

Pimpri Chinchwad Education Trust's Pimpri Chinchwad College of Engineering

Assignment-04

Roll No: 123M1H048

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1. Create an Android application that issues a simple notification when a button is clicked. The notification should display a title, message, and small icon. Ensure that the notification appears in the status bar and can be dismissed by the user. Use the NotificationCompat.Builder class to build and issue the notification.

Solution:

xml code:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
xmlns:app="http://schemas.android.com/apk/res-auto"
xmlns:tools="http://schemas.android.com/tools"
android:layout_width="match_parent"
android:layout_height="match_parent"
tools:context=".MainActivity">

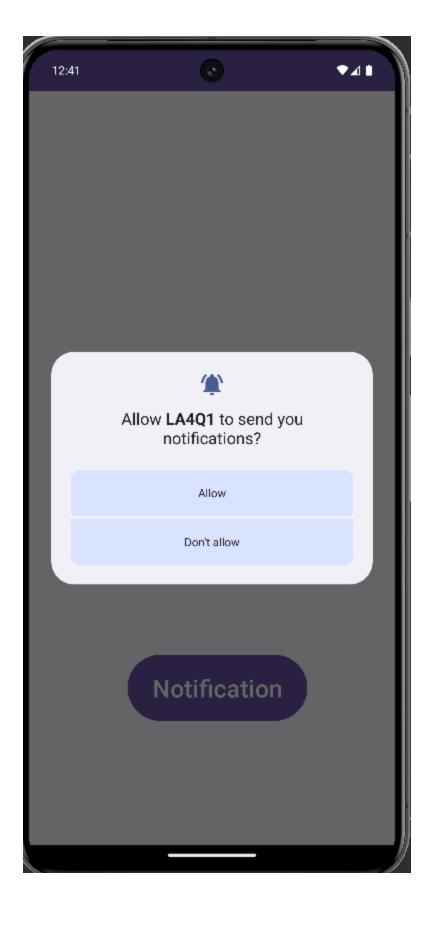
<Button
    android:id="@+id/notifyButton"
    android:layout_width="220dp"
    android:layout_height="89dp"
    android:text="Notification"
    android:text="Notification"
    android:textSize="30dp"
    app:layout_constraintBottom_toBottomOf="parent"
    app:layout_constraintEnd_toEndOf="parent"
    app:layout_constraintStart_toStartOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintTop_toTopOf="parent"
    app:layout_constraintJop_toTopOf="parent"
    a
```

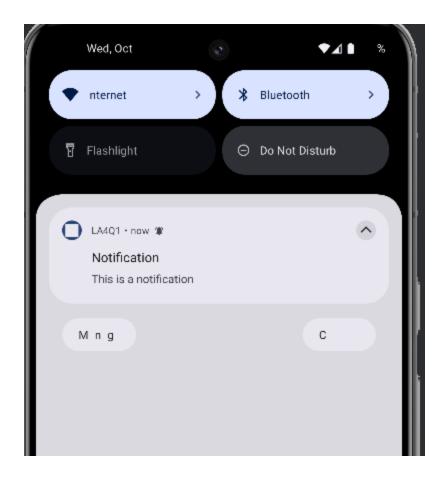
java code:

```
package com.example.la4q1;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.content.Context;
import android.content.pm.PackageManager;
import android.os.Build;
import android.os.Bundle;
import androidx.appcompat.app.AppCompatActivity;
```

```
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
   private static final String CHANNEL ID = "notify 001";
   protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       createNotificationChannel();
       requestNotificationPermission();
       Button notifyButton = findViewById(R.id.notifyButton);
       notifyButton.setOnClickListener(new View.OnClickListener() {
       NotificationCompat.Builder builder = new
NotificationCompat.Builder(this, CHANNEL ID)
               .setContentText("This is a notification")
               .setPriority(NotificationCompat.PRIORITY DEFAULT);
      NotificationManager notificationManager = (NotificationManager)
getSystemService(Context.NOTIFICATION SERVICE);
       notificationManager.notify(0, builder.build());
       if (Build.VERSION.SDK INT >= Build.VERSION CODES.O) {
           CharSequence name = "Notification Channel";
           String description = "Channel for simple notifications";
           int importance = NotificationManager. IMPORTANCE DEFAULT;
           NotificationChannel channel = new NotificationChannel (CHANNEL ID,
           NotificationManager notificationManager =
getSystemService(NotificationManager.class);
           notificationManager.createNotificationChannel(channel);
(checkSelfPermission(android.Manifest.permission.POST NOTIFICATIONS) !=
PackageManager.PERMISSION GRANTED) {
               requestPermissions (new
String[]{android.Manifest.permission.POST NOTIFICATIONS}, 1);
```







2. Design an app that triggers a basic notification with a clickable action. The notification should have a "View" button that, when clicked, opens a specific activity within the app. Use an Intent to handle the notification action, and display the action's result within the new activity.

Solution:

xml code:

activity_main:

```
<LinearLayout
   xmlns:android="http://schemas.android.com/apk/res/android"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   android:orientation="vertical"
   android:gravity="center">

   <Button
        android:id="@+id/btn_notify"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Trigger Notification" />
</LinearLayout>
```

activity_view:

```
<LinearLayout
   xmlns:android="http://schemas.android.com/apk/res/android"
   android:layout_width="match_parent"
   android:layout_height="match_parent"</pre>
```

```
android:orientation="vertical"
android:gravity="center">

<Button
    android:id="@+id/btn_notify"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
    android:text="Trigger Notification" />

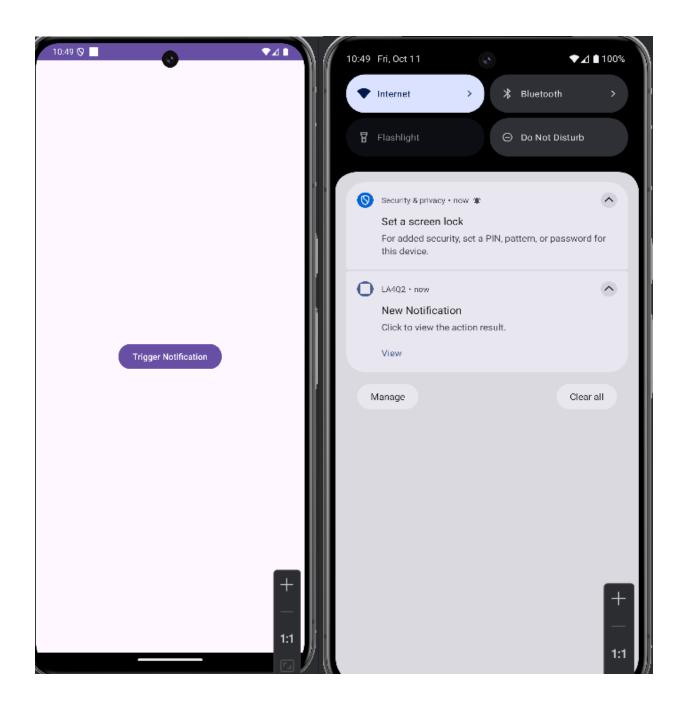
</LinearLayout>
```

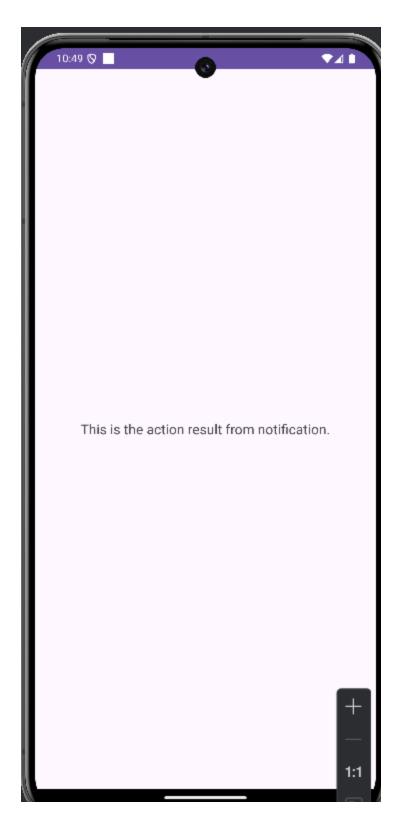
MainActivity:

```
package com.example.la4q2;
import android.app.NotificationChannel;
import android.app.PendingIntent;
import android.widget.Button;
import androidx.appcompat.app.AppCompatActivity;
   protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       Button notifyButton = findViewById(R.id.btn notify);
                triggerNotification();
       Intent intent = new Intent(this, ViewActivity.class);
intent.putExtra("EXTRA_MESSAGE", "This is the action result from
       PendingIntent pendingIntent = PendingIntent.getActivity(
PendingIntent.FLAG IMMUTABLE);
NotificationManager. IMPORTANCE DEFAULT);
            NotificationManager manager =
getSystemService(NotificationManager.class);
```

ViewActivity:

```
package com.example.la4q2;
import android.os.Bundle;
import android.widget.TextView;
import androidx.appcompat.app.AppCompatActivity;
public class ViewActivity extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_view);
        TextView resultText = findViewById(R.id.tv_result);
        String message = getIntent().getStringExtra("EXTRA_MESSAGE");
        if (message != null) {
            resultText.setText(message);
        }
    }
}
```



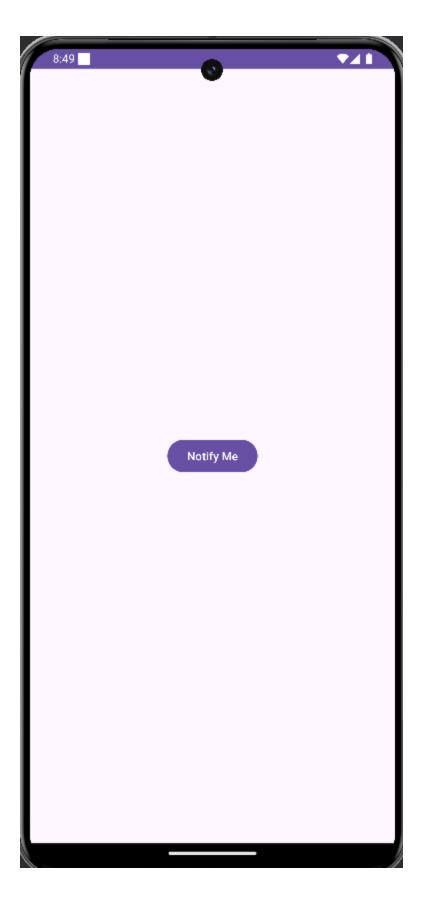


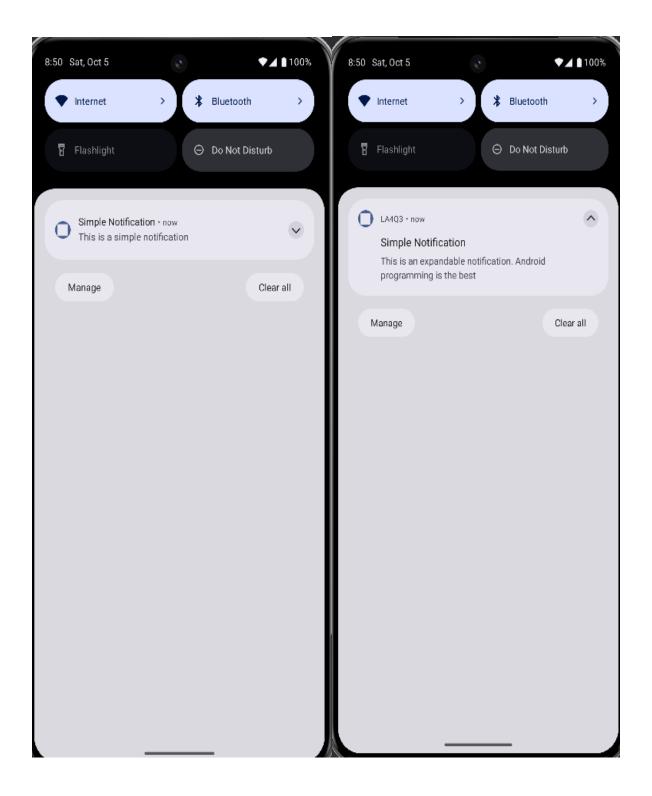
3. Create an Android application that triggers a simple notification when a button is clicked. Use the NotificationCompat.Builder class to build the notification and set its properties, such as title, text, and icon. Ensure that the notification appears in the status bar and can be expanded to show additional content.

Solution:

```
package com.example.la4q3;
import android.app.PendingIntent;
import android.content.Intent;
import android.content.pm.PackageManager;
import android.os.Bundle;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
   protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       createNotificationChannel();
       Button notifyButton = findViewById(R.id.notifyButton);
       notifyButton.setOnClickListener(new View.OnClickListener() {
               triggerNotification();
       Intent intent = new Intent(this, MainActivity.class);
```

```
intent.setFlags(Intent.FLAG ACTIVITY NEW TASK |
       PendingIntent pendingIntent = PendingIntent.getActivity(this, 0, intent,
       NotificationCompat.Builder builder = new
NotificationCompat.Builder(this, CHANNEL ID)
               .setSmallIcon(R.drawable.notification)
               .setContentText("This is a simple notification")
               .setStyle(new NotificationCompat.BigTextStyle()
                       .bigText("This is an expandable notification. Android
               .setPriority(NotificationCompat.PRIORITY DEFAULT)
               .setContentIntent(pendingIntent)
NotificationManagerCompat.from(this);
       if (ActivityCompat.checkSelfPermission(this,
android.Manifest.permission.POST NOTIFICATIONS) !=
       notificationManager.notify(NOTIFICATION ID, builder.build());
           CharSequence name = "Example Channel";
           String description = "This is a channel for example notifications";
           int importance = NotificationManager.IMPORTANCE DEFAULT;
name, importance);
getSystemService(NotificationManager.class);
           notificationManager.createNotificationChannel(channel);
```





4. Build an application that generates a notification with custom properties such as sound, vibration, and LED light color. Use the NotificationCompat.Builder class to set these properties. The app should allow the user to configure these properties through a settings screen and preview the notification with the chosen settings.

Solution:

xml code:

activity main:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</p>
  android:layout width="match parent"
  android:layout height="match parent"
      android:layout width="wrap content"
      android:layout height="wrap content"
      app:layout constraintBottom toTopOf="@+id/previewButton"
      app:layout constraintStart toStartOf="parent"
      app:layout constraintTop toTopOf="parent"
      app:layout constraintVertical bias="0.605" />
      android:layout_width="199dp"
      android:layout height="77dp"
      android:layout marginBottom="204dp"
      app:layout constraintBottom toBottomOf="parent"
      app:layout constraintEnd toEndOf="parent"
      app:layout constraintStart toStartOf="parent" />
 /androidx.constraintlayout.widget.ConstraintLayout>
```

activity_settings:

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    tools:context=".SettingsActivity">

    <androidx.appcompat.widget.SwitchCompat
        android:id="@+id/vibrationSwitch"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:checked="true"
        android:minHeight="32dp"
        android:text="@string/enable_vibration"</pre>
```

```
app:layout constraintStart toStartOf="parent"
app:layout constraintEnd toEndOf="parent"
android:padding="16dp" />
android:id="@+id/chooseSoundButton"
android:layout width="wrap content"
android:layout height="wrap content"
app:layout constraintTop toBottomOf="@+id/vibrationSwitch"
app:layout_constraintStart toStartOf="parent"
app:layout constraintEnd toEndOf="parent"
app:layout constraintHorizontal bias="0.5" />
android:layout width="wrap content'
app:layout constraintTop toBottomOf="@+id/chooseSoundButton"
app:layout constraintStart toStartOf="parent"
app:layout constraintEnd toEndOf="parent"
app:layout constraintHorizontal bias="0.5" />
android:layout width="wrap content"
android:layout height="wrap content"
android:text="Preview Notification"
app:layout constraintTop toBottomOf="@+id/chooseLedColorButton"
app:layout_constraintStart_toStartOf="parent"
app:layout constraintEnd toEndOf="parent"/>
```

MainActivity:

```
package com.example.la4q4;

import android.app.NotificationChannel;
import android.app.PendingIntent;
import android.content.Intent;
import android.content.SharedPreferences;
import android.content.pm.PackageManager;
import android.dedia.RingtoneManager;
import android.media.RingtoneManager;
import android.os.Build;
import android.os.Build;
import android.os.Bundle;
import android.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import androidx.core.app.NotificationCompat;
import androidx.core.app.NotificationManagerCompat;
import android.view.View;
import android.widget.Button;
```

```
public class MainActivity extends AppCompatActivity {
   private final String CHANNEL ID = "custom channel id";
   SharedPreferences sharedPreferences;
  protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       sharedPreferences = getSharedPreferences("notification settings",
MODE PRIVATE);
       Button openSettingsButton = findViewById(R.id.openSettingsButton);
       Button previewButton = findViewById(R.id.previewButton);
       openSettingsButton.setOnClickListener(new View.OnClickListener() {
               startActivity(intent);
       previewButton.setOnClickListener(new View.OnClickListener() {
       createNotificationChannel();
       String soundUriString = sharedPreferences.getString("sound",
RingtoneManager.getDefaultUri(RingtoneManager.TYPE NOTIFICATION).toString());
       Uri soundUri = Uri.parse(soundUriString);
       PendingIntent pendingIntent = PendingIntent.getActivity(this, 0, intent,
PendingIntent.FLAG IMMUTABLE);
       NotificationCompat.Builder builder = new
NotificationCompat.Builder(this, CHANNEL ID)
               .setSmallIcon(R.drawable.notification)
               .setSound(soundUri)
               .setLights(ledColor, 1000, 1000)
               .setContentIntent(pendingIntent)
               .setAutoCancel(true);
       if (vibrationEnabled) {
           long[] vibrationPattern = {0, 500, 500, 500};
           builder.setVibrate(vibrationPattern);
```

```
NotificationManagerCompat notificationManager =
NotificationManagerCompat.from(this);
    if (ActivityCompat.checkSelfPermission(this,
android.Manifest.permission.POST_NOTIFICATIONS) !=
PackageManager.PERMISSION_GRANTED) {
        return;
    }
        notificationManager.notify(NOTIFICATION_ID, builder.build());
}

private void createNotificationChannel() {
    if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.0) {
        String name = "Custom Channel";
        String description = "This channel is used for custom
notifications";
        int importance = NotificationManager.IMPORTANCE_DEFAULT;
        NotificationChannel channel = new NotificationChannel(CHANNEL_ID,
name, importance);
        channel.setDescription(description);

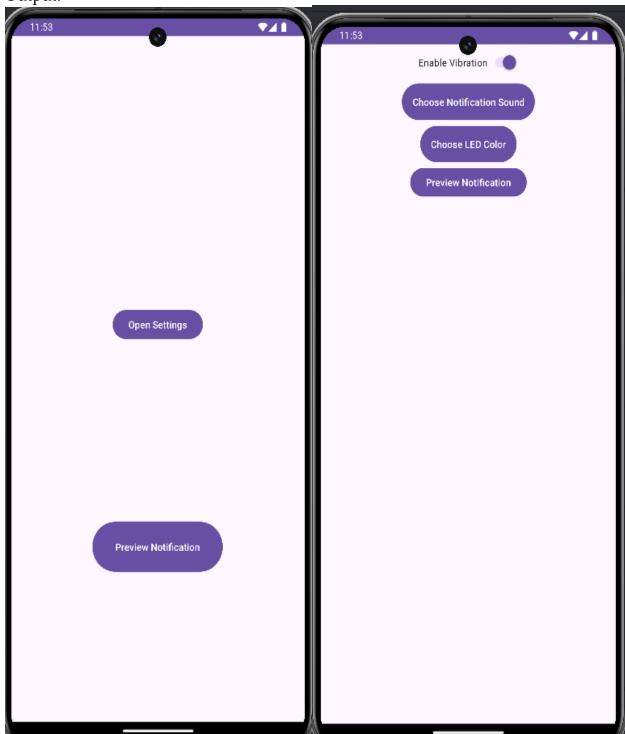
        NotificationManager notificationManager =
getSystemService(NotificationManager.class);
        notificationManager.createNotificationChannel(channel);
    }
}
```

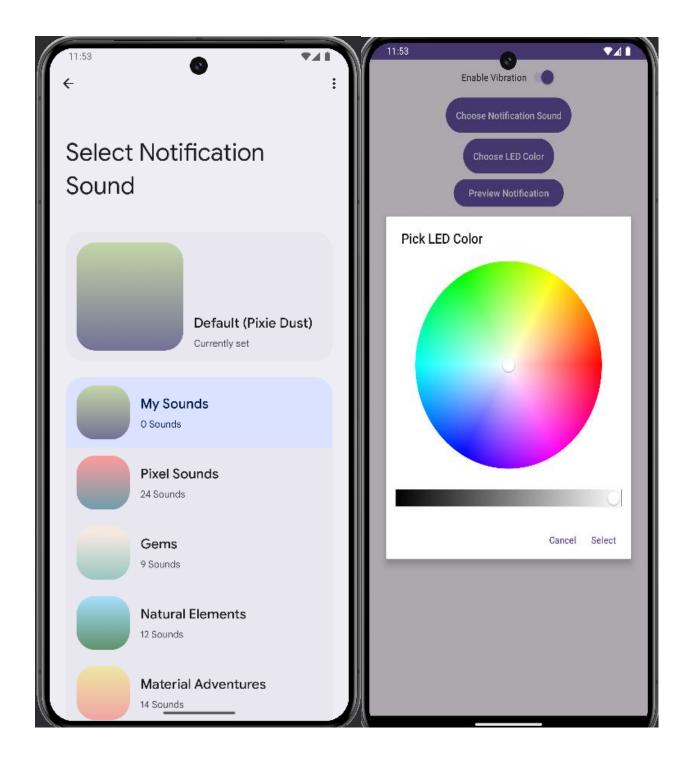
SettingsActivity:

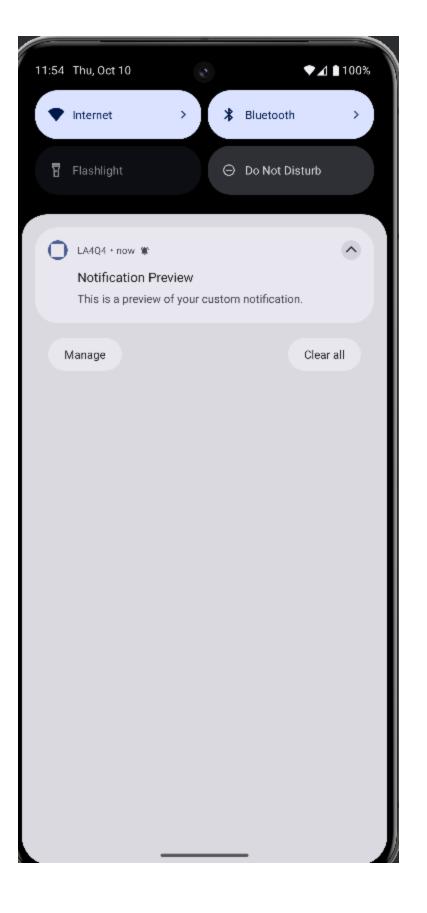
```
package com.example.la4q4;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.content.Context;
import android.content.SharedPreferences;
import android.graphics.Color;
import android.os.Build;
import android.widget.Toast;
import androidx.appcompat.app.AppCompatActivity;
import androidx.appcompat.widget.SwitchCompat;
import androidx.core.app.NotificationCompat;
import androidx.activity.result.ActivityResultLauncher;
import android.view.MenuItem;
import android.widget.Button;
import com.skydoves.colorpickerview.ColorEnvelope;
import com.skydoves.colorpickerview.ColorPickerDialog;
import com.skydoves.colorpickerview.listeners.ColorEnvelopeListener;
public class SettingsActivity extends AppCompatActivity {
```

```
protected void onCreate(Bundle savedInstanceState) {
       setContentView(R.layout.activity settings);
       selectSoundButton = findViewById(R.id.chooseSoundButton);
       selectColorButton = findViewById(R.id.chooseLedColorButton);
       vibrationSwitch = findViewById(R.id.vibrationSwitch);
       SharedPreferences preferences =
getSharedPreferences("NotificationPrefs", MODE PRIVATE);
       selectedSound = Uri.parse(preferences.getString("sound",
       selectedLedColor = preferences.getInt("ledColor", Color.RED);
       vibrationSwitch.setChecked(vibrationEnabled);
       ringtonePickerLauncher = registerForActivityResult(new
ActivityResultContracts.StartActivityForResult(), result -> {
           if (result.getResultCode() == RESULT OK && result.getData() != null)
result.getData().getParcelableExtra(RingtoneManager.EXTRA RINGTONE PICKED URI);
           Intent intent = new Intent(RingtoneManager.ACTION RINGTONE PICKER);
           intent.putExtra(RingtoneManager. EXTRA RINGTONE TYPE,
RingtoneManager.TYPE NOTIFICATION);
           intent.putExtra(RingtoneManager. EXTRA RINGTONE TITLE, "Select
           intent.putExtra(RingtoneManager. EXTRA RINGTONE EXISTING URI,
selectedSound);
       selectColorButton.setOnClickListener(v -> {
           new ColorPickerDialog.Builder(this)
                   .setTitle("Pick LED Color")
                   .setPositiveButton("Select", new ColorEnvelopeListener() {
                       public void onColorSelected(ColorEnvelope envelope,
boolean fromUser) {
                           selectedLedColor = envelope.getColor();
                           Toast.makeText(SettingsActivity.this, "Color
selected", Toast.LENGTH SHORT).show();
```

```
.setNegativeButton("Cancel", (dialogInterface, i) ->
dialogInterface.dismiss())
                   .attachAlphaSlideBar(false)
       previewButton.setOnClickListener(v -> {
           SharedPreferences.Editor editor = preferences.edit();
           editor.putString("sound", selectedSound.toString());
           editor.apply();
           showNotification();
getSystemService(Context.NOTIFICATION SERVICE);
       if (Build.VERSION.SDK INT >= Build.VERSION CODES.O) {
           NotificationChannel channel = new
NotificationChannel("default channel", "Default Channel",
       NotificationCompat.Builder builder = new
               .setSmallIcon(R.drawable.notification)
notification.")
           builder.setVibrate(vibrationPattern);
       if (selectedSound != null) {
           builder.setSound(selectedSound);
       notificationManager.notify(1, builder.build());
          finish();
       return super.onOptionsItemSelected(item);
```







5. Create a notification that includes action buttons. For example, build a media player notification with "Play", and "Stop" buttons. Use the "Pause", NotificationCompat.Builder class to attach these actions and handle the corresponding intents when the user interacts with the notification.

Solution:

xml code:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical"
    android:gravity="center">

    <Button
        android:id="@+id/showNotificationButton"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="Show Notification" />
</LinearLayout>
```

java code:

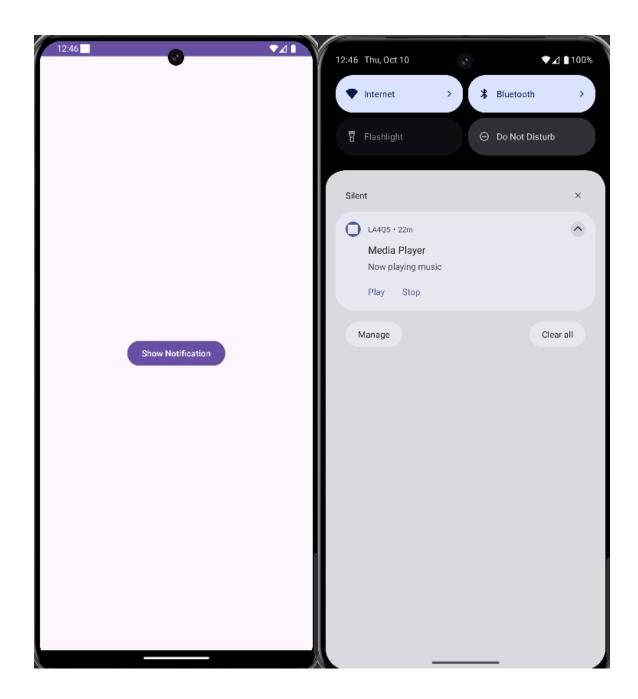
ActivityMain:

```
package com.example.la4q5;
import android.app.NotificationChannel;
import android.app.PendingIntent;
import android.content.Context;
import android.os.Bundle;
import androidx.appcompat.app.AppCompatActivity;
public class MainActivity extends AppCompatActivity {
  protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       Button showNotificationButton =
findViewById(R.id.showNotificationButton);
```

```
Intent playIntent = new Intent(context, MediaPlayerReceiver.class);
       playIntent.setAction(MediaPlayerReceiver.ACTION PLAY);
       PendingIntent playPendingIntent = PendingIntent.getBroadcast(context, 0,
playIntent, PendingIntent.FLAG UPDATE CURRENT | PendingIntent.FLAG IMMUTABLE);
       Intent stopIntent = new Intent(context, MediaPlayerReceiver.class);
       stopIntent.setAction(MediaPlayerReceiver.ACTION STOP);
       PendingIntent stopPendingIntent = PendingIntent.getBroadcast(context, 1,
stopIntent, PendingIntent.FLAG UPDATE CURRENT | PendingIntent.FLAG IMMUTABLE);
       if (Build.VERSION.SDK INT >= Build.VERSION CODES.O) {
                    NotificationManager. IMPORTANCE LOW
context.getSystemService(Context.NOTIFICATION SERVICE);
           notificationManager.createNotificationChannel(channel);
       NotificationCompat.Builder builder = new
NotificationCompat.Builder(context, CHANNEL ID)
               .setSmallIcon(R.drawable.media)
                .setContentTitle("Media Player")
                .setContentText("Now playing music")
               .setPriority(NotificationCompat.PRIORITY LOW)
               .addAction(R.drawable.play, "Play", playPendingIntent)
.addAction(R.drawable.stop, "Stop", stopPendingIntent)
               .setAutoCancel(true);
       NotificationManager notificationManager = (NotificationManager)
context.getSystemService(Context.NOTIFICATION SERVICE);
       notificationManager.notify(1, builder.build());
```

MediaPlayerReceiver:

```
} else if (ACTION STOP.equals(action)) {
           mediaPlayer = new MediaPlayer();
               mediaPlayer.setDataSource(url);
               mediaPlayer.setOnPreparedListener(mp -> {
                   if (!mp.isPlaying()) {
               mediaPlayer.setOnCompletionListener(mp -> {
Toast.LENGTH SHORT).show();
               mediaPlayer.prepareAsync();
           } catch (IOException e) {
               e.printStackTrace();
e.getMessage(), Toast.LENGTH SHORT).show();
           if (mediaPlayer.isPlaying()) {
               mediaPlayer.stop();
           mediaPlayer.release();
```



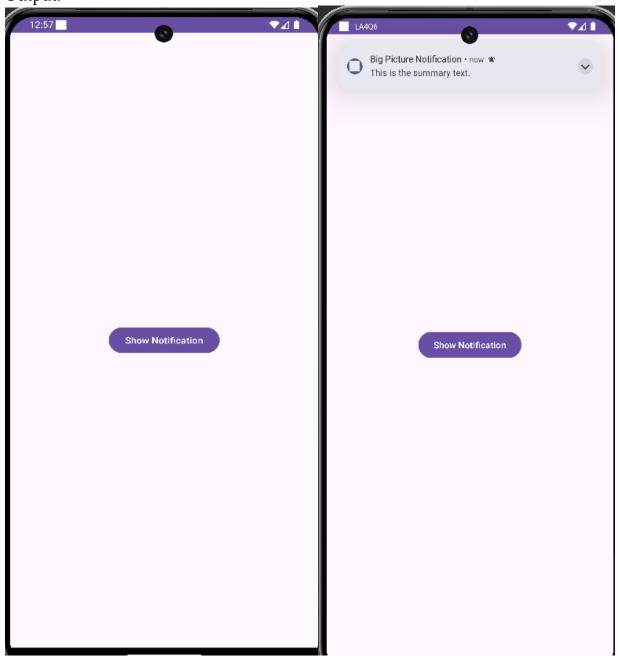
6. Develop an app that triggers should display a "Big large Picture Style" image notification. The notification expanded. Use when NotificationCompat. BigPictureStyle to implement the expanded notification and ensure it includes both a title and a summary text when collapsed.

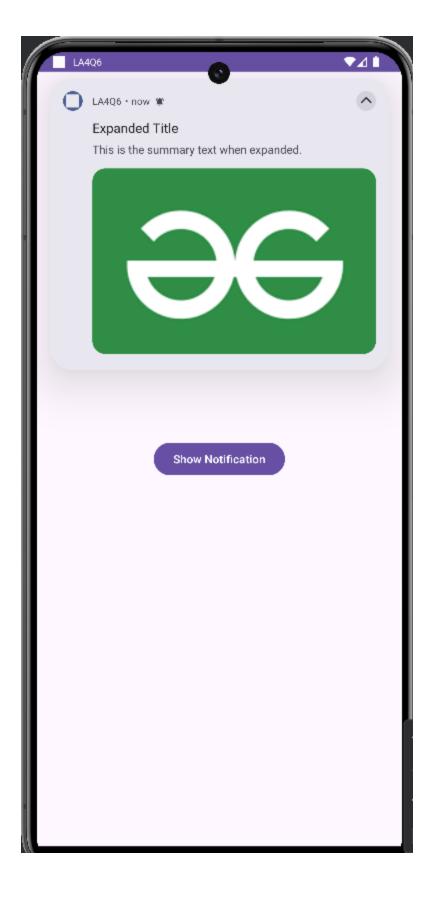
Solution:

xml code:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent">
```

```
package com.example.la4q6;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.graphics.BitmapFactory;
import android.os.Build;
import android.os.Bundle;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
   protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       Button showNotificationButton =
findViewById(R.id.showNotificationButton);
       showNotificationButton.setOnClickListener(v ->
showBigPictureNotification());
                   NotificationManager. IMPORTANCE HIGH);
           channel.setDescription("Channel for big picture notifications");
           NotificationManager notificationManager =
getSystemService(NotificationManager.class);
               notificationManager.createNotificationChannel(channel);
               .setSmallIcon(R.drawable.notification)
               .setContentTitle("Big Picture Notification")
               .setContentText("This is the summary text.")
               .setPriority(NotificationCompat.PRIORITY HIGH)
```





7. Build an app that generates a heads-up notification (high-priority notification that pops up as an overlay). Set up the notification to appear when an urgent event occurs, such as receiving an important message or a time-sensitive alert. Customize the notification to include an action, such as "Dismiss" or "Snooze".

Solution:

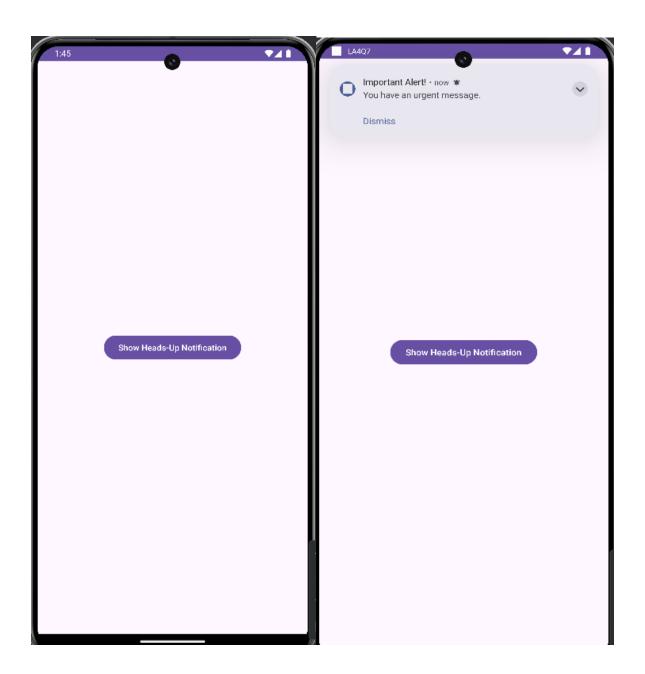
xml code:

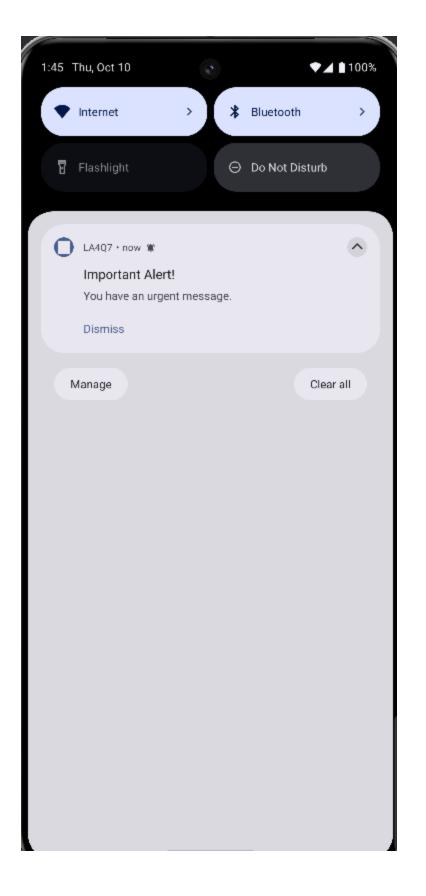
java code:

MainActivity:

```
package com.example.la4q7;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.app.PendingIntent;
import android.content.Context;
import android.content.Intent;
import android.widget.Button;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.NotificationCompat;
public class MainActivity extends AppCompatActivity {
  protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       Button showNotificationButton =
findViewById(R.id.showNotificationButton);
       showNotificationButton.setOnClickListener(v ->
       createNotificationChannel();
```

NotificationReceiver:





8. Develop an Android application that creates notification channels for different categories of notifications (e.g., "Messages", "Alerts", "Promotions"). Use the NotificationChannel class to define channel properties like importance, sound, and vibration. Ensure notifications are issued under the appropriate channel, and allow the user to customize channel settings.

Solution:

xml code:

activity main:

```
<?xml version="1.0" encoding="utf-8"?>
<RelativeLayout xmlns:android="http://schemas.android.com/apk/res/android"</pre>
  android:layout width="match parent"
  android:layout height="match parent"
      android:layout_width="wrap_content"
      android:layout height="wrap content"
      android:layout_width="wrap_content"
      android:layout below="@id/button message"
      android:layout marginTop="39dp"
      android:text="Send Alert Notification" />
      android:layout_width="wrap_content"
      android:layout_height="wrap_content"
      android:layout below="@id/button alert"
      android:layout marginTop="34dp"
      android:layout width="wrap content"
      android:layout height="wrap content"
      android:layout below="@id/button promotion"
      android:layout_marginTop="175dp"
      android:text="Settings" />
</Pacification
</pre>
```

activity_settings:

```
<androidx.coordinatorlayout.widget.CoordinatorLayout
xmlns:android="http://schemas.android.com/apk/res/android"
   xmlns:app="http://schemas.android.com/apk/res-auto"
   xmlns:tools="http://schemas.android.com/tools"
   android:layout_width="match_parent"
   android:layout_height="match_parent"
   tools:context=".SettingsActivity">
   <androidx.appcompat.widget.Toolbar</pre>
```

```
android:id="@+id/toolbar'
      android:layout width="match parent"
      android:layout height="?attr/actionBarSize"
      app:popupTheme="@style/ThemeOverlay.AppCompat.Light" />
  <LinearLayout
      android:layout width="match parent"
      android:layout height="match parent"
      android:orientation="vertical"
      android:layout marginTop="?attr/actionBarSize">
      <TextView
          android:layout marginBottom="16dp" />
          android:layout width="wrap content"
          android:layout height="wrap content"
          android:text="Enable Notifications" />
      <TextView
          android:layout width="wrap content"
          android:layout height="wrap content"
          android:layout width="match parent"
          android:layout height="wrap content" />
      <TextView
          android:layout width="wrap content"
          android:layout height="wrap content"
          android:text="Notification Sound" />
          android:layout width="wrap content"
          android:layout height="wrap content"
          android:text="Select Sound" />
          android:id="@+id/saveButton"
          android:layout width="wrap content"
          android:layout height="wrap content"
          android:layout marginTop="24dp"
          android:text="Save Settings" />
  </LinearLayout>
</androidx.coordinatorlayout.widget.CoordinatorLayout>
```

MainActivity:

```
package com.example.la4q8;
import android.app.NotificationChannel;
import android.app.NotificationManager;
```

```
import android.content.SharedPreferences;
import android.net.Uri;
import android.os.Build;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.ActivityCompat;
import android.widget.Button;
public class MainActivity extends AppCompatActivity {
  private static final String CHANNEL MESSAGES ID = "messages channel";
  private static final String CHANNEL ALERTS ID = "alerts channel";
  protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
      createNotificationChannels();
      Button messageButton = findViewById(R.id.button message);
      messageButton.setOnClickListener(v -> sendNotification("Messages", "You
      Button alertButton = findViewById(R.id.button alert);
       Button promotionButton = findViewById(R.id.button promotion);
       Button settingsButton = findViewById(R.id.button settings);
           Intent intent = new Intent(MainActivity.this,
          startActivity(intent);
                   NotificationManager. IMPORTANCE HIGH
           messagesChannel.setDescription("Notifications for messages");
           messagesChannel.setVibrationPattern(new long[]{0, 1000, 500, 1000});
           NotificationChannel alertsChannel = new NotificationChannel(
                   CHANNEL ALERTS ID,
                   NotificationManager. IMPORTANCE HIGH
           alertsChannel.setDescription("Notifications for alerts");
```

```
alertsChannel.enableVibration(true);
           NotificationChannel promotionsChannel = new NotificationChannel(
                   NotificationManager. IMPORTANCE LOW
           promotionsChannel.setDescription("Notifications for promotions");
           promotionsChannel.setVibrationPattern(new long[]{0, 300, 100, 300});
           promotionsChannel.enableVibration(false);
getSystemService(NotificationManager.class);
           if (notificationManager != null) {
               notificationManager.createNotificationChannel(messagesChannel);
               notificationManager.createNotificationChannel(alertsChannel);
notificationManager.createNotificationChannel(promotionsChannel);
   private void sendNotification (String title, String message, String
channelId) {
       NotificationCompat.Builder builder = new
NotificationCompat.Builder(this, channelId)
               .setSmallIcon(R.drawable.noti)
               .setContentTitle(title)
               .setContentText(message)
               .setPriority(NotificationCompat.PRIORITY HIGH)
               .setAutoCancel(true);
       NotificationManagerCompat notificationManager =
NotificationManagerCompat.from(this);
       if (ActivityCompat.checkSelfPermission(this,
PackageManager.PERMISSION GRANTED) {
       notificationManager.notify((int) System.currentTimeMillis(),
builder.build());
       SharedPreferences preferences = getSharedPreferences("AppPreferences",
MODE PRIVATE);
       String importanceLevel =
       String soundUriString = preferences.getString("notification sound",
       if (notificationsEnabled) {
           switch (importanceLevel) {
                   importance = NotificationManager.IMPORTANCE HIGH;
                   importance = NotificationManager.IMPORTANCE LOW;
```

```
case "Max":
    importance = NotificationManager.IMPORTANCE_MAX;
    break;
case "Min":
    importance = NotificationManager.IMPORTANCE_MIN;
    break;
}

NotificationChannel channel = null;
if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.O) {
    channel = new NotificationChannel("YourChannelId", "Your Channel
Name", importance);
}
if (soundUri != null) {
    if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.O) {
        channel.setSound(soundUri, null);
    }
}
NotificationManager notificationManager =
getSystemService(NotificationManager.class);
if (Build.VERSION.SDK_INT >= Build.VERSION_CODES.O) {
        notificationManager.createNotificationChannel(channel);
}
}
}
}
```

SettingsActivity:

```
import android.content.Intent;
import android.content.SharedPreferences;
import android.media.RingtoneManager;
import android.met.Uri;
import android.os.Bundle;
import android.widget.ArrayAdapter;
import android.widget.Button;
import android.widget.Spinner;
import android.widget.Syinner;
import android.widget.Switch;
import android.widget.Switch;
import android.appcompat.app.AppCompatActivity;
import androidx.appcompat.widget.Toolbar;

public class SettingsActivity extends AppCompatActivity {
    private Switch notificationsSwitch;
    private Spinner importanceSpinner;
    private Button selectSoundButton;
    private Button selectSoundButton;
    private Uri notificationSound;

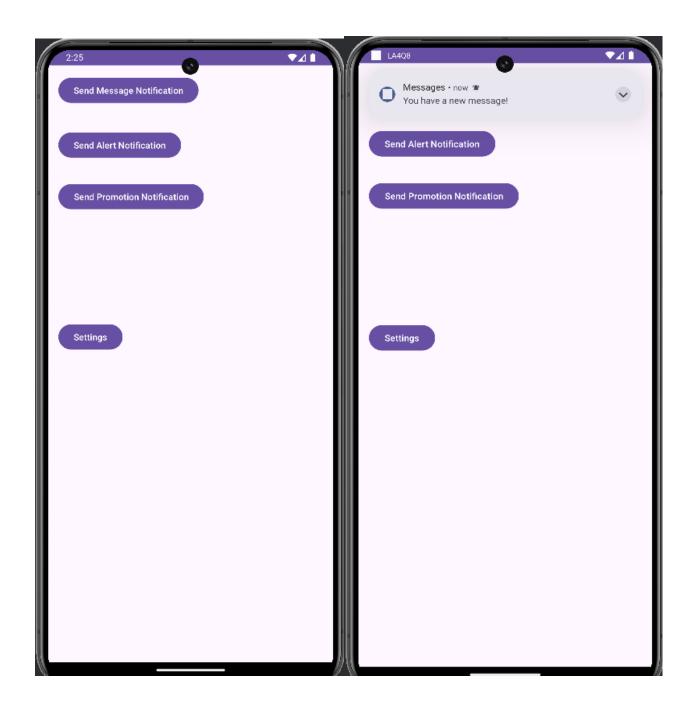
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_settings);

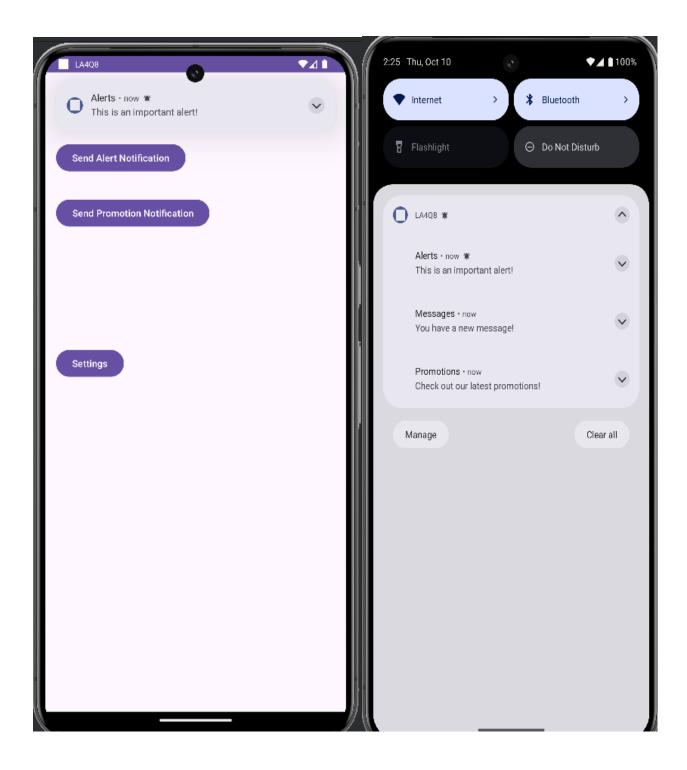
        Toolbar toolbar = findViewById(R.id.toolbar);
        setSupportActionBar(toolbar);
        getSupportActionBar().setDisplayHomeAsUpEnabled(true);

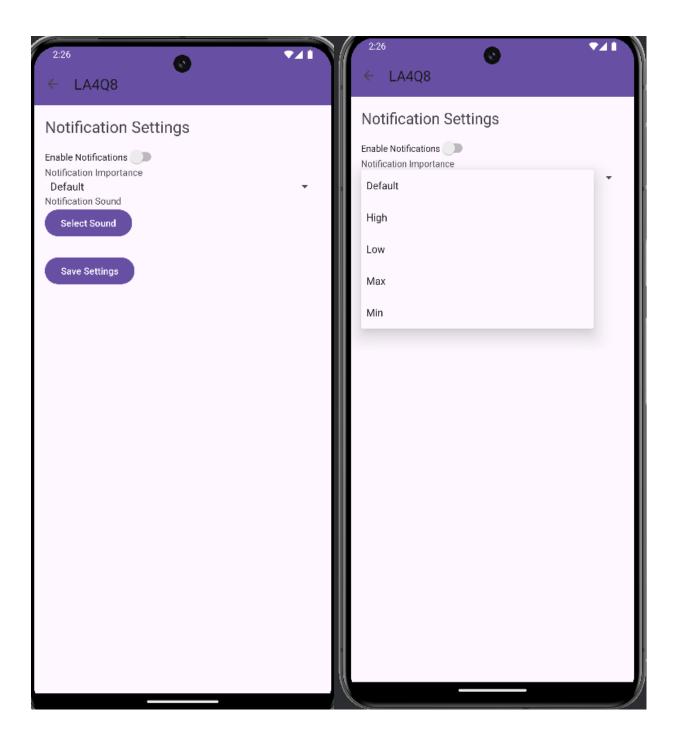
        notificationsSwitch = findViewById(R.id.importanceSpinner);
        importanceSpinner = findViewById(R.id.importanceSpinner);
        selectSoundButton = findViewById(R.id.importanceSpinner);
        selectSoundButton = findViewById(R.id.selectSoundButton);
}
```

```
saveButton = findViewById(R.id.saveButton);
       setupImportanceSpinner();
       saveButton.setOnClickListener(v -> saveSettings());
   private void setupImportanceSpinner() {
       ArrayAdapter<CharSequence> adapter =
ArrayAdapter.createFromResource(this,
               R.array.importance levels,
android.R.layout.simple spinner item);
adapter.setDropDownViewResource(android.R.layout.simple spinner dropdown item);
       importanceSpinner.setAdapter(adapter);
       intent.putExtra(RingtoneManager. EXTRA RINGTONE TYPE,
RingtoneManager.TYPE NOTIFICATION);
       intent.putExtra(RingtoneManager. EXTRA RINGTONE TITLE, "Select
       intent.putExtra(RingtoneManager. EXTRA RINGTONE EXISTING URI,
notificationSound);
  protected void onActivityResult(int requestCode, int resultCode, Intent
       if (requestCode == 1 && resultCode == RESULT OK) {
data.getParcelableExtra(RingtoneManager. EXTRA RINGTONE PICKED URI);
   private void saveSettings() {
       SharedPreferences.Editor editor = preferences.edit();
       editor.putString("notification importance",
importanceSpinner.getSelectedItem().toString());
       editor.putString("notification sound", notificationSound != null ?
notificationSound.toString() : null);
       editor.apply();
```

Output:









9. Create an application that issues multiple notifications and groups them into a single expandable notification. Use NotificationCompat.Builder and NotificationCompat. InboxStyle to group notifications, such as showing a list of recent messages in a messaging app. Implement functionality to expand and collapse the group.

Solution:

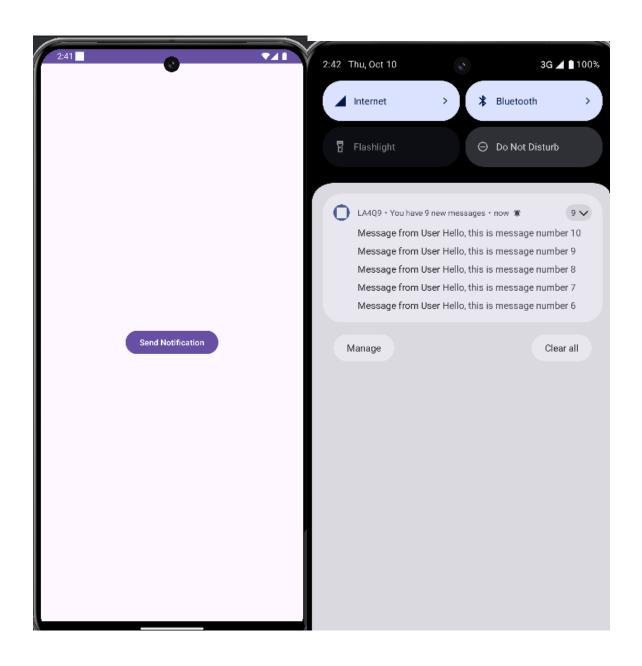
xml code:

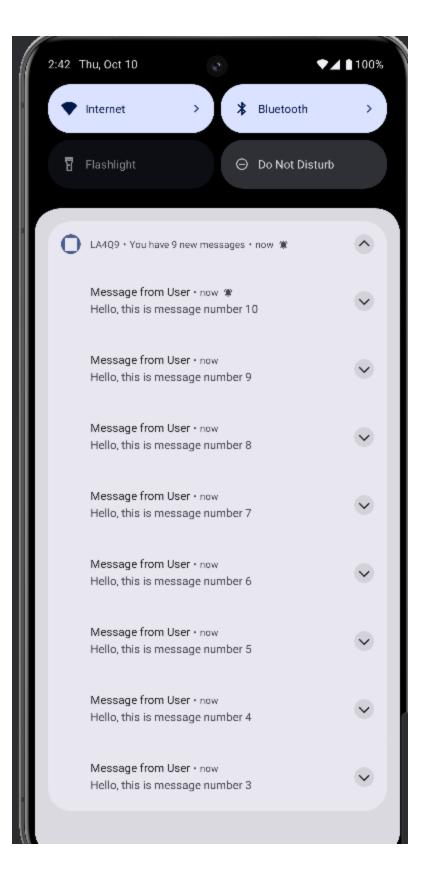
java code:

```
package com.example.la4q9;
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.app.PendingIntent;
import android.os.Build;
import android.widget.Button;
import androidx.appcompat.app.AppCompatActivity;
import androidx.core.app.NotificationCompat;
public class MainActivity extends AppCompatActivity {
   protected void onCreate(Bundle savedInstanceState) {
      super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       Button sendButton = findViewById(R.id.send button);
       createNotificationChannel();
               sendGroupedNotification("Message from User", "Hello, this is
  private void sendGroupedNotification(String title, String message) {
```

```
PendingIntent pendingIntent = PendingIntent.getActivity(this, 0, intent,
PendingIntent.FLAG UPDATE CURRENT | PendingIntent.FLAG IMMUTABLE);
       NotificationCompat.Builder builder = new
NotificationCompat.Builder(this, CHANNEL ID)
               .setSmallIcon(R.drawable.noti)
               .setContentTitle(title)
               .setContentIntent(pendingIntent)
               .setAutoCancel(true)
               .setGroup("messages group")
               .setGroupSummary(false);
       notificationManager.notify(notificationCount, builder.build());
       NotificationCompat.Builder summaryBuilder = new
NotificationCompat.Builder(this, CHANNEL ID)
               .setContentTitle("New Messages")
                       .setBigContentTitle("New Messages")
                       .setSummaryText("You have " + notificationCount + " new
               .setGroup("messages group")
               .setGroupSummary(true)
               .setContentIntent(pendingIntent);
       notificationManager.notify(0, summaryBuilder.build());
           NotificationManager manager =
getSystemService(NotificationManager.class);
           manager.createNotificationChannel(channel);
```

Output:





10. Design an application that schedules and triggers notifications at a specific time or interval (e.g., daily reminders). Use AlarmManager or WorkManager to schedule the notifications, and issue them using NotificationCompat.Builder. Ensure that notifications are triggered even when the app is in the background or closed.

Solution:

xml code:

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_height="match_parent"
    android:layout_height="match_parent"
    android:padding="l6dp">

    <TextView
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:text="@string/select_time"
        android:layout_marginBottom="l6dp"/>

    <TimePicker
        android:layout_midth="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_width="match_parent"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_marginTop="l6dp"/>
```

java code:

MainActivity:

```
import android.app.NotificationChannel;
import android.app.NotificationManager;
import android.os.Build;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.TimePicker;
import android.widget.Toast;

import androidx.appcompat.app.AppCompatActivity;
import androidx.work.Data;
import androidx.work.ExistingPeriodicWorkPolicy;
import androidx.work.PeriodicWorkRequest;
import java.util.Calendar;
import java.util.Calendar;
import java.util.concurrent.TimeUnit;
```

```
public class MainActivity extends AppCompatActivity {
  private TimePicker timePicker;
  private Button scheduleButton;
   protected void onCreate(Bundle savedInstanceState) {
       super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       timePicker = findViewById(R.id.timePicker);
       scheduleButton = findViewById(R.id.scheduleButton);
       timePicker.setIs24HourView(true);
               scheduleNotification();
           CharSequence name = getString(R.string.channel name);
           String description = getString(R.string.channel description);
           int importance = NotificationManager.IMPORTANCE DEFAULT;
name, importance);
getSystemService(NotificationManager.class);
           if (notificationManager != null) {
               notificationManager.createNotificationChannel(channel);
       Data inputData = new Data.Builder()
               .putInt(NOTIFICATION HOUR, selectedHour)
               .putInt(NOTIFICATION MINUTE, selectedMinute)
               .build();
       Calendar selectedTime = Calendar.getInstance();
       selectedTime.set(Calendar.MINUTE, selectedMinute);
       selectedTime.set(Calendar.SECOND, 0);
       if (selectedTime.before(calendar)) {
```

NotificationWorker:

```
package com.example.la4q10;
import android.app.NotificationManager;
import androidx.annotation.NonNull;
import androidx.core.app.NotificationCompat;
import androidx.work.Worker;
import androidx.work.WorkerParameters;
public class NotificationWorker extends Worker {
WorkerParameters params) {
       super(context, params);
       Data inputData = getInputData();
       int hour = inputData.getInt(MainActivity.NOTIFICATION HOUR, -1);
       int minute = inputData.getInt(MainActivity.NOTIFICATION MINUTE, -1);
       return Result.success();
       Context context = getApplicationContext();
```

Output:



Schedule Notification

Select notification time:

Schedule Notification



Notification scheduled for 23:14 daily

