HW1_1 in 123 reference frame

```
close all;
clear all;
clc;
```

Set variable

Use 123 frame as a reference frame

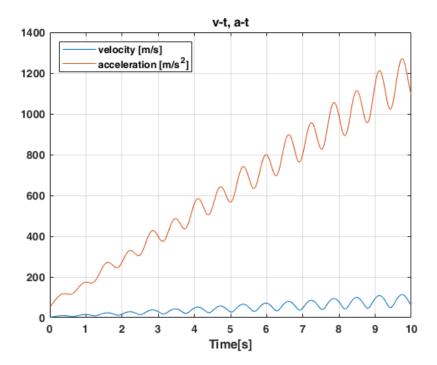
```
syms b s s_dot c th th_dot w
assume(th, 'real');
R = 0;
R_dot = 0;
R_dot2 = 0;
\mathsf{rho} = [\mathsf{b+}(\mathsf{s+c}) * \mathsf{sin}(\mathsf{th}); \dots
             0 ;...
       (s+c)*cos(th)];
v_rel = [(s+c)*th_dot*cos(th)+s_dot*sin(th);...
        -(s+c)*sin(th)*th_dot+s_dot*cos(th)];
a_rel = [-(s+c)*th_dot^2*sin(th)+2*s_dot*th_dot*cos(th);...
         -(s+c)*th_dot^2*cos(th)-2*s_dot*th_dot*sin(th)];
ang_vel = [0 -w 0 ; ...
           w 0 0 ;...
           0 0 0];
ang\_acc = 0;
velocity = vel(R_dot,v_rel,ang_vel,rho);
acceleration = acc(R_dot2,a_rel,ang_vel,rho,ang_acc,v_rel);
velocity
acceleration
```

Substitution

```
b = 0.1; %m
s_dot = 1; %m/s
c = 0.5; \%m
th_dot = 5; %rad/s
w = 10; %rad/s
time = [0:0.01:10]; %s
for i = 1:length(time);
   th = th_dot*time(i); %rad
   s = s_dot*time(i); %m
   vel_subs = subs(velocity);
   acc_subs = subs(acceleration);
   vel_mag(i) = norm(vel_subs);
    acc_mag(i) = norm(acc_subs);
end
vel_mag = double(vel_mag);
acc_mag = double(acc_mag);
```

Plot

```
plot(time,vel_mag,time,acc_mag);
legend('velocity [m/s]','acceleration [m/s^2]','Location','northwest');
grid on;
xlabel('Time[s]');
title ('v-t, a-t');
```



```
function v = vel(R_dot,v_rel,ang_vel,rho)
v = R_dot+v_rel+ang_vel*rho;
end
function a = acc(R_dot2,a_rel,ang_vel,rho,ang_acc,v_rel)
a = R_dot2+a_rel+ang_vel*ang_vel*rho+ang_acc*rho+2*ang_vel*v_rel;
end
```

HW1 1 in rtheta2 reference frame

```
close all;
clear all;
clc;
```

Set variable

Use rtheta2 frame as a reference frame

```
syms b s s_dot c th th_dot w
assume(th, 'real');
R = [b;0;0];
R_{dot} = [0;b*w;0];
R_{dot2} = [-b*w^2;0;0];
rho = [s+c;0;0];
v_rel = [s_dot;0;0];
a_rel = 0;
ang_vel = [ 0    -w th_dot;...
        w 0 0 ;...
       w*th_dot ;...
          0 -w*th_dot 0 ];
T = [sin(th) 0 cos(th) ; ...
    cos(th) 0 -sin(th) ;...
     0 1 0 ];
rho = T'*[s+c;0;0]; %change frame rt2->123
v_rel = T'*[s_dot;0;0]; %change frame rt2->123
velocity = vel(R_dot,v_rel,ang_vel,rho);
acceleration = acc(R_dot2,a_rel,ang_vel,rho,ang_acc,v_rel);
velocity
acceleration
```

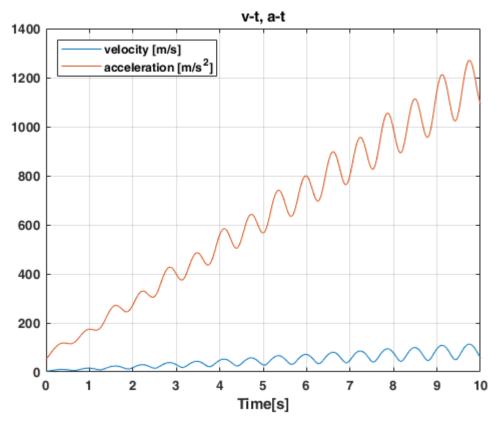
Substitution

```
b = 0.1; %m
s_dot = 1; %m/s
c = 0.5; %m
th_dot = 5; %rad/s
w = 10; %rad/s
time = [0:0.01:10]; %s
for i = 1:length(time);
    th = th_dot*time(i); %rad
    s = s_dot*time(i); %m
    vel_subs = subs(velocity);
    acc_subs = subs(acceleration);
    vel_mag(i) = norm(vel_subs);
    acc_mag(i) = norm(acc_subs);
end
vel_mag = double(vel_mag);
acc_mag = double(acc_mag);
```

Plot

```
plot(time,vel_mag,time,acc_mag);
legend('velocity [m/s]','acceleration [m/s^2]','Location','northwest');
```

```
grid on;
xlabel('Time[s]');
title ('v-t, a-t');
```



```
function v = vel(R_dot,v_rel,ang_vel,rho)
v = R_dot+v_rel+ang_vel*rho;
end
function a = acc(R_dot2,a_rel,ang_vel,rho,ang_acc,v_rel)
a = R_dot2+a_rel+ang_vel*ang_vel*rho+ang_acc*rho+2*ang_vel*v_rel;
end
```

HW1_2 in x2y2z2 reference frame

```
close all;
clear all;
clc;
```

Set variable

Use x2y2z2 frame as a reference frame

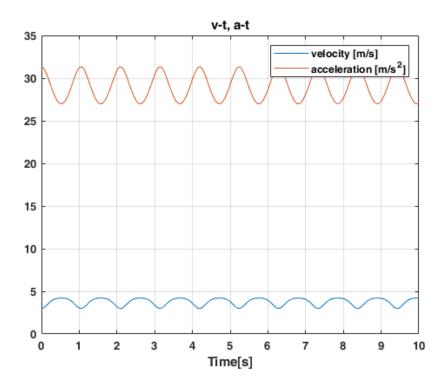
```
syms a t w0 L
assume(t, 'real');
alpha = a*sin(3*t);
alpha_dot = 3*a*cos(3*t);
alpha_dot2 = -9*a*sin(3*t);
R = 0;
R_dot = 0;
R_dot2 = 0;
rho = [0;0;L];
v_rel = zeros(3,1);
a_rel = zeros(3,1);
                        -w0*cos(alpha) w0*sin(alpha) ;...
ang_vel = [
                                       -alpha_dot ;...
          w0*cos(alpha)
                           0
          -w0*sin(alpha)
                                           0 ];
                           alpha_dot
                      0
ang_acc = [
                            alpha_dot*w0*sin(alpha) alpha_dot*w0*cos(alpha);...
          -alpha_dot*w0*sin(alpha)
                                           0
                                                                   -alpha_dot2
; . . .
          -alpha_dot*w0*cos(alpha)
                                                                         0
                                        -alpha_dot2
                                                                                    ];
velocity = vel(R_dot,v_rel,ang_vel,rho);
acceleration = acc(R_dot2,a_rel,ang_vel,rho,ang_acc,v_rel);
velocity
acceleration
```

Substitution

```
L = 1; %m
a = 1; %1/s
w0 = 5; %rad/s
time = [0:0.01:10]; %s
for i = 1:length(time);
    t = time(i);
    vel_subs = subs(velocity);
    acc_subs = subs(acceleration);
    vel_mag(i) = norm(vel_subs);
    acc_mag(i) = norm(acc_subs);
end
vel_mag = double(vel_mag);
acc_mag = double(acc_mag);
```

Plot

```
plot(time,vel_mag,time,acc_mag);
legend('velocity [m/s]','acceleration [m/s^2]');
grid on;
xlabel('Time[s]');
title ('v-t, a-t');
```



```
function v = vel(R_dot,v_rel,ang_vel,rho)
v = R_dot+v_rel+ang_vel*rho;
end
function a = acc(R_dot2,a_rel,ang_vel,rho,ang_acc,v_rel)
a = R_dot2+a_rel+ang_vel*ang_vel*rho+ang_acc*rho+2*ang_vel*v_rel;
end
```

HW1_3 in xyz reference frame

```
close all;
clear all;
clc;
```

Set variable

Use xyz frame as a reference frame

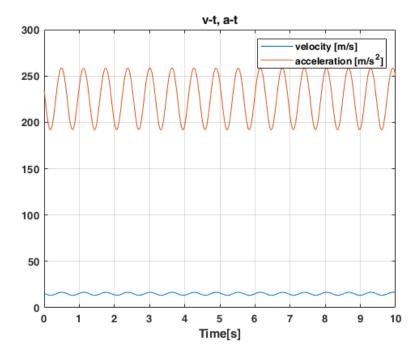
```
syms a b w0 w1 w2 phi
assume(phi, 'real');
R = [b;0;0];
R_{dot} = [0;0;-w2*b];
R_{dot2} = [-w2^2*b;0;0];
rho = [-a*sin(phi) ; ...
       a*cos(phi) ;...
v_rel = [-a*w0*cos(phi);...
        -a*w0*sin(phi) ;...
             0 ];
a_rel = [a*w0^2*sin(phi);...
        -a*w0^2*cos(phi);...
            0 ];
ang_vel = [0 	 0 	 w2 ; ...
             0 w1 ;...
          0
         -w2 -w1 0 ];
ang_acc = zeros(3);
velocity = vel(R_dot,v_rel,ang_vel,rho);
acceleration = acc(R_dot2,a_rel,ang_vel,rho,ang_acc,v_rel);
velocity
acceleration
```

Substitution

```
a = 0.1; %m
b = 1; %m
w0 = 10; %rad/s
w1 = 5; %rad/s
w2 = 15; %rad/s
time = [0:0.01:10]; %s
for i = 1:length(time);
    phi = w0*time(i); %rad
    vel_subs = subs(velocity);
    acc_subs = subs(acceleration);
    vel_mag(i) = norm(vel_subs);
    acc_mag(i) = norm(acc_subs);
end
vel_mag = double(vel_mag);
acc_mag = double(acc_mag);
```

Plot

```
plot(time,vel_mag,time,acc_mag);
legend('velocity [m/s]','acceleration [m/s^2]');
grid on;
xlabel('Time[s]');
title ('v-t, a-t');
```



```
function v = vel(R_dot,v_rel,ang_vel,rho)
v = R_dot+v_rel+ang_vel*rho;
end
function a = acc(R_dot2,a_rel,ang_vel,rho,ang_acc,v_rel)
a = R_dot2+a_rel+ang_vel*ang_vel*rho+ang_acc*rho+2*ang_vel*v_rel;
end
```