## **PEYTON SMITH**

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## **EMPLOYMENT**

June 2022 to Aug. Academy of Interactive Entertainment ·

2022, June 2023 to Summer Camp Teacher · Lafayette, LA / Metairie, LA

Aug. 2023 I teach the basics of Unity and programming by making a week long project with

students. Each course is one week long, with 2 separate courses over 4 weeks. The

two courses are Unity in 3D and Unity in 2D.

Mar. 2023 to Current Best Buy · Sales Advisor · Lafayette, LA

I make connections with customers and provide them with excellent customer service by giving them the prominent product recommendations that suits their

own needs.

May 2022 to Mar. Total Wine & More · Sales Associate · Lafayette, LA

I make high value sales every day, all while maintaining great customer interactions

and a safe workspace. I also handle merchandising and cashiering when called on.

**EDUCATION** 

Aug. 2021 to Current Academy of Interactive Entertainment

2023 Associates Game Programming

**SKILLS** 

CODING Python, C#, C++, Unity, Unreal Engine

MARKETING Door-to-Door, Sales Pitches, Customer Interaction, Student Ambassador

**PROJECTS** 

Apr. 2022 to June Paper Blaster

First major project working with other artists and programmers. My roles included:

Gameplay Programmer, Audio Engineer

Jan. 2023 to June Skyline Shredder

A six month final project working in Unreal Engine. My roles included: Gameplay

Programmer, Lead Designer, Audio Engineer

**ACTIVITIES** 

June 2022 to June AIE Success Team

I taught students programming during the school year and I also taught summer

camps and interactive days that would occur at the Academy of Interactive

Entertainment.

Jan. 2022 to June AIE Student Ambassador

I set up student events and travelled the country to network for the Academy of

Interactive Entertainment.