

object

```
graph BT; A[MotorUnitPool.MotorUnitPool] --> B[object]
```

A diagram illustrating a relationship between a class and an object. At the bottom, a gray rectangular box with a black border contains the text "MotorUnitPool.MotorUnitPool". A blue arrow points vertically upwards from the center of this box to a white rectangular box with a gray border at the top, which contains the text "object".

MotorUnitPool.MotorUnitPool