

# **Computer Science 112**

## **Data Structures**

### **Lecture 11:**

### **Trees and Binary Search Trees**

# Midterm Exam

- **This Sunday, March 1**
- **3 – 4:20 pm**
- **Know which recitation you are registered for**
- **Rooms:**

**Section 20 (Tues, 3:35 pm): Tillet 257**

**Section 21 (Tues, 5:15 pm): Engineering B120**

**Section 22 (Tues, 6:65 pm): Engineering B120**



# Midterm Exam

- **Closed book**
- **Closed notes**
- **No electronics**
  - **EG: no phone, no calculator, no smart watch**
- **Do bring photo ID with legible picture**

# Midterm Exam

- **Topics: Everything in lecture and assigned reading, through Binary Search**
  - Will not cover Binary Search Trees

# Review: Binary Search

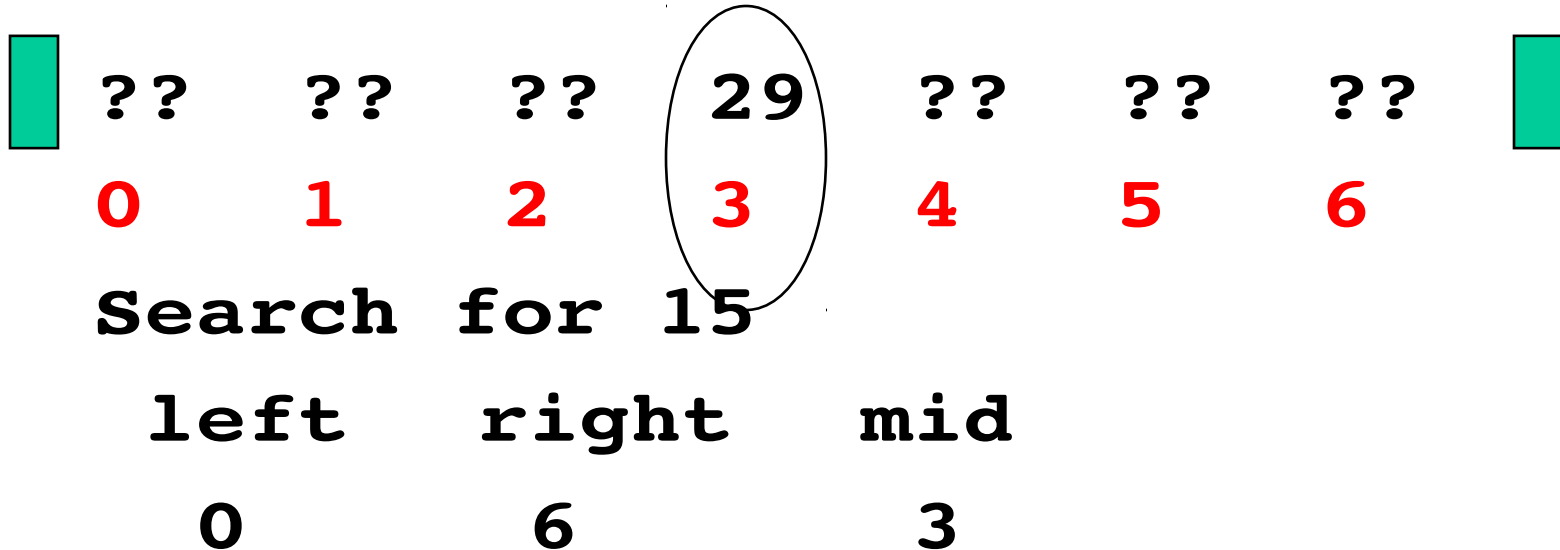
	??	??	??	??	??	??	??	
	0	1	2	3	4	5	6	

**Search for 15**

**left      right      mid**

**0                  6**

# Binary Search



# Binary Search

??	??	??	29	??	??	??
0	1	2	3	4	5	6

**Search for 15**

<b>left</b>	<b>right</b>	<b>mid</b>
0	6	3
0	2	

# Binary Search

??	13	??	29	??	??	??
0	1	2	3	4	5	6

Search for 15

left	right	mid
0	6	3
0	2	1



# Binary Search

??	13	??	29	??	??	??
0	1	2	3	4	5	6

Search for 15

left	right	mid
0	6	3
0	2	1
2	2	



# Binary Search

??	13	15	29	??	??	??
0	1	2	3	4	5	6

Search for 15

left	right	mid
0	6	3
0	2	1
2	2	2

# Review: Binary Search

	??	??	??	??	??	??	??	
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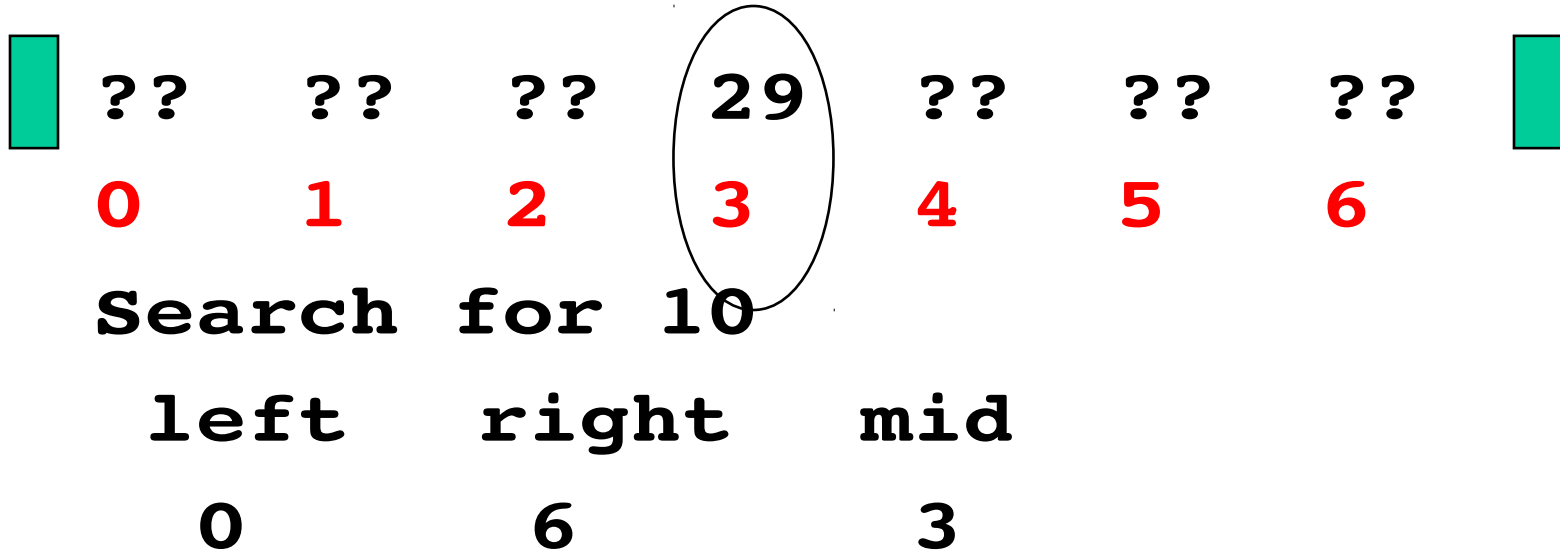
0	1	2	3	4	5	6
---	---	---	---	---	---	---

Search for 10

left	right	mid
------	-------	-----

0	6	
---	---	--

# Review: Binary Search



# Review: Binary Search

??	??	??	29	??	??	??
0	1	2	3	4	5	6

Search for 10

left	right	mid
0	6	3
0	2	

# Review: Binary Search

??	13	??	29	??	??	??
0	1	2	3	4	5	6

Search for 10

left	right	mid
0	6	3
0	2	1

# Review: Binary Search

??	13	??	29	??	??	??
0	1	2	3	4	5	6

**Search for 10**

<b>left</b>	<b>right</b>	<b>mid</b>
0	6	3
0	2	1
0	0	

# Review: Binary Search

12	13	??	29	??	??	??
0	1	2	3	4	5	6

Search for 10

left	right	mid
0	6	3
0	2	1
0	0	0



# Review: Binary Search

	12	13	??	29	??	??	??
--	----	----	----	----	----	----	----

**0**      **1**      **2**      **3**      **4**      **5**      **6**

**Search for 10**

<b>left</b>	<b>right</b>	<b>mid</b>
-------------	--------------	------------

<b>0</b>	<b>6</b>	<b>3</b>
----------	----------	----------

<b>0</b>	<b>2</b>	<b>1</b>
----------	----------	----------

<b>0</b>	<b>0</b>	<b>0</b>
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<b>0</b>	<b>-1</b>	
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See `BinarySearch.java`

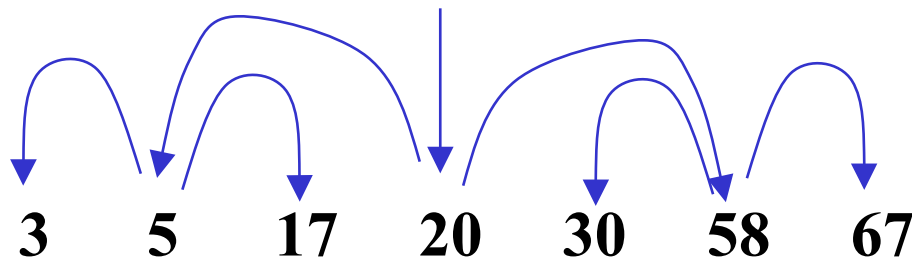
See `RecursiveBinSearch.java`

# How Many Comparisons?

- **How many elements of the array do we have to compare with the target?**
  - **For each element we look at, size of remaining region is cut in half**
  - **When remaining region is 1 element, we are done**
  - **$O(\log(n))$**

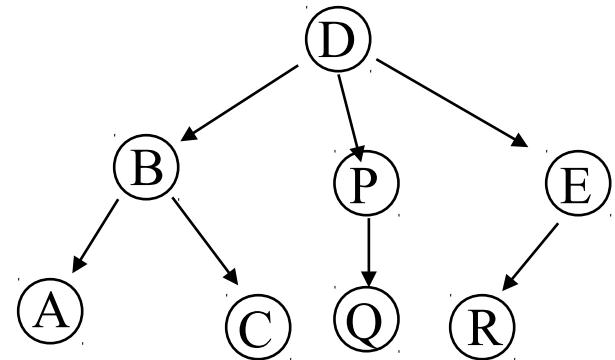
# Binary Search Trees

- **Why can't we do binary search on a linked list?**
  - can't jump to middle
- **Lets keep a pointer to the middle!**
- **Then what?**



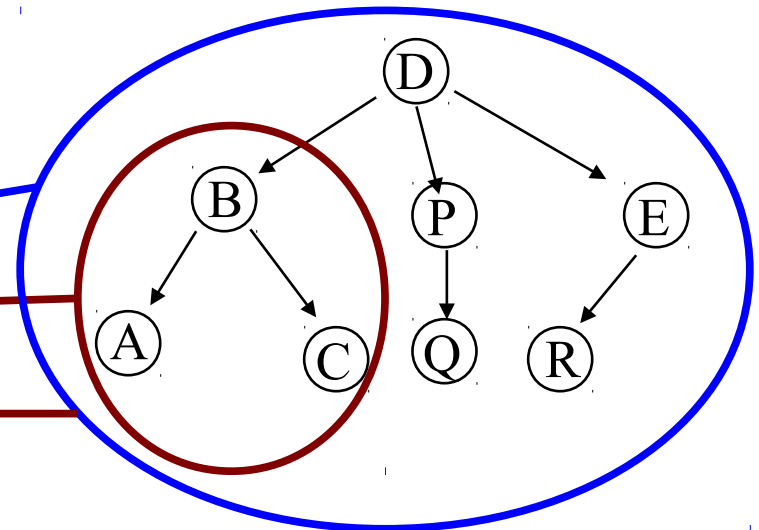
# New: Tree Terminology

- **Nodes (vertices) and arcs (edges)**
- **Relationships:**
  - **Parent and Child**
    - **E is a child of D**
    - **D is the parent of E**



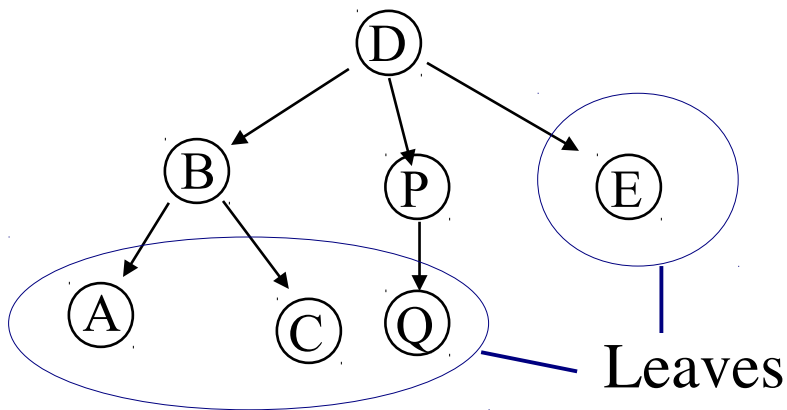
# Trees

- **Nodes and arcs (edges)**
- **Relationships:**
  - **Parent and Child**
    - E is a child of D
    - D is the parent of E
  - **Root and Subtree**
    - D is the root of this tree
    - This is a subtree of this.
    - The root of the subtree is B



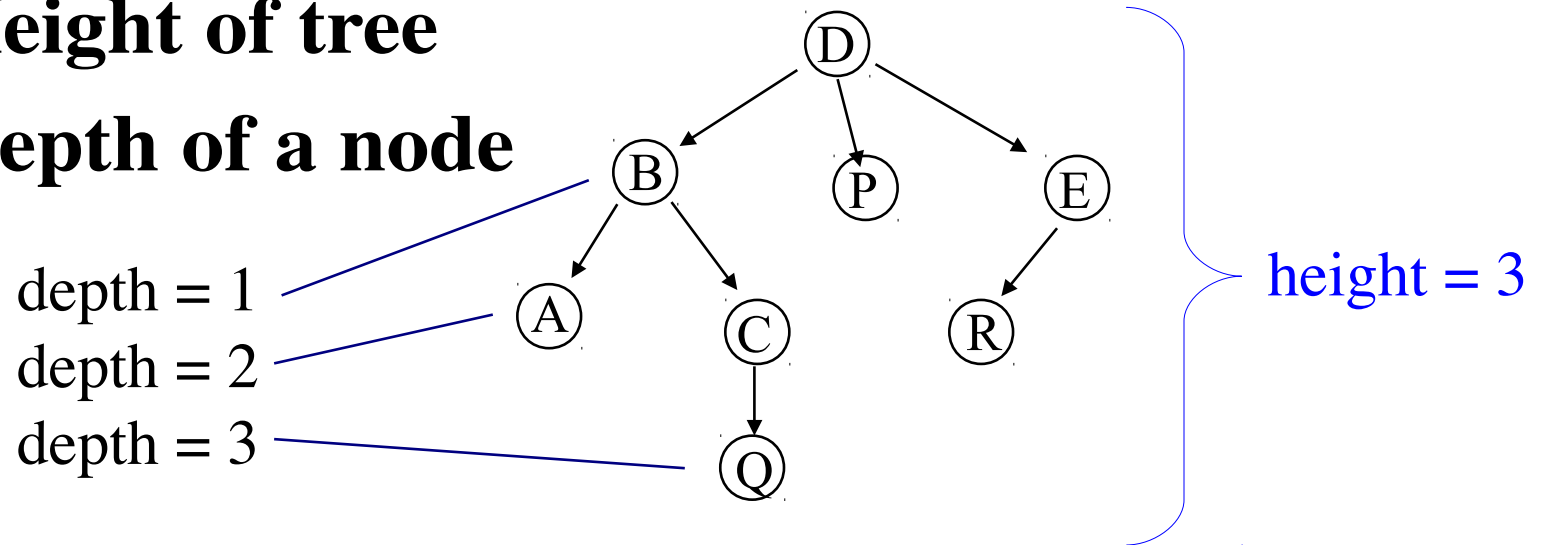
# Trees

- **Root** has no parents
- **All nodes except the root have a single parent**
- **Leaf node** has no children
- **There is exactly one path from root to any node**



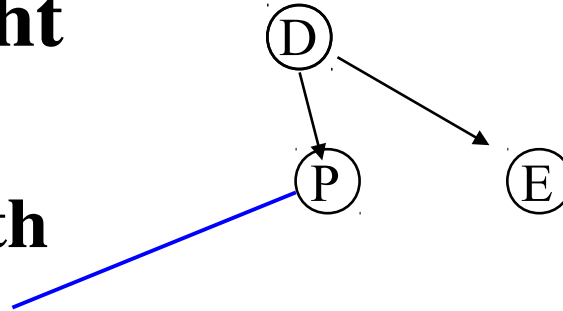
# Trees

- **Height of tree**
- **Depth of a node**



# Trees

- **What is the height of this tree?**
  - **What is the depth of this node?**





# Trees

- **What is the height of this tree?**
  - **What is the depth of this node?**



Ⓓ

# Trees

- **What is the height of the empty tree?** Null

# Binary tree

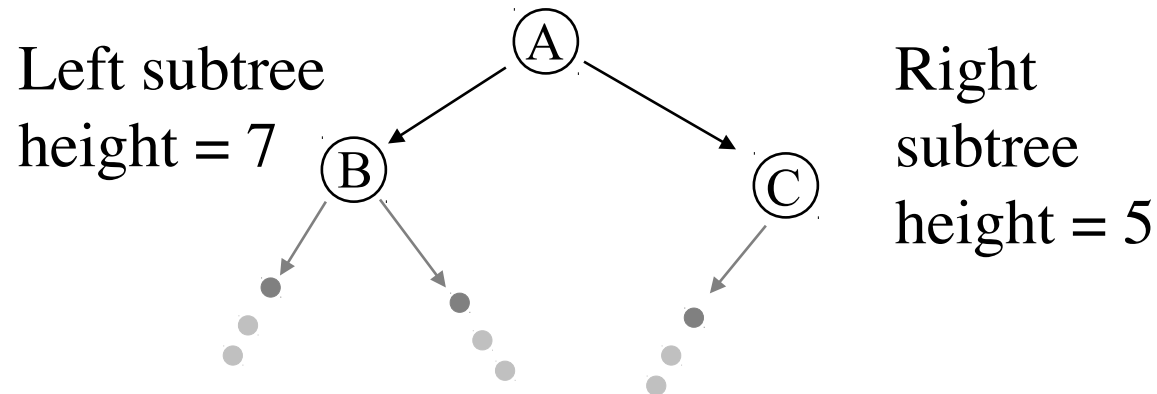
- **each node has at most 2 subtrees**
  - **left and right subtree****root of left (right) subtree is called the left (right) child**

# Recursive Data Structures

- **Recursive definition of a binary tree**
  - empty (i.e. null)
  - not empty
    - data at the root
    - a left subtree, which is a **binary tree**
    - a right subtree, which is a **binary tree**

# height

What is the height  
of the whole tree?



# Recursive functions

## height

**height(tree):**

**if (tree == null) return -1**

**else return 1 + max ( height (tree.lst),  
height (tree.rst))**

# Recursive functions

- Common form of function on a tree is recursive

**f(tree):**

if (tree == null) return ○  
else return □ (data, f(tree.lst), f(tree.rst))

Where ○ is a value and  
□ is a function

# Recursive functions

## height

**height(tree):**

```
if (tree == null) return -1
else return 1 + max ( height (tree.lst),
                     height (tree.rst))
```



# Recursive functions

## nodeCount

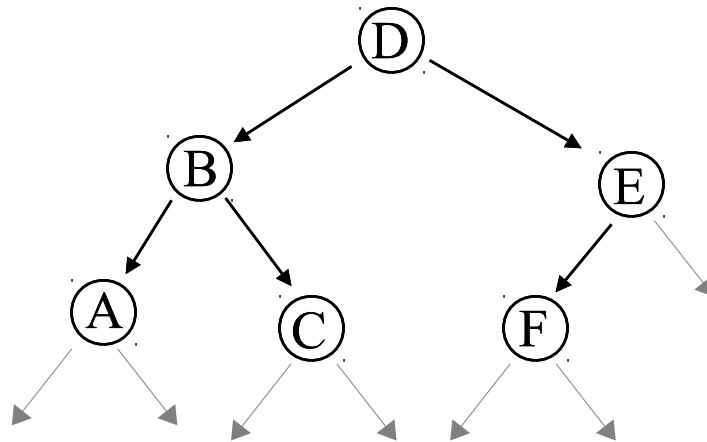
**nodeCount(tree):**

**if (tree == null) return 0**

**else return 1 + sum (nodeCount(tree.lst),  
nodeCount(tree.rst))**

# Recursive functions

## nodeCount



# Recursive functions

## Sum

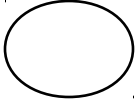

**sum(tree):**

```
if (tree == null) return ○  
else return □(tree.data,  
              sum( tree.lst ),  
              sum( tree.rst ))
```

# Recursive functions

## has0

**has0(tree):**

```
if (tree == null) return   
else return  (tree.data,  
                                has0( tree.lst ),  
                                has0( tree.rst ))
```

# Recursive functions

## has0

**has0(tree):**

```
if (tree == null) return false
else return or (tree.data == 0,
      has0( tree.lst ),
      has0( tree.rst ))
```

# **Binary Search Tree**

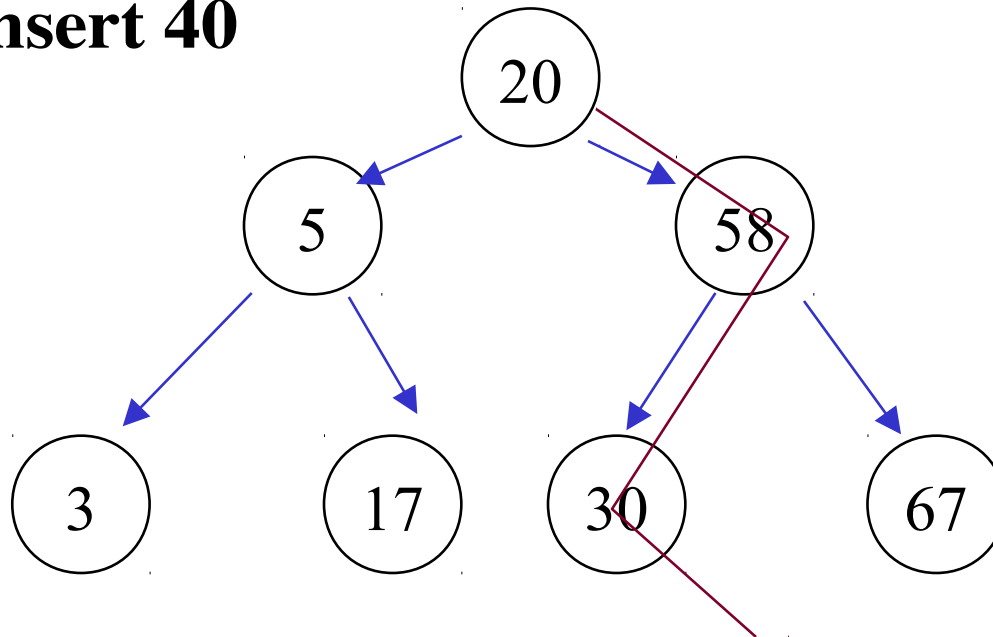
- **data at a node is  $>$  any data in left subtree**
- **data at a node is  $<$  any data in right subtree**
- **Therefore, to print a BST in data order:**
  - **Print left subtree in data order**
  - **Print data**
  - **Print right subtree in data order**

# Search

- **Searching a BST is easy**
  - if node = null, search fails
  - if node.data equals target, found
  - if target < node.data, search on left subtree
  - else search on right subtree

# Insert

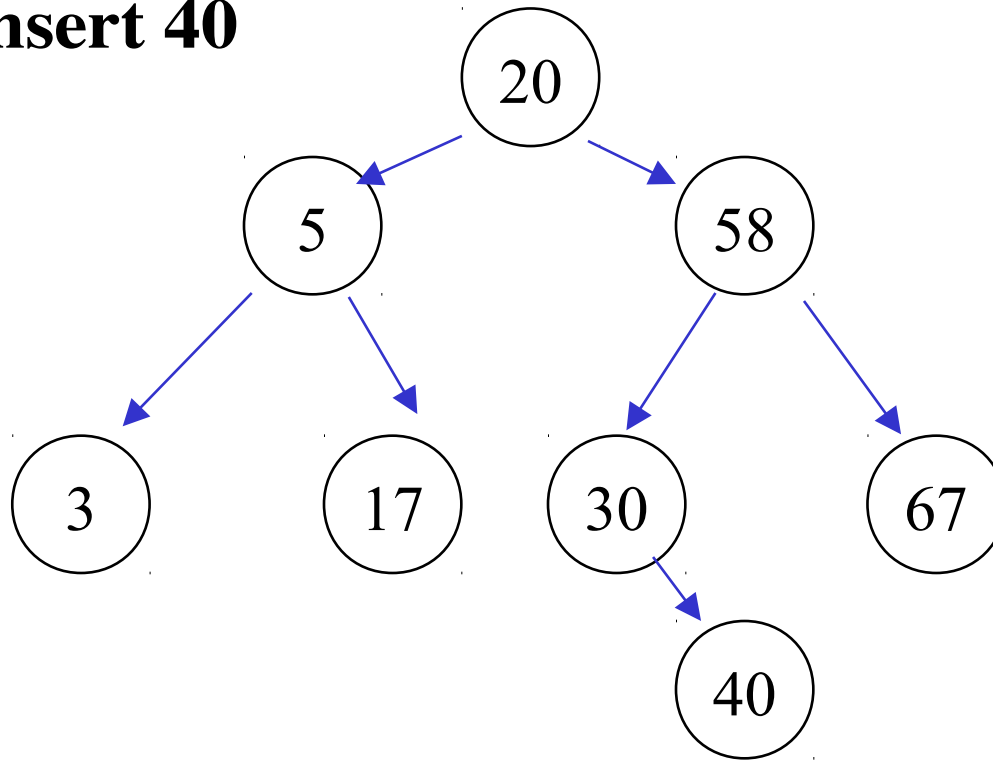
- **Search, fail, insert where failed**
  - **Insert 40**





# Insert

- **Search, fail, insert where failed**
  - **Insert 40**

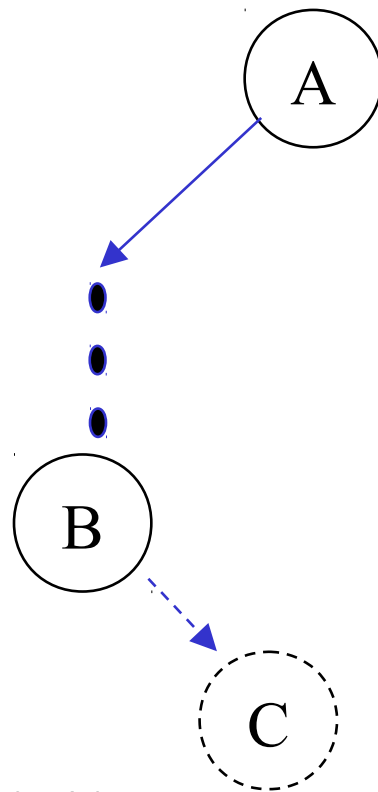


# Delete

- **Three cases**
  - **node to delete has no children => delete it**
  - **node to delete has 1 child => replace node with child**
  - **node to delete has 2 children**

# Deleting node with 2 children

- **Observation: for node with left child, inorder predecessor has no right child**



If C exists,  $C > B$  and  $A > C$

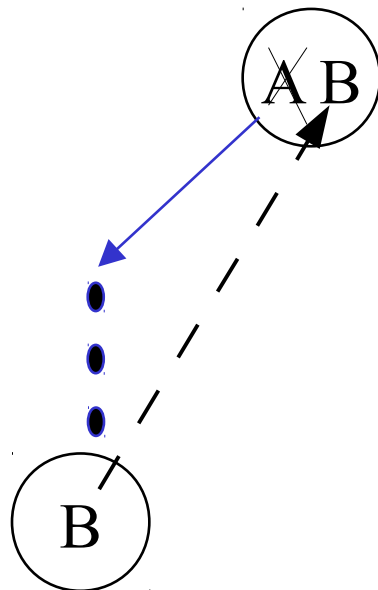
So B cannot be inorder predecessor of A

# Deleting node with 2 children

- **Replace data at node with data of inorder predecessor**
- **Delete inorder predecessor (which must have either 0 or 1 child)**

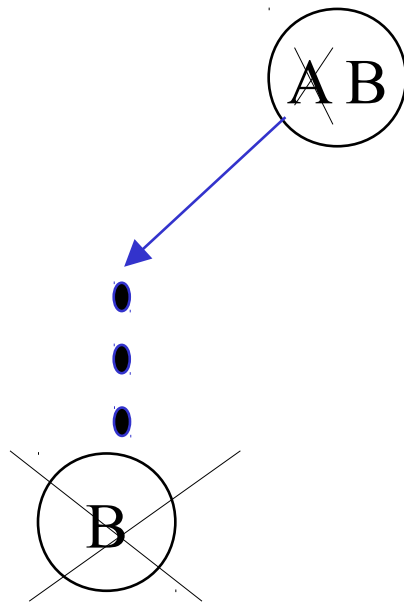
# Deleting node with 2 children

- **Replace data at node with data of inorder predecessor**



# Deleting node with 2 children

- **Delete inorder predecessor (which must have either 0 or 1 child)**



See BSTNode.java,  
BST.java, and  
BSTApp.java

# Repeated Keys

- **What do you do if you can have two nodes with the same data?**

# Cost of using BST

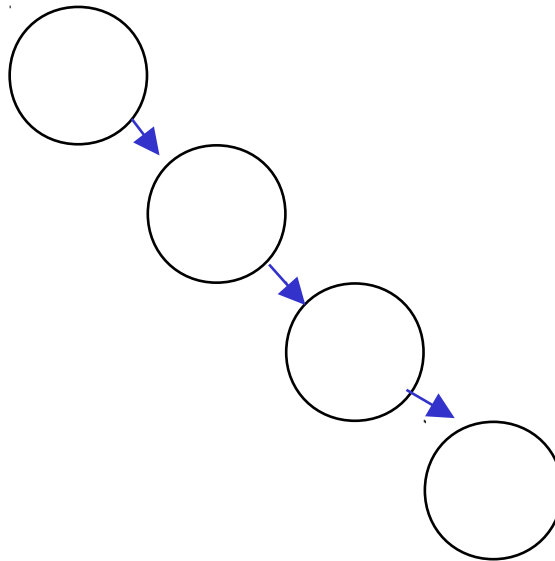
**Search, insert delete:  $O(\text{depth})$**

- **What is depth of tree?**
  - with  $n$  nodes, best depth is  $\log n$
  - but worst depth is  $n$



# Binary Search Trees

- **Problem: insertion & deletion can give tree of any shape - even**



# Binary Search Trees

- **Problem: insertion & deletion can give tree of any shape**
- **Solution: AVL trees**