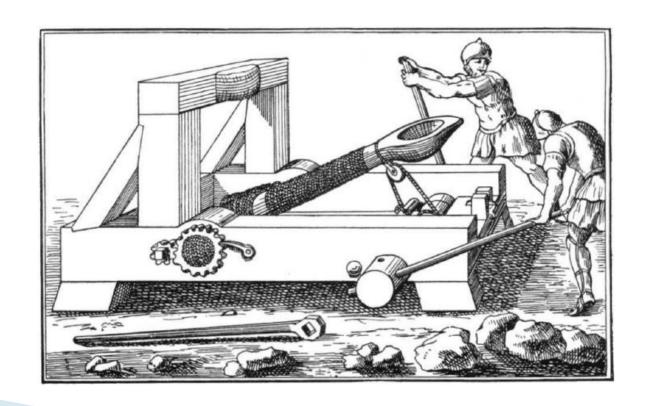
Engineering Design Project I UTA013

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Engineering Design Project-I: Mangonel

 In Engineering Design Project-I, Mangonel (Roman catapult) is to be designed and implemented.



Mangonel: Electronics Part

The Electronic Part is divided into 4 sections:

- > Programming of Arduino Digital I/O pins for various applications.
- > Sensing any activity through Arduino and instructing accordingly. Also, data capturing through sensors.
- Interfacing of hardware and software to do a specific task (using 7-segment display)
- > Develop a micro-electronic circuit to determine and display the angular velocity of the throwing arm.

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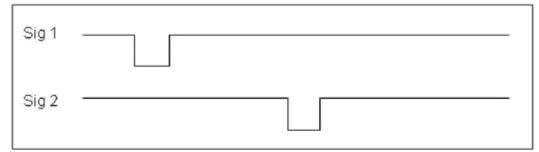
Objective

- 1. To compute the time taken by Mangonel arm to cross two IR sensor pairs using Arduino.
- 2. To display the computed time on 7-segment display.
- 3. To compute the angular velocity of the throwing arm.

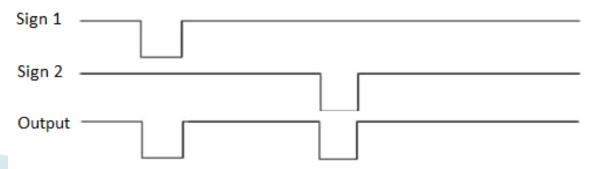
Objective-1: Computation of time

- 1. Capture two IR sensor signals from the Mangonel.
- Combine these two signals into a single signal using AND gate.
- 3. Convert the resulting signal into a long pulse using JK flip-flop.
- 4. Compute the length of the pulse with the help of pulseIn function in Arduino.

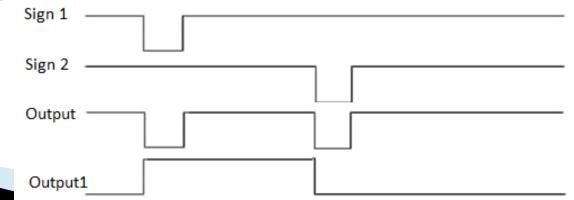
- 1. Capture the IR sensor signals from the Mangonel.
- 2. Combine these two signals into a single signal using AND gate.
- 3. Convert the resulting signal into a long pulse using JK flip-flop.
- 4. Compute the length of the pulse with the help of pulsein function in Arduino



- 1. Capture two IR sensor signals from the Mangonel.
- 2. Combine these two signals into a single signal using AND gate (IC CD4081).
- 3. Convert the resulting signal into a long pulse using JK flip-flop.
- 4. Compute the length of the pulse with the help of pulsein function in Arduino.



- 1. Capture two IR sensor signals from the Mangonel.
- 2. Combine these two signal into a single signal using AND gate.
- 3. Convert the resulting signal into a long pulse using JK flip-flop (IC CD4027).
- 4. Compute the length of the pulse with the help of pulsein function in Arduino.



- 1. Capture two IR sensor signals from the Mangonel.
- 2. Combine these two signal into a single signal using AND gate.
- 3. Convert the resulting signal into a long pulse using JK flip-flop.
- 4. Compute the length of the pulse with the help of pulseIn function in Arduino.

PulseIn function

- Reads a pulse (either HIGH or LOW) on a pin.
- If value is HIGH, pulseIn() waits for the pin to go from LOW to HIGH, starts timing, then waits for the pin to go LOW and stops timing.
- It returns the length of the pulse in μ s or gives up and returns 0 if no complete pulse was received within the timeout.
- Works on pulses from 10 μ s to 3 minutes in length.

PulseIn(): Syntax

- pulseIn(pin, value)
- pulseIn(pin, value, timeout)

PulseIn(): Parameters

- pin: the number of the pin on which you want to read the pulse. (int)
- value: type of pulse to read: either HIGH or LOW. (int)
- timeout (optional): the number of μ s to wait for the pulse to start; default is one second (unsigned long)
- It returns the length of the pulse (in microseconds) or 0 if no pulse started before the timeout (unsigned long)

PulseIn(): Example code

The example calculate the time duration of a pulse on pin 7.

```
int pin = 7;
unsigned long duration;
void setup()
 pinMode(pin, INPUT);
void loop()
 duration = pulseIn(pin, HIGH);
```

```
void setup()
  pinMode(2, OUTPUT);
                          //D0
  pinMode(3, OUTPUT);
                          //D1
  pinMode(4, OUTPUT);
                        // D2
  pinMode(5, OUTPUT);
                        // D3 (MSB)
  pinMode(6, OUTPUT);
                          // Latch Disable 0
  pinMode(9, OUTPUT);
                          // Latch Disable 1
  pinMode(8, OUTPUT);
                        // <u>Latch</u> Disable 2
  pinMode(10, OUTPUT);
                         // reset pin
  pinMode(13, INPUT);
                          // received from JK flip flop
```

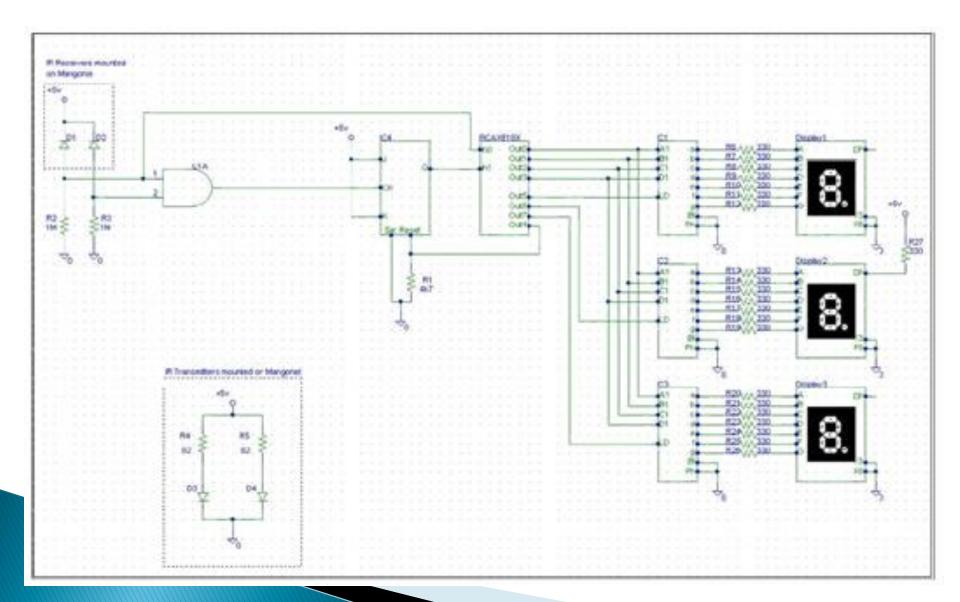
```
void loop()
  digitalWrite(10, HIGH);
  digitalWrite(10, LOW);
unsigned int a = pulseIn(13,HIGH,180000000);
                 // returns a 5 digit number
 int b=a/100; // returns a 3 digit number
 int c=b%10; // extracts LSB
 int d=a/1000; // returns a 2 digit number
 int e=d/10; // returns MSB
 int f = d\%10;
```

```
• int i = c\%2;
• int j = (c/2)\%2;
• int k = (c/4)\%2;
• int l=(c/8)\%2; // Converts the BCD equivalent of decimal number.
digitalWrite(2, i);
 digitalWrite(3, j);
 digitalWrite(4, k);
 digitalWrite(5, l);
 digitalWrite(6, HIGH);
digitalWrite(6, LOW);
```

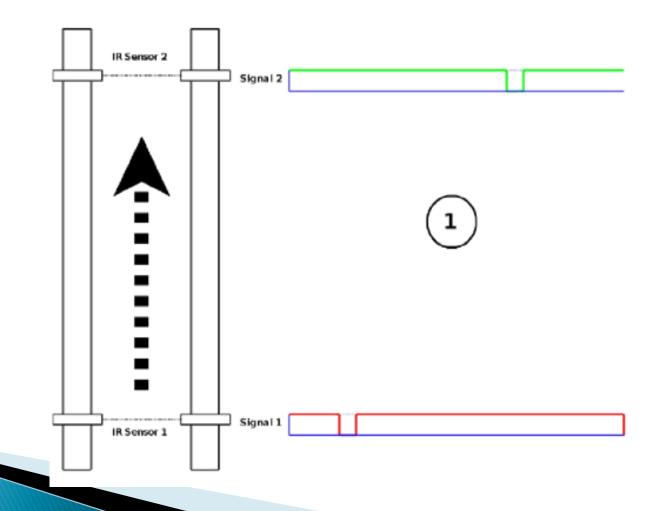
```
int m=f%2;
• int n=(f/2)\%2;
• int o=(f/4)\%2;
• int p=(f/8)\%2;
digitalWrite(2, m);
 digitalWrite(3, n);
 digitalWrite(4, o);
 digitalWrite(5, p);
 digitalWrite(8, HIGH);
 digitalWrite(8, LOW);
```

```
int q=e%2;
• int r=(e/2)\%2;
• int s=(e/4)\%2;
• int t=(e/8)\%2;
digitalWrite(2, q);
 digitalWrite(3, r);
 digitalWrite(4, s);
 digitalWrite(5, t);
 digitalWrite(9, HIGH);
 digitalWrite(9, LOW);
```

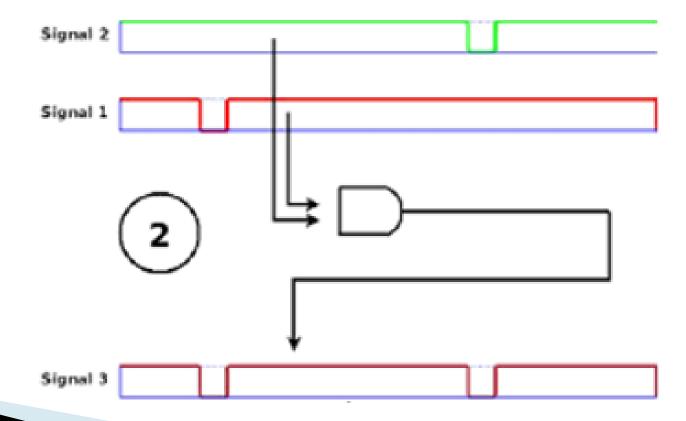
Schematic Diagram



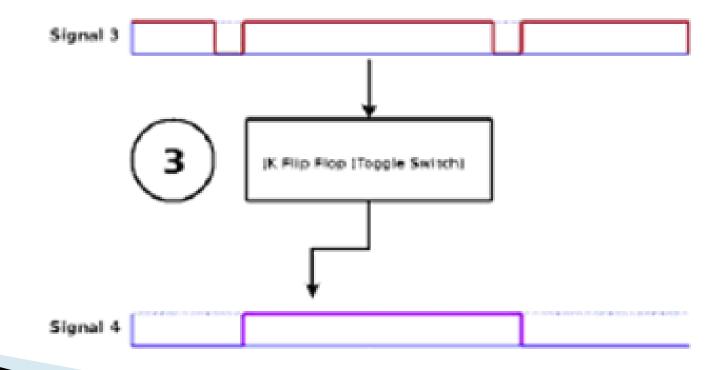
Step 1: Extraction of signals from sensors.



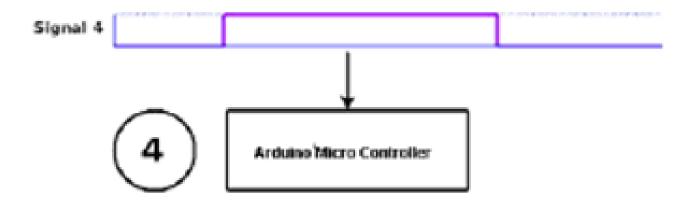
Step 2: Combining two sensed signals into one.



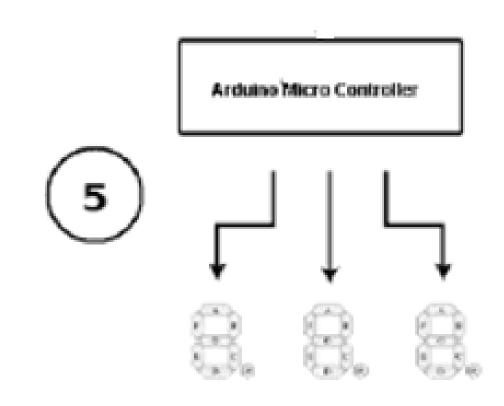
• Step 3: Generate long pulse using JK flip-flop.



Step 4: Measure the pulse width using Arduino.



 Step 5: Display the measured pulse width on 7-segment display.



Objective3: Computation of Angular Velocity

- Angular velocity (w) = θ/t where θ is angle in radian
- The value of $\theta = (\pi/180)x45 = 0.785$
- The angle 45⁰ is the angle between two sensors with respect to the centroid.
- The display procedure will be same as that of time.

Cont...

- Two subroutine will be created.
- One subroutine for displaying the time and other for the angular velocity.

Conclusion

View the Mangonel project

Thanks