

Event



```
classDiagram
    class Event
    class NewDifficultyEvent
    NewDifficultyEvent --|> Event
```

A UML class diagram showing inheritance. The 'Event' class is at the top, and the 'NewDifficultyEvent' class is at the bottom. A vertical arrow points from the bottom class to the top class, indicating that 'NewDifficultyEvent' inherits from 'Event'.

NewDifficultyEvent