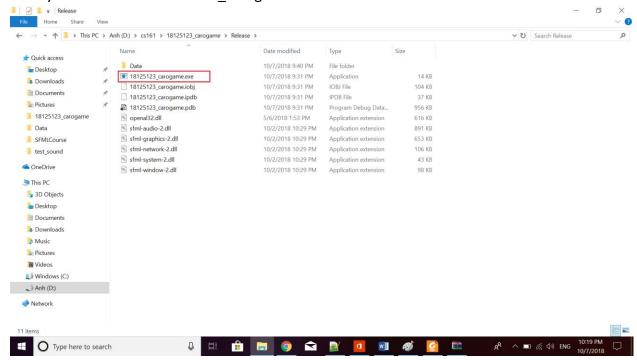
Caro game

1. How to play game:

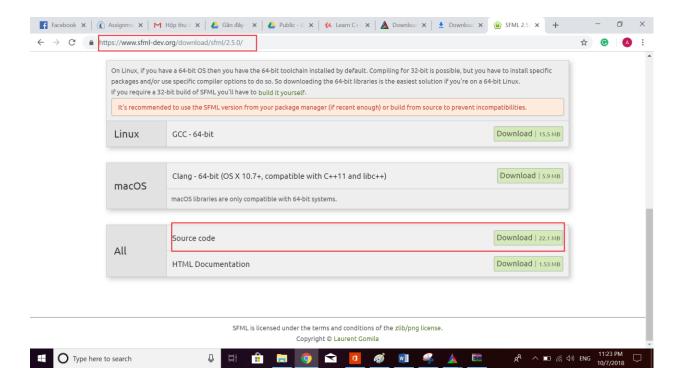
Go to the Release Folder (18125123\18125123_carogame\Release)

Then you run the file: 18125123 carogame.exe

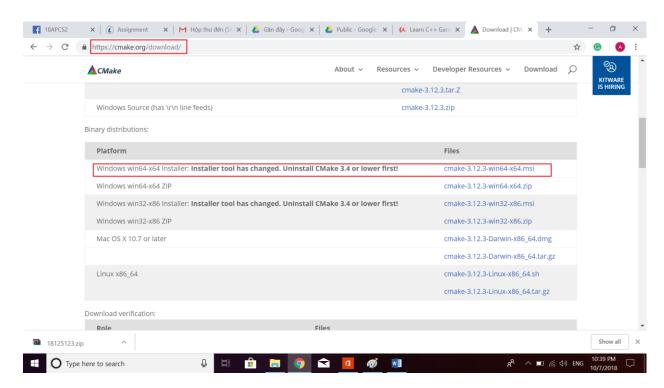


2. How to run source code:

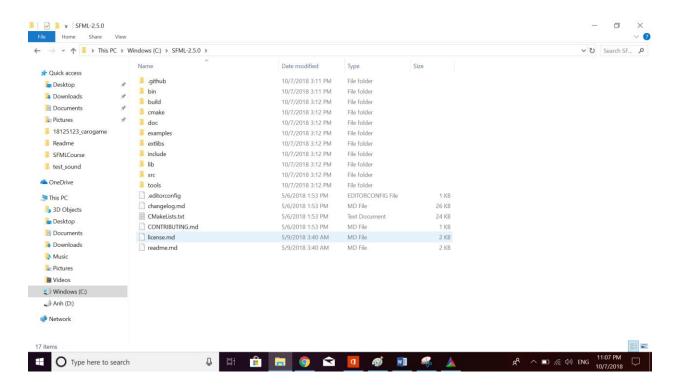
Download the SFML library (download here)



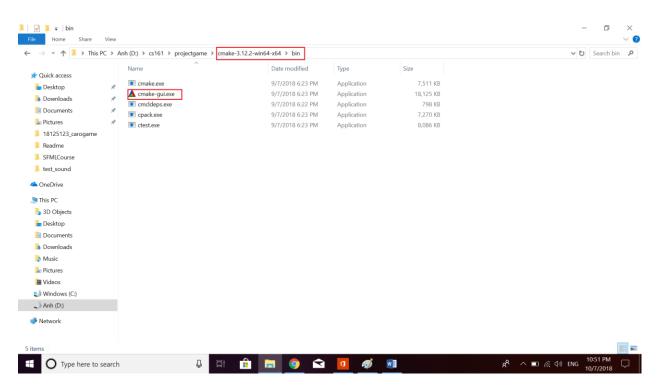
Download Cmake <u>here</u> then Install.

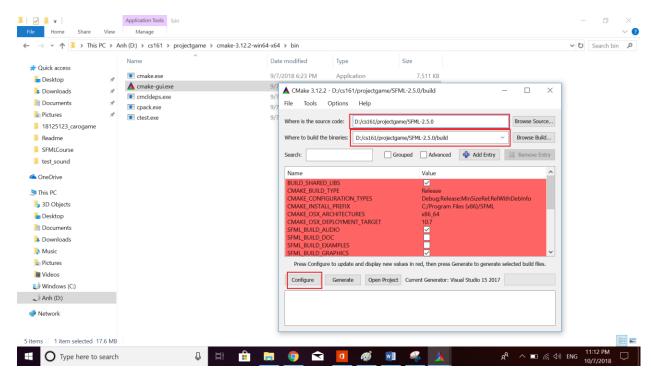


Make new Folder in SFML-2.5.0 called "build"

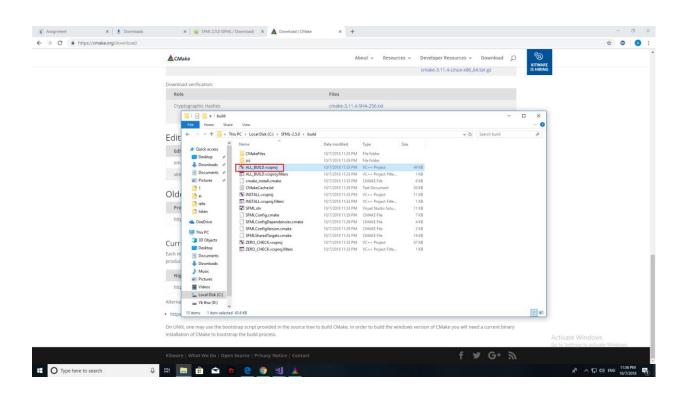


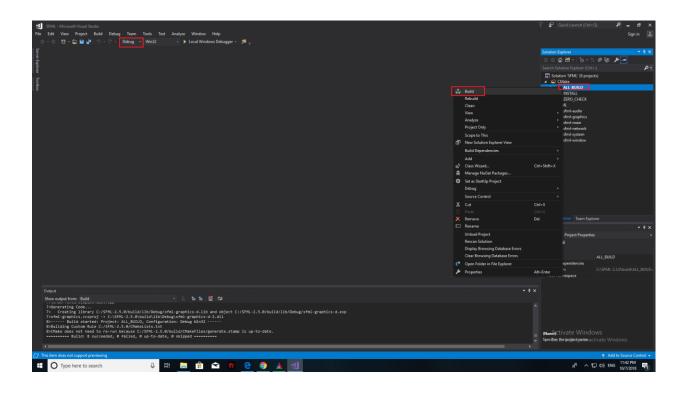
Run cmake-gui.exe

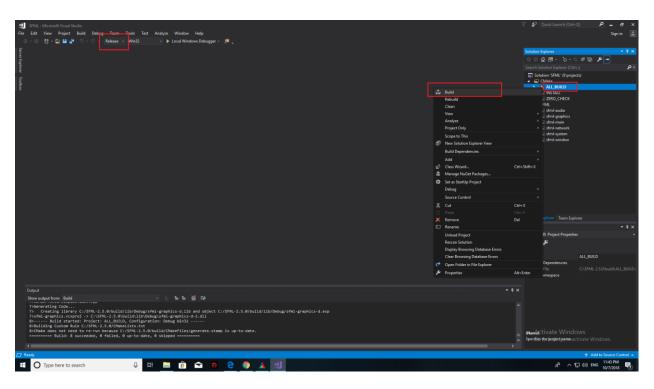




Configure -> Generate.







Then follow this instruction:

