

## ► employment

**Best Buy** Lafayette, LA  
**Sales Advisor** Mar. 2023 to Current

I make connections with customers and provide them with excellent customer service by giving them the prominent product recommendations that suits their own needs.

**Academy of Interactive Entertainment** Lafayette, LA / Metairie, LA  
**Summer Camp Teacher** June 2022 to Current

I teach the basics of Unity and programming by making a week long project with students. Each course is one week long, with 2 separate courses over 4 weeks. The two courses are Unity in 3D and Unity in 2D.

**Total Wine & More** Lafayette, LA  
**Sales Associate** May 2022 to Mar. 2023

I make high value sales every day, all while maintaining great customer interactions and a safe workspace. I also handle merchandising and cashiering when called on.

## ► activities

**AIE Success Team**  
I taught students programming during the school year and I also taught summer camps and interactive days that would occur at the Academy of Interactive Entertainment.

**AIE Student Ambassador**  
I set up student events and travelled the country to network for the Academy of Interactive Entertainment.

## ► education

**Academy of Interactive Entertainment 2021 to 2023**  
**Associates Game Programming**

## ► projects

**Skyline Shredder** Jan. 2023 to June 2023

A six month final project working in Unreal Engine. My roles included: Gameplay Programmer, Lead Designer, Audio Engineer

**Paper Blaster** Apr. 2022 to June 2022

First major project working with other artists and programmers. My roles included: Gameplay Programmer, Audio Engineer

## ► skills

### PROGRAMMING LANGUAGES

Python  
C#  
C++  
HTML  
CSS  
HLSL

### PROGRAMMING TOOLS

Unity  
Unreal Engine  
Visual Studio Community  
Visual Studio Code  
Git  
GitKraken  
Github  
Perforce

### MARKETING

Door-to-Door  
Sales Pitches  
Customer Interaction  
Student Ambassador