
1) Translate the following C code to MIPS assembly code.

```
int arr[20];
void main()
{
    int counter = 0;
    int s0;
    int s1;
    for(s0 = 0; s0 < 5; s0++)
        for (s1 = 0; s1 < 4; s1++)
        {
            arr[counter] = s0 + s1;
            counter = counter + 1;
        }
}

.data
arr: .space 80
.text
main:
add $s2, $zero, $zero    # int counter = 0
add $s0, $zero, $zero
OUTER:
slli $t4, $s0, 5
beq $t4, $zero, EXITOUTER
add $s1, $zero, $zero
INNER:
slli $t5, $s1, 4
beq $t5, $zero, EXITINNER
add $t6, $s0, $s1
sll $t7, $s2, 2          # Multiply by 4
sw $t6, arr($t7)
addi $s2, $s2, 1        # counter = counter + 1
addi $s1, $s1, 1
j INNER
EXITINNER:
addi $s0, $s0, 1
j OUTER
EXITOUTER:
addi $v0, $zero, 10
syscall
```

2) Provide a set of pure MIPS instructions that may be used to implement the following pseudo-instruction:

```
not $t1, $t2 # bit-wise invert
nor $t1, $t2, $t2
```

3) Translate the following C code to MIPS assembly code.

```
void main()
{
    int counter = 20;
    int loc_arr[16];

    while(counter >= 5)
    {
        loc_arr[counter - 5] = 50;
        counter = counter - 1;
    }
}

.text
main:
    addi $s0, $zero, 20    # int counter = 20
    addi $sp, $sp, -64    # Allocate space for 16 ints
    addi $t3, $zero, 50
BEFORE:
    slti $t1, $s0, 5
    bne $t1, $zero, EXIT
    addi $t2, $s0, -5
    sll $t2, $t2, 2
    add $t2, $sp, $t2
    sw $t3, 0($t2)
    addi $s0, $s0, -1
    j BEFORE
EXIT:
    addi $v0, $zero, 10
    syscall
```

4) Assume \$t0 holds the value 0x00101000. What is the value of \$t2 after the following instructions?

```
slt $t2, $0, $t0
bne $t2, $0, ELSE
j DONE
ELSE:
    addi $t2, $t2, 2
DONE:
    3
```

5) Translate the following C code to MIPS assembly code.

```
int counter = 0;
```

```
void change_global(int value)
{
counter = counter + value;
}
```

```
void main()
{
change_global(5);
change_global(10);
}
```

```
.data
```

```
counter: .word 0
```

```
.text
```

```
main:
```

```
addi $a0, $zero, 5
```

```
jal change_global
```

```
addi $a0, $zero, 10
```

```
jal change_global
```

```
addi $v0, $zero, 10
```

```
syscall
```

```
change_global:
```

```
lw $t0, counter($zero)
```

```
add $t0, $t0, $a0
```

```
sw $t0, counter($zero)
```

```
jr $ra
```

```
*****
```