An M-matrix of size FxC is available (F is the number of rows and C the number of columns), whose cells have a positive integer numeric value. For example, the matrix with 4 rows and 5 columns below:

3	2	3	2	5
1	2	4	5	6
4	3	6	2	4
2	5	3	4	3

A movement between the squares M_{ij} and M_{pq} is valid only if (p=i && q=j+1) or if (p=i+1 && q=j). The path of the matrix is defined as the sequence of movements that lead from box M_{11} to the box M_{FC} and the cost of a path is equal to the sum of the values of the boxes that it crosses.

Design a Dynamic Programming algorithm that obtains the lowest cost of all the paths of a given matrix.

- Content of the matrix: M[NF][NC]
- Only movements that advance in a row or a column are valid
- The cost of each movement corresponds to the sum of the least expensive option: advance in a row or in a column
- The cost associated to each position of the original matrix is stored: C[NF][NC]
- To know the movements, the auxiliar matrix is inspected from the end, once completely calculated: Mov[1...2][1...NF+NC−1]

• NF = 3, NC = 4

М				
5	2	6	4	
3	3	8	1	
2	7	4	8	

C					
5	7	13	17		
8	10	18	18		
10	17	21	26		

- Minimum cost: 26
- Minimum path:
 - Necessary movements: NMOV = NF + NC 2 = 5
 - Traveled cells: NCells = NF + NC 1 = 6
 - Minimum path: $(1,1)\rightarrow(1,2)\rightarrow(1,3)\rightarrow(1,4)\rightarrow(4,2)\rightarrow(4,3)$

• NF = 4, NC = 5

M

3	2	3	2	5
1	2	4	5	6
4	3	6	2	4
2	5	3	4	3

 C

3	5	8	10	15
4	6	10	15	21
8	9	15	17	21
10	14	17	21	24

Minimum cost: 24

Minimum path:

Necessary movements: NMOV = NF + NC - 2 = 7

Traveled cells: NCells = NF + NC - 1 = 8

• Minimum path: $(1,1)\rightarrow(1,2)\rightarrow(1,3)\rightarrow(1,4)\rightarrow(2,4)\rightarrow(3,4)\rightarrow(3,5)\rightarrow(4,5)$

- How to fill the auxiliar cost matrix: C[i][j]
 - Inicialization of the first cell:
 - C[1][1] = M[1][1]
 - Inicialization of the first column:

∀i

Inicialization of the first row:

∀j

Rest of the matrix:

```
const NF, NC = ...
types matrix= array[1... NF] [1...NC] of integer
types movements= array[1... 2] [NF+NC-1] of integer //To store the movements
fun CostsMatrix (I M: matrix; I/O C: matrix, I/O Mov: movements) ret Cost: integer
   var i, j, nmov: integer
   var M: matrix
   C[1][1] = M[1][1]
   for i=2 to NF do C[i][1] = M[i][1] + C[i-1][1] efor //First column
   for j=2 to NC do C[1][j] = M[1][j] + C[1][j-1] efor //First row
   for i=2 to NF do //Rest of the matrix
       for j=2 to NC do
          C[i][j] = M[i][j] + Minimum { C[i-1][j], C[i][j-1] }
       efor
   efor
   Mov [1] [NF+NC-1] = NF; Mov [2] [NF+NC-1] = NC; i = NF; j = NC; //The last cell is (NF,NC)
   for nmov = NF+NC-2 to 1, with nmov = nmov - 1 //Movements from (NF,NC) backwards
       if ((C[i-1][i] < = C[i][i-1]) and (i > 1)) then
          i = i - 1
       else if ((i == 1) \text{ or } (j > 1)) then
          j = j - 1
       eif
       Mov [1] [ nmov ] = i ; Mov [2][ nmov ] = j //Store the cells associated with the movements
   efor
   return C [NF] [NC]
efun
```