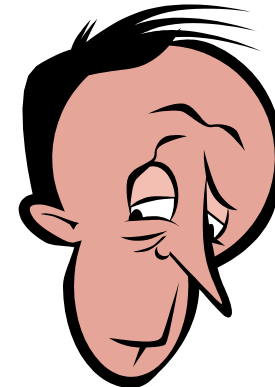
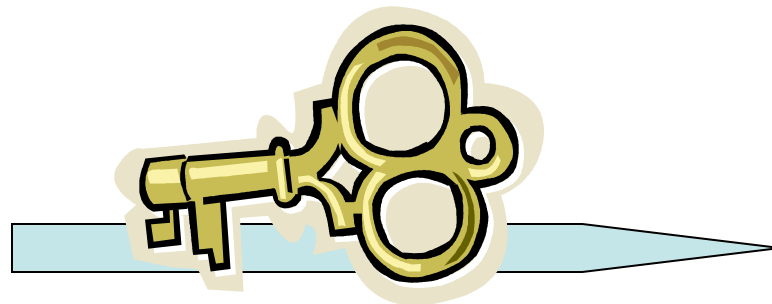


# Public Key Cryptography

## Introduction

# Public Key Cryptography

- ❑ Unlike symmetric key, there is no need for Alice and Bob to share a common secret
  - ❖ Alice can convey her public key to Bob in a public communication:



# Encrypting w/ Public Keys

❑ Public key schemes encrypt large blocks of data:

- ❖ Smallest system with reasonable security has block sizes at least 160 bits (Elliptic Curves)
- ❖ Key size generally equal to or close to block size
- ❖ Orders of magnitude less efficient than symmetric key encryption

# Why public key?

- ❑ The reason public keys are used is to establish secure communication when there is no way to exchange a key beforehand.
  - ❖ Confidential/authenticated channels for free?
- ❑ Must ensure that the public key belongs to the correct party (binding of identity to key). The public key directory may be corrupted:
  - ❖ Solution: Use a Public Key Infrastructure to certify your keys (PKI)

# Encryption: Details

- ❑ Alice knows Bob's public key  $P_{\text{Bob}}$
- ❑ Uses the encryption algorithm:
  - ✦  $\text{Enc}(P_{\text{Bob}}, \text{Message}) = C$
- ❑ Anybody may encrypt messages that only Bob may read, since he knows the private key  $S_{\text{Bob}}$
- ❑  $\text{Message} = \text{Dec}(S_{\text{Bob}}, C)$

# How does Bob know $S_{\text{Bob}}$ ?

□ How did Bob come to know his private key to start with?

- ❖ The answer is that Bob generates the pair  $(P_{\text{Bob}}, S_{\text{Bob}})$  jointly. The key generation procedure is probabilistic and one-way.
- ❖ The security of such methods is closely related to a class of mathematical problems from modular arithmetic

# Modular arithmetic review

- ❑ Consider the integer interval  $[0, N-1]$  for some integer  $N$ .
- ❑ This is the set of possible remainder values when one divides any integer by  $N$ .
  - ❖ Called the set of residues modulo  $N$
- ❑ Note that addition is well defined in this set:
  - ❖ Let  $A$  be an integer with residue mod  $N$  equal to  $a$ ; and  $B \bmod N = b$ , for  $a, b$  in  $[0, N-1]$ .
  - ❖ That means:  $A = kN + a$ , and  $B = lN + b$ , for some  $k, l$  (use long division)
  - ❖ Then  $A + B = (k + l)N + (a+b)$
  - ❖ So:  $(A + B) \bmod N = a + b = [(a \bmod N) + (b \bmod N)] \bmod N$

# Adding residues

□ Example:

+	0	1	2	3
0	0			
1	1	2		
2	2	3	0	
3	3	0	1	2
N = 4				

+	0	1	2	3	4
0	0				
1	1	2			
2	2	3	4		
3	3	4	0	1	
4	4	0	1	2	3
N = 5					



# Properties of modular addition

## □ associativity:

$$\diamond (a + b \bmod N) + c \bmod N = a + (b + c \bmod N) \bmod N$$

## □ commutativity:

$$\diamond (a + b \bmod N) = (b + a \bmod N)$$

## □ identity element:

$$\diamond (a + 0 \bmod N) = (a \bmod N)$$

## □ existence of additive inverse:

$$\diamond \text{ For each residue } a \bmod N, \text{ there is a residue } b \text{ such that } (a + b \bmod N) = 0 \bmod N.$$

$$\diamond \text{ Just take } b = N - a \text{ (as integers)}$$

$$\diamond \text{ We write } b = -a \text{ as usual.}$$

# Multiplying residues

- We could define multiplication of residues as:
  - ❖  $(a \bmod N) * (b \bmod N) := (a * b \bmod N)$
- The definition works, because if
  - ❖  $A = k N + a, B = l N + b$
  - ❖  $(A * B) = k l N^2 + (k b + l a)N + a b$
  - ❖ So  $(A * B \bmod N) = a b \bmod N$
- Multiplication of residues is also associative, commutative, and has an identity element  $(1 \bmod N)$
- It distributes with addition:
  - ❖  $(c \bmod N)(a + b \bmod N) = ca + cb \bmod N$

# Multiplication Example

*	0	1	2	3
0	0			
1	0	1		
2	0	2	0	
3	0	3	2	1

$N = 4$

*	0	1	2	3	4
0	0				
1	0	1			
2	0	2	4		
3	0	3	1	4	
4	0	4	3	2	1

$N = 5$

# Multiplicative inverse

- ❑ Not always defined.
  - ❖ 2 is not invertible mod 4, from previous example
- ❑ if  $c = 1 \pmod N$ ,  $c$  is relatively prime to  $N$ .
- ❑ If  $a$  is NOT relatively prime to  $N$ , then:
  - ❖ No multiple  $ab$  of  $a$  is relatively prime to  $N$ , and so:
  - ❖ No  $b$  can satisfy  $ab = 1 \pmod N$
  - ❖ For  $a$  to be invertible mod  $N$  it is *necessary* that  $\text{GCD}(a, N) = 1$
- ❑ From the theory of the greatest common divisor (GCD):
  - ❖ If  $g = \text{GCD}(a, N)$  then there exist  $b, k$  such that  $ab + kN = g$
  - ❖ So if  $a$  is relatively prime to  $N$ , there exists  $b, k$  with  $ab + kN = 1$
  - ❖  $b$  is the inverse of  $a \pmod N$
  - ❖ For  $a$  to be invertible mod  $N$  it is *sufficient* that  $\text{GCD}(a, N) = 1$

# Number rings and fields

*A set of elements with operations  $+$  and  $*$ , such that*

- ❑ addition is associative, commutative, has identity “0” and each element  $a$  has an additive inverse  $-a$

- ❑ multiplication is associative, (commutative), and has identity

*is called a **(commutative) ring***

- ❑ If moreover, each element  $a$  (except for “0”) has a multiplicative inverse  $a^{-1}$ , the set is called a *field*.

- ❑ In cryptography, *finite fields* and *finite rings* (finite sets with the above properties) are very important.

- ❑ Examples of finite rings, which are not fields: The set of residues  $[0, N-1]$  with operations as before, where  $N$  is a composite number

- ❑ Examples of finite fields: The set of residues  $[0, p-1]$ , where  $p$  is a prime.

# The discrete logarithm problem

- Let  $p$  be a prime number
  - ❖ A large one, say 1000 -- 2000 bits long.
- Take  $g$  to be in the interval  $[2, p-2]$ .
- Consider the exponential function:
  - ❖  $Exp_g(\bullet, \text{mod } p): x \rightarrow g^x \text{ mod } p$
- $Exp_g(\bullet, \text{mod } p)$  is hard to invert.
  - ❖ unless  $p$  is a “weak” prime (rare case and easy to test for)

# Example

- ❑  $N = 11; g = 2.$
- ❑  $2^2 = 4, 2^3 = 8, 2^4 = 5, 2^5 = 10, 2^6 = 9,$   
 $2^7 = 7, 2^8 = 3, 2^9 = 6, 2^{10} = 1 \pmod{11}$
- ❑  $3^2 = 9, 3^3 = 5, 3^4 = 4, 3^5 = 1 \pmod{11}$
- ❑ The residue  $(2 \pmod{11})$  can create all non-zero residues mod 11 via exponentiation. It is called a *generator*.
- ❑ The residue  $(3 \pmod{11})$  does not have the same property.

# Encrypting a la Elgamal

□ Take  $p$  a non-weak prime:

❖  $p = uq + 1$ , with  $q$  also prime, and  $u$  small.

❖ This guarantees  $\text{Exp}(\bullet, \text{mod } p)$  is hard.

□ Take  $g'$  in  $[2, p-2]$  and choose

❖  $g = g'^u \text{ mod } p$ .

□ Choose private key  $k$  at random

❖  $k$  in  $[2, q-1]$

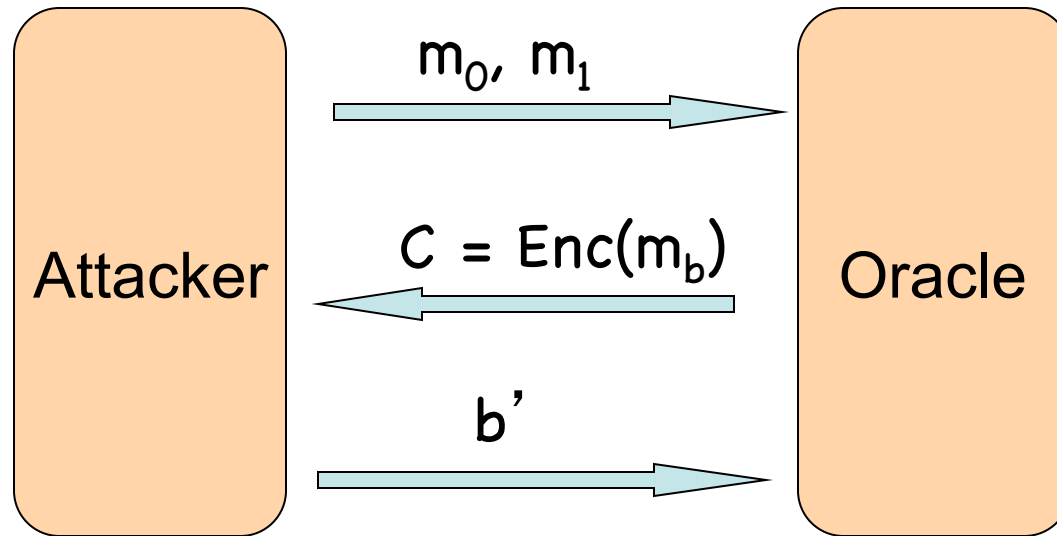
□ Compute the public key  $y = g^k \text{ mod } p$ .



# ElGamal Encryption

- ❑ To encrypt  $m$  in  $[1, p-1]$  for user Bob:
  - ❖ public key  $y = g^k$ , private key  $k$
- ❑ Compute a random value  $r$
- ❑ Compute
  - ❖  $(A, B) = (g^r \bmod p, m y^r \bmod p)$
- ❑ To decrypt, Bob computes
  - ❖  $m = B(A^{-k}) \bmod p$

# Semantic security



If  $b' = b$ , the attacker wins.

If every attacker has only a negligible probability of success, we say that the scheme is *secure under chosen-plaintext attacks*.

# Security of Elgamal encryption

□ When the attacker receives:

❖  $(g^r, m_b y^r)$

□ it may divide the second term by  $m_b$ ,

❖  $(g^r, m_b (m_b')^{-1} y^r) = (A, B)$

□ To decide if  $b = b'$ , need to decide if, given  $(g, y, A, B)$ , the last two values have the form:

❖  $(g^r, y^r)$  for some  $r$ , or not.

□ This is called the *Decision Diffie-Hellman* (DDH) problem, and it is considered a difficult number theory problem---no efficient algorithms for it are known.

# Elgamal and chosen-ciphertext attacks

- ❑ Elgamal is NOT secure against chosen ciphertext attacks
- ❑ Suppose the system wants to prevent you from decrypting a ciphertext  $(A, B)$ , but may allow you to decrypt a different ciphertext:
  - ❖ Compute
    - $(A', B') = (A, k B) \bmod p$
  - ❖ If you get
    - $m' = \text{Dec}(A', B')$ ,
  - ❖ then compute
    - $m = (k)^{-1} m' \bmod p$
  - ❖ Note that  $m = \text{Dec}(A, B)$ , so the attacker wins.
- ❑ This is not a problem in practice, because Elgamal is used in practice as a hybrid scheme (see next).

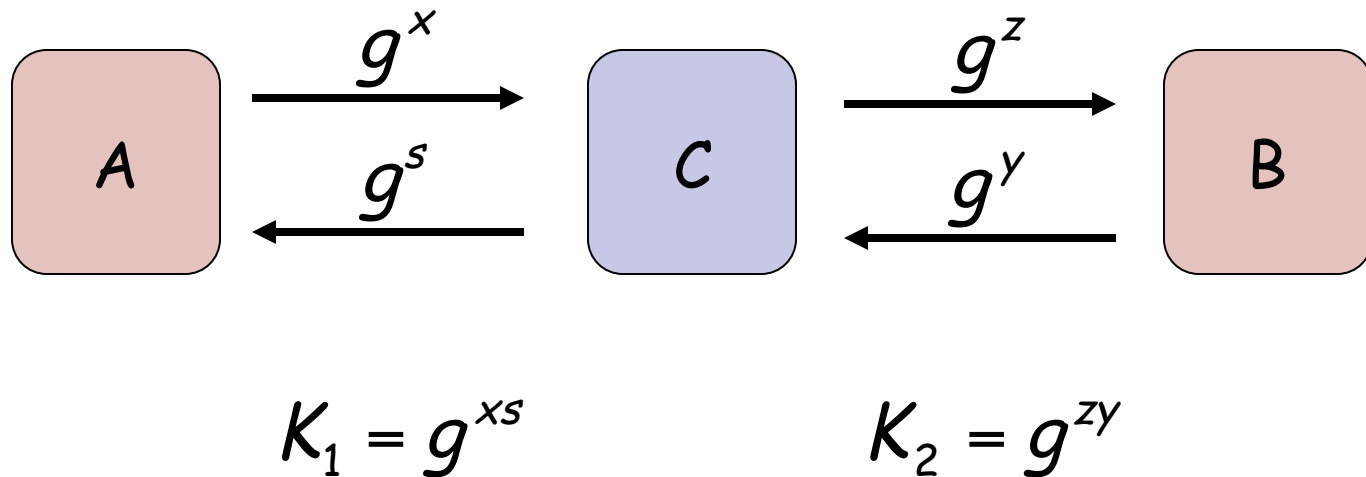
# Hybrid Scheme

- ❑ Use the public key encryption scheme to encrypt a key for a symmetric encryption scheme (e.g., AES)
- ❑ Use the symmetric key to encrypt the data
- ❑ More generally, two algorithms:
  - ❖ Key Encapsulation Mechanism (KEM) wraps a symmetric key using the public key encryption algorithm
  - ❖ Data Encapsulation Mechanism (DEM) encrypts the message contents using the symmetric key encoded in the KEM

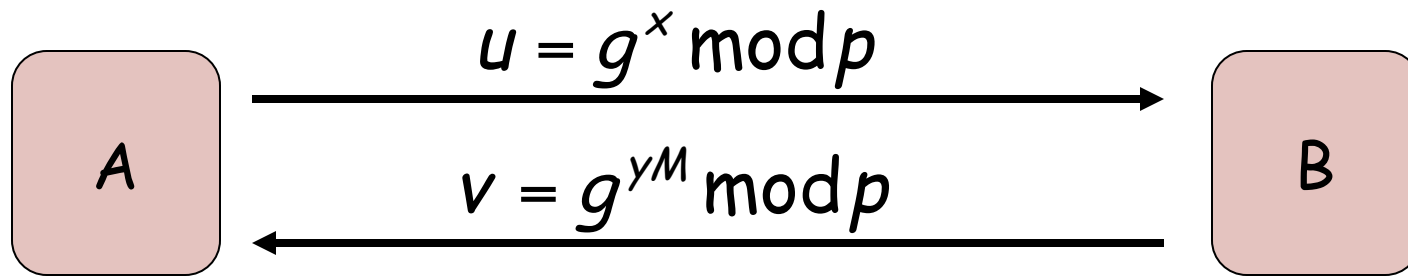
# Key Agreement

- ❑ Alice to Bob:
  - ❖  $g^a \bmod p$ , with  $a$  random
- ❑ Bob to Alice:
  - ❖  $g^b \bmod p$ , with  $b$  random
- ❑ Session key derived from shared secret, but without authentication:
  - ❖  $g^{ab} \bmod p$
- ❑ Computing the key  $g^{ab}$  from  $(g, g^a, g^b)$  is the computational Diffie-Hellman problem (CDH)
- ❑ CDH must be at least as hard as DDH
- ❑ CDH at most as hard as computing logarithms to basis  $g \bmod p$

# Man-in-the-middle attack



# Adding authentication



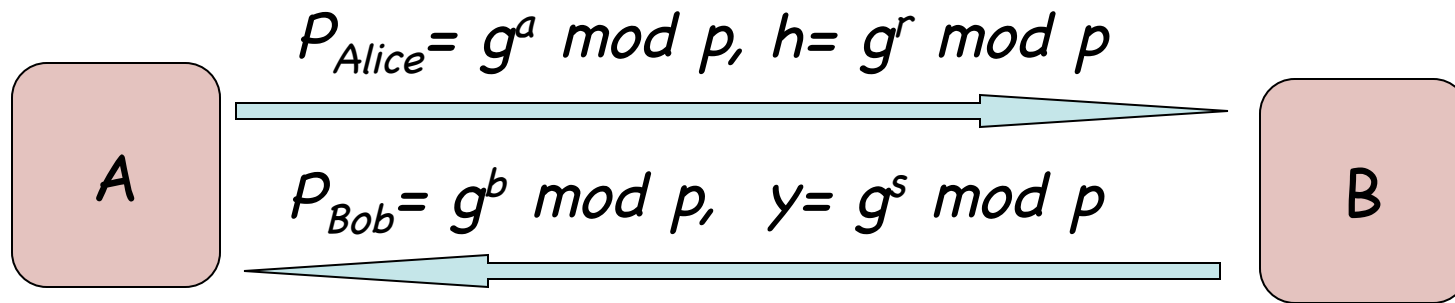
$$K = v^{xM^{-1}} = g^{xy}$$

$$K = u^y = g^{xy}$$

Here,  $g^M = p_{Alice}$ , the public key of Alice.



# MTI: Authenticated DH



$$K = (P_{Bob})^r y^a \text{ mod } p$$

$$K = (P_{Alice})^s h^b \text{ mod } p$$

$$K = g^{sa + rb} \text{ mod } p$$

# DSA keys

- Generate large prime  $p = kq + 1$ ,
  - ❖  $p$  originally 512 bits, today 1024 or more
  - ❖  $q$  originally 160 bits (still safer today).
- Generator  $g$  such that  $g^q = 1 \pmod p$ .
  - ❖ Take  $h \in [1, p - 1]$ ; set  $g = h^{(p-1)/q} \pmod p$
- Choose private-public key pair:  $\langle T, S \rangle$ 
  - ❖  $S$  random in  $[1, q]$ ;  $T = g^S \pmod p$

# Signing w/ DSA

- Generate a per-message private/public key pair:

$$\diamond \langle T_m, S_m \rangle : T_m = g^{S_m} \bmod p$$

- $d_m$  = digest of message (e.g., SHA-1)

- Compute the signature

$$\diamond X = S_m^{-1} (d_m + S T_m) \bmod q$$

- The signing pair is  $(T_m \bmod q, X)$

# Verifying the DSA

❑ Calculate the inverse of  $X$ :

$$\diamond X^{-1} \bmod q$$

❑ Calculate  $d_m$  from the message  $m$

❑ Compute  $a = d_m X^{-1} \bmod q$

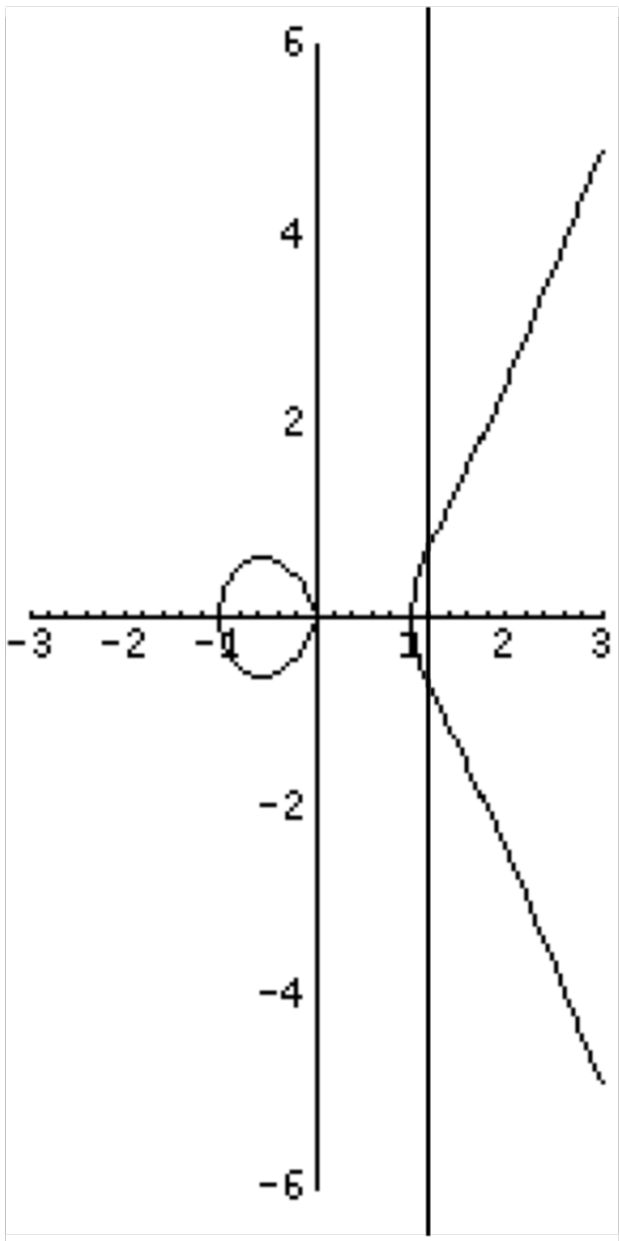
❑ Compute  $b = T_m X^{-1} \bmod q$

❑ Compute  $z' = (g^a T^b \bmod p)$

❑ If  $z = T_m \bmod q$ , verification succeeds.

# Elliptic Curves

- Alternative cryptographic settings for discrete-log based public key schemes
  - ❖ Elliptic Curve DSA (ECDSA)
  - ❖ Elliptic Curve Diffie-Hellman Key Exchange
- Given a finite field  $F$ , an elliptic curve is the set of solutions in  $F \times F$  to an equation of the form:
  - ❖  $y^2 = x^3 + Ax + B$



- ❑ Graph of the equation  $y^2 = x^3 - x$
- ❑ Most lines intersect the curve at 3 points
- ❑ Vertical lines intersect only at 2 points
  - ❖ Add a “virtual point”  $O$  at “vertical infinity” and say all vertical lines pass through it. Then all lines cut the curve in 3 points.

# Operating on points

- We can define an operation  $\otimes$  on the points of an elliptic curve.
- The “point at infinity”  $O$  will act as identity:
  - ❖  $O \otimes P = P \otimes O = P$ , for all points
- If a line passes through three points,  $P_1$ ,  $P_2$ , and  $P_3$ , then we say that
  - ❖  $P_1 \otimes P_2 \otimes P_3 = O$

# Using the rules

□ The inverse of a point  $P$  with coordinates  $(x, y)$  is the point  $Q = (x, -y)$ .

Why?

- ❖ If  $P = (x, y)$  solves  $y^2 = x^3 + Ax + B$ , so does  $Q = (x, -y)$ , so at least makes sense
- ❖  $P$  and  $Q$  are in a vertical line, so our previous rule say that
- ❖  $P \otimes Q \otimes O = O$ , or  $P \otimes Q = O$ . Good.



# Can we compute the product?

- ❑ Yes: Take two points,  $P$  and  $Q$ .
- ❑ Write the equation of the line  $\alpha$  that passes through  $P$  and  $Q$ .
- ❑ Compute the third point  $R$  in the intersection of  $\alpha$  with the curve  $E$ .
- ❑ By our rule,  $P \otimes Q \otimes R = O$
- ❑ Then if  $S$  is the inverse of  $R$  (which we know how to compute as before), then
  - ❖  $S = P \otimes Q$

# Elgamal, Diffie-Hellman, and DSA on Elliptic curves

- ❑ Now that we learned how to multiply points on the elliptic curve, we can do:
- ❑ EC-Elgamal encryption:
  - ❖ Public key  $(P, Q)$ , where  $Q = P^x$ .
  - ❖ Encrypt  $m$  as  $(P^r, m \oplus H(Q^r))$ . (See next slide)
- ❑ ECDH:  $P^a, P^b \rightarrow P^{ab}$
- ❑ ECDSA also same.
- ❑ Note: Sometimes operation called addition, instead of multiplication. In this case, ECDH would be written
  - ❖ ECDH:  $aP, bP \rightarrow abP$

# Caveats

- ❑ In order for using Elgamal encryption, it would be necessary to encode a message  $m$  as a point in the Elliptic curve.
- ❑ This is cumbersome. More practical to encrypt as:
  - ❖  $(P^r, m \text{ XOR } H(Q^r))$ , where  $H$  is a hash function from the elliptic curve to binary strings.
  - ❖ Constructing this hash function is easier than encoding elements in the curve