

# PABLO MEIER

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New York, NY

www.morepaul.com

## EDUCATION

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### Brown University

June 2010

B.S. in Computer Science

B.A. in Music

## EXPERIENCE

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### Looksee

April 2014 - January 2015

*Software Engineer – Sup*

*Java, JavaScript*

- Built 3 Android apps from the ground up for publishing and subscribing to live video.
- Designed and implemented Sup's server in Node.js.
- Wrote a basic analytics platform to trend user behavior over time based on a Mongo dataset.

### Google

August 2012 – August 2013

*Software Engineer II — API Console*

*Java*

- Implemented Notifications system for the Google API Console.
- Reduced latency for internal API calls through parallelization.

### Adobe Systems, Inc.

July 2010 – June 2012

*Software Engineer — Flash Platform*

*C++, ActionScript, Java*

- Implemented iOS Multitasking and Android SoftKeyboardEvents for AIR.
- Primary engineer for AIR SDK, steering specs and adding functionality.
- Lead a large-scale refactor of CorePlayer to detangle a deep inheritance chain, multiplied by many products built on the Platform.
- Worked with and adapted to various platforms (Windows, OS X, Linux, Android, iOS).

## PROJECTS

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*All projects available at <https://github.com/paul-meier/>*

### ScrabbleCheat

2010 – 2012

*Your neighborhood friendly Scrabble Solver*

*Erlang, C, Ruby*

- Program to solve word-construction games like Scrabble, Words With Friends, and Lexulous.
- Uses a custom-defined, pure-binary representation of an obscure data structure.
- Demonstrates interoperability with libraries (Apache Thrift), multiple cooperating languages and paradigms, and comprehensive unit testing.

### Ebooker

2012 – 2013

*Markov chain-based Twitter poetry*

*Go*

- Server and client to post tweets to Twitter built from a user's tweets using Markov chains.
- Implements a full OAuth1 client (no OAuth library used).