

Pimpri Chinchwad Education Trust's Pimpri Chinchwad College of Engineering

Assignment-05

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1. Develop an Android application that allows the user to send and receive SMS messages. The app should have an input field for the phone number and message content. Upon clicking the Send button, the message should be sent to the specified phone number using the SMS Manager API. Additionally, implement a broadcast receiver to listen for incoming SMS messages and display the message content in a TextView.

AndroidManifest.xml

```
<uses-permission android:name="android.permission.SEND_SMS"/>
<uses-permission android:name="android.permission.RECEIVE_SMS"/>
```

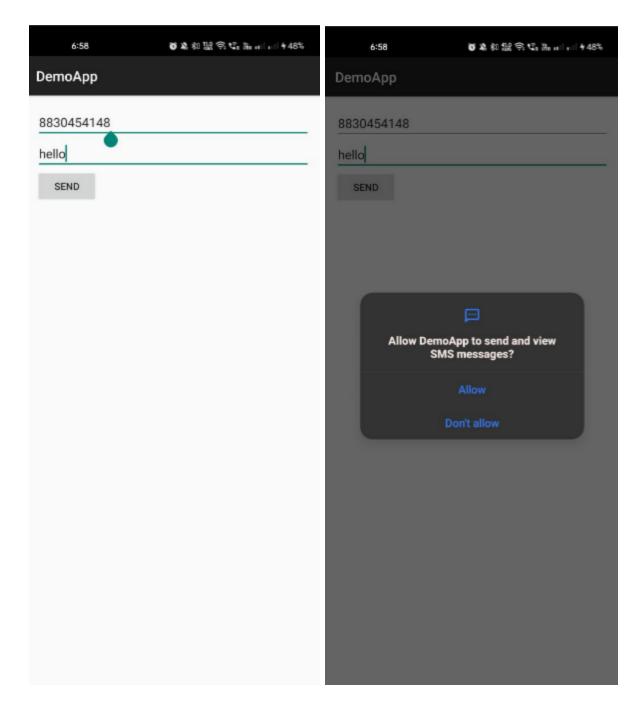
```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:padding="l6dp">

    <EditText
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:id="@+id/message"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"</pre>
```

```
android:text="" />
</LinearLayout>
```

```
package com.example.forpractice;
import android.telephony.SmsManager;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
    protected void onCreate(Bundle savedInstanceState) {
        setContentView(R.layout.activity main);
        EditText phoneT = findViewById(R.id.phone);
        EditText messageT = findViewById(R.id.message);
        Button send = findViewById(R.id.send);
        TextView received = findViewById(R.id.received);
        send.setOnClickListener(new View.OnClickListener() {
                String phone = phoneT.getText().toString();
                String message = messageT.getText().toString();
                if (ContextCompat.checkSelfPermission(MainActivity.this,
                        Manifest.permission.SEND SMS) !=
PackageManager.PERMISSION GRANTED) {
                    ActivityCompat.requestPermissions(MainActivity.this,
                            new String[]{Manifest.permission.SEND SMS},
                    SmsManager smsManager = SmsManager.getDefault();
                    smsManager.sendTextMessage(phone, null, message, null,
null);
        super.onRequestPermissionsResult(requestCode, permissions,
grantResults);
        switch (requestCode) {
```

SmsReceiver.java



2. Create an application that opens the camera interface to capture photos. Once the photo is taken, it should be displayed in an ImageView on the apps main screen. Use the Camera API or Intent with ACTION_IMAGE_CAPTURE to invoke the device's camera. Ensure proper handling of the permissions required for accessing the camera.

AndroidManifest.xml

```
<uses-permission android:name="android.permission.CAMERA" />
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
```

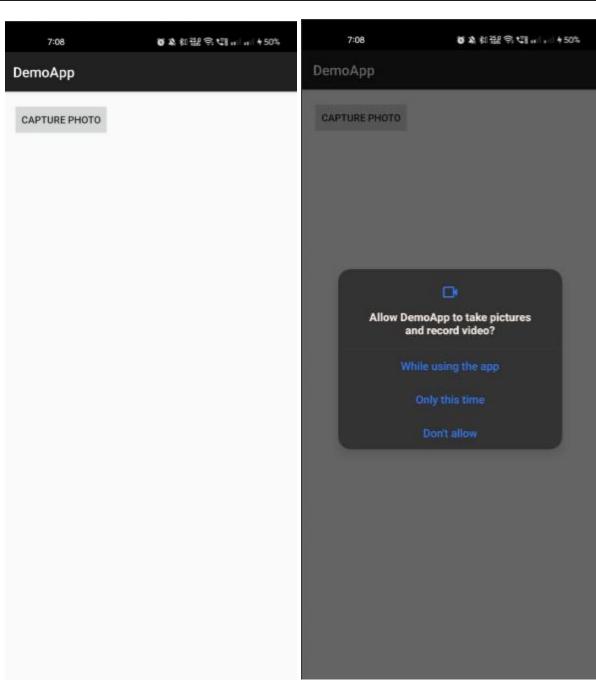
```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"</pre>
```

MainActivity.xml

```
import android.Manifest;
import android.content.Intent;
import android.content.pm.PackageManager;
import android.graphics.Bitmap;
import android.widget.ImageView;
import androidx.annotation.Nullable;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import androidx.core.content.ContextCompat;
public class MainActivity extends AppCompatActivity {
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);
        Button btnCapture = findViewById(R.id.btnCapture);
        imgPhoto = findViewById(R.id.imgPhoto);
        btnCapture.setOnClickListener(new View.OnClickListener() {
                if (ContextCompat.checkSelfPermission(MainActivity.this,
Manifest.permission.CAMERA) != PackageManager.PERMISSION GRANTED) {
                    ActivityCompat.requestPermissions (MainActivity.this, new
                    dispatchTakePictureIntent();
```

```
private void dispatchTakePictureIntent() {
    Intent takePictureIntent = new Intent(MediaStore.ACTION_IMAGE_CAPTURE);
    if (takePictureIntent.resolveActivity(getPackageManager()) != null) {
        startActivityForResult(takePictureIntent, REQUEST_IMAGE_CAPTURE);
    }
}

@Override
protected void onActivityResult(int requestCode, int resultCode, @Nullable
Intent data) {
    super.onActivityResult(requestCode, resultCode, data);
    if (requestCode == REQUEST_IMAGE_CAPTURE && resultCode == RESULT_OK) {
        Bundle extras = data.getExtras();
        Bitmap imageBitmap = (Bitmap) extras.get("data");
        imgPhoto.setImageBitmap(imageBitmap);
    }
}
```



3. Design an Android app that allows users to initiate phone calls by entering a phone number and clicking a "Call" button. Additionally, implement functionality to listen for changes in call states (e.g., ringing, answered, idle) using the Telephony Manager API. Display the current call state in a TextView when it changes.

AndroidManifest.xml

```
<uses-permission android:name="android.permission.CALL_PHONE" />
<uses-permission android:name="android.permission.READ_PHONE_STATE" />
```

Activity_main.xml

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:padding="ledp">

    <EditText
        android:id="@+id/etNum"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:hint="Phone Number" />

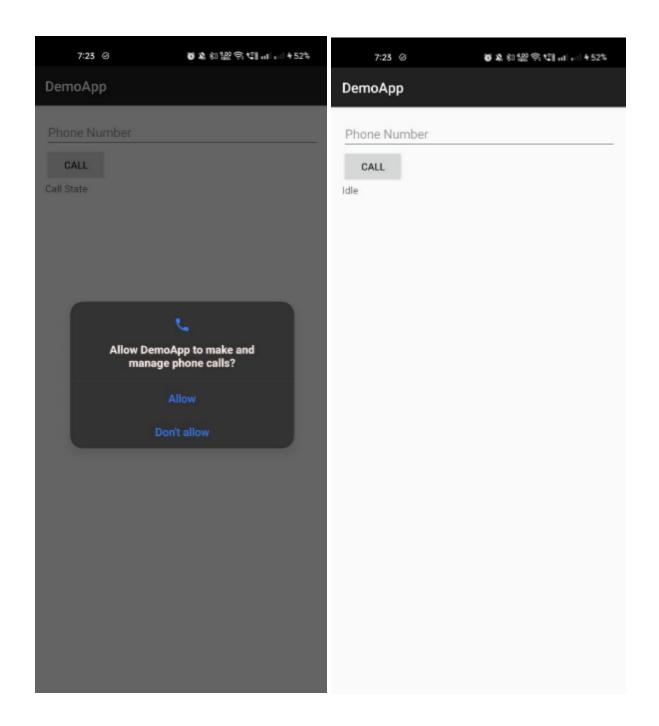
    <Button
        android:id="@+id/btnCall"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:text="Call State" />

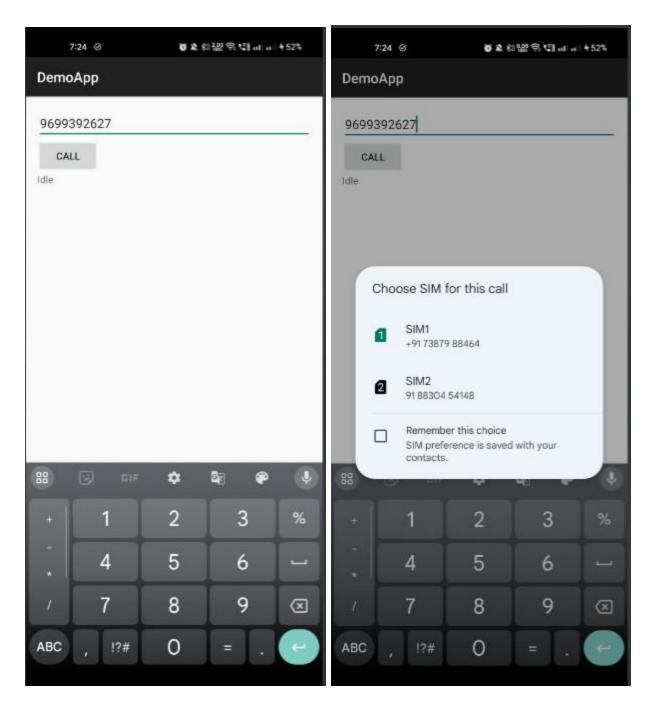
    </linearLayout>
```

```
import android.Manifest;
import android.content.Intent;
import android.content.pm.PackageManager;
import android.os.turi;
import android.os.Build;
import android.os.Bundle;
import android.telephony.TelephonyCallback;
import android.telephony.TelephonyManager;
import android.util.Log;
import android.view.View;
import android.widget.Button;
import android.widget.EditText;
import android.widget.TextView;
import android.xannotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import androidx.core.content.ContextCompat;
```

```
private EditText etNum;
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        etNum = findViewById(R.id.etNum);
        Button btnCall = findViewById(R.id.btnCall);
        tvState = findViewById(R.id.tvState);
        btnCall.setOnClickListener(new View.OnClickListener() {
            public void onClick(View v) {
                if (ContextCompat.checkSelfPermission(MainActivity.this,
Manifest.permission.CALL PHONE) != PackageManager.PERMISSION GRANTED) {
                    ActivityCompat.requestPermissions (MainActivity.this, new
                    makeCall();
        if (ContextCompat.checkSelfPermission(MainActivity.this,
Manifest.permission.READ PHONE STATE) != PackageManager.PERMISSION GRANTED) {
            ActivityCompat.requestPermissions (MainActivity.this, new
String[]{Manifest.permission.READ PHONE STATE},
        String phoneNumber = etNum.getText().toString();
        if (ActivityCompat.checkSelfPermission(this,
Manifest.permission.CALL PHONE) == PackageManager.PERMISSION GRANTED) {
            startActivity(callIntent);
    private void listenForCallStateChanges() {
        TelephonyManager telephonyManager = (TelephonyManager)
getSystemService(TELEPHONY SERVICE);
        if (telephonyManager != null) {
            telephonyManager.registerTelephonyCallback(getMainExecutor(), new
CustomTelephonyCallback());
    @RequiresApi(api = Build.VERSION CODES.S)
    private class CustomTelephonyCallback extends TelephonyCallback implements
TelephonyCallback.CallStateListener {
```

```
switch (state) {
                case TelephonyManager.CALL STATE RINGING:
                case TelephonyManager.CALL STATE IDLE:
                    tvState.setText("Idle");
                    Log.e("CustomTelephonyCallback", "Unknown call state: " +
state);
permissions, @NonNull int[] grantResults) {
        super.onRequestPermissionsResult(requestCode, permissions,
grantResults);
        if (requestCode == REQUEST PHONE STATE PERMISSION) {
PackageManager.PERMISSION GRANTED) {
                    listenForCallStateChanges();
                Log.e("MainActivity", "Phone state permission denied");
        } else if (requestCode == REQUEST_CALL_PERMISSION) {
PackageManager.PERMISSION GRANTED) {
                Log.e("MainActivity", "Call permission denied");
```





4. Create a voice command application that uses the Speech API to recognize spoken words and convert them into text. The app should have a "Start Listening" button that initiates speech recognition, and the recognized text should be displayed in a TextView. Provide functionality for handling errors or when speech input is not detected.

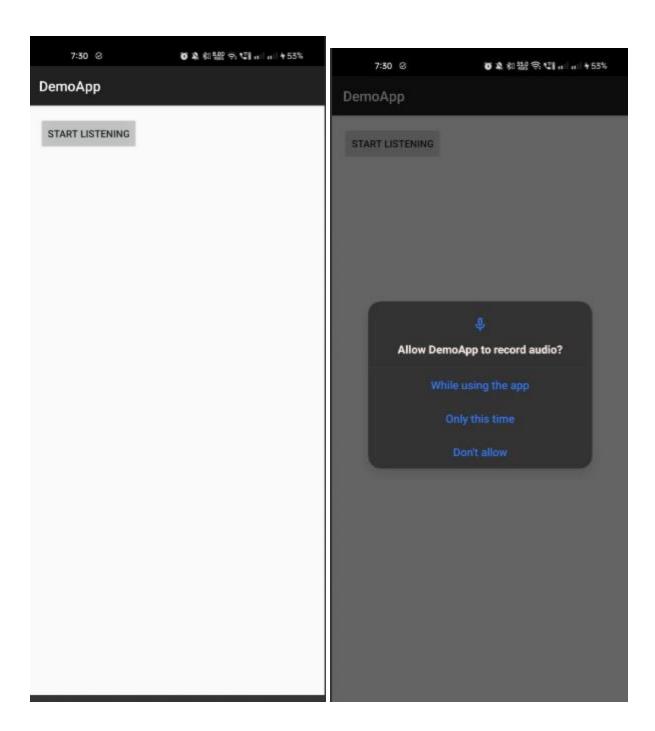
AndroidManifest.xml

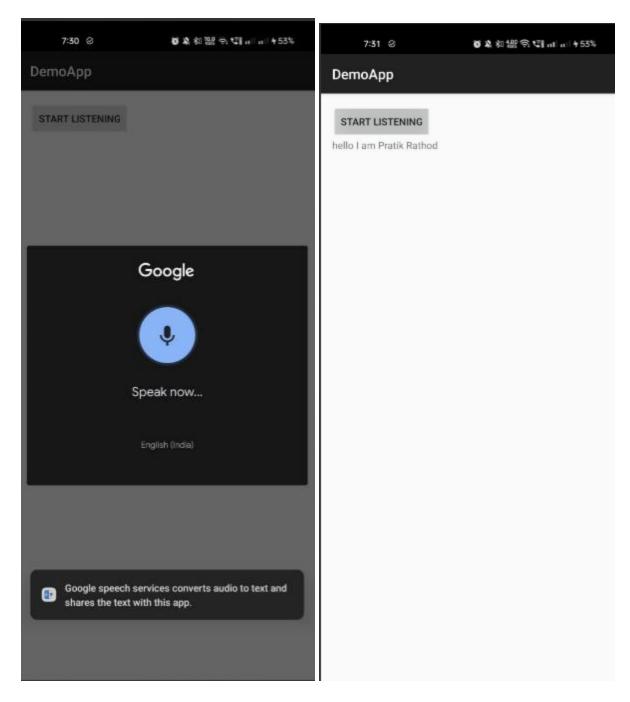
```
<uses-permission android:name="android.permission.RECORD AUDIO" />
```

```
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp">
```

```
package com.example.forpractice;
import android.Manifest;
import android.content.ActivityNotFoundException;
import android.content.Intent;
import android.os.Bundle;
import android.speech.RecognizerIntent;
import android.speech.SpeechRecognizer;
import android.util.Log;
import android.widget.Button;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import androidx.core.content.ContextCompat;
import java.util.ArrayList;
public class MainActivity extends AppCompatActivity {
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        result = findViewById(R.id.result);
        Button btnListen = findViewById(R.id.listen);
        btnListen.setOnClickListener(new View.OnClickListener() {
                if (ContextCompat.checkSelfPermission(MainActivity.this,
                    ActivityCompat.requestPermissions (MainActivity.this, new
String[]{Manifest.permission.RECORD AUDIO}, REQUEST RECORD AUDIO PERMISSION);
                    startListening();
```

```
private void startListening() {
        intent.putExtra(RecognizerIntent.EXTRA LANGUAGE MODEL,
        intent.putExtra(RecognizerIntent.EXTRA LANGUAGE, Locale.getDefault());
        intent.putExtra(RecognizerIntent.EXTRA PROMPT, "Speak now...");
            startActivityForResult(intent, REQ CODE SPEECH INPUT);
        } catch (ActivityNotFoundException a) {
            Toast.makeText(getApplicationContext(), "Speech recognition not
        super.onActivityResult(requestCode, resultCode, data);
        switch (requestCode) {
            case REQ CODE SPEECH INPUT: {
                if (resultCode == RESULT OK && data != null) {
data.getStringArrayListExtra(RecognizerIntent.EXTRA RESULTS);
                    if (res != null && !res.isEmpty()) {
    public void onRequestPermissionsResult(int requestCode, @NonNull String[]
permissions, @NonNull int[] grantResults) {
        super.onRequestPermissionsResult(requestCode, permissions,
        if (requestCode == REQUEST RECORD AUDIO PERMISSION) {
PackageManager.PERMISSION GRANTED) {
                startListening();
```





5. Develop an application that retrieves and displays the useRs current location (latitude and longitude) using the Location API. Use either FusedLocationProviderClient or LocationManager to obtain the location data. Display the location in a TextView and provide a button that refreshes the location. Additionally, show the location on a map using Google Maps API.

```
<?xml version="1.0" encoding="utf-8" ?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:padding="16dp">

    <Button
    android:id="@+id/refresh"</pre>
```

```
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:text="Refresh Location" />

<TextView
    android:id="@+id/res"
    android:layout_width="match_parent"
    android:layout_height="wrap_content"
    android:text="Location: " />

<fragment
    android:id="@+id/map"
    android:layout_width="match_parent"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:name="com.google.android.gms.maps.SupportMapFragment" />
</LinearLayout>
```

MainActivity.xml

```
import android.Manifest;
import android.content.pm.PackageManager;
import android.os.Bundle;
import android.widget.Button;
import android.widget.TextView;
import android.widget.Toast;
import androidx.core.app.ActivityCompat;
import androidx.core.content.ContextCompat;
import com.google.android.gms.location.FusedLocationProviderClient;
import com.google.android.gms.location.LocationServices;
import com.google.android.gms.maps.CameraUpdateFactory;
import com.google.android.gms.maps.GoogleMap;
import com.google.android.gms.maps.OnMapReadyCallback;
import com.google.android.gms.maps.SupportMapFragment;
import com.google.android.gms.maps.model.MarkerOptions;
public class MainActivity extends AppCompatActivity implements
OnMapReadyCallback {
    private GoogleMap map;
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        Log.d("MainActivity", "onCreate started");
        res = findViewById(R.id.res);
        Button refresh = findViewById(R.id.refresh);
LocationServices.getFusedLocationProviderClient(this);
```

```
refresh.setOnClickListener(new View.OnClickListener() {
                if (ContextCompat.checkSelfPermission(MainActivity.this,
Manifest.permission.ACCESS FINE LOCATION) != PackageManager.PERMISSION GRANTED)
                    ActivityCompat.requestPermissions(MainActivity.this, new
REQUEST LOCATION PERMISSION);
                    getLocation();
        SupportMapFragment mapFragment = (SupportMapFragment)
getSupportFragmentManager().findFragmentById(R.id.map);
        if (mapFragment != null) {
            mapFragment.getMapAsync(this);
        Log.d("MainActivity", "onCreate finished");
            fusedLocationClient.getLastLocation()
                            double lat = location.getLatitude();
                            double lng = location.getLongitude();
                            res.setText("Location: " + lat + ", " + lng);
                            LatLng latLng = new LatLng(lat, lng);
                            map.addMarker(new
MarkerOptions().position(latLng).title("You are here"));
map.moveCamera(CameraUpdateFactory.newLatLngZoom(latLng, 15f));
                            res.setText("Unable to retrieve location");
        } catch (SecurityException e) {
            Log.e("MainActivity", "SecurityException: " + e.getMessage());
    public void onMapReady(GoogleMap googleMap) {
        map = googleMap;
permissions, @NonNull int[] grantResults) {
        super.onRequestPermissionsResult(requestCode, permissions,
grantResults);
        if (requestCode == REQUEST LOCATION PERMISSION) {
```

6. Build an application that sends SMS messages to a specified phone number. Ensure the app properly requests and handles SMS permissions at runtime. Implement functionality to show a confirmation message or status update in a TextView after sending the SMS. Also, handle scenarios where the user denies the permission and provide an appropriate message to the user.

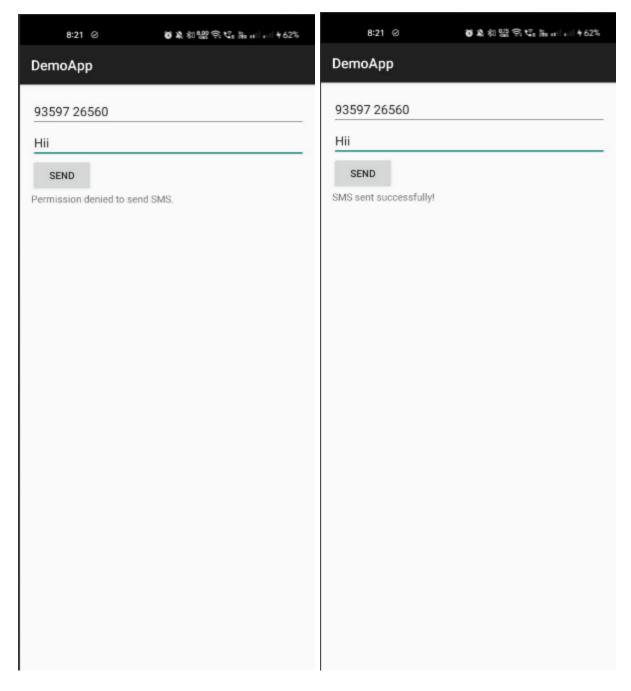
AndroidManifest.xml

```
<uses-permission android:name="android.permission.SEND_SMS"/>
<uses-permission android:name="android.permission.RECEIVE_SMS"/>
```

```
<?xml version="1.0" encoding="utf-8" ?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:padding="l6dp">

    <EditText
        android:id="@+id/num"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:id="@+id/msg"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_width="match_parent"
        android:layout_width="status" />
        </LinearLayout>
```

```
package com.example.forpractice;
import android.content.pm.PackageManager;
import android.telephony.SmsManager;
import android.widget.EditText;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
public class MainActivity extends AppCompatActivity {
   private EditText num;
   private EditText msg;
   protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        num = findViewById(R.id.num);
        msg = findViewById(R.id.msg);
        status = findViewById(R.id.status);
        Button send = findViewById(R.id.send);
        send.setOnClickListener(new View.OnClickListener() {
                if (ContextCompat.checkSelfPermission(MainActivity.this,
Manifest.permission.SEND SMS) != PackageManager.PERMISSION GRANTED) {
                    ActivityCompat.requestPermissions(MainActivity.this, new
String[]{Manifest.permission.SEND SMS}, REQUEST SEND SMS);
                    sendSMS();
   private void sendSMS() {
        String phoneNumber = num.getText().toString();
            SmsManager smsManager = SmsManager.getDefault();
            smsManager.sendTextMessage(phoneNumber, null, message, null, null);
            status.setText("SMS sent successfully!");
        } catch (Exception e) {
            status.setText("Failed to send SMS.");
            e.printStackTrace();
```



7. Design an app that captures a photo using the device's camera and saves it to the external storage. After taking the photo, the app should display it in an ImageView and save the photo

to a specified directory. Implement proper handling of storage permissions and ensure the photo is stored with a unique filename to avoid overwriting existing files.

AndroidManifest.xml

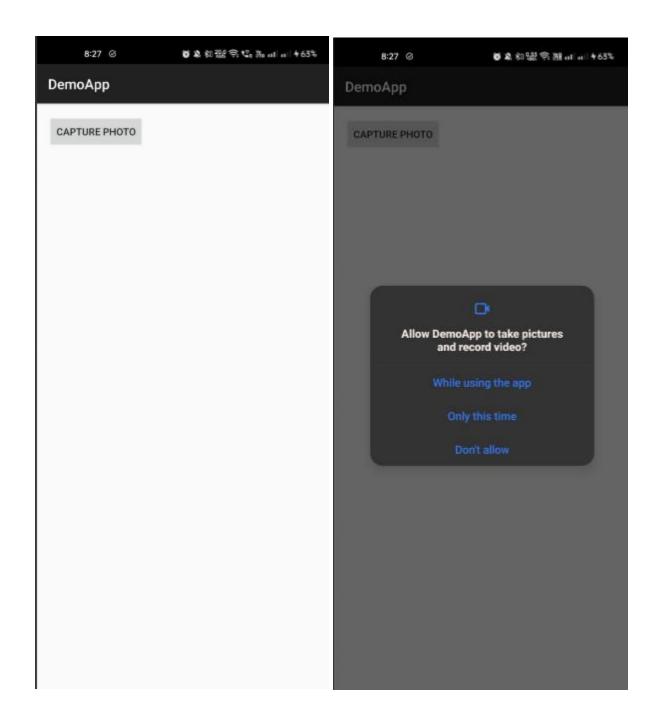
```
<uses-permission android:name="android.permission.CAMERA" />
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE" />
<uses-permission android:name="android.permission.READ_EXTERNAL_STORAGE" />
```

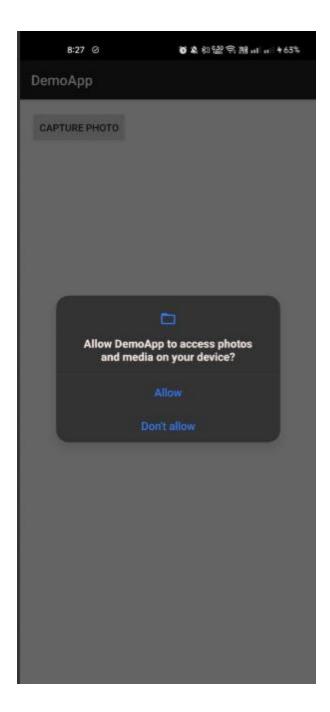
Activity_main.xml

```
package com.example.forpractice;
import android.Manifest;
import android.content.pm.PackageManager;
import android.graphics.Bitmap;
import android.graphics.BitmapFactory;
import android.os.Bundle;
import android.os.Environment;
import android.widget.ImageView;
import android.widget.Toast;
import androidx.annotation.NonNull;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import java.io.IOException;
import java.text.SimpleDateFormat;
import java.util.Date;
public class MainActivity extends AppCompatActivity {
```

```
private ImageView photo;
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        photo = findViewById(R.id.photo);
        Button capture = findViewById(R.id.capture);
        capture.setOnClickListener(new View.OnClickListener() {
                if (ContextCompat.checkSelfPermission(MainActivity.this,
                        ContextCompat.checkSelfPermission(MainActivity.this,
Manifest.permission.WRITE EXTERNAL STORAGE) !=
                    ActivityCompat.requestPermissions(MainActivity.this, new
String[] {Manifest.permission.CAMERA,
Manifest.permission.WRITE EXTERNAL STORAGE }, REQUEST PERMISSIONS);
                    dispatchTakePictureIntent();
        if (takePictureIntent.resolveActivity(getPackageManager()) != null) {
            } catch (IOException ex) {
" + ex.getMessage());
            if (photoFile != null) {
                Uri photoURI = FileProvider.getUriForFile(this,
    private File createImageFile() throws IOException {
        String timeStamp = new SimpleDateFormat("yyyyMMdd HHmmss",
Locale.getDefault()).format(new Date());
        File image = File.createTempFile(imageFileName, ".jpg", storageDir);
        currentPhotoPath = image.getAbsolutePath();
```

```
protected void onActivityResult(int requestCode, int resultCode, Intent
        super.onActivityResult(requestCode, resultCode, data);
        if (requestCode == REQUEST IMAGE CAPTURE && resultCode == RESULT OK) {
        int targetW = photo.getWidth();
        int targetH = photo.getHeight();
       BitmapFactory.Options bmOptions = new BitmapFactory.Options();
       bmOptions.inJustDecodeBounds = true;
       BitmapFactory.decodeFile(currentPhotoPath, bmOptions);
        int photoW = bmOptions.outWidth;
       int photoH = bmOptions.outHeight;
       int scaleFactor = Math.min(photoW / targetW, photoH / targetH);
       bmOptions.inJustDecodeBounds = false;
       bmOptions.inSampleSize = scaleFactor;
       Bitmap bitmap = BitmapFactory.decodeFile(currentPhotoPath, bmOptions);
       photo.setImageBitmap(bitmap);
permissions, @NonNull int[] grantResults) {
       super.onRequestPermissionsResult(requestCode, permissions,
grantResults);
        if (requestCode == REQUEST PERMISSIONS) {
PackageManager. PERMISSION GRANTED) {
                dispatchTakePictureIntent();
```





8. Create an application that monitors both incoming and outgoing phone calls. Use the Telephony API to listen for call state changes and record details such as the callers phone number and call duration. Display this information in a ListView or RecyclerView, and ensure the app handles call logs and permissions appropriately.

AndroidManifest.xml

```
<uses-permission android:name="android.permission.READ_PHONE_STATE"/>
<uses-permission android:name="android.permission.READ_CALL_LOG"/>
<uses-permission android:name="android.permission.READ_CONTACTS"/>
<uses-permission android:name="android.permission.WRITE_EXTERNAL_STORAGE"/>
```

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:orientation="vertical"
    android:padding="16dp">

    <Button
        android:layout_width="wrap_content"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Refresh" />

    <androidx.recyclerview.widget.RecyclerView
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="match_parent" />

</LinearLayout>
```

Item_call_log.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_height="wrap_content"
    android:orientation="vertical"
    android:padding="8dp">

    <TextView
        android:id="@+id/phone"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:text="Phone Number" />

    <TextView
        android:id="@+id/duration"
        android:layout_width="wrap_content"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_width="wrap_content"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:text="Type" />

    </LinearLayout>
```

```
package com.example.forpractice;
import android.Manifest;
import android.content.ContentResolver;
import android.content.pm.PackageManager;
import android.database.Cursor;
import android.os.Bundle;
import android.provider.CallLog;
import android.util.Log;
import android.view.View;
import android.widget.Button;
```

```
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import androidx.core.content.ContextCompat;
import androidx.recyclerview.widget.LinearLayoutManager;
import androidx.recyclerview.widget.RecyclerView;
public class MainActivity extends AppCompatActivity {
    private RecyclerView rv;
    private CallLogAdapter adapter;
    private List<CallLogItem> callLogList = new ArrayList<>();
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        rv = findViewById(R.id.rv);
        Button refresh = findViewById(R.id.refresh);
        rv.setLayoutManager(new LinearLayoutManager(this));
        adapter = new CallLogAdapter(callLogList);
        rv.setAdapter(adapter);
        refresh.setOnClickListener(new View.OnClickListener() {
                if (ContextCompat.checkSelfPermission(MainActivity.this,
Manifest.permission.READ_CALL_LOG) != PackageManager.PERMISSION_GRANTED ||
                        ContextCompat.checkSelfPermission(MainActivity.this,
Manifest.permission.READ PHONE STATE) != PackageManager.PERMISSION GRANTED) {
                    ActivityCompat.requestPermissions (MainActivity.this, new
                            Manifest.permission.READ CALL LOG,
                            Manifest.permission.READ PHONE STATE },
REQUEST PERMISSIONS);
                    getCallDetails();
        if (ContextCompat.checkSelfPermission(this,
Manifest.permission.READ CALL LOG) == PackageManager.PERMISSION GRANTED &&
                ContextCompat.checkSelfPermission(this,
Manifest.permission.READ PHONE STATE) == PackageManager.PERMISSION GRANTED) {
            getCallDetails();
        callLogList.clear();
        ContentResolver cr = getContentResolver();
        Cursor cursor = cr.query(CallLog.Calls.CONTENT URI, null, null, null,
CallLog.Calls.DATE + " DESC");
           while (cursor.moveToNext()) {
```

```
cursor.getString(cursor.getColumnIndex(CallLog.Calls.NUMBER));
                String callType =
cursor.getString(cursor.getColumnIndex(CallLog.Calls.TYPE));
cursor.getString(cursor.getColumnIndex(CallLog.Calls.DATE));
                String callDuration =
cursor.getString(cursor.getColumnIndex(CallLog.Calls.DURATION));
                String dir = null;
                int dirCode = Integer.parseInt(callType);
                    case CallLog.Calls.OUTGOING TYPE:
                    case CallLog.Calls.INCOMING TYPE:
                callLogList.add(new CallLogItem(phoneNumber,
Integer.parseInt(callDuration), dir));
            cursor.close();
    public void onRequestPermissionsResult(int requestCode, @NonNull String[]
permissions, @NonNull int[] grantResults) {
        super.onRequestPermissionsResult(requestCode, permissions,
grantResults);
PackageManager. PERMISSION GRANTED) {
                getCallDetails();
Toast.LENGTH SHORT) .show();
```

CallLogAdapter.java

```
package com.example.forpractice;
import android.view.LayoutInflater;
import android.view.View;
import android.view.ViewGroup;
import android.widget.TextView;
import androidx.annotation.NonNull;
import androidx.recyclerview.widget.RecyclerView;
import java.util.List;

public class CallLogAdapter extends
RecyclerView.Adapter<CallLogAdapter.ViewHolder> {
```

```
public CallLogAdapter(List<CallLogItem> callLogList) {
        this.callLogList = callLogList;
    public ViewHolder onCreateViewHolder (@NonNull ViewGroup parent, int
viewType) {
LayoutInflater.from(parent.getContext()).inflate(R.layout.item call log,
parent, false);
        CallLogItem callLog = callLogList.get(position);
        holder.phone.setText(callLog.getPhoneNumber());
       holder.type.setText(callLog.getCallType());
        public ViewHolder(View itemView) {
            phone = itemView.findViewById(R.id.phone);
            duration = itemView.findViewById(R.id.duration);
```

CallLogItem.java

```
package com.example.forpractice;

public class CallLogItem {
    private String phoneNumber;
    private int callDuration;
    private String callType;

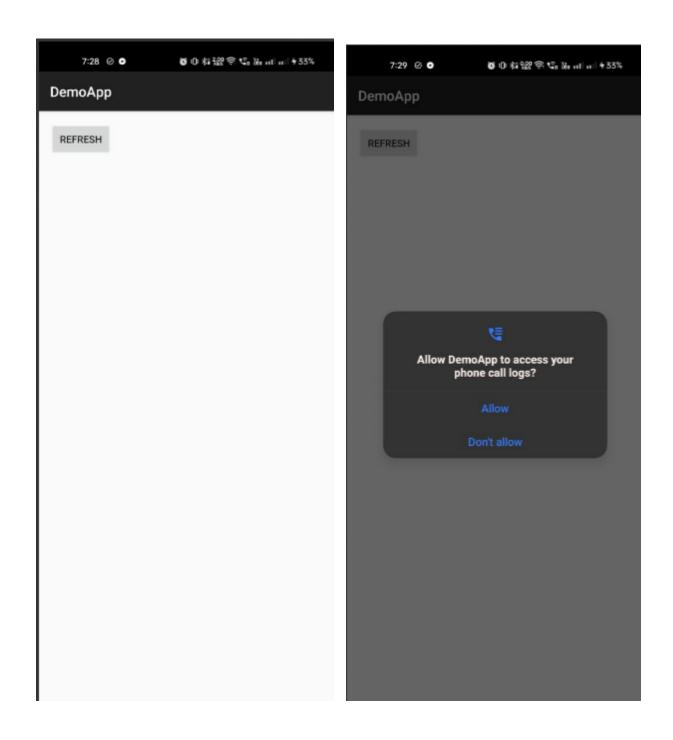
    public CallLogItem(String phoneNumber, int callDuration, String callType) {
        this.phoneNumber = phoneNumber;
        this.callDuration = callDuration;
        this.callType = callType;
    }

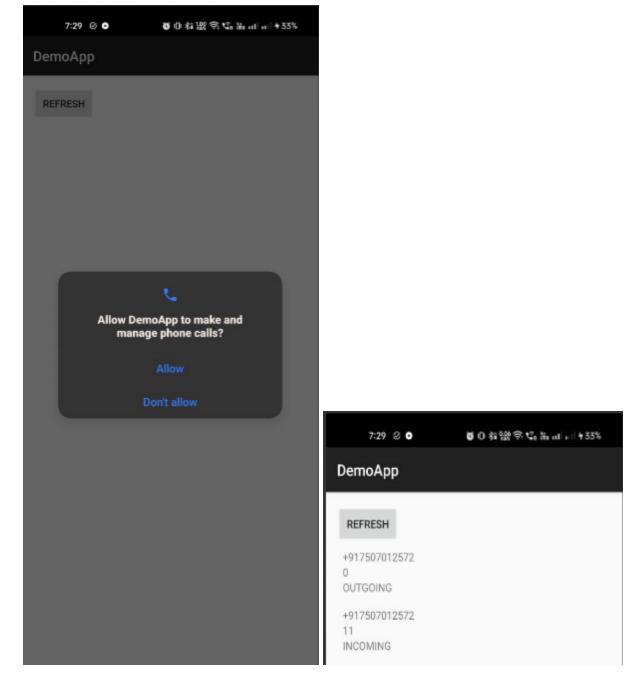
    public String getPhoneNumber() {
        return phoneNumber;
    }

    public int getCallDuration() {
```

```
return callDuration;
}

public String getCallType() {
   return callType;
}
```





9. Develop an app that uses speech recognition to convert spoken words into text and provides spoken feedback using Text-to-Speech. Implement a button to start speech recognition and another button to convert text into speech. Display the recognized text in a TextView and use Text-to Speech to read the text aloud when the user clicks the corresponding button.

AndroidManifest.xml

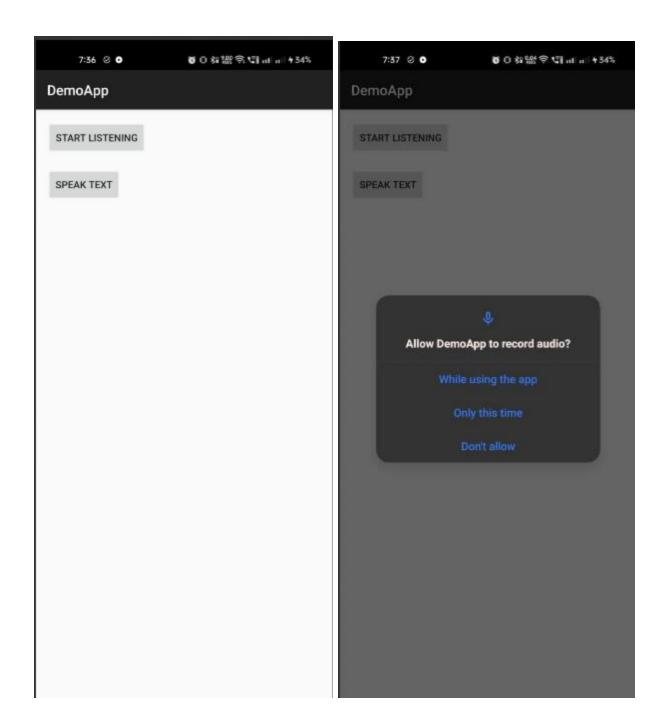
```
<uses-permission android:name="android.permission.RECORD_AUDIO"/>
```

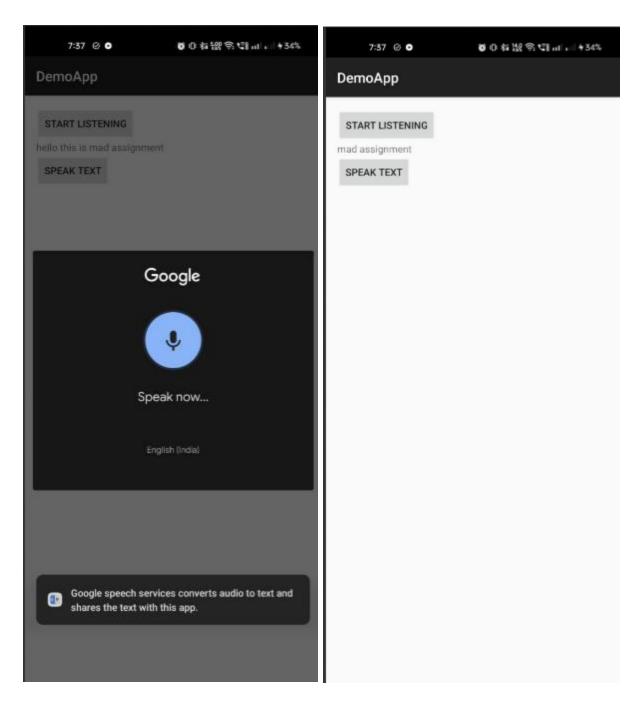
```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"</pre>
```

```
import android.content.ActivityNotFoundException;
import android.content.pm.PackageManager;
import android.os.Bundle;
import android.speech.RecognizerIntent;
import android.speech.tts.TextToSpeech;
import android.widget.Button;
import android.widget.TextView;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import java.util.Locale;
public class MainActivity extends AppCompatActivity {
   private TextToSpeech tts;
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        txtResult = findViewById(R.id.txtResult);
        Button btnRec = findViewById(R.id.btnRec);
        Button btnSpeak = findViewById(R.id.btnSpeak);
```

```
if (ContextCompat.checkSelfPermission(MainActivity.this,
                    ActivityCompat.requestPermissions(MainActivity.this, new
String[]{Manifest.permission.RECORD AUDIO}, REQUEST RECORD AUDIO PERMISSION);
                    startListening();
       btnSpeak.setOnClickListener(new View.OnClickListener() {
                speakText();
        tts = new TextToSpeech(this, new TextToSpeech.OnInitListener() {
                if (status == TextToSpeech.SUCCESS) {
                    int result = tts.setLanguage(Locale.getDefault());
                    if (result == TextToSpeech.LANG MISSING DATA || result ==
TextToSpeech.LANG_NOT_SUPPORTED) {
                        Log.e("TTS", "Language not supported");
    private void startListening() {
        Intent intent = new Intent(RecognizerIntent.ACTION RECOGNIZE SPEECH);
        intent.putExtra(RecognizerIntent.EXTRA LANGUAGE MODEL,
        intent.putExtra(RecognizerIntent.EXTRA LANGUAGE, Locale.getDefault());
        intent.putExtra(RecognizerIntent.EXTRA PROMPT, "Speak now...");
        } catch (ActivityNotFoundException a) {
            Toast.makeText(qetApplicationContext(), "Speech recognition not
   protected void onActivityResult(int requestCode, int resultCode, Intent
        super.onActivityResult(requestCode, resultCode, data);
        switch (requestCode) {
data.getStringArrayListExtra(RecognizerIntent.EXTRA RESULTS);
                    if (result != null && !result.isEmpty()) {
                        txtResult.setText(result.get(0));
                        txtResult.setText("No speech detected");
```

```
String text = txtResult.getText().toString();
        if (!text.isEmpty()) {
Toast.LENGTH SHORT).show();
            tts.stop();
            tts.shutdown();
        super.onDestroy();
       super.onRequestPermissionsResult(requestCode, permissions,
        if (requestCode == REQUEST RECORD AUDIO PERMISSION) {
PackageManager.PERMISSION_GRANTED) {
               startListening();
Toast.LENGTH SHORT).show();
```





10. Create an application that tracks the users location and calculates the distance traveled between two points. Use the Location API to obtain the user's current location at different intervals. Implement functionality to calculate the distance between the starting location and the current location and display this distance in a TextView.

AndroidManifest.xml

```
<uses-permission android:name="android.permission.ACCESS_FINE_LOCATION" />
<uses-permission android:name="android.permission.ACCESS_COARSE_LOCATION" />
<uses-permission android:name="android.permission.INTERNET" />
```

```
package com.example.forpractice;
import android.content.pm.PackageManager;
import android.location.Location;
import android.os.Handler;
import android.os.Looper;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
import android.widget.Toast;
import androidx.core.app.ActivityCompat;
import com.google.android.gms.location.FusedLocationProviderClient;
import com.google.android.gms.location.LocationCallback;
import com.google.android.gms.location.LocationRequest;
import com.google.android.gms.location.LocationResult;
import com.google.android.gms.location.LocationServices;
   private static final int REQUEST LOCATION PERMISSION = 1;
    private FusedLocationProviderClient fusedLocationClient;
    private LocationCallback locationCallback;
   private TextView distance;
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        distance = findViewById(R.id.distance);
        Button start = findViewById(R.id.start);
LocationServices.getFusedLocationProviderClient(this);
```

```
start.setOnClickListener(new View.OnClickListener() {
                if (ContextCompat.checkSelfPermission(MainActivity.this,
Manifest.permission.ACCESS FINE LOCATION) != PackageManager.PERMISSION GRANTED)
                    ActivityCompat.requestPermissions (MainActivity.this, new
                    startLocationUpdates();
        locationCallback = new LocationCallback() {
            public void onLocationResult (@NonNull LocationResult
locationResult)
                for (Location location : locationResult.getLocations()) {
                        startLocation = location;
                    totalDistance += startLocation.distanceTo(location);
        LocationRequest locationRequest = LocationRequest.create();
        locationRequest.setInterval(10000);
        locationRequest.setFastestInterval(5000);
        locationRequest.setPriority(LocationRequest.PRIORITY HIGH ACCURACY);
            fusedLocationClient.requestLocationUpdates(locationRequest,
locationCallback, Looper.getMainLooper());
        } catch (SecurityException e) {
            Log.e("MainActivity", "SecurityException: " + e.getMessage());
    public void onRequestPermissionsResult(int requestCode, @NonNull String[]
permissions, @NonNull int[] grantResults) {
        super.onRequestPermissionsResult(requestCode, permissions,
        if (requestCode == REQUEST LOCATION PERMISSION) {
                startLocationUpdates();
Toast.LENGTH SHORT).show();
```

