Pablo Elias Ramirez Martinez

Github

Mobile: +52 461 151 2308 Linkedin Portfolio: https://pablo-ramm.github.io/

EDUCATION

Monterrey Institute of Technology and Higher Education (ITESM)

Monterrey, NL, MX

Email: A01702872@tec.mx

Bachelor of Science in Computer Science; GPA: 3.78/4

Graduating in December 2024.

Relevant Coursework:

Algorithms and Data Structures, Linear Algebra, Object-Oriented Programming, Statistic Analysis, Internet of Things, Implementation of Computational Methods, Software Construction, Device Interconnection.

Professional Experience

• Product QA Developer Associate Intern at Epicor Software (June 2022-Present):

Execute test checklists, analyze test results manual and automated using Jira and an internal developed tool for making test scripts for the software.

Projects

Weat Web Application

2021

Weat is web application to share some restaurants you like and let other users leave their review about them.

• Used cloud data base MongoDB Atlas: to store the user information, like encrypted passwords, usernames, emails and also restaurants' information.

I used salesforce's Heroku: to deployed and monitor my application.
Used Node.js: environment to administrate all the packages and dependencies while developing the application and

Used cloudinary: for storing user uploaded images.

• Used some famous Node.js packages like: express. mongoose, ejs, bcrypt, Passport for user authentication, Mapbox, multer for uploading files, express-mongo-sanitize and helmet for security.

E-commerce Web Application

2022

I Build an E-commerce environment where users can sell and buys things between them.

• Design and implemented a microservice architecture: for the whole project, increasing the reliability of my application.

- Used Stripe API and library: to handle payments system when a sell is made.
 Using NATS streaming server: implemented an events bus.
 Used Docker: to containerized my services and Kubernetes to manage their relation and scalability.
 Developed using React and Express: for a fast development.

 \mathbf{WTE}

2022

WTE is a web application that recommends places to eat near you based on the words you enter.

I used Google Maps API: for taking restaurant information.
Knowing user location and the closest restaurants: by using Google maps API.
Stored other restaurants information added by users: using Google Cloud Datastore.
Built Java servlets: to handle the requests on the application.
Developed and deployed: using google cloud shell and google cloud platform.
Used github for creating a repository: for managing collaboration with our own develop branches commits, and pull requests since I made this project with 3 other peers from US for a Google program.

Relevant Experience

- ACM ICPC Mexican Grand Prix Contestant (May 2022): Successfully solved competitive programming problems on the first classification round, ranked in the top 10 best teams in my college.
- Google Software Product Sprint Participant (May-Aug 2022): Successfully completed the program where I build a web application (WTE) with other 3 peers and a Google engineer as advisor. Practice interviewing and build a Portfolio
- Finance Coordinator of the Student Society of B.S. in Data Science and Mathematics Engineering (SAIDM) (FEB - AUG 2021): Dealing with sponsors and in charge of processing accounts and the group's money flow.

Programming Skills

Languages: Intermediate: Javascript and C++. Basic: Java, Python, C#, CSS, HTML, Matlab and SQL. Technologies/Frameworks: MongoDB, PhpMyAdmin, Bootstrap, Heroku, React, Postman, Node.js, Git and Github