

Continuous laziness

“a realistic software-development new approach”

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³ Review later this talk on Github

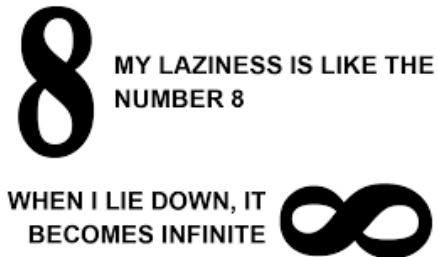
<https://github.com/pabl0xf>

Buro Coworking

HackerSpace Tucuman - 15 de abril de 2016

A matter of perspective

Honesty as a core value.



A fundamental questions

this is how a new paradigm is born



Project wiggle



Outline

- 1 The laziness manifesto
 - First: Be awesome
 - Second: Break boundaries by twisting incredulous minds
 - Third: Know the unspoken true
- 2 The methodology in a nutshell
 - Project I would like to gain everyone hates
 - Project talk like a pirate
 - Project 12 monkeys

Outline

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or at least pretend..

- Don't rush to broke what is already `working`.
- Better sluggishly embrace with a stunning overfunctionality to ultimately kill what you hate.
- When is not posible decouple to smartly extend, build over the top with a big layer of pilow and by the end rest in the top.
- Gain confidence around and fear from the comuners by doing what is aparently another level supernatural voodoo-hacker mojo while you are actually slacking off.

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Ok, now what?

panic attack



Project Wingman IDE

meant to be useless by design

- I m just a filler text and I feel like I have no porpouse in life :(.
- <https://github.com/pabl0xf/wingman-ide>
- Watch the demo!

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Complexity of the absurd

Not stupid if it works...

- Don't stop after **automatize** what everyone think makes sense.
- Connect the dots where there is any dot in sight or make your own dots by force, use a gun if you need it.
- Creativity from laziness is a bless, don't forget.

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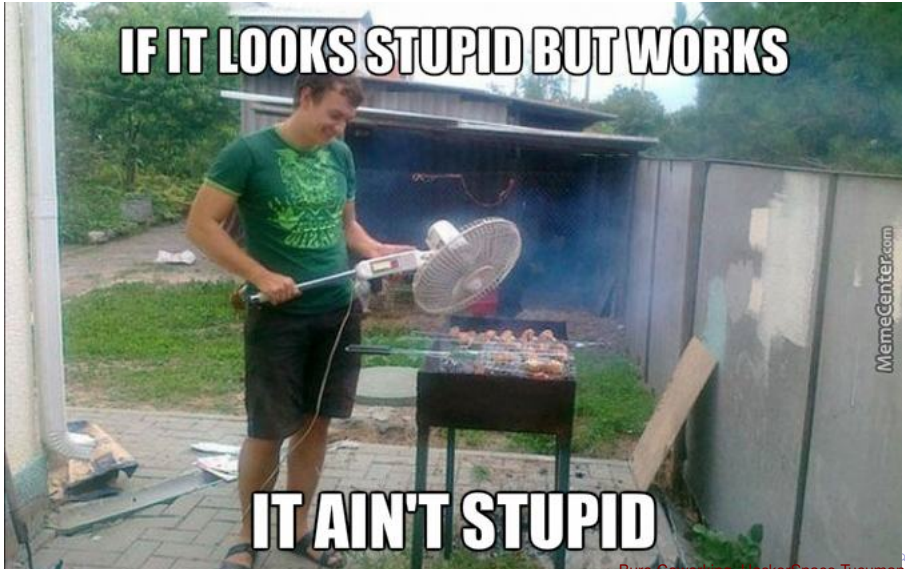
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what a genius!



Project coding by taking naps

- Watch the demo !

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Too lazy to complete this slide

- Nothing to see here, keep moving.

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The methodology in a nutshell

- **Project I would like to gain everyone hates**
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Or at least half...

- There is a meaning hide behind this, maybe.
- <https://github.com/pabl0xf/riber>

Outline

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The laziness manifesto

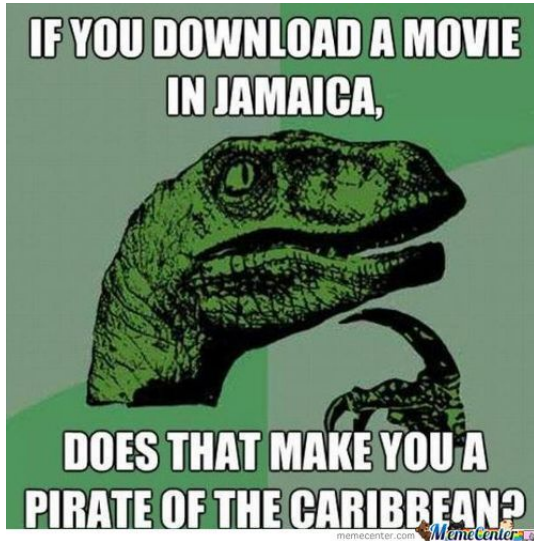
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The methodology in a nutshell

- Project I would like to gain everyone hates
- **Project talk like a pirate**
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Drinking rum all day makes you a pirate



A useful plugin

for a hackeable text-editor

<https://github.com/spudly/atom-talk-like-a-pirate>

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Sorry too late, come back tomorrow

Sorry this will be part of a second talk later, if you didn't have enough nonsense :)

Conclusión

- This was a brief **talk about a new revolutionary approach in software development** the rest will be cover in propably 10 harry-potter size books:
- **sluggish software development**, as a serious alternative to the agile recent popularity
- What is pending
 - Twelve sad monkeys project and some security concerns
 - Some crazy stuff that either was not suitable for viewers at all ages or is not compiling for some reason.

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