## Q1. Extra-10 Producer Consumer

```
#include <stdio.h>
#include <pthread.h>
#include <semaphore.h>
#include <unistd.h>
int buf[10],f,r;
sem t mutex.full.empty:
void *produce(void *arg)
        int i:
        for (i = 0; i < 50; i++)
                 sem_wait(&empty);
                 sem_wait(&mutex);
                 printf("produced item is %d\n", i);
                 buf[(++r)\%10] = i;
                 sleep(1);
                 sem_post(&mutex);
                 sem_post(&full);
void *consume(void *arg)
        int item,i;
        for (i = 0; i < 50; i++)
                 sem wait(&full);
                 sem_wait(&mutex);
                 item = buf[(++f)\%10];
                 printf("consumed item is %d\n", item);
                 sleep(1);
                 sem post(&mutex);
                 sem_post(&empty);
        }
}
int main()
        pthread_t tid1,tid2;
        sem_init(&mutex,0,1);
        sem_init(&full,0,2);
        sem init(&empty,0,5);
        pthread create(&tid1,NULL,produce,NULL);
        pthread_create(&tid2,NULL,consume,NULL);
        pthread join(tid1,NULL);
        pthread_join(tid2,NULL);
        return 0;
}
```

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```

## Q2. First readers-writers problem

```
#include <pthread.h>
#include <semaphore.h>
#include <stdio.h>
sem_t wrt;
pthread_mutex_t mutex;
int cnt = 1:
int numreader = 0:
void *writer(void *wno)
  sem_wait(&wrt);
  cnt = cnt*2;
  printf("Writer %d modified cnt to %d\n",(*((int *)wno)),cnt);
  sem_post(&wrt);
void *reader(void *rno)
  pthread_mutex_lock(&mutex);
  numreader++;
  if(numreader == 1)
    sem_wait(&wrt);
  pthread_mutex_unlock(&mutex);
  printf("Reader %d: read cnt as %d\n",*((int *)rno),cnt);
  pthread_mutex_lock(&mutex);
  numreader--;
  if(numreader == 0)
    sem_post(&wrt);
  pthread_mutex_unlock(&mutex);
int main()
  pthread_t read[10],write[5];
  pthread_mutex_init(&mutex, NULL);
  sem_init(&wrt,0,1);
  int a[10] = \{1,2,3,4,5,6,7,8,9,10\};
  for(int i = 0; i < 10; i++)
    pthread_create(&read[i], NULL, (void *)reader, (void *)&a[i]);
  for(int i = 0; i < 5; i++)
    pthread_create(&write[i], NULL, (void *)writer, (void *)&a[i]);
  for(int i = 0; i < 10; i++)
    pthread_join(read[i], NULL);
  for(int i = 0; i < 5; i++)
    pthread_join(write[i], NULL);
  pthread_mutex_destroy(&mutex);
  sem_destroy(&wrt);
                                              Reader 1: read cnt
  return 0;
}
                                              Reader 2: read cnt
                                              Reader 3: read cnt
                                              Reader 4: read cnt
                                              Reader 5: read cnt as
                                              Reader 6: read cnt
                                              Reader 7: read cnt as
                                              Reader 8: read cnt as
                                              Reader 9: read cnt as
                                              Reader 10: read cnt as 1
                                              Writer 2 modified cnt to 2
                                                 iter 3 modified cnt to 4
                                                  iter 1 modified cnt to 8
                                               Writer 4 modified cnt to 16
                                               Writer 5 modified cnt to 32
```

## Q3. Deadlock

```
#include <stdio.h>
#include <pthread.h>
#include <semaphore.h>
#include <unistd.h>
int num;
sem_t mutex1,mutex2;
void *A(void *arg)
  sem_wait(&mutex1);
  sem_wait(&mutex2);
        num = 2;
        printf("function a executing\nnum = %d\n",num);
  sem_post(&mutex2);
  sem_post(&mutex1);
void *B(void *arg)
  sem_wait(&mutex2);
  sem_wait(&mutex1);
        num = 1;
        printf("function b executing\nnum = %d\n",num);
  sem_post(&mutex1);
  sem_post(&mutex2);
int main()
        pthread_t tid1,tid2;
        sem_init(&mutex1,0,1);
        sem_init(&mutex2,0,1);
        pthread_create(&tid1,NULL,A,NULL);
        pthread_create(&tid2,NULL,B,NULL);
        pthread_join(tid1,NULL);
        pthread_join(tid2,NULL);
        return 0;
}
```

Terminal has no output due to deadlock

## Q4. Sleepy Barber Problem

```
#define _REENTRANT
#include <stdio.h>
#include <unistd.h>
#include <stdlib.h>
#include <pthread.h>
#include <semaphore.h>
#define MAX CUSTOMERS 25
void *customer(void *num);
void *barber(void *);
void randwait(int secs);
sem t waitingRoom;
sem t barberChair;
sem t barberPillow;
sem_t seatBelt;
int allDone = 0;
int main(int argc, char *argv[])
  pthread_t btid;
  pthread t tid[MAX CUSTOMERS];
  long RandSeed;
  int i, numCustomers, numChairs;
  int Number[MAX_CUSTOMERS];
  if (argc != 4)
        printf("Use: SleepBarber <Num Customers> <Num Chairs> <rand seed>\n");
        exit(-1);
  numCustomers = atoi(argv[1]);
  numChairs = atoi(argv[2]);
  RandSeed = atol(argv[3]);
  if (numCustomers > MAX_CUSTOMERS)
  {
        printf("The maximum number of Customers is %d.\n", MAX_CUSTOMERS);
        exit(-1);
  printf("A solution to the sleeping barber problem using semaphores.\n");
  srand48(RandSeed);
  for (i=0; i<MAX_CUSTOMERS; i++)
          Number[i] = i;
  sem_init(&waitingRoom, 0, numChairs);
  sem_init(&barberChair, 0, 1);
  sem_init(&barberPillow, 0, 0);
  sem_init(&seatBelt, 0, 0);
  pthread create(&btid, NULL, barber, NULL);
  for (i=0; i<numCustomers; i++)
          pthread_create(&tid[i], NULL, customer, (void *)&Number[i]);
  for (i=0; i<numCustomers; i++)
          pthread_join(tid[i],NULL);
  allDone = 1;
  sem_post(&barberPillow);
  pthread_join(btid,NULL);
void *customer(void *number)
```

```
int num = *(int *)number;
  printf("Customer %d leaving for barber shop.\n", num);
  randwait(5);
  printf("Customer %d arrived at barber shop.\n", num);
  sem_wait(&waitingRoom);
  printf("Customer %d entering waiting room.\n", num);
  sem_wait(&barberChair);
  sem_post(&waitingRoom);
  printf("Customer %d waking the barber.\n", num);
  sem_post(&barberPillow);
  sem_wait(&seatBelt);
  sem_post(&barberChair);
  printf("Customer %d leaving barber shop.\n", num);
void *barber(void *junk)
  while (!allDone)
        printf("The barber is sleeping\n");
        sem wait(&barberPillow);
        if (!allDone)
  {
           printf("The barber is cutting hair\n");
           randwait(3);
           printf("The barber has finished cutting hair.\n");
           sem_post(&seatBelt);
           printf("The barber is going home for the day.\n");
void randwait(int secs)
  int len;
  len = (int) ((drand48() * secs) + 1);
  sleep(len);
```

```
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180905380@prg08:-/Desktop/Operating Systems/Week 75 cc -0 o4 p4.c -lpthread

180905380@prg08:-/Desktop/Operating Systems/Week 75 ./o4 4 5 2

A solution to the sleeping barber problem using semaphores.

The barber is sleeping

Customer 0 leaving for barber shop.

Customer 1 leaving for barber shop.

Customer 2 leaving for barber shop.

Customer 3 leaving for barber shop.

Customer 1 arrived at barber shop.

Customer 1 arrived at barber shop.

Customer 1 waking the barber.

The barber is cutting hair

Customer 2 arrived at barber shop.

Customer 2 arrived at barber shop.

Customer 2 tentering waiting room.

The barber has finished cutting hair.

The barber is sleeping

Customer 2 waking the barber.

Customer 1 leaving barber shop.

The barber is sleeping

Customer 2 leaving barber shop.

Customer 0 arrived at barber shop.

Customer 3 arrived at barber shop.

Customer 3 entering waiting room.

The barber is cutting hair

The barber is cutting hair

The barber has finished cutting hair.

The barber is sleeping

Customer 1 waking the barber.

The barber has finished cutting hair.

The barber is sleeping

Customer 3 waking the barber.

The barber is sleeping

Customer 3 leaving barber shop.

Customer 3 waking the barber.

The barber is cutting hair

The barber is cutting hair

The barber is sleeping

Customer 3 leaving barber shop.

Customer 3 leaving barber shop.

The barber is going home for the day.

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```