0dp"
android:layout_height="wrap_content"
android:layout row="1"
android:layout width="0dp"
android:layout height="wrap content"
android:layout columnWeight="1"
android:layout row="2"
android:layout_column="0"/>
android:layout width="0dp"
android:layout height="wrap content"
android:layout columnWeight="1"
android:layout row="2"
android:layout column="1"/>
```



5. Write an android application that will display components in TableLayout.

```
<?xml version="1.0" encoding="utf-8"?>
<TableLayout xmlns:android="http://schemas.android.com/apk/res/android"
   android:layout width="match parent"
   android:layout height="match parent"
   android:stretchColumns="1">
       <TextView
           android:layout width="wrap content"
       <TextView
           android:layout width="wrap content"
           android:layout height="wrap content"
           android:layout width="wrap content"
           android:layout height="wrap content"
   </TableRow>
       <TextView
           android:layout width="wrap content"
       <TextView
           android:layout width="wrap content"
           android:layout_height="wrap_content"
           android:padding="8dp"/>
           android:layout width="wrap content"
           android:text="Button 2"
           android:padding="8dp"/>
   </TableRow>
       <TextView
           android:layout width="wrap content"
       <TextView
           android:layout width="wrap content"
```



6. Write an android application which will change the background color of an activity on switching the state of the ToggleButton.

```
package com.example.forpractice;
import android.graphics.Color;
import android.os.Bundle;
import android.widget.RelativeLayout;
import android.widget.ToggleButton;
import androidx.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
```

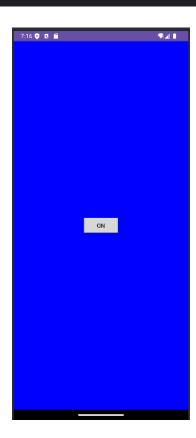
```
// Find the ToggleButton and RelativeLayout by their IDs
    ToggleButton toggleButton = findViewById(R.id.toggleButton);
    final RelativeLayout layout = findViewById(R.id.main_layout); // Add
an id to RelativeLayout

// Set an OnCheckedChangeListener on the ToggleButton
    toggleButton.setOnCheckedChangeListener((buttonView, isChecked) -> {
        if (isChecked) {
            // If ToggleButton is ON, change background color to Blue
            layout.setBackgroundColor(Color.BLUE);
        } else {
            // If ToggleButton is OFF, change background color to White
            layout.setBackgroundColor(Color.WHITE);
        }
    });
}
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:id="@+id/main_layout"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:padding="16dp">

    <ToggleButton
        android:id="@+id/toggleButton"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:textOff="OFF"
        android:textOff="OFF"
        android:textOn="ON"
        android:layout_centerInParent="true"/>
```





7. Write an android application which will display the menu with the price of the menu item. Once the final order is completed display the total bill amount to the user in Toast. Use CheckBox for creating the menu items.

```
package com.example.forpractice;
import android.os.Bundle;
import android.widget.Button;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        CheckBox checkboxItem1 = findViewById(R.id.checkbox item1);
        CheckBox checkboxItem2 = findViewById(R.id.checkbox item2);
        buttonCalculate.setOnClickListener(v -> {
            double total = 0.0;
            if (checkboxItem1.isChecked()) {
            if (checkboxItem2.isChecked()) {
            if (checkboxItem3.isChecked()) {
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:padding="16dp">
```

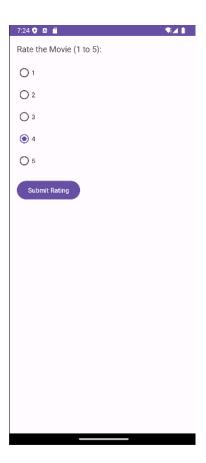
```
android:layout width="wrap content"
       android:layout height="wrap content"
       android:layout alignParentStart="true"
       android:layout marginTop="20dp"/>
   <CheckBox
       android:id="@+id/checkbox item2"
       android:layout height="wrap content"
       android:layout marginTop="10dp"/>
   <CheckBox
       android:layout width="wrap content"
       android:layout below="@+id/checkbox item2"
       android:layout marginTop="10dp"/>
       android:id="@+id/button calculate"
       android:layout below="@+id/checkbox item3"
       android:layout marginTop="20dp"
       android:layout alignParentEnd="true"/>
</RelativeLayout>
```



8. Write an android application for rating a movie on the scale of 1 to 5. Display the result in TextView.

```
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.RadioButton;
import android.widget.RadioGroup;
import android.widget.TextView;
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        RadioGroup radioGroupRating = findViewById(R.id.radioGroup rating);
        Button buttonSubmit = findViewById(R.id.button submit);
        TextView textViewResult = findViewById(R.id.textView result);
        buttonSubmit.setOnClickListener(v -> {
            int selectedId = radioGroupRating.getCheckedRadioButtonId();
            RadioButton selectedRadioButton = findViewById(selectedId);
            String rating = selectedRadioButton != null ?
selectedRadioButton.getText().toString() : "No rating selected";
            textViewResult.setText("You rated the movie: " + rating);
```

```
android: layout width="wrap content"
       android:layout height="wrap content"
       android:layout below="@+id/textView rating">
           android:layout_width="wrap_content"
           android:layout height="wrap content"
           android:text="1"/>
           android:id="@+id/radioButton2"
           android:id="@+id/radioButton3"
           android:layout width="wrap content"
           android:layout width="wrap content"
           android:layout height="wrap content"
           android:id="@+id/radioButton5"
           android:layout width="wrap content"
           android:layout height="wrap content"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:layout below="@+id/radioGroup rating"
       android:layout marginTop="16dp"/>
   <TextView
       android:layout below="@+id/button submit"
       android:layout marginTop="16dp"/>
</RelativeLayout>
```



9. Write an android application using Spinner for selecting the Cricket Team Players from the given list. Display the name of the Cricketer in Toast.

```
package com.example.forpractice;
import android.os.Bundle;
import android.view.View;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.Spinner;
import android.widget.Toast;
import android.widget.Toast;
import android.appcompat.app.AppCompatActivity;

public class MainActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        // Find the Spinner and Button by their IDs
        Spinner spinnerPlayers = findViewById(R.id.spinner_players);
        Button buttonShow = findViewById(R.id.button_show);

        // Array of players
        String[] players = {"Virat Kohli", "Rohit Sharma", "Steve Smith", "Kane
Williamson", "Joe Root"};

        // Create an ArrayAdapter using the string array and a default spinner
```

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:padding="16dp">

    <Spinner
        android:id="@+id/spinner_players"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_marginTop="20dp"/>

    <Button
        android:layout_width="wrap_content"
        android:layout_width="wrap_content"
        android:layout_beight="wrap_content"
        android:layout_height="wrap_content"
        android:layout_beight="wrap_content"
        android:layout_below="@+id/spinner_players"
        android:layout_below="@+id/spinner_players"
        android:layout_marginTop="20dp"/>

    </RelativeLayout>
```



10. Write an android application which will demonstrate the use of ImageButton.

```
<?xml version="1.0" encoding="utf-8"?>
   android:layout width="match parent"
   android:layout height="match parent"
       android:layout width="wrap content"
       android:layout height="wrap content"
       android:layout centerInParent="true"
   android:layout_marginTop="20dp"/>
</RelativeLayout>
```

