PABLO MEIER

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New York, NY

www.morepaul.com

EDUCATION

Brown University   June 2010
B.S. in Computer Science
B.A. in Music

EXPERIENCE

Looksee   April 2014 - January 2015
Software Engineer – Sup   *Java, JavaScript*

· Built 3 Android apps from the ground up for publishing and subscribing to live video.
· Designed and implemented Sup's server in Node.js.
· Wrote a basic analytics platform to trend user behavior over time based on a Mongo dataset.

Google   August 2012 – August 2013
Software Engineer II — API Console   *Java*

· Implemented Notifications system for the Google API Console.
· Reduced latency for internal API calls through parallelization.

Adobe Systems, Inc.   July 2010 – June 2012
Software Engineer — Flash Platform   *C++, ActionScript, Java*

· Implemented iOS Multitasking and Android SoftKeyboardEvents for AIR.
· Primary engineer for AIR SDK, steering specs and adding functionality.
· Lead a large-scale refactor of CorePlayer to detangle a deep inheritance chain, multiplied by many products built on the Platform.
· Worked with and adapted to various platforms (Windows, OS X, Linux, Android, iOS).

PROJECTS

All projects available at https://github.com/pablo-meier/

ScrabbleCheat   2010 – 2012
Your neighborhood friendly Scrabble Solver   *Erlang, C, Ruby*

· Program to solve word-construction games like Scrabble, Words With Friends, and Lexulous.
· Uses a custom-defined, pure-binary representation of an obscure data structure.
· Demonstrates interoperability with libraries (Apache Thrift), multiple cooperating languages and paradigms, and comprehensive unit testing.

Ebooker   2012 – 2013
Markov chain-based Twitter poetry   *Go*

· Server and client to post tweets to Twitter built from a user's tweets using Markov chains.
· Implements a full OAuth1 client (no OAuth library used).