PAAVO NELIMARKKA

PRODUCT OWNER / PROJECT SPECIALIST AT JAMK UNIVERSITY OF APPLIED SCIENCES

http://paavonelimarkka.github.io
http://www.github.com/paavonelimarkka

Summary

Interested in web development, game development, user experience, software development, graphic design etc. I also have skills in project management and customer service.

Skills

- User Experience
- CSS
- Web Development
- InDesign
- Teaching
- DevOps
- Linux
- Illustrator
- Photoshop
- Teamwork
- Advertising
- Agile
- Git
- HTML 5
- Game Development
- PHP
- Unity3D
- Scrum
- Subversion

Experience

JAMK University of Applied Sciences
Product Owner / Project Specialist
06 / 2014 - Present

JAMK University of Applied Sciences is a member of Digile N4S research program. I'm working as a product owner and project manger/specialist for our "Teamboard" reference product at JAMK University of Applied Sciences.

JAMK University of Applied Sciences
Guest Lecturer, Unity3D
05 / 2014 - Present

Teaching the Basics of Untiy3D and guiding the students with their game projects.

JAMK University of Applied Sciences
Guest Lecturer, Unity3D Game Engine
01 / 2014 - 05 / 2014

Teaching the basics of Unity3D game engine in the Game Programming module. I'm also wrote my bachelor thesis about the subject for JAMK and others to use.

Mainostoimisto Mediataivas Oy
Web-developer
04 / 2013 - 08 / 2013

I developed web-sites from pre-made designs. HTML5, Less, JS, jQuery, PHP, Concrete5, scrum…

SkyNest Project
2012 - 2012

User Experience Team member

JAMK University of Applied Sciences was a member of Cloud Finland research program.
I was a member of our UX team developing the user interfaces and designing the brand
for the product. The web page of the product: http://freenest.org/

Torstai-lehti   2009 - 2009
AD Assistant

I designed ads for local companies for the paper. Illustrator, photoshop, customer
service etc.

Education

JAMK University of Applied Sciences   2010 - 2014
Engineer's degree , Media technics

NHTV Internationale Hogeschool Breda   2012 - 2013
Exchange Study Period , Indie Game Development

Jyväskylä College   2006 - 2009
Vocational examination , Graphic Design

Languages

- Finnish
- English