

# PAARAS BHANDARI

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github.com/paarasbhandari

College Park, MD

## EDUCATION

University of Maryland College Park

**Master's in Computer Science**

Expected May 2022

College Park, MD

University of Maryland College Park

**Bachelor's in Computer Science**

**GPA: 3.82**

Dec 2020

College Park, MD

## EXPERIENCE

Software Engineer Intern

**Appian**

June 2020 – August 2020

McLean, VA

- Built and shipped features for record powered grids on the Composable Records UI team with Appian's functional language SAIL, Java, Javascript, React, React Native, JUnit, Jest.
- Collaborated with senior developers, quality engineers, UX designers and product owners in an Agile environment with Git and Jira.

Founder

**Juley**

June 2019 – Present

College Park, MD

- Singlehandedly developed, designed, launched and marketed Juley, an app for booking hotels and homestays, for Web, IOS, and Android with React JS, React Native, Node JS, Google Firebase, and Google Places API.
- Features include location based search, filtering and sorting of properties, easy booking and cancellation, reviews and ratings.

Teaching Assistant

**University of Maryland - College Park**

Jan 2019 – December 2019

College Park, MD

- Worked as a Teaching Assistant for the courses CMSC330 - Organization of Programming Languages and CMSC132 - Object Oriented Programming in Java at the University of Maryland. Held office hours for students and graded exams.

Software Engineering Intern

**Indian Institute of Technology - Kanpur**

June 2018 – August 2018

Kanpur, India

- Developed client server communication with Java's HTTP client libraries in Android Studio for Brihaspati 3.0, an open-source learning based platform used by universities across India.

## SKILLS

**Programming Languages**

- Java, Javascript, Kotlin, C, C++, OCaml, Ruby, Python

**Front End**

- React JS, React Native, HTML, CSS

**Back End**

- Node.js, Google Firebase, RESTful APIs

**Technologies, OS, Libraries**

- Tensorflow, Keras, Hadoop, Android Studio, XCode, UNIX, Linux, x86 Assembly, JUnit, Jest, GDB, LaTeX

## PROJECTS

**Detecting Face Masks in a Pandemic - ConvNet Model**

- Developed a ConvNet model using ResNet-50 CNN architecture to classify human faces as wearing/not-wearing face masks. The model can be used to enforce face mask regulations in a real world scenario amidst the ongoing COVID-19 pandemic.

**Doggomart**

- Singlehandedly developed, designed, launched, and marketed Doggomart for IOS and Android with React Native and Google Firebase. Doggomart connects users, looking for a pet, with nearby rescue shelters, facilities, and dog breeders. Features include chatting, sorting/filtering ads, rating and reviews, posting and managing ads.

**Explorit**

- Developed for IOS and Android with React Native, Google Firebase, and Skyscanner's RESTful API, Explorit allows users to discover and add unexplored destinations to their bucketlists and get the best flight deals. Implements a deck-swiping UI, used by dating apps like Tinder.

**Other Projects**

- Spelling bee quiz webapp using React JS, Redux, and AJAX. Game of Thrones/Dog Breed Trivia for IOS and Android. Implemented Tetris with Java and JavaFX GUI. Monopoly board game with C++.