Numical Integration

Compute 
$$I = \int_{x}^{b} f(x) dx$$

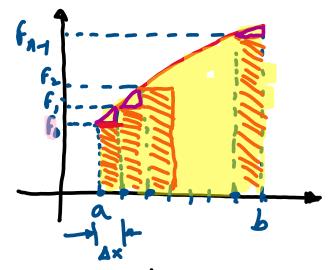
as b are constants

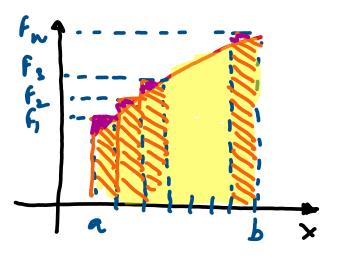
## key idea:

Approxite f(x) with a polynomial be then integrate the polynomial

4 methodo	Polynomial
1) Rectangular rule	Constant
1 Trapezoi, dal rule	linear
3 Simpsons & rule	Quadratic
@ Singsons 3/8 rule	aubic

## 1) Rectangular rule





$$I = \int_{a}^{b} f(x) dx = area under the curref(x) from a to b$$

Ilow = shaded area  
= 
$$f_0 \Delta x + f_1 \Delta x + \dots + f_{n+1} \Delta x$$
  
=  $(f_0 + f_1 + \dots + f_{n+1}) \Delta x$ 

$$\Delta x = \frac{b-a}{n}$$

## 1) Trapezoidal rule

$$I = \Delta \times \left(\frac{f_o + f_1}{2}\right) + \Delta \times \left(\frac{f_1 + f_1}{2}\right) + \dots \Delta \times \left(\frac{f_m + f_n}{2}\right)$$

$$T = \frac{\Delta x}{2} \left( f_0 + f_n + 2 \leq f_i \right)$$

$$\Delta x = b - a$$

Compute 
$$I = \int_0^1 x^2 dx$$
 using

Assume h=6

- (9) Rectangular rule
- (b) Napezoidal rule
- (c) Analytical calculation

$$Ax = \frac{b-9}{h} = \frac{1-0}{6} = 0.1667$$

$$X$$
 0 0.1667 0.3333 0.5 0.4667 0.8333 1  $X^2$  0 0.0278 0.111 0.25 0.4444 0.6944 1  $X_2$  f. f. f. f. f. f. f.

(a) 
$$I_{low} = \sum_{i=0}^{S} f_i Ax$$
  
=  $(f_0 + f_1 + f_2 + f_3 + f_4 + f_5) Ax$   
=  $0.2546$ 

$$\lim_{t \to 0} f(x) = \lim_{t \to 0} f(x) = \lim_{t \to 0} f(x) + \lim_{t \to 0} f(x) = \lim_{t \to 0} f(x) + \lim_{t \to 0} f(x) = \lim_{t \to 0} f(x) =$$

(b) 
$$I_{Trap} = \Delta X \left[ f_{0} + f_{6} + 2 \sum_{i=1}^{5} f_{i} \right]$$
  
=  $\Delta X \left[ f_{0} + f_{6} + 2 \left( f_{1} + f_{2} + f_{5} + f_{4} + f_{5} \right) \right]$ 

(c) 
$$I = \int_{0}^{1} x^{2} dx = \frac{x^{3}}{3} \Big|_{0}^{1} = \frac{1}{3} - 0 = \frac{0.3333}{7mL}$$